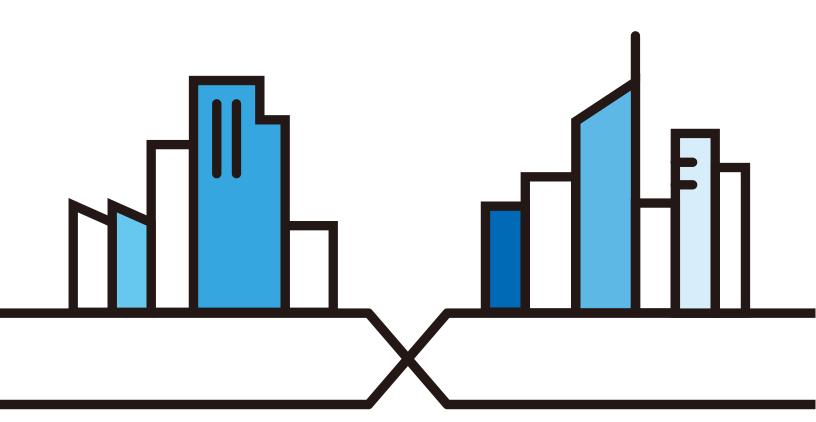


User's Guide VMG/XMG Series

DSL Router

Default Login Details		
LAN IP Address	http://192.168.1.1	
Login	admin	
Password	See the device label	

Version 5.13_5.50 Ed 6, 4/2020



IMPORTANT!

READ CAREFULLY BEFORE USE.

KEEP THIS GUIDE FOR FUTURE REFERENCE.

This is a User's Guide for a series of products. Not all products support all features. Screenshots and graphics in this book may differ slightly from what you see due to differences in your product firmware or your computer operating system. Every effort has been made to ensure that the information in this manual is accurate.

Related Documentation

- Quick Start Guide
 The Quick Start Guide shows how to connect the Zyxel Device.
- More Information
 Go to support.zyxel.com to find other information on the Zyxel Device.



Document Conventions

Warnings and Notes

These are how warnings and notes are shown in this guide.

Warnings tell you about things that could harm you or your device.

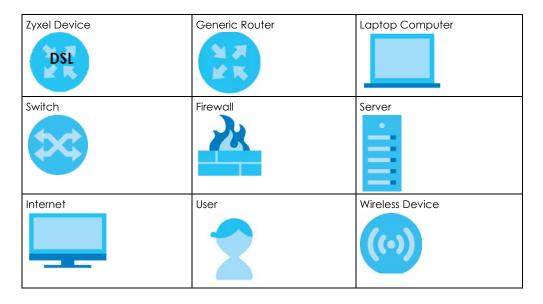
Note: Notes tell you other important information (for example, other things you may need to configure or helpful tips) or recommendations.

Syntax Conventions

- All models in this series may be referred to as the "Zyxel Device" in this guide.
- Product labels, screen names, field labels and field choices are all in **bold** font.
- A right angle bracket (>) within a screen name denotes a mouse click. For example, Network Setting > Routing > DNS Route means you first click Network Setting in the navigation panel, then the Routing submenu and finally the DNS Route tab to get to that screen.

Icons Used in Figures

Figures in this user guide may use the following generic icons. The Zyxel Device icon is not an exact representation of your device.



Contents Overview

User's Guide	17
Introducing the Zyxel Device	
The Web Configurator	58
Quick Start	68
Tutorials	
Technical Reference	106
Connection Status Screens	107
Broadband	119
Wireless	
Home Networking	
Routing	
Quality of Service (QoS)	211
Network Address Translation (NAT)	231
Dynamic DNS Setup	249
IGMP/MLD	
Vlan Group	
Interface Grouping	
USB Service	
Home Connectivity	
Firewall	271
MAC Filter	280
Parental Control	282
Scheduler Rule	
Certificates	
Voice	297
Log	
Traffic Status	
VoIP Status	
ARP Table	
Routing Table	
Multicast Status	
xDSL Statistics	
WLAN Station Status	346
Cellular Statistics	348
System	350
User Account	351
Remote Management	

Contents Overview

	SNMP	357
	Time Settings	
	Email Notification	
	Log Setting	
	Firmware Upgrade	369
	Backup Restore	372
	Diagnostic	
	Troubleshooting	381
Apr	pendices	388

Table of Contents

Document Conventions	3
Contents Overview	4
Table of Contents	6
Table of Contents	
Part I: User's Guide	17
Chapter 1 Introducing the Zyxel Device	18
1.1 Overview	18
1.1.1 Internet Access	
1.1.2 G.fast	20
1.1.3 Ethernet WAN	21
1.1.4 Triple Play	21
1.1.5 WAN Priority	22
1.1.6 Wireless Access	
1.1.7 Zyxel Device's USB Support	
1.1.8 VoIP Features	
1.1.9 SFP	
1.2 Ways to Manage the Zyxel Device	
1.3 Good Habits for Managing the Zyxel Device	
1.4 Hardware	
1.4.1 Front Panels	
1.4.2 LEDs (Lights)	
1.4.3 Rear Panels	
1.4.4 Using the WLAN and WPS Buttons	
1.4.5 The RESET Button	
Chapter 2 The Web Configurator	58
2.1 Overview	58
2.1.1 Accessing the Web Configurator	
2.2 Web Configurator Layout	
2.2.1 Settings Icon	60
2.2.2 Dashboard	61
2.2.3 Widget Icon	67

met Connection ernet Connection et Information tion Input eless sh PPoE Connection Vireless Network Wireless Network Settings	
net Connection ernet Connection et Information tion Input eless sh PPoE Connection Vireless Network	
net Connection ernet Connection et Information tion Input eless sh PPoE Connection Vireless Network	
net Connection ernet Connection et Information tion Input eless sh PPoE Connection Vireless Network	
net Connection ernet Connection et Information tion Input eless sh PPoE Connection Vireless Network	
ernet Connection et Information tion Input eless sh PPoE Connection Vireless Network	
et Information tion Input eless sh PPoE Connection Vireless Network	
tion Input	
tion Input	
PPoE Connection Vireless Network	7273
PPOE Connection Vireless Network	737474
PPoE Connection	74 74
PPoE Connection	74 74
PPoE Connection	74 74
PPoE Connection	74
Vireless Network	
	77
•	
•	
NS on Your Zyxel Device	103
S Setting	103
Files From a Computer	
	S Setting

Chapter 5 Connection Status Screens	107
5.1 The Connection Status Screen	107
5.2 The Connectivity Screen	107
5.2.1 Icon and Device Name	108
5.3 The System Info Screen	108
5.4 The WiFi Settings Screen	110
5.5 The Guest WiFi Settings Screen	112
5.6 The LAN Screen	114
5.7 The Parental Control Screen	115
5.7.1 Create a Parental Control Profile	117
5.7.2 Define a Schedule	117
Chapter 6 Broadband	119
6.1 Overview	119
6.1.1 What You Can Do in this Chapter	119
6.1.2 What You Need to Know	
6.1.3 Before You Begin	123
6.2 The Broadband Screen	123
6.2.1 Add/Edit Internet Connection	124
6.3 The Cellular Backup Screen	132
6.4 The Broadband Advanced Screen	138
6.5 Ethernet WAN	141
6.6 Technical Reference	
Chapter 7 Wireless	148
7.1 Wireless Overview	148
7.1.1 What You Can Do in this Chapter	
7.1.2 What You Need to Know	148
7.2 The Wireless General Settings Screen	149
7.2.1 No Security	
7.2.2 More Secure (WPA(2)-PSK)	
7.3 The Guest/More AP Screen	154
7.3.1 The Edit Guest/More AP Screen	154
7.4 The MAC Authentication Screen	158
7.4.1 Add/Edit MAC Addresses	159
7.5 The WPS Screen	160
7.6 The WMM Screen	162
7.7 The Others Screen	163
7.8 The Channel Status Screen	
7.9 The MESH Screen	

	7.10 The WLAN Scheduler Screen	168
	7.10.1 Add/Edit Rules	
	7.11 Technical Reference	171
	7.11.1 Wireless Network Overview	171
	7.11.2 Additional Wireless Terms	172
	7.11.3 Wireless Security Overview	172
	7.11.4 Signal Problems	174
	7.11.5 BSS	175
	7.11.6 MBSSID	175
	7.11.7 Preamble Type	176
	7.11.8 WiFi Protected Setup (WPS)	176
Ch	hapter 8	
	ome Networking	183
	8.1 Home Networking Overview	183
	8.1.1 What You Can Do in this Chapter	
	8.1.2 What You Need To Know	
	8.1.3 Before You Begin	185
	8.2 The LAN Setup Screen	
	8.3 The LAN Static DHCP Screen	189
	8.4 The UPnP Screen	191
	8.4.1 Turning On UPnP in Windows 7 Example	192
	8.4.2 Turning on UPnP in Windows 10 Example	194
	8.5 The LAN Additional Subnet Screen	196
	8.6 The STB Vendor ID Screen	198
	8.7 The Wake on LAN Screen	198
	8.8 The TFTP Server Name Screen	199
	8.9 Technical Reference	200
	8.9.1 LANs, WANs and the Zyxel Device	200
	8.9.2 DHCP Setup	200
	8.9.3 DNS Server Addresses	201
	8.9.4 LAN TCP/IP	201
Ch	hapter 9	
Ro	outing	203
	9.1 Overview	
	9.2 The Routing Screen	203
	9.2.1 Add/Edit Static Route	204
	9.3 The DNS Route Screen	206
	9.3.1 The DNS Route Add Screen	206
	9.4 The Policy Route Screen	207
	9.4.1 Add/Edit Policy Route	208
	9.5 The RIP Screen	209

Chapter 10 Quality of Service (QoS)	211
10.1 QoS Overview	
10.1.1 What You Can Do in this Chapter	
10.2 What You Need to Know	
10.3 The Quality of Service General Screen	
10.4 1 Adding a Oos Oyeara	
10.4.1 Adding a QoS Queue	
10.5 The QoS Classification Setup Screen	
10.5.1 Add/Edit QoS Class	
10.6 The QoS Shaper Setup Screen	
10.6.1 Add/Edit a QoS Shaper	
10.7 The QoS Policer Setup Screen	
10.7.1 Add/Edit a QoS Policer	
10.8 Technical Reference	
Chapter 11	
Network Address Translation (NAT)	231
11.1 NAT Overview	231
11.1.1 What You Can Do in this Chapter	231
11.1.2 What You Need To Know	231
11.2 The Port Forwarding Screen	232
11.2.1 Add/Edit Port Forwarding	234
11.3 The Port Triggering Screen	236
11.3.1 Add/Edit Port Triggering Rule	238
11.4 The DMZ Screen	239
11.5 The ALG Screen	240
11.6 The Address Mapping Screen	241
11.6.1 Add/Edit Address Mapping Rule	242
11.7 The Sessions Screen	243
11.8 Technical Reference	244
11.8.1 NAT Definitions	244
11.8.2 What NAT Does	245
11.8.3 How NAT Works	246
11.8.4 NAT Application	246
Chapter 12	
Dynamic DNS Setup	249
12.1 DNS Overview	249
12.1.1 What You Can Do in this Chapter	249
12.1.2 What You Need To Know	249
12.2 The DNS Entry Screen	250
12.2.1 Add/Edit DNS Entry	250

12.3 The Dynamic DNS Screen	251
Chapter 13	
IGMP/MLD	253
13.1 IGMP/MLD Overview	253
13.1.1 What You Need To Know	253
13.2 The IGMP/MLD Screen	
Chapter 14 Vlan Group	254
viaii Gioup	230
14.1 Overview	
14.1.1 What You Can Do in this Chapter	
14.2 The Vlan Group Screen	
14.2.1 Add/Edit a VLAN Group	257
Chapter 15	
Interface Grouping	258
15.1 Interface Grouping Overview	258
15.1.1 What You Can Do in this Chapter	258
15.2 The Interface Grouping Screen	258
15.2.1 Interface Group Configuration	
15.2.2 Interface Grouping Criteria	261
Chapter 16	
USB Service	263
16.1 USB Service Overview	263
16.1.1 What You Can Do in this Chapter	
16.1.2 What You Need To Know	
16.1.3 Before You Begin	264
16.2 The File Sharing Screen	264
16.2.1 The Add New Share Screen	266
16.2.2 The Add New User Screen	267
16.3 The Media Server Screen	267
Chapter 17	
Home Connectivity	269
17.1 Home Connectivity Overview	
17.2 The Home Connectivity Screen	
Chapter 18	
Firewall	271
18.1 Firewall Overview	271
18.1.1 What You Can Do in this Chapter	271

18.1.2 What You Need to Know	272
18.2 The Firewall Screen	272
18.3 The Protocol Screen	273
18.3.1 Add New/Edit Protocol Entry	274
18.4 The Access Control Screen	275
18.4.1 Add/Edit an ACL Rule	276
18.5 The DoS Screen	278
Chapter 19 MAC Filter	280
19.1 MAC Filter Overview	280
19.2 The MAC Filter Screen	
Chapter 20 Parental Control	282
20.1 Parental Control Overview	
20.2 The Parental Control Screen	
20.2.1 Add/Edit a Parental Control Profile	
Chapter 21	
Scheduler Rule	288
21.1 Scheduler Rule Overview	
21.2 The Scheduler Rule Screen	
21.2.1 Add/Edit a Schedule Rule	288
Chapter 22 Certificates	290
22.1 Certificates Overview	290
22.1.1 What You Can Do in this Chapter	290
22.2 What You Need to Know	290
22.3 The Local Certificates Screen	290
22.3.1 Create Certificate Request	291
22.3.2 View Certificate Request	292
22.4 The Trusted CA Screen	293
22.4.1 View Trusted CA Certificate	294
22.4.2 Import Trusted CA Certificate	
Chapter 23 Voice	207
23.1 Voice Overview	
23.1.2 What You Need to Know About VolP	
23.2 Before You Begin	
ZO.Z DETOTE TOO DEGITT	270

23.3 The SIP Account Screen	298
23.3.1 The SIP Account Add/Edit Screen	299
23.4 The SIP Service Provider Screen	303
23.4.1 The SIP Service Provider Add/Edit Screen	304
23.5 The Phone Device Screen	308
23.5.1 The Phone Device Edit Screen	
23.6 The Phone Region Screen	310
23.7 The Call Rule Screen	311
23.8 The Call History Screen	312
23.9 The Call Summary Screen	313
23.10 Technical Reference	314
23.10.1 Quality of Service (QoS)	
23.10.2 Phone Services Overview	322
Chapter 24	
Log	327
24.1 Log Overview	327
24.1.1 What You Can Do in this Chapter	327
24.1.2 What You Need To Know	327
24.2 The System Log Screen	328
24.3 The Security Log Screen	328
Chapter 25	
Traffic Status	330
25.1 Traffic Status Overview	330
25.1.1 What You Can Do in this Chapter	330
25.2 The WAN Status Screen	330
25.3 The LAN Status Screen	
25.4 The NAT Status Screen	332
Chapter 26	
VoIP Status	334
26.1 VoIP Status Overview	334
Chapter 27	
ARP Table	337
27.1 ARP Table Overview	337
27.1.1 How ARP Works	337
27.2 ARP Table Screen	338
Chapter 28	
Routing Table	339
28.1 Routing Table Overview	339

28.2 The Routing Table Screen	
Chapter 29	044
Multicast Status	341
29.1 Multicast Status Overview	
29.2 The IGMP Status Screen	341
29.3 The MLD Status Screen	
Chapter 30 xDSL Statistics	343
30.1 xDSL Statistics Overview	343
Chapter 31	
WLAN Station Status	346
31.1 WLAN Station Status Overview	346
Chapter 32	
Cellular Statistics	348
32.1 Cellular Statistics Overview	348
32.2 The Cellular Statistics Screen	
Chapter 33	
System	350
33.1 System Overview	350
33.2 The System Screen	
Chapter 34	
User Account	351
34.1 User Account Overview	351
34.2 The User Account Screen	351
34.2.1 The User Account Add/Edit Screen	352
Chapter 35	
Remote Management	354
35.1 Remote Management Overview	354
35.2 The MGMT Services Screen	354
35.3 The Trust Domain Screen	355
35.4 The Add Trust Domain Screen	356
Chapter 36	
SNMP	357
36.1 SNMP Overview	357
36.2 The SNMP Screen	

Chapter 37 Time Settings	360
37.1 Time Settings Overview	
37.2 The Time Screen	
Chapter 38 Email Notification	363
38.1 Email Notification Overview	
38.2 The Email Notification Screen	
38.2.1 Email Notification Edit	
Chapter 39 Log Setting	365
39.1 Logs Setting Overview	365
39.2 The Log Settings Screen	365
39.2.1 Example Email Log	
Chapter 40 Firmware Upgrade	369
40.1 Firmware Upgrade Overview	369
40.2 The Firmware Screen	
Chapter 41 Backup Restore	372
41.1 Backup Restore Overview	
41.2 The Backup Restore Screen	
41.3 The Reboot Screen	
Chapter 42 Diagnostic	375
42.1 Diagnostic Overview	
42.1.1 What You Can Do in this Chapter	
42.2 What You Need to Know	
42.3 Ping & TraceRoute & NsLookup	
42.4 The 802.1ag (CFM) Screen	
42.5 The 802.3ah (OAM) Screen	
42.6 The OAM Ping Screen	
Chapter 43 Troubleshooting	381
43.1 Power, Hardware Connections, and LEDs	
43.2 Zyxel Device Access and Login	
43.3 Internet Access	

Table of Contents

43.4 Wireless Internet Access	385
43.5 USB Device Connection	386
43.6 UPnP	386
Part III: Appendices	388
Appendix A Customer Support	
Appendix B Wireless LANs	395
Appendix C IPv6	
Appendix D Services	416
Appendix E Legal Information	
Index	428

PART I User's Guide

CHAPTER 1 Introducing the Zyxel Device

1.1 Overview

The Zyxel Device is a wireless VDSL router and Gigabit Ethernet gateway.

Zyxel Device refers to these models as outlined below.

VMG1312-B10D

VMG8623-T50A

VMG3312-T20A

VMG8823-Bx0B

VMG3625-T20A

VMG8825-Bx0A

VMG3625-T50A

VMG8825-BX0B

VMG3925-B10B

VMG8825-BX0C

VMG3925-B10C

VMG8825-T50

XMG3927-B50A

VMG8924-B10D

VMG3927-Bx0A

VMG1312-T20B

The following table describes the feature differences of the Zyxel Device by model.

Table 1 Zyxel Device Comparison Table

	VMG1312-B10D	VMG3312-T20A	VMG3625-T20A	VMG3625-T50A	VMG3925-B10B
Gigabit Ethernet Ports	-	V	V	V	V
Ethernet WAN	Convert the forth LAN port to work as a WAN port.	V	V	V	V
2.4G WLAN	V	V	٧	٧	V
5G WLAN	-	-	٧	٧	V
G.fast	-	-	-	-	-
VolP	-	-	-	-	-
MESH	-	-	-	-	-
Firmware Version	5.13	5.13	5.13	5.50	5.13

Table 2 Zyxel Device Comparison Table

	VMG3925-B10C	XMG3927-B50A	VMG3927-BX0A	VMG8623-T50A	VMG8823-BX0B
Gigabit Ethernet Ports	٧	٧	٧	٧	٧
Ethernet WAN	V	V	V	V	V

Table 2 Zyxel Device Comparison Table

	VMG3925-B10C	XMG3927-B50A	VMG3927-BX0A	VMG8623-T50A	VMG8823-BX0B
2.4G WLAN	٧	V	V	V	٧
5G WLAN	V	V	V	V	V
G.fast	-	V	-	-	-
VolP	-	-	-	V	V
MESH	-	V	V	-	V
Firmware Version	5.13	5.13	5.13	5.50	5.13

Table 3 Zyxel Device Comparison Table

	VMG8825- BX0A	VMG8825- BX0B	VMG8825- BX0C	VMG8825- T50	VMG8924- B10D	VMG1312- T20B
Gigabit Ethernet Ports	V	V	V	V	V	V
Ethernet WAN	V	V	٧	V	٧	-
2.4G WLAN	V	V	٧	V	٧	٧
5G WLAN	٧	٧	V	٧	٧	-
G.fast	-	-	-	-	-	-
VolP	٧	٧	٧	٧	٧	-
MESH	٧	٧	٧	-	-	-
Firmware Version	5.13	5.13	5.13	5.50	5.13	5.30

1.1.1 Internet Access

Your Zyxel Device provides shared Internet access by connecting the DSL port to the **DSL** or **MODEM** jack on a splitter or your telephone jack. You can have multiple WAN services over one ADSL or VDSL. The Zyxel Device cannot work in ADSL and VDSL mode at the same time.

Note: The ADSL and VDSL lines share the same WAN (layer-2) interfaces that you configure in the Zyxel Device. Refer to Section 6.2 on page 123 for the **Network Setting > Broadband** screen.

Computers can connect to the Zyxel Device's LAN ports (or wirelessly).

WLAN

Bridging

IPOE

PPPOE

ADSL/VDSL

Internet

WAN

Bridging

PPPOE

IPOE

PPPOA

IPOA

DSL

ADSL

ADSL

ADSL

Internet

Figure 1 Zyxel Device's Internet Access Application

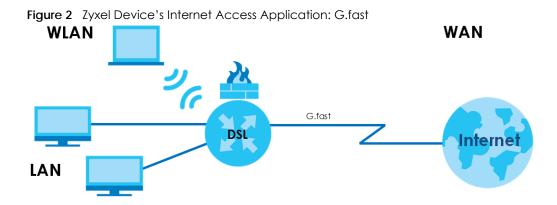
You can also configure IP filtering on the Zyxel Device for secure Internet access. When the IP filter is on, all incoming traffic from the Internet to your network is blocked by default unless it is initiated from your network. This means that probes from the outside to your network are not allowed, but you can safely browse the Internet and download files.

Only use firmware for your Zyxel Device's specific model. Refer to the label on the bottom of your Zyxel Device.

1.1.2 G.fast

You can have gigabit Internet access by connecting the DSL port to the **DSL** or **MODEM** jack on a splitter or your telephone jack for G.fast.

G.FAST is the acronym for Fast Access to Subscriber Terminals, and the letter G stands for the ITU-T G series of recommendations. G.fast is a technology providing gigabit speeds over traditional copper twisted-pair wires. G.fast applies Fiber-To-The-distribution point (FTTdp) structure, which reuses the deployed copper wire for the final meters.



1.1.3 Ethernet WAN

If you prefer not to use a DSL line and you have another broadband modem or router (such as ADSL) available, you can use the Ethernet WAN port and then connect it to the broadband modem or router. This way, you can access the Internet via an Ethernet connection and still use the QoS, Firewall and parental control functions on the Zyxel Device.

WLAN

WIAN

WIAN

WIAN

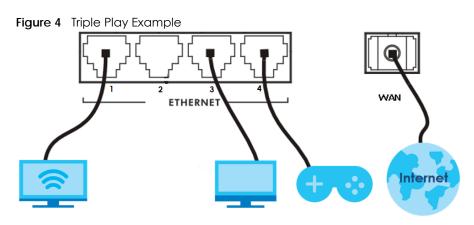
WAN

Ethernet

WAN

1.1.4 Triple Play

The ISP may provide "triple play" service to the Zyxel Device. This allows you to take advantage of "triple play" services such as Voice over IP telephony, and streaming video/audio media all at the same time, with no noticeable loss in bandwidth.



1.1.5 WAN Priority

The WAN connection priority is as follows:

- 1 Ethernet WAN
- 2 G.fast/DSL
- 3 Cellular WAN (3G/4G) See Section 1.1.7 on page 22 for more information about Cellular backup.

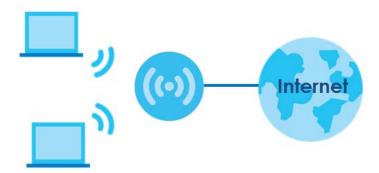
1.1.6 Wireless Access

The Zyxel Device is a wireless Access Point (AP) for IEEE 802.11b/g/n/a/ac wireless clients, such as notebook computers, iPads, smartphones, etc. It allows them to connect to the Internet without having to rely on inconvenient Ethernet cables.

Your Zyxel Device supports WiFi Protected Setup (WPS), which allows you to quickly set up a wireless network with strong security.

See Section Table 14 on page 44 for more information about how to set up a wireless network with WLAN and WPS buttons.

Figure 5 Wireless Access Example



1.1.7 Zyxel Device's USB Support

The USB port of the Zyxel Device is used for cellular WAN backup, file-sharing, and media server.

Cellular WAN (3G/4G) Backup

Connect a supported cellular USB dongle with an active SIM card to the USB port. This adds a second WAN interface and allows the Zyxel Device to wirelessly access the Internet via a cellular network. The cellular WAN connection is a backup in case the DSL connection fails.

To set up a cellular connection, click Network > Broadband > Cellular Backup.

To update the supported cellular USB dongle list, download the latest WWAN package from the Zyxel website and upload it to the Zyxel Device using the **Maintenance** > **Firmware Upgrade** screen.

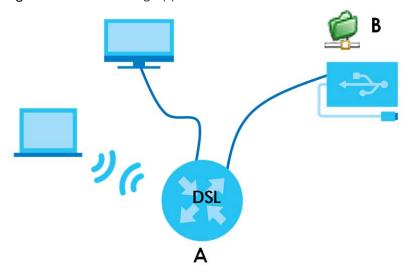
Figure 6 Internet Access Application: Cellular WAN



File Sharing

Use the built-in USB 3.0 port to share files on a USB memory stick or a USB hard drive (B). Use FTP to access the files on the USB device.

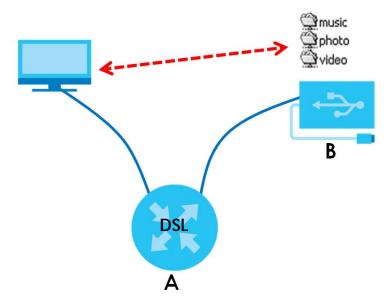
Figure 7 USB File Sharing Application



Media Server

You can also use the Zyxel Device as a media server. This lets anyone on your network play video, music, and photos from a USB device (B) connected to the Zyxel Device's USB port (without having to copy them to another computer).

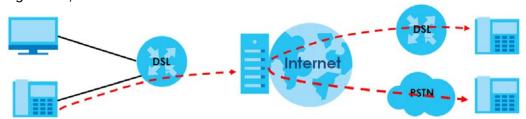
Figure 8 USB Media Server Application



1.1.8 VolP Features

You can register up to 2 SIP (Session Initiation Protocol) accounts and use the Zyxel Device to make and receive VoIP telephone calls:

Figure 9 Zyxel Device's VoIP Features



Calls via a VoIP service provider - the Zyxel Device sends your call to a VoIP service provider's SIP server which forwards your calls to either VoIP or PSTN phones.

1.1.9 SFP

The Zyxel Device provides shared Internet access by connecting a Small Form-Factor Pluggable (SFP) transceiver to the SFP port. In addition, you can connect computers, IPTVs, gaming consoles, and other Ethernet devices to the Ethernet ports for fiber-speed Internet access.

1.2 Ways to Manage the Zyxel Device

Use any of the following methods to manage the Zyxel Device.

• Web Configurator. This is recommended for management of the Zyxel Device using a (supported) web browser.

• FTP. Use FTP for firmware upgrades and configuration backup/restore.

1.3 Good Habits for Managing the Zyxel Device

Do the following things regularly to make the Zyxel Device more secure and to manage the Zyxel Device more effectively.

- Change the password. Use a password that's not easy to guess and that consists of different types of characters, such as numbers and letters.
- Write down the password and put it in a safe place.
- Back up the configuration (and make sure you know how to restore it). Restoring an earlier working configuration may be useful if the device becomes unstable or even crashes. If you forget your password, you will have to reset the Zyxel Device to its factory default settings. If you backed up an earlier configuration file, you would not have to totally re-configure the Zyxel Device. You could simply restore your last configuration.

1.4 Hardware

This section describes the front and rear panels for each model. If your model is not shown here, refer to the Zyxel Device's Quick Start Guides to see the product drawings and how to make the hardware connections.

1.4.1 Front Panels

The LED indicators are located on the front panel.

Figure 10 VMG1312-B10D LED Indicators

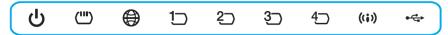


Figure 11 VMG3312-T20A Front Panel



Figure 12 VMG3625-T20A Front Panel



Figure 13 VMG3625-T50A Front Panel

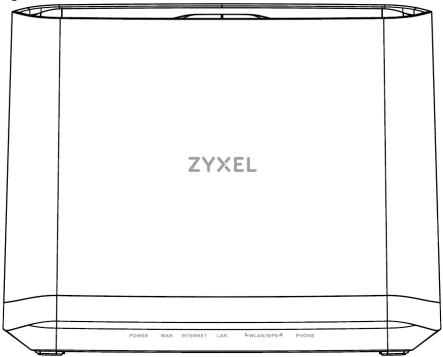


Figure 14 VMG3925-B10B Front Panel

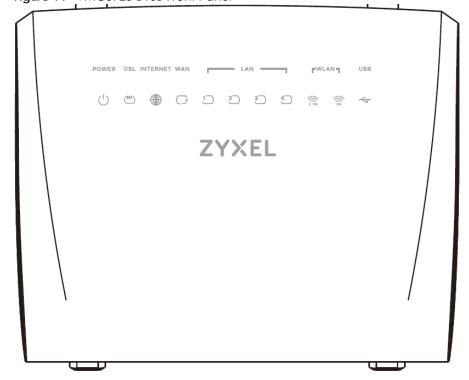


Figure 15 VMG3925-B10C Front Panel



Figure 16 VMG3927-Bx0A Front Panel

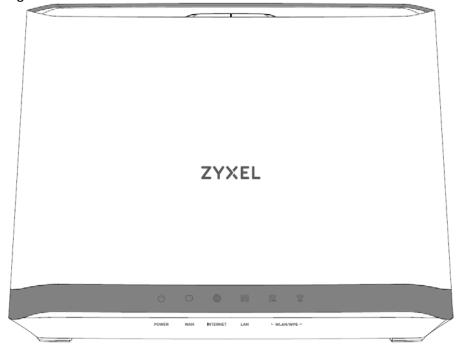


Figure 17 VMG8623-T50A Front Panel



Figure 18 VMG8823-Bx0B Front Panel



Figure 19 VMG8825-Bx0A Front Panel

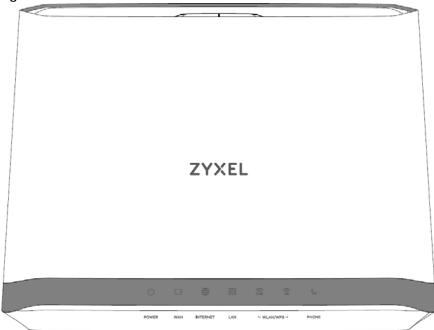


Figure 20 VMG8825-Bx0B / VMG8825-Bx0C Front Panel



Figure 21 VMG8825-T50 Front Panel

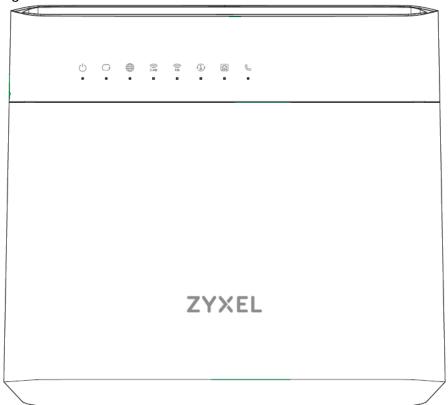


Figure 22 VMG8924-B10D Front Panel



Figure 23 XMG3927-B50A Front Panel

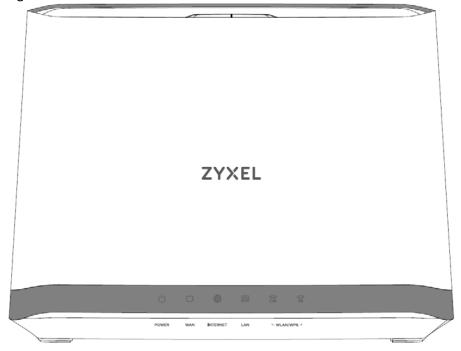


Figure 24 VMG1312-T20B Front Panel



1.4.2 LEDs (Lights)

None of the LEDs are on if the Zyxel Device is not receiving power.

Table 4 VMG1312-B10D LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
POWER	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Off	The Zyxel Device is not receiving power.
DSL	Green	On	The DSL line is up.
		Blinking	The Zyxel Device is initializing the DSL line.
		Off	The DSL line is down.
INTERNET	Green	On	The Zyxel Device has an IP connection but no traffic. Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.

Table 4 VMG1312-B10D LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
ETHERNET1~4	RNET1~4 Green On		The Zyxel Device has a successful 10/100 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
WLAN/WPS	Green	On	The wireless network is activated.
		Blinking	The Zyxel Device is communicating with wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a wireless client.
		Off	The wireless network is not activated.
USB	Green	On	The Zyxel Device recognizes a USB connection through the USB slot.
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.
		Off	The Zyxel Device does not detect a USB connection through the USB slot.

Table 5 VMG3312-T20A LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
POWER	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Off	The Zyxel Device is not receiving power.
ETHERNET1~4	Green	On	The Zyxel Device has a successful 10/100 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
WLAN	Green	On	The wireless network is activated.
		Blinking	The Zyxel Device is communicating with wireless clients.
WPS	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a wireless client.
		Off	The wireless network is not activated.
DSL	Green	On	The VDSL line is up.
		Blinking	The Zyxel Device is initializing the VDSL line.
		Off	The DSL line is down.
	Orange	On	The ADSL line is up.
		Slow Blinking	The Zyxel Device is detecting carrier signals.
		Fast Blinking	The Zyxel Device is initializing the VDSL line.
WAN	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection on the WAN.
		Blinking	The Zyxel Device is sending or receiving data to/from the WAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the WAN.

Table 5 VMG3312-T20A LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
INTERNET	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server). PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The VMG is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The VMG attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
USB	Green	On	The Zyxel Device recognizes a USB connection through the USB slot.
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.
		Off	The Zyxel Device does not detect a USB connection through the USB slot.

Table 6 VMG3625-T20A LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
POWER	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is upgrading firmware.
		Off	The Zyxel Device is not receiving power.
DSL	Green	On	The VDSL line is up.
		Blinking	The Zyxel Device is initializing the VDSL line.
		Off	The DSL line is down.
	Orange	On	The ADSL line is up.
		Slow Blinking	The Zyxel Device is detecting carrier signals.
		Fast Blinking	The Zyxel Device is initializing the ADSL line.
INTERNET	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server). PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The VMG is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The VMG attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
WAN	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection on the WAN.
		Blinking	The Zyxel Device is sending or receiving data to/from the WAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the WAN.

Table 6 VMG3625-T20A LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
ETHERNET1~4	ERNET1~4 Green On		The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
WLAN/WPS	Green	On	The wireless network is activated.
		Blinking	The Zyxel Device is communicating with wireless clients.
		Off	The wireless network is not activated or down.
	Orange	Blinking	The Zyxel Device is setting up a WPS connection with a wireless client.
USB	Green	On	The Zyxel Device recognizes a USB connection through the USB slot.
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.
		Off	The Zyxel Device does not detect a USB connection through the USB slot.

Table 7 VMG3925-B10B LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
Power	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Off	The Zyxel Device is not receiving power.
DSL	Green	On	The VDSL line is up.
		Blinking	The Zyxel Device is initializing the VDSL line.
	Orange	On	The ADSL line is up.
		Blinking	The Zyxel Device is initializing the ADSL line.
		Off	The DSL line is down.
Internet	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
Ethernet WAN	Green	On	The Zyxel Device has a successful 1000 Mbps Ethernet connection on the WAN.
		Blinking	The Zyxel Device is sending or receiving data to/from the WAN at 1000 Mbps.
	Orange	On	The Zyxel Device has a successful 10/100 Mbps Ethernet connection on the WAN.
		Blinking	The Zyxel Device is sending or receiving data to/from the WAN at 10/100 Mbps.
		Off	There is no Ethernet connection on the WAN.

Table 7 VMG3925-B10B LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
LAN1~4	Green	On	The Zyxel Device has a successful 1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
2.4G WLAN/	Green	On	The 2.4 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 2.4 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 2.4 GHz wireless client.
		Off	The 2.4 GHz wireless network is not activated.
5G WLAN/	Green	On	The 5 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 5 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 5 GHz wireless client.
		Off	The 5 GHz wireless network is not activated.
USB1	Green	On	The Zyxel Device recognizes a USB connection through the USB1 slot.
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.
		Off	The Zyxel Device does not detect a USB connection through the USB1 slot.

Table 8 VMG3925-B10C LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
Power	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is uploading firmware.
		Off	The Zyxel Device is not receiving power.
DSL	Green	On	The VDSL line is up.
		Blinking (slow)	The Zyxel Device is looking for a VDSL line.
		Blinking (fast)	The Zyxel Device is initializing the VDSL line.
	Amber	On	The ADSL line is up.
		Blinking (slow)	The Zyxel Device is looking for an ADSL line.
		Blinking (fast)	The Zyxel Device is initializing the ADSL line.
		Off	The DSL line is down.

Table 8 VMG3925-B10C LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
Internet	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
WAN	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection on the WAN.
		Blinking	The Zyxel Device is sending or receiving data to/from the WAN at 10/100/1000 Mbps.
		Off	There is no Ethernet connection on the WAN.
LAN1~4	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
2.4G WLAN/	Green	On	The 2.4 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 2.4 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 2.4 GHz wireless client.
		Off	The 2.4 GHz wireless network is not activated.
5G WLAN/	Green	On	The 5 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 5 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 5 GHz wireless client.
		Off	The 5 GHz wireless network is not activated.
USB	Green	On	The Zyxel Device recognizes a USB connection through the USB slot.
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.
		Off	The Zyxel Device does not detect a USB connection through the USB slot.

Table 9 XMG3927-B50A/VMG3625-T50A/VMG3927-BX0A/VMG8825-BX0A LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
POWER	Blue	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is uploading firmware.
		Off	The Zyxel Device is not receiving power.

Table 9 XMG3927-B50A/VMG3625-T50A/VMG3927-BX0A/VMG8825-BX0A LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
WAN	Blue	On	One of the following connections is up. ADSL G.fast VDSL Ethernet connection on the WAN.
		Blinking (slow)	The ADSL/G.fast/VDSL link is down, and the Zyxel Device is looking for an ADSL/G.fast/VDSL link.
		Blinking (fast)	The Zyxel Device is initializing the ADSL/G.fast/VDSL link.
		Off	There is no Ethernet connection on the WAN.
INTERNET	Blue	On	Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
ETHERNET1~4	Blue	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
2.4G WLAN/	Blue	On	The 2.4 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 2.4 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 2.4 GHz wireless client.
		Off	The 2.4 GHz wireless network is not activated.
5G WLAN/	Blue	On	The 5 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 5 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 5 GHz wireless client.
		Off	The 5 GHz wireless network is not activated.

Table 10 VMG8823-BX0B LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
Power	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is upgrading firmware.
		Off	The Zyxel Device is not receiving power.

Table 10 VMG8823-BX0B LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
DSL	Green	On	The VDSL line is up.
		Slow Blinking	The Zyxel Device is detecting carrier signals.
		Fast Blinking	The Zyxel Device is initializing the VDSL line.
	Orange	On	The ADSL line is up.
		Slow Blinking	The Zyxel Device is detecting carrier signals.
		Fast Blinking	The Zyxel Device is initializing the AD\$L line.
		Off	The DSL line is down.
Internet	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
WAN	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection on the WAN.
		Blinking	The Zyxel Device is sending or receiving data to/from the WAN at 10/100/1000 Mbps.
		Off	There is no Ethernet connection on the WAN.
LAN1~4	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
WLAN/WPS	Green	On	The 2.4 GHz or 5 GHz wireless network is activated.
		Blinking	The Zyxel Device is communicating with 2.4 GHz or 5 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 2.4 GHz or 5 GHz wireless client.
		Off	The 2.4 GHz or 5 GHz wireless network is not activated.
Phonel,	Green	On	A SIP account is registered for the phone port.
Phone2		Blinking	A telephone connected to the phone port has its receiver off the hook or there is an incoming call.
	Orange	On	A SIP account is registered for the phone port and there is a voice message in the corresponding SIP account.
		Blinking	A telephone connected to the phone port has its receiver off the hook and there is a voice message in the corresponding SIP account.
		Off	The phone port does not have a SIP account registered.

Table 10 VMG8823-BX0B LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION		
USB	Green	On	The Zyxel Device recognizes a USB connection through the USB slot.		
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.		
		Off	The Zyxel Device does not detect a USB connection through the USB slot.		

Table 11 VMG8924-B10D LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
Power	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is upgrading firmware.
		Off	The Zyxel Device is not receiving power.
DSL	Green	On	The VDSL line is up.
		Slow Blinking	The Zyxel Device is detecting carrier signals.
		Fast Blinking	The Zyxel Device is initializing the VDSL line.
	Orange	On	The ADSL line is up.
		Slow Blinking	The Zyxel Device is detecting carrier signals.
		Fast Blinking	The Zyxel Device is initializing the ADSL line.
		Off	The DSL line is down.
Internet	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
WAN	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection on the WAN.
		Blinking	The Zyxel Device is sending or receiving data to/from the WAN at 10/100/1000 Mbps.
		Off	There is no Ethernet connection on the WAN.
LAN1~4	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.

Table 11 VMG8924-B10D LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
WLAN/WPS	Green	On	The 2.4 GHz or 5 GHz wireless network is activated.
		Blinking	The Zyxel Device is communicating with 2.4 GHz or 5 GHz wireless clients.
	Orange	Blinking	The Zyxel Device is setting up a WPS connection with a 2.4 GHz or 5 GHz wireless client.
		Off	The 2.4 GHz or 5 GHz wireless network is not activated.
Phonel,	Green	On	A SIP account is registered for the phone port.
Phone2		Blinking	A telephone connected to the phone port has its receiver off the hook or there is an incoming call.
	Orange	On	A SIP account is registered for the phone port and there is a voice message in the corresponding SIP account.
		Blinking	A telephone connected to the phone port has its receiver off the hook and there is a voice message in the corresponding SIP account.
		Off	The phone port does not have a SIP account registered.
USB	Green	On	The Zyxel Device recognizes a USB connection through the USB slot.
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.
		Off	The Zyxel Device does not detect a USB connection through the USB slot.

Table 12 VMG8623-T50A LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
Power	Blue	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is upgrading firmware.
		Off	The Zyxel Device is not receiving power.
WAN	Blue	On	One of the following connections is up.
			ADSL VDSL Ethernet connection on the WAN.
		Slow Blinking	The ADSL/VDSL link is down, and the Zyxel Device is looking for an ADSL/VDSL link.
		Fast Blinking	The Zyxel Device is initializing the ADSL/VDSL link.
		Off	There is no Ethernet connection on the WAN.
Internet	Blue	On	Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.

Table 12 VMG8623-T50A LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
LAN1~4	Blue	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
2.4G WLAN/	Blue	On	The 2.4 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 2.4 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 2.4 GHz wireless client.
		Off	The 2.4 GHz wireless network is not activated.
5G WLAN/	Blue	On	The 5 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 5 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 5 GHz wireless client.
		Off	The 5 GHz wireless network is not activated.
Phone	Blue	On	A SIP account is registered for at least one phone port.
		Blinking	A telephone connected to one of the phone port has its receiver off the hook or there is an incoming call.
	Amber	On	A SIP account is registered for the phone port and there is a voice message in the corresponding SIP account.
		Blinking	A telephone connected to the phone port has its receiver off the hook and there is a voice message in the corresponding SIP account.
		Off	The phone port does not have a SIP account registered.

Table 13 VMG8825-T50 LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
Power	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is upgrading firmware.
		Off	The Zyxel Device is not receiving power.
WAN	Green	On	One of the following connections is up. ADSL VDSL Ethernet connection on the WAN.
		Slow Blinking	The ADSL/VDSL link is down, and the Zyxel Device is looking for an ADSL/VDSL link.
		Fast Blinking	The Zyxel Device is initializing the ADSL/VDSL link.
		Off	There is no Ethernet connection on the WAN.

Table 13 VMG8825-T50 LED Descriptions (continued)

LED	COLOR	STATUS	DESCRIPTION
Internet	Green	On	Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
2.4G WLAN	Green	On	The 2.4 GHz wireless network is activated.
		Blinking	The Zyxel Device is communicating with 2.4 GHz wireless clients.
		Off	The 2.4 GHz wireless network is not activated.
5G WLAN	Green	On	The 5 GHz wireless network is activated.
		Blinking	The Zyxel Device is communicating with 5 GHz wireless clients.
		Off	The 5 GHz wireless network is not activated.
WPS	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a wireless client.
LAN1~4	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
Phone	Green	On	A SIP account is registered for at least one phone port.
		Blinking	A telephone connected to one of the phone port has its receiver off the hook or there is an incoming call.
	Amber	On	A SIP account is registered for the phone port and there is a voice message in the corresponding SIP account.
		Blinking	A telephone connected to the phone port has its receiver off the hook and there is a voice message in the corresponding SIP account.
		Off	The phone port does not have a SIP account registered.

Table 14 VMG8825-BX0B/BX0C LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
Power	Power Green On		The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is upgrading firmware.
		Off	The Zyxel Device is not receiving power.

LED	COLOR	STATUS	DESCRIPTION
DSL / Ethernet	Green	On	The VDSL line or a successful 10/100/1000 Mbps Ethernet connection on the WAN is up.
WAN		Slow Blinking	The Zyxel Device is looking for a VDSL line.
		Fast Blinking	The Zyxel Device is initializing the VDSL line.
		Off	There is no Ethernet connection on the WAN.
	Amber	On	The ADSL line on the WAN is up.
		Slow Blinking	The Zyxel Device is looking for an ADSL line
		Fast Blinking	The Zyxel Device is initializing the ADSL line.
Internet	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server), PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The Zyxel Device is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The Zyxel Device attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
LAN1~4	Green	On	The Zyxel Device has a successful 10/100/1000 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100/1000 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
2.4G WLAN/	Green	On	The 2.4 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 2.4 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 2.4 GHz wireless client.
		Off	The 2.4 GHz wireless network is not activated.
5G WLAN/	Green	On	The 5 GHz wireless network is activated.
WPS		Blinking	The Zyxel Device is communicating with 5 GHz wireless clients.
	Amber	Blinking	The Zyxel Device is setting up a WPS connection with a 5 GHz wireless client.
		Off	The 5 GHz wireless network is not activated.
Phone1, Phone2	Green	On	A SIP account is registered for at least one phone port, and there's no voice message in the corresponding SIP account.
		Blinking	A telephone connected to one of the phone port has its receiver off the hook or there is an incoming call. There's no voice message in the corresponding SIP account.
	Amber	On	A SIP account is registered for the phone port and there is a voice message in the corresponding SIP account.
		Blinking	A telephone connected to the phone port has its receiver off the hook or there is an incoming call. There's voice message in the corresponding SIP account.
		Off	 The SIP account is not enabled. The phone port does not have a SIP account registered.

LED	COLOR	STATUS	DESCRIPTION
SFP	Green	On	A fiber link is up.
		Off	A fiber link is down.

Table 15 VMG1312-T20B LED Descriptions

LED	COLOR	STATUS	DESCRIPTION
POWER	Green	On	The Zyxel Device is receiving power and ready for use.
		Blinking	The Zyxel Device is self-testing.
	Red	On	The Zyxel Device detected an error while self-testing, or there is a device malfunction.
		Blinking	The Zyxel Device is upgrading firmware.
		Off	The Zyxel Device is not receiving power.
ETHERNET1~ 4	Green	On	The Zyxel Device has a successful 10/100 Mbps Ethernet connection with a device on the Local Area Network (LAN).
		Blinking	The Zyxel Device is sending or receiving data to/from the LAN at 10/100 Mbps.
		Off	The Zyxel Device does not have an Ethernet connection with the LAN.
WLAN	Green	On	The wireless network is activated.
		Blinking	The Zyxel Device is communicating with wireless clients.
WPS	Green	Blinking	The Zyxel Device is setting up a WPS connection with a wireless client.
		Off	The wireless network is not activated.
DSL	Green	On	The VDSL line is up.
		Blinking	The Zyxel Device is initializing the VDSL line.
		Off	The DSL line is down.
INTERNET	Green	On	The Zyxel Device has an IP connection but no traffic.
			Your device has a WAN IP address (either static or assigned by a DHCP server). PPP negotiation was successfully completed (if used) and the DSL connection is up.
		Blinking	The VMG is sending or receiving IP traffic.
		Off	There is no Internet connection or the gateway is in bridged mode.
	Red	On	The VMG attempted to make an IP connection but failed. Possible causes are no response from a DHCP server, no PPPoE response, PPPoE authentication failed.
USB	Green	On	The Zyxel Device recognizes a USB connection through the USB slot.
		Blinking	The Zyxel Device is sending/receiving data to/from the USB device connected to it.
		Off	The Zyxel Device does not detect a USB connection through the USB slot.

1.4.3 Rear Panels

The connection ports are located on the rear panel, with some models' USB port on the side panel.

Figure 25 VMG1312-B10D Rear Panel

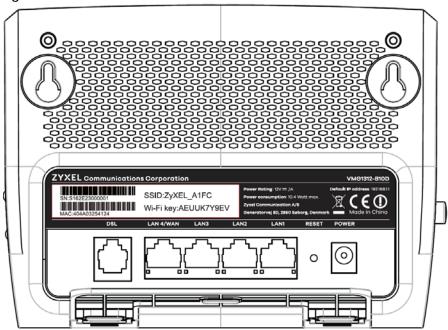


Figure 26 VMG3312-T20A Rear Panel



Figure 27 VMG3625-T20A Rear Panel

TOTAL T

Figure 29 VMG3925-B10B Rear Panel

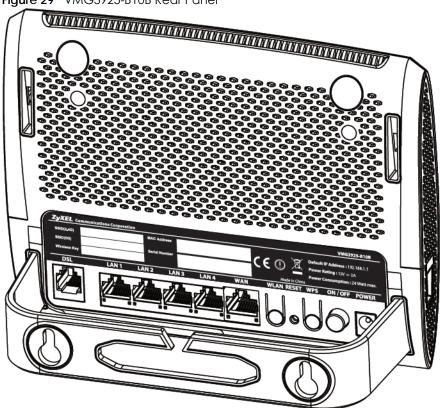


Figure 30 VMG3925-B10C Rear Panel

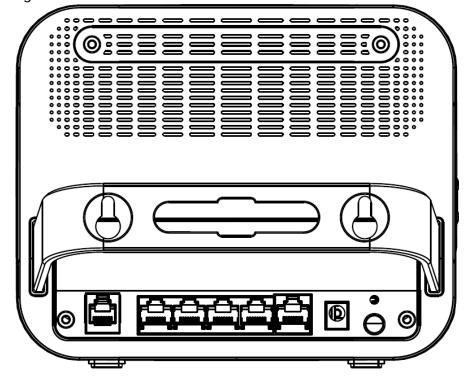


Figure 31 VMG3927-Bx0A Rear Panel

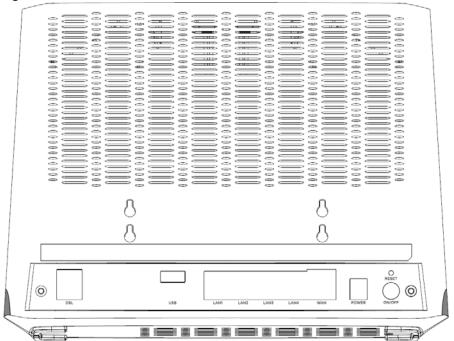


Figure 32 VMG8623-T50A Rear Panel

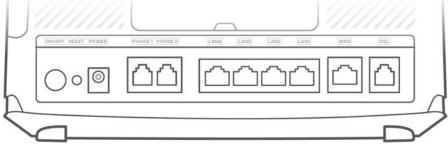


Figure 33 VMG8823-Bx0B Rear Panel



Figure 34 VMG8825-Bx0A Rear Panel

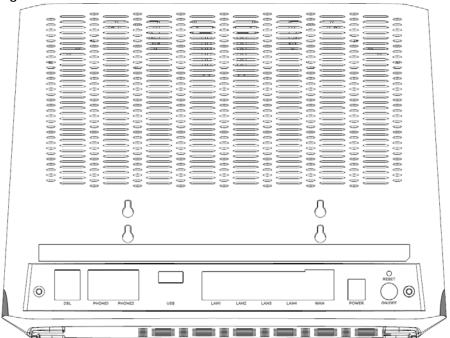


Figure 35 VMG8825-Bx0B / VMG8825-Bx0C Rear Panels

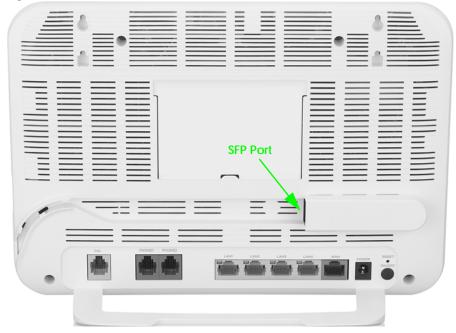


Figure 36 VMG8825-T50 Rear Panel

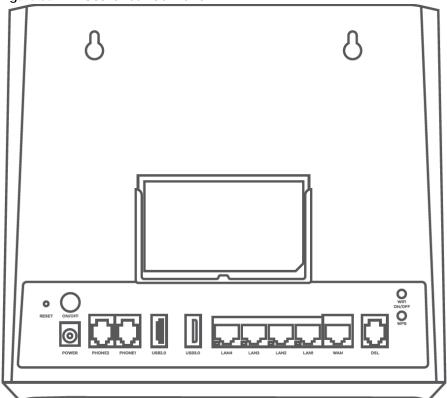


Figure 37 VMG8924-B10D Rear Panel



Figure 38 XMG3927-B50A Rear Panel

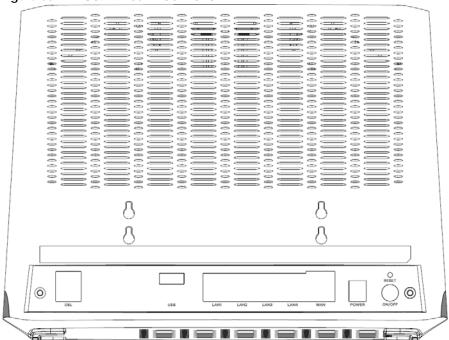
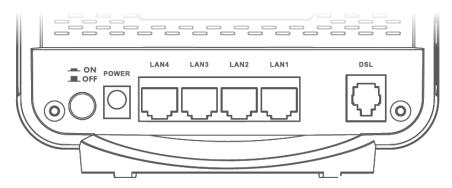


Figure 39 VMG1312-T20B Rear Panel



The following table describes the items on the panels.

Table 16 Panel Ports and Buttons

LABEL	DESCRIPTION
WiFi	Press the WLAN button for more than one second to enable the wireless function.
WPS Press the WPS button for more than one second to quickly set up a secure wireless conbetween the device and a WPS-compatible client.	
SFP	Connect an SFP transceiver to the SFP port for fiber-speed Internet access.
USB	The USB port(s) is used for cellular WAN backup, file-sharing, media server, and print server.
DSL	Connect a RJ-11 cable to the DSL port for Internet access.
PHONE1 ~ PHONE2	Connect analog phones to the phone ports to make phone calls.
LAN1 ~ LAN4	Connect computers or other Ethernet devices to Ethernet ports for Internet access.
WAN	Connect an Ethernet cable to the Ethernet WAN port for Internet access.
Power	Connect the power cable and then press the power button to start the device.
Reset	Press the button to return the Zyxel Device to the factory defaults.

1.4.3.1 Transceiver Installation

Use the following steps to install an SFP transceiver.

- 1 Locate the transmit (Tx) and the receive (Rx) markings on the SFP+ module to identify the top.
- 2 Insert the transceiver into the slot.
- 3 Press the transceiver firmly until it clicks into place.
- 4 The Zyxel Device automatically detects the installed transceiver. Check the LEDs to verify that it is functioning properly.
- 5 Close the transceiver's latch (the latch styles vary).
- 6 Connect the fiber optic cables to the transceiver.

1.4.3.2 Transceiver Removal

Use the following steps to remove an SFP transceiver.

- 1 Remove the fiber optic cables from the transceiver.
- 2 Open the transceiver's latch (the latch styles vary).
- **3** Pull the transceiver out of the slot.

1.4.4 Using the WLAN and WPS Buttons

If the wireless network is turned off, press the **WiFi** button. Check the **WLAN/WPS** LED on the front panel to see if the wireless network is active.

You can also use the **WPS** button to quickly set up a secure wireless connection between the Zyxel Device and a WPS-compatible client by adding one device at a time.

To activate WPS:

- 1 Make sure the **POWER** LED is on and not blinking.
- 2 Press the WPS button and release it.
- 3 Press the WPS button on another WPS-enabled device within range of the Zyxel Device. The **WLAN/WPS** LED flashes amber while the Zyxel Device sets up a WPS connection with the other wireless device.
- 4 Once the connection is successfully made, the WLAN/WPS LED shines blue or green.

Note: If your Zyxel Device supports both 2.4 GHz and 5 GHz wireless networks, the connection to the 2.4 GHz wireless network has priority.

To turn off the wireless network, press the **WiFi** button. The **WLAN/WPS** LED turns off when the wireless network is off.

See the following table to see how long you need to press the WiFi and WPS buttons on the Zyxel Device.

Table 17 WLAN and WPA Buttons

MODEL	WLAN BUTTON	WPS BUTTON
VMG1312-B10D	One second	Two seconds
VMG3312-T20A	More than two seconds	More than five seconds
VMG3625-T20A	More than two seconds	More than five seconds
VMG3625-T50A	More than one second	More than five seconds
VMG3925-B10B	Two seconds	Two seconds
VMG3925-B10C	More than two seconds	More than five seconds
XMG3927-B50A	More than one second	More than one second
VMG3927-Bx0A	More than one second	More than one second
VMG8623-T50A	More than one second	More than five seconds
VMG8823-BX0B	More than two seconds	More than five seconds
VMG8825-BX0A	More than one second	More than one second
VMG8825-BX0B	More than one second	More than one second
VMG8825-BX0C	More than one second	More than one second
VMG8825-T50	More than one second	More than one second
VMG8924-B10D	More than two seconds	More than five seconds
VMG1312-T20B	More than two seconds	More than five seconds

1.4.5 The RESET Button

If you forget your password or cannot access the Web Configurator, you will need to use the **RESET** button to reload the factory-default configuration file. This means that you will lose all configurations that you had previously. The password will be reset to the factory default (see the device label), and the LAN IP address will be "192.168.1.1".

- 1 Make sure the **POWER** LED is on (not blinking).
- To set the device back to the factory default settings, press the **RESET** button or until the **POWER** LED begins to blink and then release it. When the **POWER** LED begins to blink, the defaults have been restored and the device restarts.

See the following table to see how long you need to press the **RESET** button on the Zyxel Device.

Table 18 RESET Button

idale is itzazi zerieri			
MODEL	RESET BUTTON		
VMG1312-B10D	One second		
VMG3312-T20A	Five seconds		
VMG3625-T20A	Five seconds		
VMG3625-T50A	More than five seconds		
VMG3925-B10B	Ten seconds		
VMG3925-B10C	More than five seconds		
XMG3927-B50A	More than five seconds		
VMG3927-Bx0A	More than five seconds		

Table 18 RESET Button

MODEL	RESET BUTTON
VMG8623-T50A	More than five seconds
VMG8823-BX0B	Five seconds
VMG8825-BX0A	More than five seconds
VMG8825-BX0B	More than five seconds
VMG8825-BX0C	More than five seconds
VMG8825-T50	More than five seconds
VMG8924-B10D	Five seconds
VMG1312-T20B	Five seconds

1.4.6 Wall Mounting

Please refer to the installation guide below for the wall mounting procedures of the following Zyxel Devices:

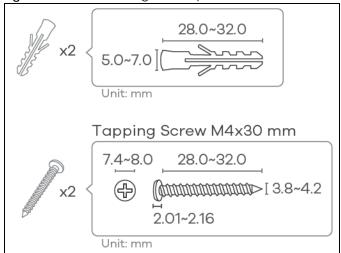
- VMG1312-B10D
- VMG3312-T20A
- VMG3925-B10B

Note: For other Zyxel Devices that have a wall-mounting feature, please refer to Quick Start Guides.

Do the following to attach your Zyxel Device to a wall.

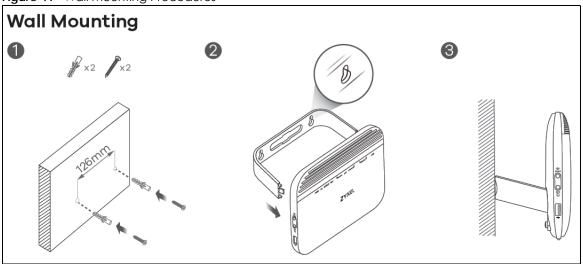
- Drill into a wall two holes $3 \text{ mm} \sim 4 \text{ mm}$ (0.12" ~ 0.16 ") wide, $20 \text{ mm} \sim 30 \text{ mm}$ (0.79" ~ 1.18 ") deep and 126mm apart. Place two screw anchors in the holes.
- 2 Screw two screws with 6mm ~ 8 mm (0.24" ~ 0.31") wide heads into the screw anchors. Do not screw the screws all the way in to the wall; leave a small gap between the head of the screw and the wall. The gap must be big enough for the screw heads to slide into the screw slots and the connection cables to run down the back of the Zyxel Device.

Figure 40 Wall Mounting Screw Specifications



3 Use the holes on the bottom of the Zyxel Device to hang the Zyxel Device on the screws.

Figure 41 Wall Mounting Procedures



Note: Wall-mount the Zyxel Devices vertically. Attach the bracket to your Zyxel Device with the bracket holes facing down.

Note: Make sure the screws are securely fixed to the wall and strong enough to hold the weight of the Zyxel Device with the connection cables.

CHAPTER 2 The Web Configurator

2.1 Overview

The Web Configurator is an HTML-based management interface that allows easy system setup and management via internet browser. Use a browser that supports HTML5, such Internet Explorer11, Mozilla Firefox, or Google Chrome. The recommended screen resolution is 1024 by 768 pixels.

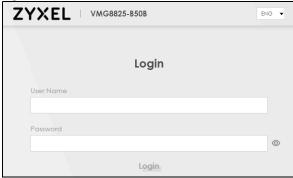
In order to use the Web Configurator you need to allow:

- Web browser pop-up windows from your device.
- JavaScript (enabled by default).
- Java permissions (enabled by default).

2.1.1 Accessing the Web Configurator

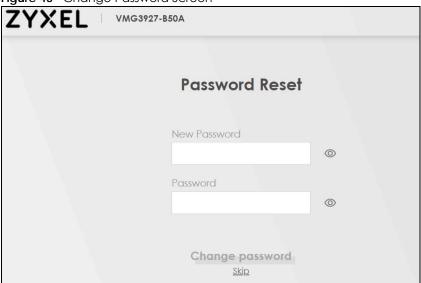
- 1 Make sure your Zyxel Device hardware is properly connected (refer to the Quick Start Guide).
- 2 Launch your web browser. If the Zyxel Device does not automatically re-direct you to the login screen, go to http://192.168.1.1.
- 3 A password screen displays. Select the language you prefer.
- 4 To access the administrative Web Configurator and manage the Zyxel Device, type the default username admin and the randomly assigned default password (see the device label) in the password screen and click Login. If you have changed the password, type your password and click Login.

Figure 42 Password Screen



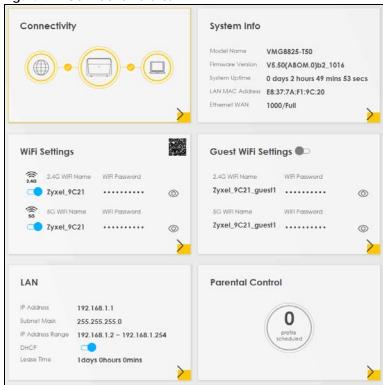
The following screen displays when you log into the Web Configurator for the first time. Type a new password, retype it to confirm, and click **Change password**. If you prefer to use the default password, click **Skip**.

Figure 43 Change Password Screen



- 6 The Wizard screen displays when you log into the Web Configurator for the first time. Use the Wizard screens to configure the Zyxel Device's time zone, basic Internet access, and wireless settings. See Chapter 3 on page 68 for more information about the Wizard screens.
- 7 The Connection Status page appears. Use this screen to configure basic Internet access, wireless settings, and parental control settings.

Figure 44 Connection Status



2.2 Web Configurator Layout

Figure 45 Screen Layout



As illustrated above, the main screen is divided into these parts:

- A Settings Icon (Navigation Panel & Side Bar)
- B Widget Icon
- C Main Window

2.2.1 Settings Icon

Click this icon () to see the side bar and navigation panel.

2.2.1.1 Side Bar

The side bar provides some icons on the right hand side.



The icons provide the following functions.

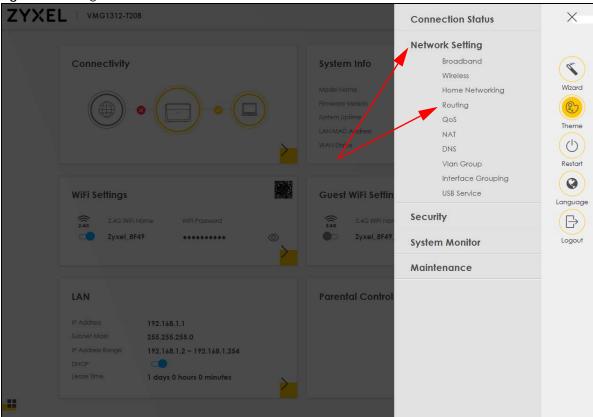
Table 19 Web Configurator Icons in the Title Bar

ICON	DESCRIPTION
Wizard	Wizard: Click this icon to open screens where you can configure the Zyxel Device's time zone Internet access, and wireless settings. See Chapter 3 on page 68 for more information about the Wizard screens.
	Theme: Click this icon to select a color that you prefer and apply it to the Web Configurator.
Theme	Theme
Language	Language: Select the language you prefer.
Restart	Restart: Click this icon to reboot the Zyxel Device without turning the power off.
Logout	Logout: Click this icon to log out of the Web Configurator.

2.2.2 Dashboard

Use the menu items in the navigation panel on the right to open screens to configure the Zyxel Device's features.

Figure 46 Navigation Panel



2.2.2.1 Navigation Panel

Use the menu items on the navigation panel to open screens to configure Zyxel Device features. The following tables describe each menu item.

Note: The menu items on the navigation panel vary among the models. See Section 1.1 on page 18 for more information about the feature differences of the Zyxel Device

Table 20 Navigation Panel Summary

LINK	TAB	FUNCTION
Connection Status		Use this screen to configure basic Internet access, wireless settings, and parental control settings. This screen also shows the network status of the Zyxel Device and computers/devices connected to it.
Network Setting		
Broadband	Broadband	Use this screen to view and configure ISP parameters, WAN IP address assignment, and other advanced properties. You can also add new WAN connections.
	Cellular Backup	Use this screen to configure 3G WAN connection.
	Advanced	Use this screen to enable or disable PTM over ADSL, Annex M/Annex J, and DSL PhyR functions.
	Ethernet WAN	Use this screen to convert Ethernet LAN 4 port as WAN port, or restore the WAN port to LAN port.

Table 20 Navigation Panel Summary (continued)

LINK	TAB	FUNCTION
Wireless	General	Use this screen to configure the wireless LAN settings and WLAN authentication/security settings.
	Guest/More APGuest/More AP	Use this screen to configure multiple BSSs on the Zyxel Device.
	MAC Authentication	Use this screen to block or allow wireless traffic from wireless devices of certain SSIDs and MAC addresses to the Zyxel Device.
	WPS	Use this screen to configure and view your WPS (WiFi Protected Setup) settings.
	WMM	Use this screen to enable or disable WiFi MultiMedia (WMM).
	Others	Use this screen to configure advanced wireless settings.
	Channel Status	Use this screen to scan wireless LAN channel noises and view the results.
	MESH	Use this screen to enable or disable Zyxel Mesh (Multy Pro).
	WLAN Scheduler	Use this screen to create rules to schedule the times to permit Internet traffic from each wireless network interfaces.
Home Networking	LAN Setup	Use this screen to configure LAN TCP/IP settings, and other advanced properties.
	Static DHCP	Use this screen to assign specific IP addresses to individual MAC addresses.
	UPnP	Use this screen to turn UPnP and UPnP NAT-T on or off.
	Additional Subnet	Use this screen to configure IP alias and public static IP.
	STB Vendor ID	Use this screen to configure the Vendor IDs of the connected Set Top Box (STB) devices, which have the Zyxel Device automatically create static DHCP entries for the STB devices when they request IP addresses.
	Wake on LAN	Use this screen to remotely turn on a device on the local network.
	TFTP Server Name	Use DHCP option 66 to identify a TFTP server name.
Routing	Static Route	Use this screen to view and set up static routes on the Zyxel Device.
	DNS Route	Use this screen to forward DNS queries for certain domain names through a specific WAN interface to its DNS server(s).
	Policy Route	Use this screen to configure policy routing on the Zyxel Device.
	RIP	Use this screen to configure Routing Information Protocol to exchange routing information with other routers.
QoS	General	Use this screen to enable QoS and traffic prioritizing. You can also configure the QoS rules and actions.
	Queue Setup	Use this screen to configure QoS queues.
	Classification Setup	Use this screen to define a classifier.
	Shaper Setup	Use this screen to limit outgoing traffic rate on the selected interface.
	Policer Setup	Use this screen to configure QoS policers.

Table 20 Navigation Panel Summary (continued)

LINK	TAB	FUNCTION
NAT	Port Forwarding	Use this screen to make your local servers visible to the outside world.
	Port Triggering	Use this screen to change your Zyxel Device's port triggering settings.
	DMZ	Use this screen to configure a default server which receives packets from ports that are not specified in the Port Forwarding screen.
	ALG	Use this screen to enable or disable SIP ALG.
	Address Mapping	Use this screen to change your Zyxel Device's address mapping settings.
	Sessions	Use this screen to configure the maximum number of NAT sessions each client host is allowed to have through the Zyxel Device.
DNS	DNS Entry	Use this screen to view and configure DNS routes.
	Dynamic DNS	Use this screen to allow a static hostname alias for a dynamic IP address.
IGMP/MLD	IGMP/MLD	Use this screen to configure multicast settings (IGMP for IPv4 and MLD for IPv6 multicast groups) on the WAN.
Vlan Group	Vlan Group	Use this screen to group and tag VLAN IDs to outgoing traffic from the specified interface.
Interface Grouping	Interface Grouping	Use this screen to map a port to a PVC or bridge group.
USB Service	File Sharing	Use this screen to enable file sharing via the Zyxel Device.
	Media Server	Use this screen to use the Zyxel Device as a media server.
Home Connectivity	Home Connectivity	Use this screen to enable or disable WiFi auto-configuration.
Security	•	
Firewall	General	Use this screen to configure the security level of your firewall.
	Protocol	Use this screen to add Internet services and configure firewall rules.
	Access Control	Use this screen to enable specific traffic directions for network services.
	DoS	Use this screen to activate protection against Denial of Service (DoS) attacks.
MAC Filter	MAC Filter	Use this screen to block or allow traffic from devices of certain MAC addresses to the Zyxel Device.
Parental Control	Parental Control	Use this screen to block web sites with the specific URL.
Scheduler Rule	Scheduler Rule	Use this screen to configure the days and times when a configured restriction (such as parental control) is enforced.
Certificates	Local Certificates	Use this screen to view a summary list of certificates and manage certificates and certification requests.
	Trusted CA	Use this screen to view and manage the list of the trusted CAs.
VoIP		
SIP	SIP Account	Use this screen to set up information about your SIP account and configure audio settings such as volume levels for the phones connected to the Zyxel Device.
	SIP Service Provider	Use this screen to configure the SIP server information, QoS for VoIP calls, the numbers for certain phone functions, and dialing plan.
Phone	Phone Device	Use this screen to select your location and a call service mode.
	Region	Use this screen to select your location and a call service mode.
Call Rule	Call Rule	Use this screen to configure speed dial for SIP phone numbers that you call often.
	1	<u>l</u>

Table 20 Navigation Panel Summary (continued)

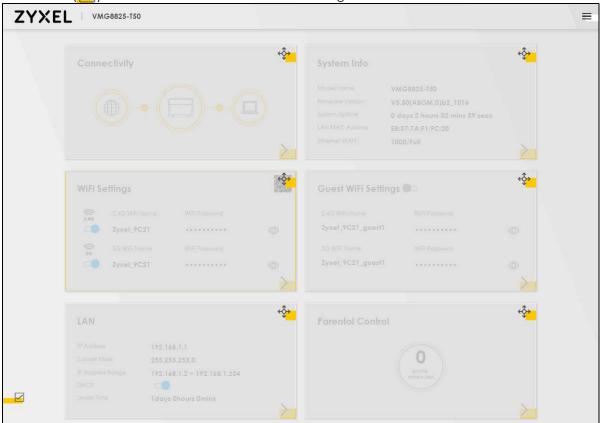
LINK	TAB	FUNCTION
Call History	Call History	Use this screen to view a call history list.
	Call Summary	Use this screen to view the summary of received, dialed and missed calls.
System Monitor		
Log	System Log	Use this screen to view the status of events that occurred to the Zyxel Device. You can export or email the logs.
	Security Log	Use this screen to view all security related events. You can select level and category of the security events in their proper drop-down list window.
		Levels include:
		EmergencyAlertCriticalErrorWarning
		NoticeInformationalDebugging
		Categories include:
		AccountAttackFirewallMAC Filter
Traffic Status	WAN	Use this screen to view the status of all network traffic going through the WAN port of the Zyxel Device.
	LAN	Use this screen to view the status of all network traffic going through the LAN ports of the Zyxel Device.
	NAT	Use this screen to view NAT statistics for connected hosts.
VoIP Status	VoIP Status	Use this screen to view VoIP registration, current call status and phone numbers for the phone ports.
ARP Table	ARP Table	Use this screen to view the ARP table. It displays the IP and MAC address of each DHCP connection.
Routing Table	Routing Table	Use this screen to view the routing table on the Zyxel Device.
Multicast Status	IGMP Status	Use this screen to view the status of all IGMP settings on the Zyxel Device.
	MLD Status	Use this screen to view the status of all MLD settings on the Zyxel Device.
xDSL Statistics	xDSL Statistics	Use this screen to view the Zyxel Device's xDSL traffic statistics.
WLAN Station Status	WLAN Station Status	Use this screen to view the wireless stations that are currently associated to the Zyxel Device.
Cellular Statistics	Cellular Statistics	Use this screen to look at cellular Internet connection status.
Maintenance		
System	System	Use this screen to set Device name and Domain name.
User Account	User Account	Use this screen to change user password on the Zyxel Device.
Remote	MGMT Service	Use this screen to enable specific traffic directions for network services.
Management	Trust Domain	Use this screen to view a list of public IP addresses which are allowed to access the Zyxel Device through the services configured in the Maintenance > Remote Management screen.

Table 20 Navigation Panel Summary (continued)

LINK	TAB	FUNCTION
SNMP	SNMP	Use this screen to configure SNMP (Simple Network Management Protocol) settings.
Time	Time	Use this screen to change your Zyxel Device's time and date.
Email Notification	Email Notification	Use this screen to configure up to two mail servers and sender addresses on the Zyxel Device.
Log Setting	Log Setting	Use this screen to change your Zyxel Device's log settings.
Firmware Upgrade	Firmware Upgrade	Use this screen to upload firmware to your Zyxel Device.
Backup/Restore	Backup/Restore	Use this screen to backup and restore your Zyxel Device's configuration (settings) or reset the factory default settings.
Reboot	Reboot	Use this screen to reboot the Zyxel Device without turning the power off.
Diagnostic	Ping&Traceroute &Nslookup	Use this screen to identify problems with the DSL connection. You can use Ping, TraceRoute, or Nslookup to help you identify problems.
	802.1ag	Use this screen to configure CFM (Connectivity Fault Management) MD (maintenance domain) and MA (maintenance association), perform connectivity tests and view test reports.
	802.3ah	Use this screen to configure link OAM port parameters,
	OAM Ping	Use this screen to view information to help you identify problems with the DSL connection.

2.2.3 Widget Icon

Click this icon (\blacksquare) to arrange the screen order. Select a block and hold it to move around. Click the Check icon (\square) in the lower left corner to save the changes.



CHAPTER 3 Quick Start

3.1 Overview

Use the **Wizard** screens to configure the Zyxel Device's time zone, basic Internet access, and wireless settings.

Note: See the technical reference chapters (starting on Chapter 4 on page 74) for background information on the features in this chapter.

3.2 Quick Start Setup

You can click the **Wizard** icon in the side bar to open the **Wizard** screens. See Section 2.2.1.1 on page 60 for more information about side bar. After you click the **Wizard** icon, the following screen appears. Click **Let's Go** to proceed with settings on time zone, basic Internet access, and wireless networks. It will take you a few minutes to complete the settings on the **Wizard** screens. You can also click **Skip** to leave the **Wizard** screens.

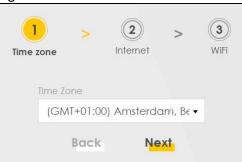
Figure 47 Wizard - Home



3.3 Time Zone

Select the time zone of your location. Click Next.

Figure 48 Wizard - Time Zone



3.4 Internet

Connect an Ethernet cable, a DSL cable, or a USB dongle for Internet access. See Section 1.1.5 on page 22 for more information about WAN priority. The Zyxel Device will check the Internet status automatically, and determine your connection type. You can also click **Skip** to pass Internet settings in the **Wizard**.

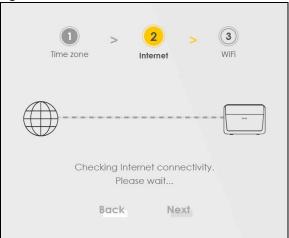
Figure 49 Wizard - Internet



3.4.1 Internet Status

The Zyxel Device is checking the Internet status. Click Next.

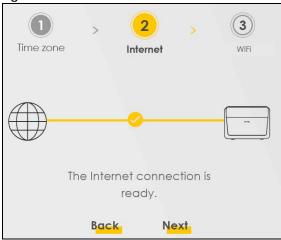
Figure 50 Wizard - Internet Check



3.4.2 Successful Internet Connection

The Zyxel Device has Internet access.

Figure 51 Wizard - Successful WAN Connection



3.4.3 Unsuccessful Internet Connection

The Zyxel Device didn't detect a WAN connection. Connect an Ethernet cable, a DSL cable, or a USB dongle for Internet access if you haven't connected any.

Figure 52 Wizard - WAN Connection is Down



3.4.4 Incorrect Internet Information

The Internet connection information is incorrect. Click **Next** to configure the Internet settings.

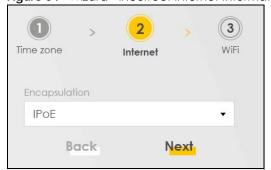
Figure 53 Wizard - Incorrect Internet Information



3.4.5 Encapsulation

Select the encapsulation type your ISP uses.

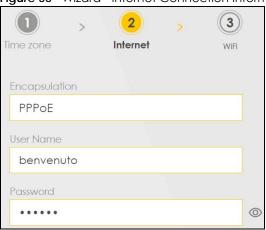
Figure 54 Wizard - Incorrect Internet Information



3.4.6 Internet Information Input

Enter your Internet connection information if you select PPPoE as the encapsulation method. Click Next.

Figure 55 Wizard - Internet Connection Information



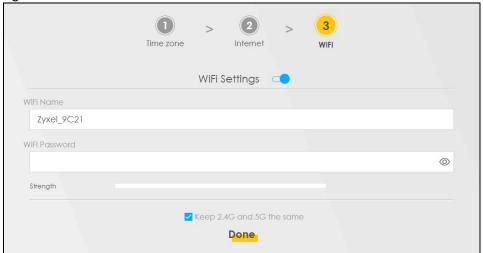
3.5 Quick Start Setup-Wireless

Turn the wireless LAN on or off. If you keep it on, record the security settings so you can configure your wireless clients to connect to the Zyxel Device.

Click the **Keep 2.4G and 5G the same** check box to use the same SSID for 2.4GHz and 5GHz wireless networks. Otherwise, deselect the check box to have two different SSIDs for 2.4GHz and 5GHz wireless networks. The screen and fields to enter may vary when you select or deselect the check box. Note that you have to disable Zyxel MESH in the **Network > Wireless > MESH** screen to deselect the **Keep 2.4G and 5G the same** check box.

Click Done.

Figure 56 Wizard - Wireless



3.6 Quick Start Setup-Finish

Your Zyxel Device saves your settings and attempts to connect to the Internet.

CHAPTER 4 Tutorials

4.1 Overview

This chapter shows you how to use the Zyxel Device's various features.

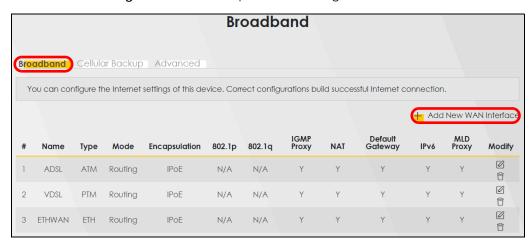
- Setting Up an ADSL PPPoE Connection, see page 74
- Setting Up a Secure Wireless Network, see page 77
- Setting Up Multiple Wireless Groups, see page 85
- Using the File Sharing Feature, see page 89
- Using the Media Server Feature, see page 91
- Configuring Static Route for Routing to Another Network, see page 96
- Configuring QoS Queue and Class Setup, see page 99
- Access the Zyxel Device Using DDNS, see page 102
- Configuring the MAC Address Filter, see page 104
- Access Your Shared Files From a Computer, see page 105

4.2 Setting Up an ADSL PPPoE Connection

This tutorial shows you how to set up an ADSL Internet connection using the Web Configurator.

If you connect to the Internet through an ADSL connection, use the information from your Internet Service Provider (ISP) to configure the Zyxel Device. Be sure to contact your service provider for any information you need to configure the **Broadband** screens.

1 Click Network Setting > Broadband to open the following screen. Click Add New WAN Interface.



2 In this example, the DSL connection has the following information.

General			
Name	MyDSLConnection		
Туре	ADSL over ATM		
Connection Mode	Routing		
Encapsulation	PPPoE		
IPv6/IPv4 Mode	IPv4		
ATM PVC Configuration			
VPI/VCI	36/48		
Encapsulation Mode	LLC/SNAP-Bridging		
Service Category	UBR without PCR		
Account Information			
PPP User Name	1234@DSL-Ex.com		
PPP Password	ABCDEF!		
Static IP Address	192.168.1.32		
Gateway IP Address	192.168.1.254		
Others	Authentication Method: AUTO		
	PPPoE Passthrough: Disabled		
	NAT: Enabled		
	IGMP Multicast Proxy: Enabled		
	Apply as Default Gateway: Enabled		
	VLAN: Disabled		

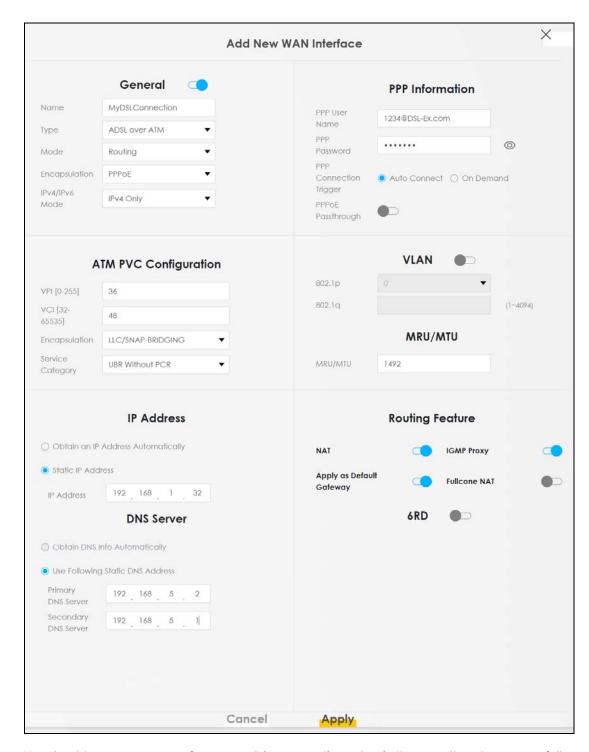
3 Enter the General and ATM PVC Configuration settings as provided above.

Set the Type to ADSL over ATM.

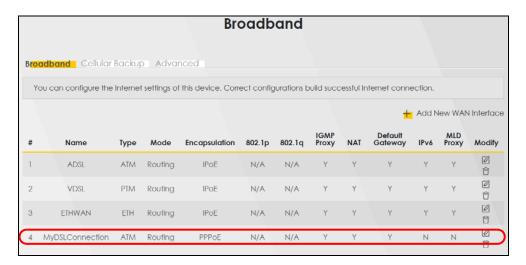
Choose the **Encapsulation** specified by your DSL service provider. For this example, the service provider requires a username and password to establish Internet connection. Therefore, select **PPPoE** as the WAN encapsulation type.

Set the IPv4/IPv6 Mode to IPv4 Only.

- 4 Enter the account information provided to you by your DSL service provider.
- 5 Configure this rule as your default Internet connection by selecting the **Apply as Default Gateway** check box. Then select DNS as **Static** and enter the DNS server addresses provided to you, such as **192.168.5.2** (DNS server1)/**192.168.5.1** (DNS server2).
- **6** Leave the rest of the fields to the default settings.
- 7 Click Apply to save your settings.



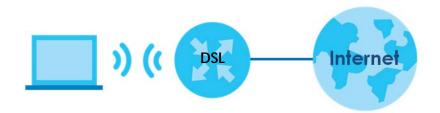
8 You should see a summary of your new DSL connection setup in the **Broadband** screen as follows.



Try to connect to a website to see if you have correctly set up your Internet connection. Be sure to contact your service provider for any information you need to configure the WAN screens.

4.3 Setting Up a Secure Wireless Network

Thomas wants to set up a wireless network so that he can use his notebook to access the Internet. In this wireless network, the Zyxel Device serves as an access point (AP), and the notebook is the wireless client. The wireless client can access the Internet through the AP.



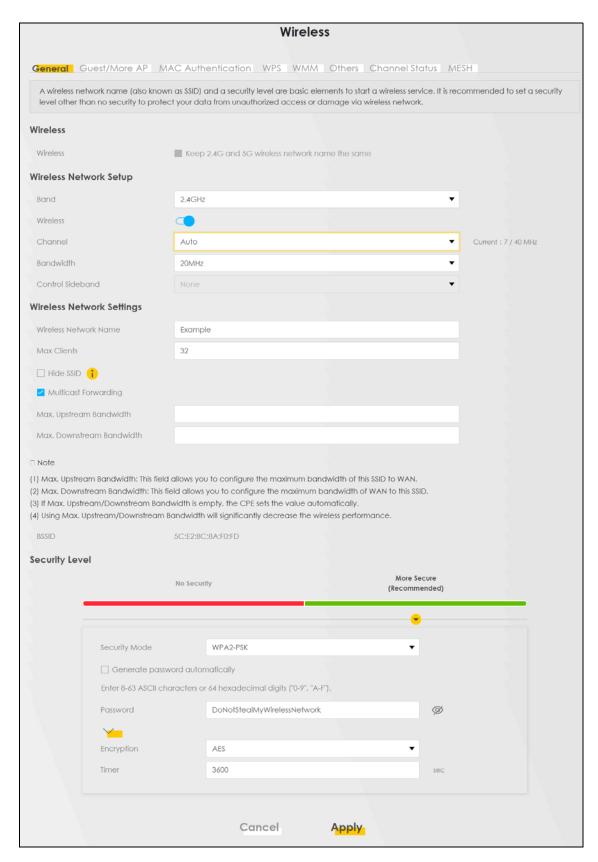
Thomas has to configure the wireless network settings on the Zyxel Device. Then he can set up a wireless network using WPS (Section 4.3.2 on page 80) or manual configuration (Section 4.3.3 on page 84).

4.3.1 Configuring the Wireless Network Settings

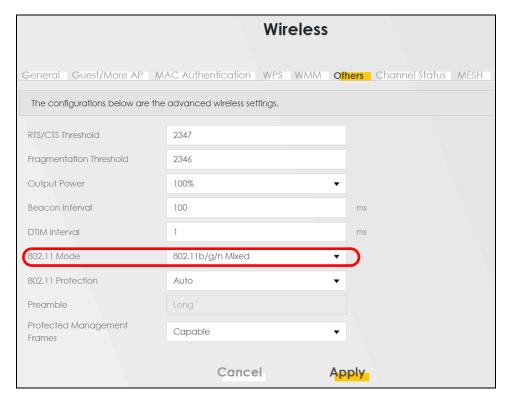
This example uses the following parameters to set up a wireless network.

SSID	Example	
Security Mode	WPA2-PSK	
Pre-Shared Key DoNotStealMyWirelessNetwork		
802.11 Mode	802.11b/g/n Mixed	

1	Click Network Setting > Wireless to open the General screen. Select More Secure as the security level
	and WPA2-PSK as the security mode. Configure the screen using the provided parameters (see page 77). Click Apply.



2 Go to the Wireless > Others screen and select 802.11b/g/n Mixed in the 802.11 Mode field. Click Apply.



Thomas can now use the WPS feature to establish a wireless connection between his notebook and the Zyxel Device (see Section 4.3.2 on page 80). He can also use the notebook's wireless client to search for the Zyxel Device (see Section 4.3.3 on page 84).

4.3.2 Using WPS

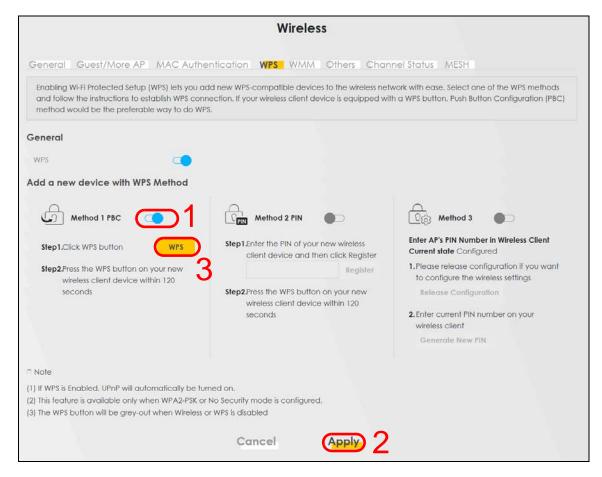
This section gives you an example of how to set up a wireless network using WPS. This example uses the Zyxel Device as the AP and a WPS-enabled Android smartphone as the wireless client.

There are two WPS methods for creating a secure connection. This tutorial shows you how to do both.

- Push Button Configuration (PBC) create a secure wireless network simply by pressing a button. See Section on page 80. This is the easier method.
- **PIN Configuration** create a secure wireless network simply by entering a wireless client's PIN (Personal Identification Number) in the Zyxel Device's interface. See Section on page 82. This is the more secure method, since one device can authenticate the other.

Push Button Configuration (PBC)

- 1 Make sure that your Zyxel Device is turned on and your notebook is within the cover range of the wireless signal.
- Push and hold the WPS button located on the Zyxel Device's front panel for more than one second. Alternatively, you may log into the Zyxel Device's Web Configurator and go to the Network Setting > Wireless > WPS screen. Enable the WPS function for method 1 and click Apply. Then click the Connect button.



Note: Your Zyxel Device has a WPS button located on its side panel as well as a WPS button in its configuration utility. Both buttons have exactly the same function: you can use one or the other.

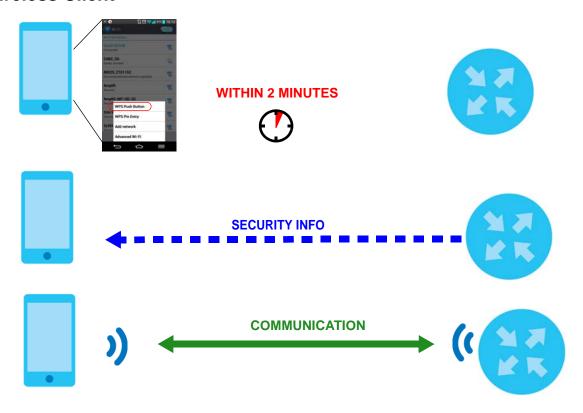
Note: It doesn't matter which button is pressed first. You must press the second button within two minutes of pressing the first one.

The Zyxel Device sends the proper configuration settings to the wireless client. This may take up to two minutes. The wireless client is then able to communicate with the Zyxel Device securely.

The following figure shows you how to set up wireless network and security by pressing a button on both Zyxel Device and wireless client (the Android phone in this example).

Figure 57 Example WPS Process: PBC Method

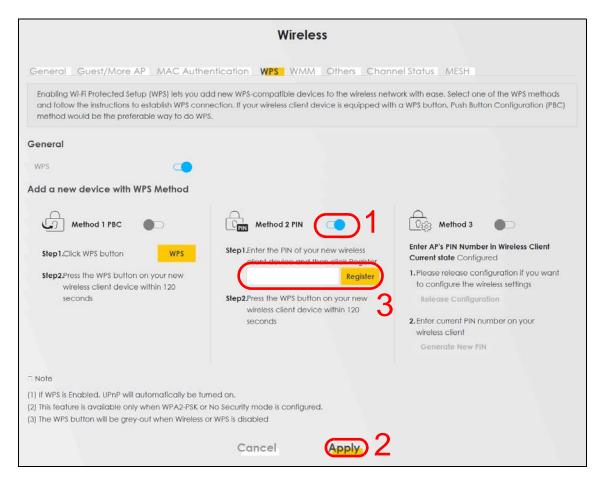
Wireless Client



PIN Configuration

When you use the PIN configuration method, you need to check the client's PIN number and use the Zyxel Device's configuration interface.

- 1 Go to your phone settings and turn on WiFi. Open the WiFi networks list and tap **WPS PIN Entry** to get a PIN number.
- 2 Log into Zyxel Device's Web Configurator and go to the **Network Setting > Wireless > WPS** screen. Enable the WPS function and click **Apply**.



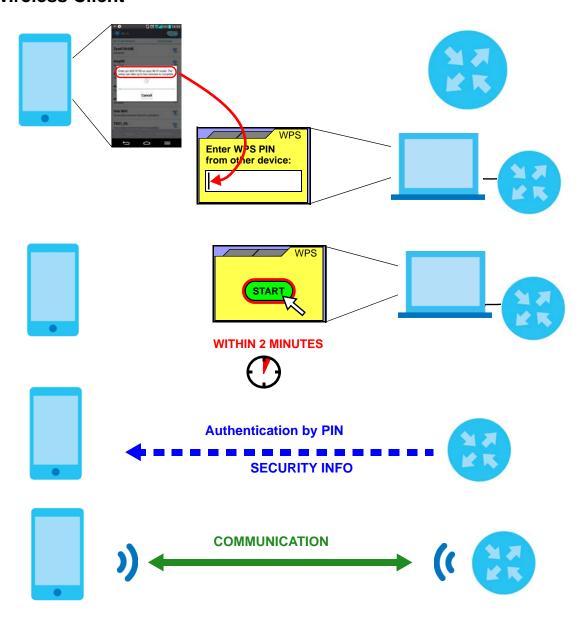
3 Enter the PIN number of the wireless client and click the **Register** button. Activate WPS function on the wireless client utility screen within two minutes.

The Zyxel Device authenticates the wireless client and sends the proper configuration settings to the wireless client. This may take up to two minutes. The wireless client is then able to communicate with the Zyxel Device securely.

The following figure shows you how to set up wireless network and security on Zyxel Device and wireless client (Android smartphone in this example) by using the PIN method.

Figure 58 Example WPS Process: PIN Method

Wireless Client



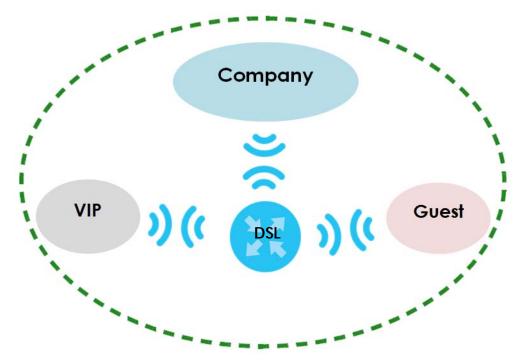
4.3.3 Without WPS

Use the wireless adapter's utility installed on the notebook to search for the "Example" SSID. Then enter the "DoNotStealMyWirelessNetwork" pre-shared key to establish a wireless Internet connection.

Note: The Zyxel Device supports IEEE 802.11b and IEEE 802.11g wireless clients. Make sure that your notebook or computer's wireless adapter supports one of these standards.

4.4 Setting Up Multiple Wireless Groups

Company A wants to create different wireless network groups for different types of users as shown in the following figure. Each group has its own SSID and security mode.

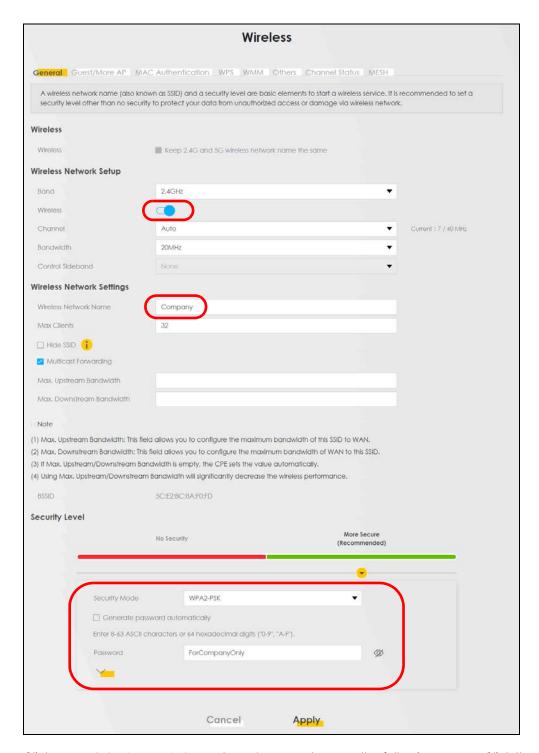


- Employees in Company A will use a general Company wireless network group.
- Higher management level and important visitors will use the VIP group.
- Visiting guests will use the **Guest** group, which has a different SSID and password.

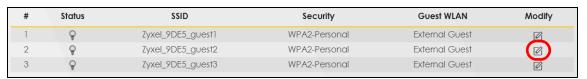
Company A will use the following parameters to set up the wireless network groups.

	COMPANY	VIP	GUEST
SSID	Company	VIP	Guest
Security Level	More Secure	More Secure	More Secure
Security Mode	WPA2-PSK	WPA2-PSK	WPA2-PSK
Pre-Shared Key	ForCompanyOnly	123456789	guest123

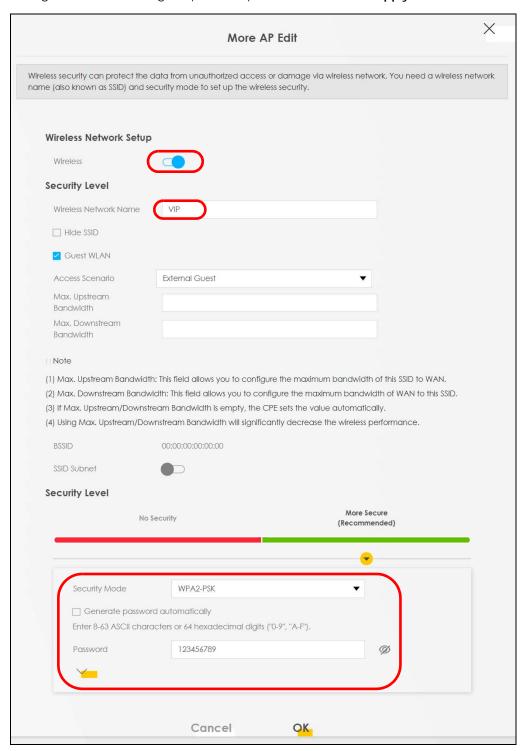
1 Click **Network Setting** > **Wireless** to open the **General** screen. Use this screen to set up the company's general wireless network group. Configure the screen using the provided parameters and click **Apply**.



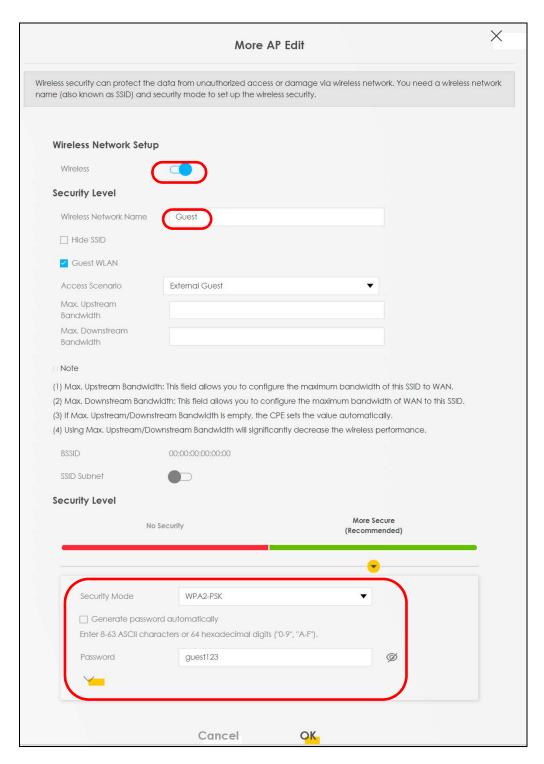
2 Click Network Setting > Wireless > Guest/More AP to open the following screen. Click the Edit icon to configure the second wireless network group.



3 Configure the screen using the provided parameters and click Apply.



In the Guest/More AP screen, click the Edit icon to configure the third wireless network group. Configure the screen using the provided parameters and click Apply.



5 Check the status of **VIP** and **Guest** in the **Guest/More AP** screen. The yellow bulbs signify that the SSIDs are active and ready for wireless access.



4.5 Using the File Sharing Feature

In this section you can:

- Set up file sharing of your USB device from the Zyxel Device.
- Access the shared files of your USB device from a computer.

4.5.1 Set Up File Sharing

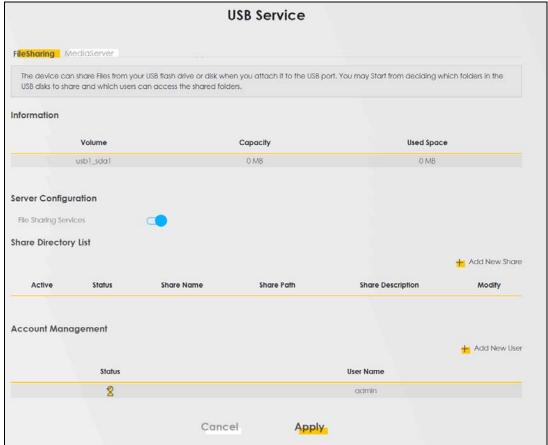
To set up file sharing you need to connect your USB device, enable file sharing and set up your share(s).

Before enabling file sharing in the Zyxel Device, please set up your shares beforehand in the USB.

4.5.1.1 Activate File Sharing

Connect your USB device to the USB port at the side panel of the Zyxel Device.

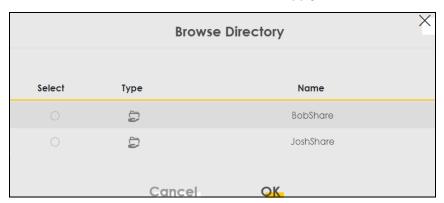
Click **Network Setting > USB Service > File Sharing**. Enable and click **Apply** to activate the file sharing function. The Zyxel Device automatically adds your USB device to the **Information**.



4.5.1.2 Set up File Sharing on Your Zyxel Device

You also need to set up file sharing on your Zyxel Device in order to share files.

- 1 Click **Add New Share** in the **File Sharing** screen to add a new share. Select your USB device from the **Volume** drop-down list box.
- 2 Click **Browse** to browse through all the files on your USB device. Select the folder that you want to add as a share. In this example, select **BobShare**. Click **Apply**



3 It's mandatory for you to add a description for the share. Also, if you want the share to be accessed by users connecting to the Zyxel Device, you can select Public in Access Level or select Security to specific users' use only. Please note that you need to create the users' accounts that are eligible to access the secure shares beforehand in Account Management, if you want to configure the Access Level to Security. For detailed information, please refer to the steps below. The Add Share Directory screen should look like the following. Click Apply to finish.



4 This sets up the file sharing server. You can see the USB storage device listed in the table below.



If you want specific users only to access the shares, you need to Add New Users in Account Management. Once you click the Add New User button, you'll be directed to the User Account screen. To create a user account that can access the secured shares on the USB device, click the Add New Account button in the Maintenance > User Account screen.

Please see Chapter 34 on page 351, for detailed information about User Account screen.

6 After you create a new user account, the screen should look like the following.



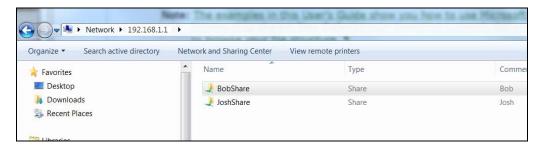
4.5.2 Access Your Shared Files From a Computer

You can use Windows Explorer to access the file storage devices connected to the Zyxel Device.

Note: The examples in this User's Guide show you how to use Microsoft's Windows 7 to browse your shared files. Refer to your operating system's documentation for how to browse your file structure.

Open Windows Explorer to access **BobShare** using the Windows Explorer browser.

In the Windows Explorer's address bar type a double backslash "\\" followed by the IP address of the Zyxel Device (the default IP address of the Zyxel Device is 192.168.1.1) and press [ENTER]. The share folder **BobShare** is available.



Once you access **BobShare** via your Zyxel Device, you do not have to relogin unless you restart your computer.

4.6 Using the Media Server Feature

Use the media server feature to play files on a computer or on your television (using DMA-2500).

This section shows you how the media server feature works using the following media clients:

- Microsoft (MS) Windows Media Player
 Media Server works with Windows 7. Make sure your computer is able to play media files (music,
 videos and pictures).
- Zyxel DMA-2500, a digital media adapter
 You need to set up the DMA-2500 to work with your television (TV). Refer to the DMA-2500 Quick Start
 Guide for the correct hardware connections.

Before you begin, connect the USB storage device containing the media files you want to play to the USB port of your Zyxel Device.

4.6.1 Configuring the Zyxel Device

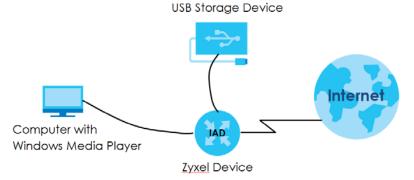
To use your Zyxel Device as a media server, click Network Setting > USB Service > Media Server.



Enable Media Server, select an interface on which you want to enable the media server function, enter the path clients use to access the media files on a USB storage device connected to the Zyxel Device, and click **Apply**. This enables DLNA-compliant media clients to play the video, music and image files in your USB storage device.

4.6.2 Using Windows Media Player

This section shows you how to play the media files on the USB storage device connected to your Zyxel Device using Windows Media Player.

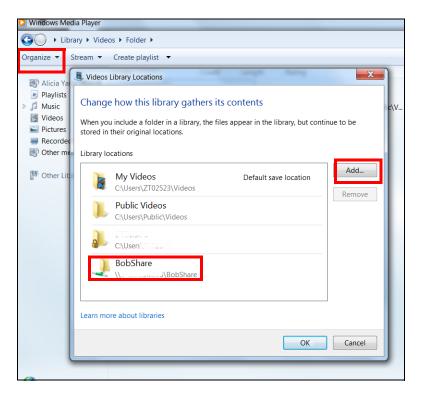


Windows 7

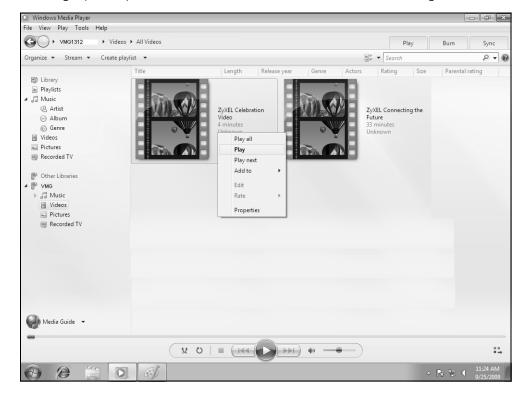
1 Open Windows Media Player. It should automatically detect the Zyxel Device.



If you cannot see the Zyxel Device in the left panel as shown above, go to **Organize > Manage Libraries** > **Music/Videos/Pictures/Recorded TV > Add > \\192.168.1.1\BobShare**. (Select the folder containing the media you wish to upload to Windows Media Player.)



3 In the right panel, you should see a list of files available in the USB storage device.

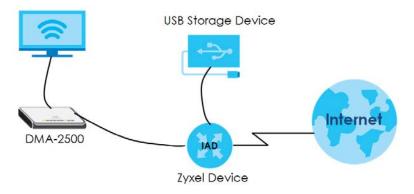


4.6.3 Using a Digital Media Adapter

This section shows you how you can use the Zyxel Device with a Zyxel DMA-2500 to play media files stored in the USB storage device on your TV screen.

Note: For this tutorial, your DMA-2500 should already be set up with the TV according to the instructions in the DMA-2500 Quick Start Guide.

1 Connect the DMA-2500 to an available LAN port in your Zyxel Device.



2 Turn on the TV and wait for the DMA-2500 Home screen to appear. Using the remote controller, go to MyMedia to open the following screen. Select the GPON Device as your media server.



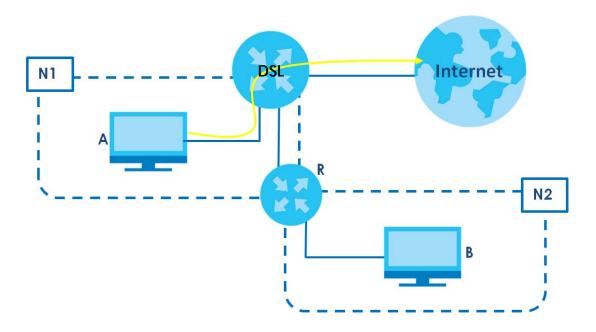
3 The screen shows you the list of available media files in the USB storage device. Select the file you want to open and push the **Play** button in the remote controller.



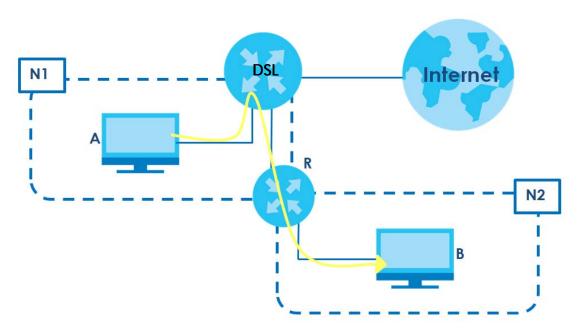
4.7 Configuring Static Route for Routing to Another Network

In order to extend your Intranet and control traffic flowing directions, you may connect a router to the Zyxel Device's LAN. The router may be used to separate two department networks. This tutorial shows how to configure a static routing rule for two network routings.

In the following figure, router $\bf R$ is connected to the Zyxel Device's LAN. $\bf R$ connects to two networks, $\bf N1$ (192.168.1.x/24) and $\bf N2$ (192.168.10.x/24). If you want to send traffic from computer $\bf A$ (in $\bf N1$ network) to computer $\bf B$ (in $\bf N2$ network), the traffic is sent to the Zyxel Device's WAN default gateway by default. In this case, $\bf B$ will never receive the traffic.



You need to specify a static routing rule on the Zyxel Device to specify **R** as the router in charge of forwarding traffic to **N2**. In this case, the Zyxel Device routes traffic from **A** to **R** and then **R** routes the traffic to **B**.



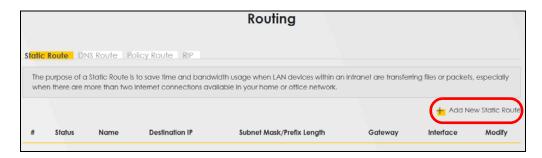
This tutorial uses the following example IP settings:

Table 21 IP Settings in this Tutorial

DEVICE / COMPUTER	IP ADDRESS
The Zyxel Device's WAN	172.16.1.1
The Zyxel Device's LAN	192.168.1.1
ІР Туре	IPv4
Use Interface	VDSL
Α	192.168.1.34
R's N1	192.168.1.253
R's N2	192.168.10.2
В	192.168.10.33

To configure a static route to route traffic from N1 to N2:

- 1 Log into the Zyxel Device's Web Configurator in advanced mode.
- 2 Click Network Setting > Routing.
- 3 Click Add new Static Route in the Static Route screen.



- 4 Configure the Static Route Setup screen using the following settings:
 - 4a Click the Active button to enable this static route. When the switch goes to the right (), the function is enabled. Enter the Route Name as R.
 - 4b Set IP Type to IPv4.
 - 4c Type the Destination IP Address 192.168.10.0 and IP Subnet Mask 255.255.255.0 for the destination, N2
 - Click the Use Gateway IP Address button to enable this function. When the switch goes to the right (), the function is enabled. Type 192.168.1.253 (R's N1 address) in the Gateway IP Address field.
 - **4e** Select **VDSL** as the **Use Interface**.



4a Click OK.

Now **B** should be able to receive traffic from **A**. You may need to additionally configure **B**'s firewall settings to allow specific traffic to pass through.

4.8 Configuring QoS Queue and Class Setup

This section contains tutorials on how you can configure the QoS screen.

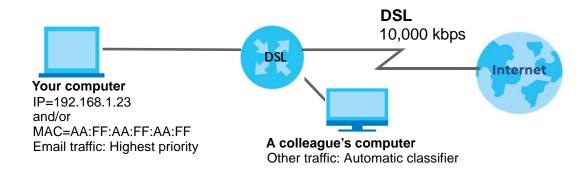
Let's say you are a team leader of a small sales branch office. You want to prioritize email traffic because your task includes sending urgent updates to clients at least twice every hour. You also upload data files (such as logs and email archives) to the FTP server throughout the day. Your colleagues use the Internet for research, as well as chat applications for communicating with other branch offices.

In the following figure, your Internet connection has an upstream transmission bandwidth of 10,000 kbps. For this example, you want to configure QoS so that email traffic gets the highest priority with at least 5,000 kbps. You can do the following:

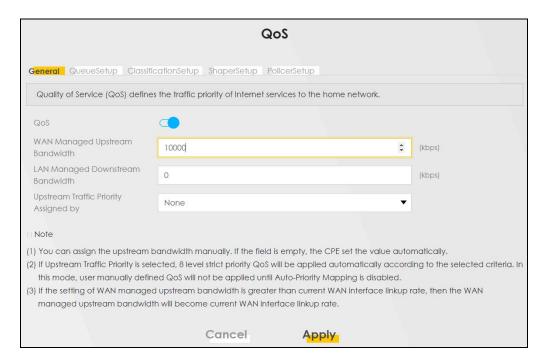
- Configure a queue to assign the highest priority queue (1) to email traffic going to the WAN interface, so that email traffic would not get delayed when there is network congestion.
- Note the IP address (192.168.1.23 for example) and/or MAC address (AA:FF:AA:FF:AA:FF for example) of your computer and map it to queue 7.

Note: QoS is applied to traffic flowing out of the Zyxel Device.

Traffic that does not match this class is assigned a priority queue based on the internal QoS mapping table on the Zyxel Device.



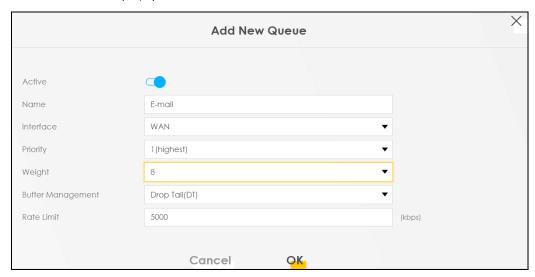
Click Network Setting > QoS > General and click the QoS button to enable. When the switch goes to the right (), the function is enabled. Set your WAN Managed Upstream Bandwidth to 10,000 kbps (or leave this blank to have the Zyxel Device automatically determine this figure). Click Apply.



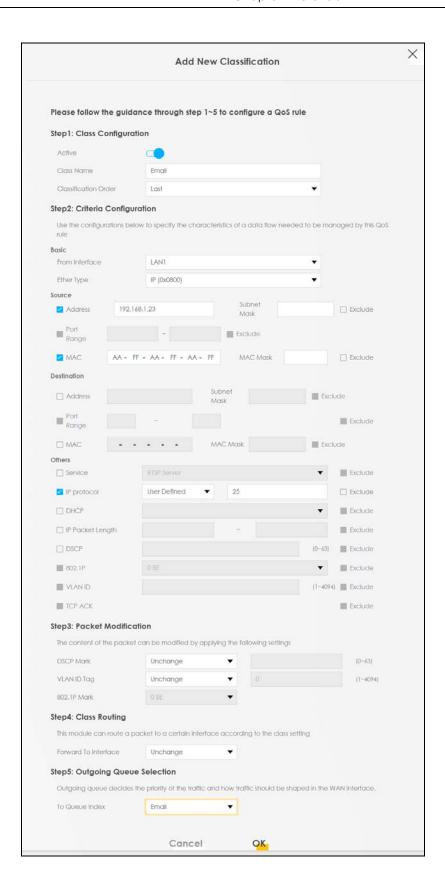
2 Click Network > Queue Setup > Add new Queue to create a new queue. In the screen that opens, click the Active field to enable. When the switch goes to the right (), the function is enabled. Enter or select the following values:

Name: EmailInterface: WANPriority: 1 (High)Weight: 8

• Rate Limit: 5,000 (kbps)



3 Click Network > QoS > Classification Setup > Add new Classification to create a new class. Select Enable in the Active field and follow the settings as shown in the screen below.

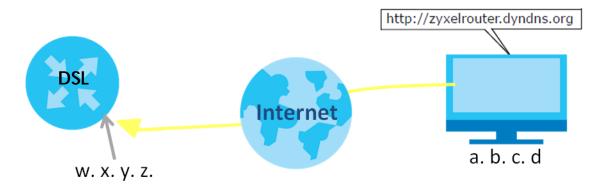


Class Name	Give a class name to this traffic, such as Email in this example.	
From Interface	Interface This is the interface from which the traffic will be coming from. Select LAN1 for this example.	
Ether Type	e Select IP to identify the traffic source by its IP address or MAC address.	
IP Address	Type the IP address of your computer - 192.168.1.23. Type the IP Subnet Mask if you know it.	
MAC Address	C Address Type the MAC address of your computer - AA:FF:AA:FF. Type the MAC Mask if you know i	
To Queue Index	Link this to an item in the Network Setting > QoS > Queue Setup screen, which is the Email queue created in this example.	

This maps email traffic coming from port 25 to the highest priority, which you have created in the previous screen (see the **IP Protocol** field). This also maps your computer's IP address and MAC address to the **Email** queue (see the **Source** fields).

4.9 Access the Zyxel Device Using DDNS

If you connect your Zyxel Device to the Internet and it uses a dynamic WAN IP address, it is inconvenient for you to manage the device from the Internet. The Zyxel Device's WAN IP address changes dynamically. Dynamic DNS (DDNS) allows you to access the Zyxel Device using a domain name.



To use this feature, you have to apply for DDNS service at www.dyndns.org.

This tutorial covers:

- Registering a DDNS Account on www.dyndns.org
- Configuring DDNS on Your Zyxel Device
- · Testing the DDNS Setting

Note: If you have a private WAN IP address, then you cannot use DDNS.

4.9.1 Registering a DDNS Account on www.dyndns.org

- 1 Open a browser and type http://www.dyndns.org.
- 2 Apply for a user account. This tutorial uses **UserName1** and **12345** as the username and password.
- 3 Log into www.dyndns.org using your account.

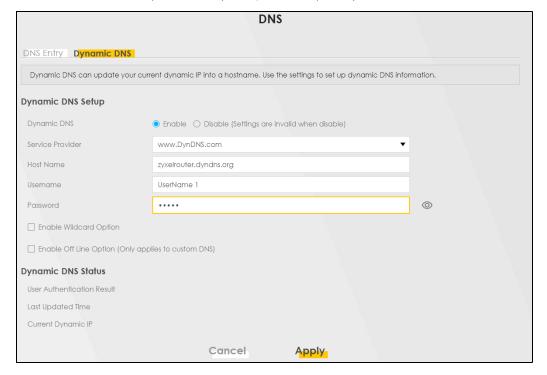
- 4 Add a new DDNS host name. This tutorial uses the following settings as an example.
 - Hostname: zyxelrouter.dyndns.org
 - Service Type: Host with IP address
 - IP Address: Enter the WAN IP address that your Zyxel Device is currently using. You can find the IP address on the Zyxel Device's Web Configurator **Status** page.

Then you will need to configure the same account and host name on the Zyxel Device later.

4.9.2 Configuring DDNS on Your Zyxel Device

Configure the following settings in the Network Setting > DNS > Dynamic DNS screen.

- Select Enable Dynamic DNS.
- Select www.DynDNS.com as the service provider.
- Type zyxelrouter.dyndns.org in the Host Name field.
- Enter the user name (UserName1) and password (12345).



Click Apply.

4.9.3 Testing the DDNS Setting

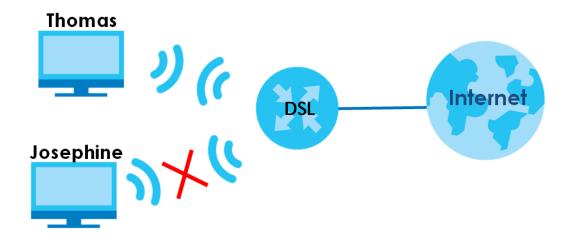
Now you should be able to access the Zyxel Device from the Internet. To test this:

- 1 Open a web browser on the computer (using the IP address a.b.c.d) that is connected to the Internet.
- 2 Type http://zyxelrouter.dyndns.org and press [Enter].
- 3 The Zyxel Device's login page should appear. You can then log into the Zyxel Device and manage it.

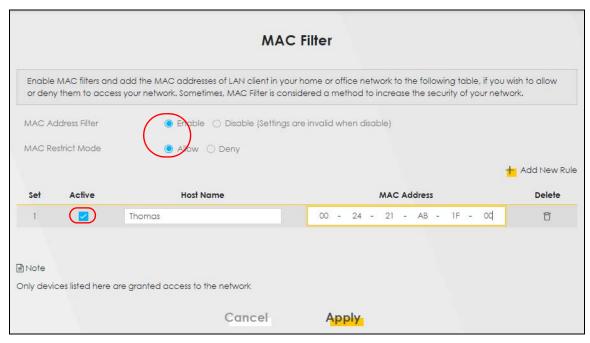
4.10 Configuring the MAC Address Filter

Thomas noticed that his daughter Josephine spends too much time surfing the web and downloading media files. He decided to prevent Josephine from accessing the Internet so that she can concentrate on preparing for her final exams.

Josephine's computer connects wirelessly to the Internet through the Zyxel Device. Thomas decides to use the **Security > MAC Filter** screen to grant wireless network access to his computer but not to Josephine's computer.



- 1 Click Security > MAC Filter to open the MAC Filter screen. Select the Enable check box to activate MAC filter function.
- 2 Select Allow. Click Add a new setting to add a new entry. Then enter the host name and MAC address of Thomas' computer in this screen. Click Apply.



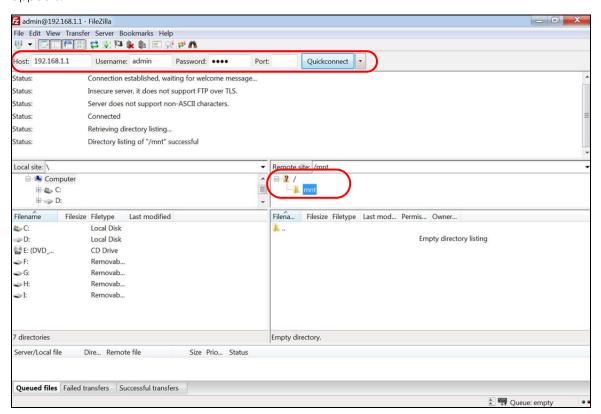
Thomas can also grant access to the computers of other members of his family and friends. However, Josephine and others not listed in this screen will no longer be able to access the Internet through the Zyxel Device.

4.11 Access Your Shared Files From a Computer

Here is how to use an FTP program to access a file storage device connected to the Zyxel Device's USB port.

Note: This example uses the FileZilla FTP program to browse your shared files.

1 In FileZilla enter the IP address of the Zyxel Device (the default is 192.168.1.1), your account's user name and password and port 21 and click **Quickconnect**. A screen asking for password authentication appears.



2 Once you log in the USB device displays in the **mnt** folder.

PART II Technical Reference

CHAPTER 5 Connection Status Screens

5.1 The Connection Status Screen

After you log into the Web Configurator, the **Connection Status** screen appears. You can configure basic Internet access, wireless settings, and parental control settings in this screen. It also shows the network status of the Zyxel Device and computers/devices connected to it.

5.2 The Connectivity Screen

Use this screen to view the network connection status of the Zyxel Device and its clients.

Figure 59 Connectivity



Click the Arrow icon () to open the following screen. Use this screen to view IP addresses and MAC addresses of the wireless and wired devices connected to the Zyxel Device.

Place your mouse within the device block, and an Edit icon (() will appear. Click the Edit icon to change the icon and name of a connected device.

Figure 60 Connectivity: Connected Devices



5.2.1 Icon and Device Name

Select an icon and/or enter a name in the **Device Name** field for a connected device. Click **Save** to save your changes.

Figure 61 Connectivity: Edit



5.3 The System Info Screen

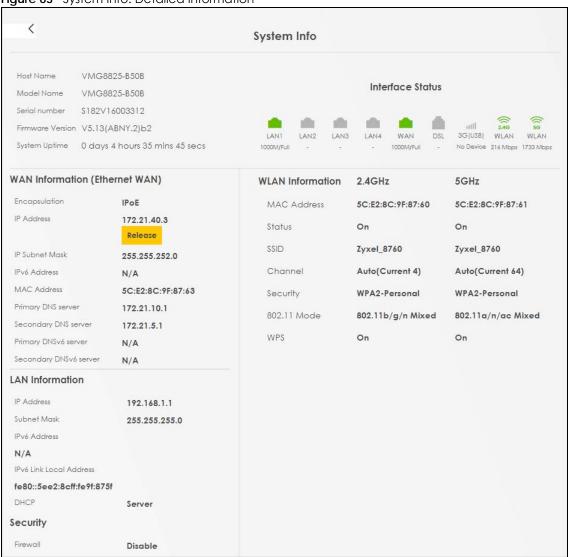
Use this screen to view the basic system information of the Zyxel Device.

Figure 62 System Info



Click the Arrow icon () to open the following screen. Use this screen to view more information on the status of your firewall and interfaces (WAN, LAN, and WLAN).

Figure 63 System Info: Detailed Information



Each field is described in the following table.

Table 22 System Info: Detailed Information

LABEL	DESCRIPTION				
Host Name	This field displays the Zyxel Device system name. It is used for identification.				
Model Name	This shows the model number of your Zyxel Device.				
Serial Number	This field displays the serial number of the Zyxel Device.				
Firmware Version	This is the current version of the firmware inside the Zyxel Device.				
System Up Time	This field displays how long the Zyxel Device has been running since it last started up. The Zyxel Device starts up when you plug it in, when you restart it (Maintenance > Reboot), or when you reset it.				
Interface Status					
Virtual ports are shown here. You can see the ports in use and their transmission rate.					
WAN Information (These fields display when you have a WAN connection.)					
Encapsulation	This field displays the current encapsulation method.				

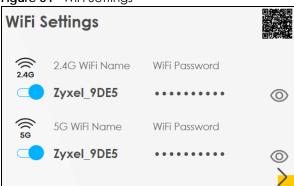
Table 22 System Info: Detailed Information (continued)

LABEL	DESCRIPTION					
IP Address	This field displays the current IP address of the Zyxel Device in the WAN.					
	Click the Release button to release the IP address provided by a DHCP server.					
IP Subnet Mask	This field displays the current subnet mask in the WAN.					
IPv6 Address	This field displays the current IPv6 address of the Zyxel Device in the WAN.					
MAC Address	This shows the WAN Ethernet adapter MAC (Media Access Control) address of your Zyxel Device.					
Primary DNS server	This field displays the first DNS server address assigned by the ISP.					
Secondary DNS server	This field displays the second DNS server address assigned by the ISP.					
Primary DNSv6 server	This field displays the first DNS server IPv6 address assigned by the ISP.					
Secondary DNSv6 server	This field displays the second DNS server IPv6 address assigned by the ISP.					
LAN Information						
IP Address	This is the current IP address of the Zyxel Device in the LAN.					
Subnet Mask	This is the current subnet mask in the LAN.					
IPv6 Link Local Address	This field displays the current link-local address of the Zyxel Device for the LAN interface.					
DHCP	This field displays what DHCP services the Zyxel Device is providing to the LAN. The possible values are:					
	Server - The Zyxel Device is a DHCP server in the LAN. It assigns IP addresses to other computers in the LAN.					
	Relay - The Zyxel Device acts as a surrogate DHCP server and relays DHCP requests and responses between the remote server and the clients.					
	None - The Zyxel Device is not providing any DHCP services to the LAN.					
Security						
Firewall	This displays the firewall's current security level.					
WLAN 2.4G/5G Inform	nation					
MAC Address	This shows the wireless adapter MAC (Media Access Control) address of the wireless interface.					
Status	This displays whether the WLAN is activated.					
SSID	This is the descriptive name used to identify the Zyxel Device in a wireless LAN.					
Channel	This is the channel number used by the wireless interface now.					
Security	This displays the type of security mode the wireless interface is using in the wireless LAN.					
802.11 Mode	This displays the type of 802.11 mode the wireless interface is using in the wireless LAN.					
WPS	This displays whether WPS is activated on the wireless interface.					

5.4 The WiFi Settings Screen

Use this screen to enable or disable the main 2.4 GHz and/or 5 GHz wireless networks. When the switch goes to the right (), the function is enabled. Otherwise, it's not. You can use this screen or the QR code on the upper right corner to check the SSIDs (WiFi network name) and passwords of the main wireless networks. If you want to show or hide your WiFi passwords, click the Eye icon ().

Figure 64 WiFi Settings



Click the Arrow icon () to open the following screen. Use this screen to configure the SSIDs and/or passwords for your main wireless networks. Select **Keep 2.4G and 5G the same** to use the same SSID for 2.4GHz and 5GHz bands. This enables wireless clients to steer between 2.4GHz and 5GHz bands in a MESH network.

Figure 65 WiFi Settings: Configuration



Each field is described in the following table.

Table 23 WiFi Settings: Configuration

LABEL	DESCRIPTION			
Keep 2.4G and 5G the same	Select this and the 2.4 GHz and 5 GHz wireless networks will use the same SSID. Note that you have to disable Zyxel MESH in the Network > Wireless > MESH screen to deselect the Keep 2.4G and 5G the same check box. If you deselect this, the screen will change. You need to assign different SSIDs for the 2.4 GHz			
	and 5 GHz wireless networks.			
2.4G/5G WiFi	Click this switch to enable or disable the 2.4 GHz and/or 5 GHz wireless networks. When the switch goes to the right, the function is enabled. Otherwise, it's not.			
WiFi Name	The SSID (Service Set IDentity) identifies the service set with which a wireless device is associated. Wireless devices associating to the access point (AP) must have the same SSID.			
	Enter a descriptive name (up to 32 English keyboard characters) for the wireless LAN.			

Table 23 WiFi Settings: Configuration (continued)

LABEL	DESCRIPTION
WiFi Password	If you selected Random Password , this field displays a pre-shared key generated by the Zyxel Device.
	If you did not select Random Password , you can manually type a pre-shared key from 8 to 64 case-sensitive keyboard characters.
	Click the Eye icon to show or hide the password for your wireless network. When the Eye icon is slashed Ø, you'll see the password in plain text. Otherwise, it's hidden.
Random Password	Select this option to have the Zyxel Device automatically generate a password. The WiFi Password field will not be configurable when you select this option.
Hide WiFi Name	Select this check box to hide the SSID in the outgoing beacon frame so a station cannot obtain the SSID through scanning using a site survey tool.
	Note: Disable WPS in the Network Setting > Wireless > WPS screen to hide the SSID.
Save	Click Save to save your changes.

5.5 The Guest WiFi Settings Screen

Use this screen to enable or disable the guest 2.4 GHz and/or 5 GHz wireless networks. When the switch goes to the right (), the function is enabled. Otherwise, it's not. You can check their SSIDs (WiFi network name) and passwords from this screen. If you want to show or hide your WiFi passwords, click the Eye icon.

Figure 66 Guest WiFi Settings



Click the Arrow icon (>) to open the following screen. Use this screen configure the SSIDs and/or passwords for your guest wireless networks.

Figure 67 Guest WiFi Settings: Configuration



To assign different SSIDs to the 2.4 GHz and 5 GHz guest wireless networks, clear the **Keep 2.4G and 5G** the same check box in the **WiFi Settings** screen, and the **Guest WiFi Settings** screen will change. Note that you have to disable Zyxel MESH in the **Network > Wireless > MESH** screen to clear the **Keep 2.4G and 5G the same** check box.

Figure 68 Guest WiFi Settings: Different SSIDs



Each field is described in the following table.

Table 24 WiFi Settings: Configuration

LABEL	DESCRIPTION
WiFi 2.4G/5G WiFi	Click this switch to enable or disable the 2.4 GHz and/or 5 GHz wireless networks. When the switch goes to the right , the function is enabled. Otherwise, it's not.
WiFi Name	The SSID (Service Set IDentity) identifies the service set with which a wireless device is associated. Wireless devices associating to the access point (AP) must have the same SSID.
	Enter a descriptive name (up to 32 English keyboard characters) for the wireless LAN.

Table 24 WiFi Settings: Configuration (continued)

LABEL	DESCRIPTION
WiFi Password	If you selected Random Password , this field displays a pre-shared key generated by the Zyxel Device.
	If you did not select Random Password , you can manually type a pre-shared key from 8 to 64 case-sensitive keyboard characters.
	Click the Eye icon to show or hide the password of your wireless network. When the Eye icon is slashed Ø, you'll see the password in plain text. Otherwise, it's hidden.
Random Password	Select this option to have the Zyxel Device automatically generate a password. The WiFi Password field will not be configurable when you select this option.
Hide WiFi Name	Select this check box to hide the SSID in the outgoing beacon frame so a station cannot obtain the SSID through scanning using a site survey tool.
	Note: Disable WPS in the Network Setting > Wireless > WPS screen to hide the SSID.
Save	Click Save to save your changes.

5.6 The LAN Screen

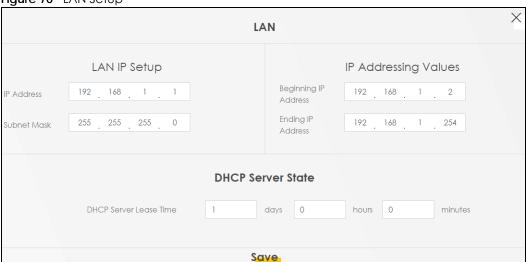
Use this screen to view the LAN IP address, subnet mask, and DHCP settings of your Zyxel Device.

Figure 69 LAN



Click the Arrow icon () to open the following screen. Use this screen to configure the LAN IP settings and DHCP setting for your Zyxel Device.

Figure 70 LAN Setup



Each field is described in the following table.

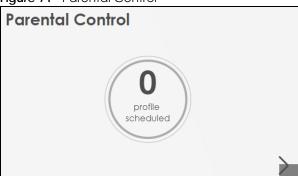
Table 25 Status Screen

LABEL	DESCRIPTION				
LAN IP Setup					
IP Address	Type the LAN IPv4 IP address you want to assign to your Zyxel Device in dotted decimal notation, for example, 192.168.1.1 (factory default).				
Subnet Mask	Type the subnet mask of your network in dotted decimal notation, for example 255.255.255.0 (factory default). Your Zyxel Device automatically computes the subnet mask based on the IP address you enter, so do not change this field unless you are instructed to do so.				
IP Addressing Values					
Beginning IP Address	This field specifies the first of the contiguous addresses in the IP address pool.				
Ending IP Address	This field specifies the last of the contiguous addresses in the IP address pool.				
DHCP Server State					
DHCP Server Lease Time This is the period of time DHCP-assigned addresses is used. DHCP automatically a addresses to clients when they log in. DHCP centralizes IP address management computers that run the DHCP server program. DHCP leases addresses, for a period which means that past addresses are "recycled" and made available for future reassignment to other systems.					
Days/Hours/ Minutes	Type the lease time of the DHCP server.				
Save	Click Save to save your changes.				

5.7 The Parental Control Screen

Use this screen to view the number of profiles that were created for parental control.

Figure 71 Parental Control



The Arrow icon is grayed out () when the following are enabled:

- MESH feature is enabled in the Wireless > MESH screen.
- ONE Connect feature is enabled in the Network > Home Connectivity screen.

This means you can't configure parental control settings. If you click the grayed out Arrow icon, the following message will appear.

Figure 72 Cannot Use Parental Control



Disable the MESH feature in the Wireless > MESH screen and ONE Connect feature in the Network > Home Connectivity screen, and the grayed-out Arrow icon should turn yellow (). Click the yellow Arrow icon to open the following screen. Use this screen to enable parental control and add more profiles. Add a profile to create restricted access schedules. Go to the Security > Parental Control > Add New PCP/Edit screen to configure URL filtering settings to block the users on your network from accessing certain web sites.

Figure 73 Parental Control



Each field is described in the following table.

Table 26 Parental Control: Schedule

LABEL	DESCRIPTION
Parental Control	Click this switch to enable or disable parental control. When the switch goes to the right (), the function is enabled. Otherwise, it's not.
Scheduled Profile	This screen shows all the created profiles.
Blocked Devices	The screen shows the profile devices that are not allowed to access the Internet.

5.7.1 Create a Parental Control Profile

Click **Add more Profile** to create a profile. Use this screen to add a device(s) in a profile and block Internet access on the profile device(s).

Figure 74 Parental Control: Add More Profile



Each field is described in the following table.

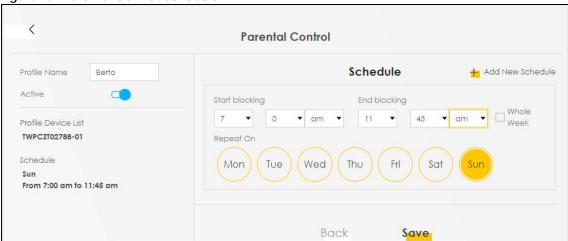
Table 27 Parental Control: Add More Profile

LABEL	DESCRIPTION				
Profile Name	Enter a descriptive name for the profile.				
Internet Blocking	Click this switch to enable or disable Internet access. When the switch goes to the right, the function is enabled. Otherwise, it's not.				
Profile Device List	This field shows the devices selected on the right for this profile.				
Blocking Schedule	This field shows the time during which Internet access is blocked on the profile device(s).				
	Select a device(s) on your network for this profile.				

5.7.2 Define a Schedule

Click **Next** to define time periods and days during which Internet access is blocked on the profile device(s).

Figure 75 Parental Control: Schedule



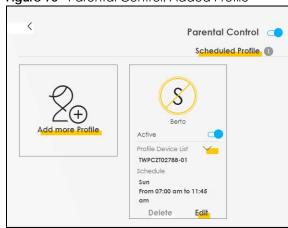
Each field is described in the following table.

Table 28 Parental Control: Schedule

LABEL	DESCRIPTION				
Profile Name	Enter a descriptive name for the profile.				
Internet Blocking	Click this switch to enable or disable Internet access. When the switch goes to the right, the function is enabled. Otherwise, it's not.				
Profile Device List	This field shows the devices selected on the right for this profile.				
Blocking Schedule	This field shows the time during which Internet access is blocked on the profile device(s).				
Schedule					
Add New Schedule	Click this to add a new block for scheduling.				
Start/End blocking	Select the time period when Internet access is blocked on the profile device(s).				
	Select All Day and the scheduler rule will be activated for 24 hours.				
Repeat On	Select the days when Internet access is blocked on the profile device(s).				
Back	Click Back to return to the previous screen.				
Save	Click Save to save your changes.				

Once a profile is created, it'll show in the following screen. Click this 🕌 to Delete or Edit a profile.

Figure 76 Parental Control: Added Profile



CHAPTER 6 Broadband

6.1 Overview

This chapter discusses the Zyxel Device's **Broadband** screens. Use these screens to configure your Zyxel Device for Internet access.

A WAN (Wide Area Network) connection is an outside connection to another network or the Internet. It connects your private networks, such as a LAN (Local Area Network) and other networks, so that a computer in one location can communicate with computers in other locations.

Figure 77 LAN and WAN



6.1.1 What You Can Do in this Chapter

- Use the **Broadband** screen to view, remove or add a WAN interface. You can also configure the WAN settings on the Zyxel Device for Internet access (Section 6.2 on page 123).
- Use the Cellular Backup screen to configure cellular WAN connection (Section 6.3 on page 132).
- Use the **Advanced** screen to enable or disable PTM over ADSL. Annex M/Annex J, and DSL PhyR functions (Section 6.4 on page 138).
- Use the **Ethernet WAN** screen to convert LAN port number four as a WAN port or restore the Ethernet WAN port to a LAN port (Section 6.5 on page 141).

Table 29 WAN Setup Overview

LAYER-2 INTERFACE		INTERNET CONNECTION		
CONNECTION	DSL LINK TYPE	MODE	ENCAPSULATION	CONNECTION SETTINGS
ADSL/VDSL over PTM	N/A	Routing	PPPoE	PPP information, IPv4/IPv6 IP address, routing feature, DNS server, VLAN, QoS, and MTU
			IPoE	IPv4/IPv6 IP address, routing feature, DNS server, VLAN, QoS, and MTU
		Bridge	N/A	VLAN and QoS

Table 29 WAN Setup Overview (continued)

LAYER-2 INTERFACE		INTERNET CONNECTION		
CONNECTION	DSL LINK TYPE	MODE	ENCAPSULATION	CONNECTION SETTINGS
ADSL over ATM	EoA	Routing	PPPoE/PPPoA	ATM PVC configuration, PPP information, IPv4/IPv6 IP address, routing feature, DNS server, VLAN, QoS, and MTU
			IPoE/IPoA	ATM PVC configuration, IPv4/IPv6 IP address, routing feature, DNS server, VLAN, QoS, and MTU
		Bridge	N/A	ATM PVC configuration, and QoS
Ethernet	N/A	Routing	PPPoE	PPP user name and password, WAN IPv4/IPv6 IP address, routing feature, DNS server, VLAN, QoS, and MTU
			IPoE	WAN IPv4/IPv6 IP address, NAT, DNS server and routing feature
		Bridge	N/A	VLAN and QoS

6.1.2 What You Need to Know

The following terms and concepts may help as you read this chapter.

WAN IP Address

The WAN IP address is an IP address for the Zyxel Device, which makes it accessible from an outside network. It is used by the Zyxel Device to communicate with other devices in other networks. It can be static (fixed) or dynamically assigned by the ISP each time the Zyxel Device tries to access the Internet.

If your ISP assigns you a static WAN IP address, they should also assign you the subnet mask and DNS server IP address(es).

ATM

Asynchronous Transfer Mode (ATM) is a WAN networking technology that provides high-speed data transfer. ATM uses fixed-size packets of information called cells. With ATM, a high QoS (Quality of Service) can be guaranteed. ATM uses a connection-oriented model and establishes a virtual circuit (VC).

PTM

Packet Transfer Mode (PTM) is packet-oriented and supported by the VDSL2 standard. In PTM, packets are encapsulated directly in the High-level Data Link Control (HDLC) frames. It is designed to provide a low-overhead, transparent way of transporting packets over DSL links, as an alternative to ATM.

IPv6 Introduction

IPv6 (Internet Protocol version 6), is designed to enhance IP address size and features. The increase in IPv6 address size to 128 bits (from the 32-bit IPv4 address) allows up to 3.4×10^{38} IP addresses. The Zyxel Device can use IPv4/IPv6 dual stack to connect to IPv4 and IPv6 networks, and supports IPv6 rapid deployment (6RD).

IPv6 Addressing

The 128-bit IPv6 address is written as eight 16-bit hexadecimal blocks separated by colons (:). This is an example IPv6 address 2001:0db8:1a2b:0015:0000:0000:1a2f:0000.

IPv6 addresses can be abbreviated in two ways:

- Leading zeros in a block can be omitted. So
 2001:0db8:1a2b:0015:0000:0000:1a2f:0000 can be written as
 2001:db8:1a2b:15:0:0:1a2f:0.
- Any number of consecutive blocks of zeros can be replaced by a double colon. A double colon can only appear once in an IPv6 address. So

```
2001:0db8:0000:0000:1a2f:0000:0000:0015 can be written as 2001:0db8::1a2f:0000:0000:0015, 2001:0db8:0000:0000:1a2f::0015, 2001:db8::1a2f:0:0:15 or 2001:db8:0:0:1a2f::15.
```

IPv6 Prefix and Prefix Length

Similar to an IPv4 subnet mask, IPv6 uses an address prefix to represent the network address. An IPv6 prefix length specifies how many most significant bits (start from the left) in the address compose the network address. The prefix length is written as "/x" where x is a number. For example,

```
2001:db8:1a2b:15::1a2f:0/32
```

means that the first 32 bits (2001:db8) is the subnet prefix.

IPv6 Subnet Masking

IPv6 Rapid Deployment

Use IPv6 Rapid Deployment (6rd) when the local network uses IPv6 and the ISP has an IPv4 network. When the Zyxel Device has an IPv4 WAN address and you set **IPv6/IPv4 Mode** to **IPv4 Only**, you can enable 6rd to encapsulate IPv6 packets in IPv4 packets to cross the ISP's IPv4 network.

The Zyxel Device generates a global IPv6 prefix from its IPv4 WAN address and tunnels IPv6 traffic to the ISP's Border Relay router (BR in the figure) to connect to the native IPv6 Internet. The local network can also use IPv4 services. The Zyxel Device uses it's configured IPv4 WAN IP to route IPv4 traffic to the IPv4 Internet.

LAN
- IPv6
- IPv4
-IPv6 in IPv6
-IPv6 in IPv6 in IPv6 in IPv6
-IPv6 in IPv6 in

Dual Stack Lite

Use Dual Stack Lite when local network computers use IPv4 and the ISP has an IPv6 network. When the Zyxel Device has an IPv6 WAN address and you set IPv6/IPv4 Mode to IPv6 Only, you can enable Dual Stack Lite to use IPv4 computers and services.

The Zyxel Device tunnels IPv4 packets inside IPv6 encapsulation packets to the ISP's Address Family Transition Router (AFTR in the graphic) to connect to the IPv4 Internet. The local network can also use IPv6 services. The Zyxel Device uses it's configured IPv6 WAN IP to route IPv6 traffic to the IPv6 Internet.

6.1.3 Before You Begin

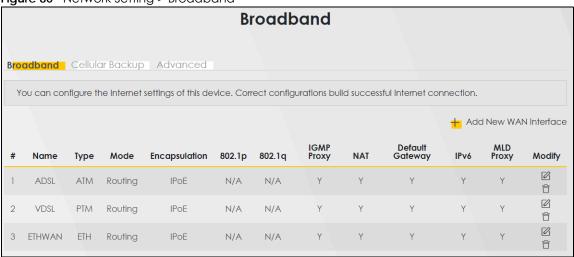
You need to know your Internet access settings such as encapsulation and WAN IP address. Get this information from your ISP.

6.2 The Broadband Screen

Use this screen to change your Zyxel Device's Internet access settings. The summary table shows you the configured WAN services (connections) on the Zyxel Device. Use information provided by your ISP to configure WAN settings.

Click **Network Setting > Broadband** to access this screen.

Figure 80 Network Setting > Broadband



The following table describes the labels in this screen.

Table 30 Network Setting > Broadband

LABEL	DESCRIPTION
Add New WAN Interface	Click this button to create a new connection.
#	This is the index number of the entry.
Name	This is the service name of the connection.
Туре	This shows whether it is an ATM, Ethernet or a PTM connection.
Mode	This shows whether the connection is in routing or bridge mode.
Encapsulation	This is the method of encapsulation used by this connection.
802.1p	This indicates the 802.1p priority level assigned to traffic sent through this connection. This displays N/A when there is no priority level assigned.
802.1q	This indicates the VLAN ID number assigned to traffic sent through this connection. This displays N/A when there is no VLAN ID number assigned.
IGMP Proxy	This shows whether the Zyxel Device act as an IGMP proxy on this connection.
NAT	This shows whether NAT is activated or not for this connection.

Table 30 Network Setting > Broadband (continued)

LABEL	DESCRIPTION
Default Gateway	This shows whether the Zyxel Device use the WAN interface of this connection as the system default gateway.
IPv6	This shows whether IPv6 is activated or not for this connection. IPv6 is not available when the connection uses the bridging service.
MLD Proxy	This shows whether Multicast Listener Discovery (MLD) is activated or not for this connection. MLD is not available when the connection uses the bridging service.
Modify	Click the Edit icon to configure the WAN connection.
	Click the Delete icon to remove the WAN connection.

6.2.1 Add/Edit Internet Connection

Click **Add New WAN Interface** in the Broadband screen or the **Edit** icon next to an existing WAN interface to open the following screen. Use this screen to configure a WAN connection. The screen varies depending on the interface type, mode, encapsulation, and IPv6/IPv4 mode you select.

6.2.1.1 Routing Mode

Use Routing mode if your ISP give you one IP address only and you want multiple computers to share an Internet account.

The following example screen displays when you select the ADSL over ATM connection type, Routing mode, and PPPoE encapsulation. The screen varies when you select other interface type, encapsulation, and IPv6/IPv4 mode.

X Add New WAN Interface General **PPP Information** PPP User admin ADSL over ATM Type ppp 0 Password PPP PPPOE Encapsulation Connection

Auto Connect

On Demand Trigger IPv4/IPv6 IPv4 IPv6 DualStack ▼ PPPOE Mode Passthrough VLAN ATM PVC Configuration 802.1p VPI [0-255] 802.1q VCI [32-33 MTU Encapsulation LLC/SNAP-BRIDGING Service UBR Without PCR MTU 1492 Category **IP Address Routing Feature** Obtain an IP Address NAT **IGMP Proxy** Automatically Static IP Address Apply as **Fullcone NAT** Default Gateway **DNS Server** Obtain DNS Info Automatically Use Following Static DNS Address **IPv6 Address IPv6 Routing Feature** Obtain an IPv6 Address Automatically Apply as MLD Proxy Default C Static IPv6 Address Gateway **IPv6 DNS Server** Obtain IPv6 DNS Info Automatically Use Following Static IPv6 DNS Address Cancel Apply

Figure 81 Network Setting > Broadband > Add/Edit New WAN Interface (Routing Mode)

The following table describes the labels in this screen.

Table 31 Network Setting > Broadband > Add/Edit New WAN Interface (Routing Mode)

LABEL	DESCRIPTION
General	Click this switch to enable or disable the interface. When the switch goes to the right, the function is enabled. Otherwise, it's not.
Name	Specify a descriptive name for this connection.
Туре	Select whether it is an ADSL/VDSL over PTM or ADSL over ATM connection.
Mode	Select Routing if your ISP give you one IP address only and you want multiple computers to share an Internet account.
Encapsulation	Select the method of encapsulation used by your ISP from the drop-down list box. This option is available only when you select Routing in the Mode field.
	The choices depend on the connection type you selected. If your connection type is ADSL/VDSL over PTM, the choices are PPPoE and IPoE. If your connection type is ADSL over ATM, the choices are PPPoE, PPPoA, IPoE and IPoA. If your connection type is Ethernet, the choices are PPPoE and IPoE.
IPv4/IPv6 Mode	Select IPv4 Only if you want the Zyxel Device to run IPv4 only.
	Select IPv4 IPv6 DualStack to allow the Zyxel Device to run IPv4 and IPv6 at the same time.
	Select IPv6 Only if you want the Zyxel Device to run IPv6 only.
PPP Information (This is available only when you select PPPoE or PPPoA in the Mode field.)
PPP User Name	Enter the user name exactly as your ISP assigned. If assigned a name in the form user@domain where domain identifies a service name, then enter both components exactly as given.
PPP Password	Enter the password associated with the user name above. Select password unmask to show your entered password in plain text.
PPP Connection	Select when to have the Zyxel Device establish the PPP connection.
Trigger	Auto Connect - select this to not let the connection time out.
	On Demand - select this to automatically bring up the connection when the Zyxel Device receives packets destined for the Internet.
Idle Timeout	This value specifies the time in minutes that elapses before the router automatically disconnects from the PPPoE server.
	This field is not available if you select Auto Connect in the PPP Connection Trigger field.
PPPoE	This field is available when you select PPPoE encapsulation.
Passthrough	In addition to the Zyxel Device's built-in PPPoE client, you can enable PPPoE pass through to allow up to ten hosts on the LAN to use PPPoE client software on their computers to connect to the ISP via the Zyxel Device. Each host can have a separate account and a public WAN IP address.
	PPPoE pass through is an alternative to NAT for application where NAT is not appropriate.
	Disable PPPoE pass through if you do not need to allow hosts on the LAN to use PPPoE client software on their computers to connect to the ISP.
ATM PVC Configu	uration (These fields appear when the Type is set to ADSL over ATM.)
VPI [0-255]	The valid range for the VPI is 0 to 255. Type the VPI assigned to you.
VCI [32-65535]	The valid range for the VCI is 32 to 65535 (0 to 31 is reserved for local management of ATM traffic). Enter the VCI assigned to you.

Table 31 Network Setting > Broadband > Add/Edit New WAN Interface (Routing Mode)

LABEL	DESCRIPTION
Encapsulation	Select the method of multiplexing used by your ISP from the drop-down list box. Choices are:
	 LLC/SNAP-BRIDGING: In LCC encapsulation, bridged PDUs are encapsulated by identifying the type of the bridged media in the SNAP header. This is available only when you select IPoE or PPPoE in the Select DSL Link Type field.
	VC/MUX: In VC multiplexing, each protocol is carried on a single ATM virtual circuit (VC). To transport multiple protocols, the Zyxel Device needs separate VCs. There is a binding between a VC and the type of the network protocol carried on the VC. This reduces payload overhead since there is no need to carry protocol information in each Protocol Data Unit (PDU) payload.
Service	Select UBR Without PCR for applications that are non-time sensitive, such as email.
Category	Select CBR (Continuous Bit Rate) to specify fixed (always-on) bandwidth for voice or data traffic.
	Select Non Realtime VBR (non real-time Variable Bit Rate) for connections that do not require closely controlled delay and delay variation.
	Select Realtime VBR (real-time Variable Bit Rate) for applications with bursty connections that require closely controlled delay and delay variation.
Peak Cell Rate [cells/s]	Divide the DSL line rate (bps) by 424 (the size of an ATM cell) to find the Peak Cell Rate (PCR). This is the maximum rate at which the sender can send cells. Type the PCR here.
Sustainable Cell Rate	The Sustain Cell Rate (SCR) sets the average cell rate (long-term) that can be transmitted. Type the SCR, which must be less than the PCR. Note that system default is 0 cells/sec.
Maximum Burst Size [cells]	Maximum Burst Size (MBS) refers to the maximum number of cells that can be sent at the peak rate. Type the MBS, which is less than 65535.
VLAN	(These fields appear when the Type is set to ADSL/VDSL over PTM or ADSL over ATM.)
	Click this switch to enable or disable VLAN on this WAN interface. When the switch goes to the right, the function is enabled. Otherwise, it's not.
802.1p	IEEE 802.1p defines up to 8 separate traffic types by inserting a tag into a MAC-layer frame that contains bits to define class of service.
	Select the IEEE 802.1p priority level (from 0 to 7) to add to traffic through this connection. The greater the number, the higher the priority level.
802.1q	Type the VLAN ID number (from 1 to 4094) for traffic through this connection.
MTU	
MTU	Enter the MTU (Maximum Transfer Unit) size for this traffic.
IP Address (This is	available only when you select IPv4 Only or IPv4 IPv6 DualStack in the IPv4/IPv6 Mode field.)
Obtain an IP Address Automatically	A static IP address is a fixed IP that your ISP gives you. A dynamic IP address is not fixed; the ISP assigns you a different one each time you connect to the Internet. Select this if you have a dynamic IP address.
Static IP Address	Select this option If the ISP assigned a fixed IP address.
IP Address	Enter the static IP address provided by your ISP.
Subnet Mask	Enter the subnet mask provided by your ISP.
Gateway IP Address	Enter the gateway IP address provided by your ISP.
DNS Server (This is	available only when you select IPv4 Only or IPv4 IPv6 DualStack in the IPv4/IPv6 Mode field.)
	Select Obtain DNS Info Automically if you want the Zyxel Device to use the DNS server addresses assigned by your ISP.
	Select Use Following Static DNS Address if you want the Zyxel Device to use the DNS server addresses you configure manually.
Primary DNS Server	Enter the first DNS server address assigned by the ISP.

Table 31 Network Setting > Broadband > Add/Edit New WAN Interface (Routing Mode)

LABEL	DESCRIPTION		
Secondary DNS Server	Enter the second DNS server address assigned by the ISP.		
Routing Feature (This is available only when you select IPv4 Only or IPv4 IPv6 DualStack in the IPv4/IPv6 Mode field.)			
NAT	Click this switch to activate or deactivate NAT on this connection. When the switch goes to the right , the function is enabled. Otherwise, it is not.		
IGMP Proxy	Internet Group Multicast Protocol (IGMP) is a network-layer protocol used to establish membership in a Multicast group - it is not used to carry user data.		
	Click this switch to have the Zyxel Device act as an IGMP proxy on this connection. When the switch goes to the right, the function is enabled. Otherwise, it's not.		
	This allows the Zyxel Device to get subscribing information and maintain a joined member list for each multicast group. It can reduce multicast traffic significantly.		
Apply as Default Gateway	Click this switch to have the Zyxel Device use the WAN interface of this connection as the system default gateway. When the switch goes to the right, the function is enabled. Otherwise, it is not.		
Fullcone NAT Enable	Click this switch to enable or disable full cone NAT on this connection. When the switch goes to the right, the function is enabled. Otherwise, it's not.		
	This field is available only when you activate NAT .		
	In full cone NAT, the Zyxel Device maps all outgoing packets from an internal IP address and port to a single IP address and port on the external network. The Zyxel Device also maps packets coming to that external IP address and port to the internal IP address and port.		
DHCPC Options (This is available only when you select IPv4 Only or IPv4 IPv6 DualStack in the IPv4/IPv6 Mode field.)		
Request Options	Select Option 43 to have the Zyxel Device automatically add vendor specific information in the DHCP packets to request the vendor specific options from the DHCP server.		
	Select Option 120 to have the Zyxel Device get the IP address or a fully-qualified domain name of SIP server from DHCP.		
	Select Option 121 to have the Zyxel Device push static routes to clients.		
Sent Options			
option 60	Select this and enter the device identity you want the Zyxel Device to add in the DHCP discovery packets that go to the DHCP server.		
Vendor ID	Enter the Vendor Class Identifier, such as the type of the hardware or firmware.		
option 61	Select this and enter any string that identifies the device.		
IAID	Enter the Identity Association Identifier (IAID) of the device, for example, the WAN connection index number.		
DUID	Enter the hardware type, a time value and the MAC address of the device.		
option 125	Select this to have the Zyxel Device automatically generate and add vendor specific parameters in the DHCP discovery packets that go to the DHCP server.		
IPv6 Address (This	IPv6 Address (This is available only when you select IPv4 IPv6 DualStack or IPv6 Only in the IPv4/IPv6 Mode field.)		
Obtain an IPv6 Address Automatically	Select Obtain an IPv6 Address Automatically if you want to have the Zyxel Device use the IPv6 prefix from the connected router's Router Advertisement (RA) to generate an IPv6 address.		
Static IPv6 Address	Select Static IPv6 Address if you have a fixed IPv6 address assigned by your ISP. When you select this, the following fields appear.		
IPv6 Address	Enter an IPv6 IP address that your ISP gave to you for this WAN interface.		
Prefix Length	Enter the address prefix length to specify how many most significant bits in an IPv6 address		

Table 31 Network Setting > Broadband > Add/Edit New WAN Interface (Routing Mode)

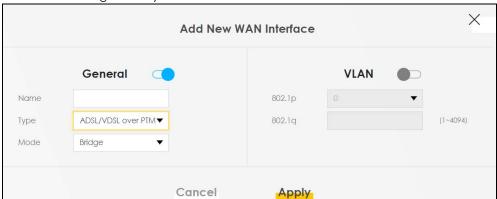
LABEL	DESCRIPTION
IPv6 Default Gateway	Enter the IP address of the next-hop gateway. The gateway is a router or switch on the same segment as your Zyxel Device's interface(s). The gateway helps forward packets to their destinations.
	his is available only when you select IPv4 IPv6 DualStack or IPv6 Only in the IPv4/IPv6 Mode field. 6 DNS server in the following section.
Obtain IPv6 DNS Info Automatically	Select Obtain IPv6 DNS Info Automatically to have the Zyxel Device get the IPv6 DNS server addresses from the ISP automatically.
Use Following Static IPv6 DNS Address	Select Use Following Static IPv6 DNS Address to have the Zyxel Device use the IPv6 DNS server addresses you configure manually.
Primary DNS Server	Enter the first IPv6 DNS server address assigned by the ISP.
Secondary DNS Server	Enter the second IPv6 DNS server address assigned by the ISP.
	ure (This is available only when you select IPv4 IPv6 DualStack or IPv6 Only in the IPv4/IPv6 Mode able IPv6 routing features in the following section.)
MLD Proxy Enable	Select this check box to have the Zyxel Device act as an MLD proxy on this connection. This allows the Zyxel Device to get subscription information and maintain a joined member list for each multicast group. It can reduce multicast traffic significantly.
Apply as Default Gateway	Select this option to have the Zyxel Device use the WAN interface of this connection as the system default gateway.
DS-Lite	This is available only when you select IPv6 Only in the IPv4/IPv6 Mode field. Enable Dual Stack Lite to let local computers use IPv4 through an ISP's IPv6 network. See Dual Stack Lite on page 122 for more information. Click this switch to let local computers use IPv4 through an ISP's IPv6 network. When the switch
DS-Lite Relay Server IP	goes to the right , the function is enabled. Otherwise, it is not. Specify the transition router's IPv6 address.
6RD	The 6RD (IPv6 rapid deployment) fields display when you set the IPv6/IPv4 Mode field to IPv4 Only. See IPv6 Rapid Deployment on page 121 for more information. Click this switch to tunnel IPv6 traffic from the local network through the ISP's IPv4 network. When
	the switch goes to the right , the function is enabled. Otherwise, it is not. Select Manually Configured if you have the IPv4 address of the relay server. Otherwise, select Automatically configured by DHCPC to have the Zyxel Device detect it automatically through DHCP. The Automatically configured by DHCPC option is configurable only when you set the method of encapsulation to IPoE.
Service Provider IPv6 Prefix	Enter an IPv6 prefix for tunneling IPv6 traffic to the ISP's border relay router and connecting to the native IPv6 Internet.
IPv4 Mask Length	Enter the subnet mask number (1~32) for the IPv4 network.
Border Relay IPv4 Address	When you select Manually Configured , specify the relay server's IPv4 address in this field.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

6.2.1.2 Bridge Mode

Click the **Add new WAN Interface** in the **Network Setting** > **Broadband** screen or the **Edit** icon next to the connection you want to configure. Select **Bridge** as the encapsulation mode. The screen varies depending on the interface type you select.

If you select ADSL/VDSL over PTM or Ethernet as the interface type, the following screen appears.

Figure 82 Network Setting > Broadband > Add/Edit New WAN Interface (ADSL/VDSL over PTM or Ethernet-Bridge Mode)



The following table describes the fields in this screen.

Table 32 Network Setting > Broadband > Add/Edit New WAN Interface (ADSL/VDSL over PTM or Ethernet-Bridge Mode)

LABEL	DESCRIPTION
General	Click this switch to enable or disable the interface. When the switch goes to the right, the function is enabled. Otherwise, it is not.
Name	Enter a service name of the connection.
Туре	Select ADSL/VDSL over PTM as the interface that you want to configure. The Zyxel Device uses the VDSL technology for data transmission over the DSL port.
Mode	Select Bridge when your ISP provides you more than one IP address and you want the connected computers to get individual IP address from ISP's DHCP server directly. If you select Bridge , you cannot use routing functions, such as QoS, Firewall, DHCP server and NAT on traffic from the selected LAN port(s).
VLAN	This section is available when you select ADSL/VDSL over PTM in the Type field.
	Click this switch to enable or disable VLAN on this WAN interface. When the switch goes to the right , the function is enabled. Otherwise, it's not.
802.1p	IEEE 802.1p defines up to 8 separate traffic types by inserting a tag into a MAC-layer frame that contains bits to define class of service.
	Select the IEEE 802.1p priority level (from 0 to 7) to add to traffic through this connection. The greater the number, the higher the priority level.
802.1q	Type the VLAN ID number (from 0 to 4094) for traffic through this connection.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

If you select ADSL over ATM as the interface type, the following screen appears.

Add New WAN Interface General **ATM PVC Configuration** Name VPI [0-255] 0 ADSL over ATM Туре VCI [32-33 65535] Bridge Mode Encapsulation LLC/SNAP-BRIDGING UBR Without PCR Category **VLAN** 802.1p 0 (1~4094) 802.1q Cancel **Apply**

Figure 83 Network Setting > Broadband > Add/Edit New WAN Interface (ADSL over ATM-Bridge Mode)

The following table describes the fields in this screen.

Table 33 Network Setting > Broadband > Add/Edit New WAN Interface (ADSL over ATM-Bridge Mode)

LABEL	DESCRIPTION
General	Click this switch to enable or disable the interface. When the switch goes to the right, the function is enabled. Otherwise, it's not.
Name	Enter a service name of the connection.
Туре	Select ADSL over ATM as the interface that you want to configure. The Zyxel Device uses the ADSL technology for data transmission over the DSL port.
Mode	In NAT mode, the Multy Device routes traffic between a local network and another network such as the Internet. Choose NAT mode if you want the Multy Device to assign local IP addresses to devices connected to it (DHCP) and use routing features.
	In Bridge mode, the Multy Device broadcasts traffic to the local network from the Internet. Choose Bridge mode if you have an existing router in your network and you don't want to reconfigure routing settings.
ATM PVC Config	juration (These fields appear when the Type is set to ADSL over ATM.)
VPI [0-255]	The valid range for the VPI is 0 to 255. Enter the VPI assigned to you.
VCI [32-65535]	The valid range for the VCI is 32 to 65535 (0 to 31 is reserved for local management of ATM traffic). Enter the VCI assigned to you.
Encapsulation	Select the method of multiplexing used by your ISP from the drop-down list box. Choices are: • LLC/SNAP-BRIDGING: In LCC encapsulation, bridged PDUs are encapsulated by identifying the type of the bridged media in the SNAP header. • VC/MUX: In VC multiplexing, each protocol is carried on a single ATM virtual circuit (VC). To transport multiple protocols, the Zyxel Device needs separate VCs. There is a binding between a VC and the type of the network protocol carried on the VC. This reduces payload overhead since there is no need to carry protocol information in each Protocol Data Unit (PDU) payload.

Table 33 Network Setting > Broadband > Add/Edit New WAN Interface (ADSL over ATM-Bridge Mode)

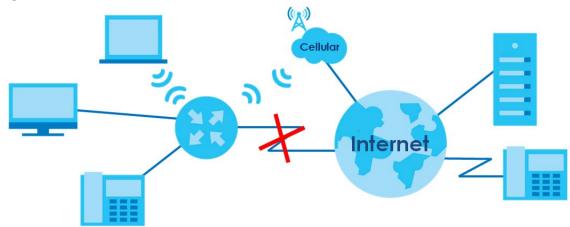
LABEL	DESCRIPTION
Service Category	Select UBR Without PCR for applications that are non-time sensitive, such as email. Select CBR (Continuous Bit Rate) to specify fixed (always-on) bandwidth for voice or data traffic. Select Non Realtime VBR (non real-time Variable Bit Rate) for connections that do not require closely controlled delay and delay variation. Select Realtime VBR (real-time Variable Bit Rate) for applications with bursty connections that require closely controlled delay and delay variation.
Peak Cell Rate [cells/s]	Divide the DSL line rate (bps) by 424 (the size of an ATM cell) to find the Peak Cell Rate (PCR). This is the maximum rate at which the sender can send cells. Type the PCR here.
Sustainable Cell Rate	The Sustain Cell Rate (SCR) sets the average cell rate (long-term) that can be transmitted. Type the SCR, which must be less than the PCR. Note that system default is 0 cells/sec.
Maximum Burst Size [cells]	Maximum Burst Size (MBS) refers to the maximum number of cells that can be sent at the peak rate. Type the MBS, which is less than 65535.
VLAN	This section is available only when you select ADSL over ATM in the Type field. Click this switch to enable or disable VLAN on this WAN interface. When the switch goes to the right , the function is enabled. Otherwise, it's not.
802.1p	IEEE 802.1p defines up to 8 separate traffic types by inserting a tag into a MAC-layer frame that contains bits to define class of service.
	Select the IEEE 802.1p priority level (from 0 to 7) to add to traffic through this connection. The greater the number, the higher the priority level.
802.1q	Type the VLAN ID number (from 0 to 4094) for traffic through this connection.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

6.3 The Cellular Backup Screen

The USB port of the Zyxel Device allows you to attach a cellular dongle to wirelessly connect to a cellular network for Internet access. You can have the Zyxel Device use the cellular WAN connection as a backup to keep you online if the primary WAN connection fails for **Consecutive Fail** times. Consult your cellular service provider to configure the settings in this screen. Disconnect the DSL and Ethernet WAN

ports to use the cellular dongle as your primary WAN connection, as the Zyxel Device automatically uses a wired WAN connection when available.

Figure 84 Internet Access Application: Cellular WAN

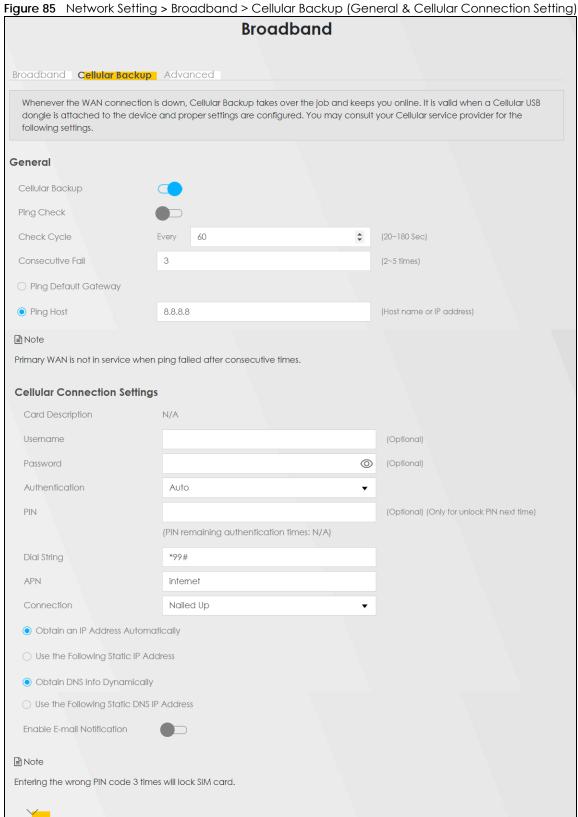


Use this screen to configure your cellular settings. Click **Network Setting > Broadband > Cellular Backup**.

The actual data rate you obtain varies depending on the cellular card you use, the signal strength to the service provider's base station, and so on.

Note: Entering a wrong PIN code three times will lock the SIM card in your cellular dongle. Primary WAN is not in service when ping failed after consecutive times.

Note: If you select **Drop** in the **Current Cellular Connection** field, the Zyxel Device will drop the cellular WAN connection when the **Time Budget** or **Data Budget** is reached. It may take some time for the cellular WAN connection to be disconnected when the **Time Budget** or **Data Budget** is reached.



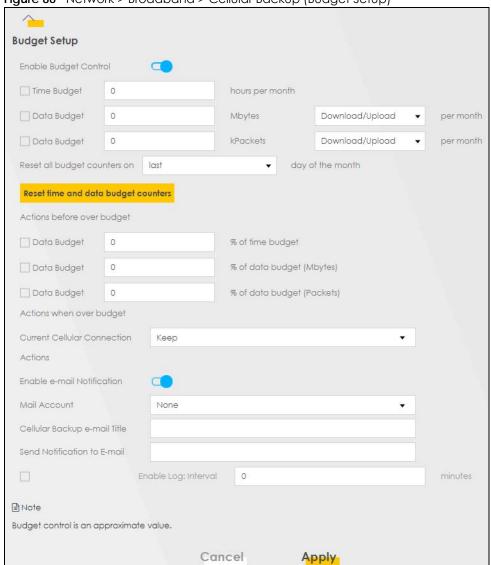


Figure 86 Network > Broadband > Cellular Backup (Budget Setup)

The following table describes the labels in this screen.

Table 34 Network Setting > Broadband > Cellular Backup

LABEL	DESCRIPTION
General	
Cellular Backup	Click this switch to have the Zyxel Device use the cellular connection as your WAN or a backup when the wired WAN connection fails. When the switch goes to the right , the function is enabled. Otherwise, it is not.
Ping Check	Click this switch to ping check the connection status of your WAN. When the switch goes to the right, the function is enabled. Otherwise, it is not.
	You can configure the frequency of the ping check and number of consecutive failures before triggering cellular backup.
Check Cycle	Enter the frequency of the ping check in this field.
Consecutive Fail	Enter how many consecutive failures are required before cellular backup is triggered.

Table 34 Network Setting > Broadband > Cellular Backup (continued)

LABEL	DESCRIPTION
Ping Default Gateway	Select this to have the Zyxel Device ping the WAN interface's default gateway IP address.
Ping the Host	Select this to have the Zyxel Device ping the particular host name or IP address you typed in this field.
Cellular Connect	ion Settings
Card description	This field displays the manufacturer and model name of your cellular card if you inserted one in the Zyxel Device. Otherwise, it displays N/A .
Username	Type the user name (of up to 64 ASCII printable characters) given to you by your service provider.
Password	Type the password (of up to 64 ASCII printable characters) associated with the user name above.
Authentication	The Zyxel Device supports PAP (Password Authentication Protocol) and CHAP (Challenge Type Handshake Authentication Protocol). CHAP is more secure than PAP; however, PAP is readily available on more platforms. Select an authentication protocol (Auto, CHAP or PAP). Contact your service provider for the correct authentication type.
PIN	A PIN (Personal Identification Number) code is a key to a cellular card. Without the PIN code, you cannot use the cellular card.
	If your ISP enabled PIN code authentication, enter the 4-digit PIN code (0000 for example) provided by your ISP. If you enter the PIN code incorrectly, the cellular card may be blocked by your ISP and you cannot use the account to access the Internet.
	If your ISP disabled PIN code authentication, leave this field blank.
Dial string	Enter the phone number (dial string) used to dial up a connection to your service provider's base station. Your ISP should provide the phone number.
	For example, *99# is the dial string to establish a GPRS or cellular connection in Taiwan.
APN	Enter the APN (Access Point Name) provided by your service provider. Connections with different APNs may provide different services (such as Internet access or MMS (Multi-Media Messaging Service)) and charge method.
	You can enter up to 32 ASCII printable characters. Spaces are allowed.
Connection	Select Nailed UP if you do not want the connection to time out.
	Select on Demand if you do not want the connection up all the time and specify an idle timeout in the Max Idle Timeout field.
Max Idle Timeout	This value specifies the time in minutes that elapses before the Zyxel Device automatically disconnects from the ISP.
Obtain an IP Address Automatically	Select this option if your ISP did not assign you a fixed IP address.
Use the following static IP address	Select this option if the ISP assigned a fixed IP address.
IP Address	Enter your WAN IP address in this field if you selected Use the following static IP address .
Subnet Mask	Enter the subnet mask of the IP address.
Obtain DNS info dynamically	Select this to have the Zyxel Device get the DNS server addresses from the ISP automatically.
Use the following static DNS IP address	Select this to have the Zyxel Device use the DNS server addresses you configure manually.
Primary DNS server	Enter the first DNS server address assigned by the ISP.

Table 34 Network Setting > Broadband > Cellular Backup (continued)

LABEL	DESCRIPTION
Secondary DNS server	Enter the second DNS server address assigned by the ISP.
Enable Email Notification	Select this to enable the email notification function. The Zyxel Device will email you a notification when the cellular connection is up.
Mail Account	Select an email address you have configured in Maintenance > Email Notification . The Zyxel Device uses the corresponding mail server to send notifications.
	You must have configured a mail server already in the Maintenance > Email Notification screen.
Cellular backup Email Title	Type a title that you want to be in the subject line of the email notifications that the Zyxel Device sends.
Send Notification to Email	Notifications are sent to the email address specified in this field. If this field is left blank, notifications cannot be sent via email.
	Click this 🗡 to show the advanced cellular backup settings.
Budget Setup	
Enable Budget Control	Click this switch to set a monthly limit for the user account of the installed cellular card. When the switch goes to the right , the function is enabled. Otherwise, it is not.
	You can set a limit on the total traffic and/or call time. The Zyxel Device takes the actions you specified when a limit is exceeded during the month.
Time Budget	Select this and specify the amount of time (in hours) that the cellular connection can be used within one month. If you change the value after you configure and enable budget control, the Zyxel Device resets the statistics.
Data Budget (Mbytes)	Select this and specify how much downstream and/or upstream data (in Mega bytes) can be transmitted via the cellular connection within one month.
	Select Download/Upload to set a limit on the total traffic in both directions.
	Select Download to set a limit on the downstream traffic (from the ISP to the Zyxel Device).
	Select Upload to set a limit on the upstream traffic (from the Zyxel Device to the ISP).
	If you change the value after you configure and enable budget control, the Zyxel Device resets the statistics.
Data Budget (kPackets)	Select this and specify how much downstream and/or upstream data (in k Packets) can be transmitted via the cellular connection within one month.
	Select Download/Upload to set a limit on the total traffic in both directions.
	Select Download to set a limit on the downstream traffic (from the ISP to the Zyxel Device).
	Select Upload to set a limit on the upstream traffic (from the Zyxel Device to the ISP).
	If you change the value after you configure and enable budget control, the Zyxel Device resets the statistics.
Reset all budget counters on	Select the date on which the Zyxel Device resets the budget every month. Select last if you want the Zyxel Device to reset the budget on the last day of the month. Select specific and enter the number of the date you want the Zyxel Device to reset the budget.
Reset time and data budget counters	Click this button to reset the time and data budgets immediately. The count starts over with the cellular connection's full configured monthly time and data budgets. This does not affect the normal monthly budget restart; so if you configured the time and data budget counters to reset on the second day of the month and you use this button on the first, the time and data budget counters will still reset on the second.
Actions before over budget	Specify the actions the Zyxel Device takes before the time or data limit exceeds.

Table 34 Network Setting > Broadband > Cellular Backup (continued)

LABEL	DESCRIPTION	
Data Budget % of time budget/data budget (Mbytes)/data budget (kPackets)	Select the check boxes and enter a number from 1 to 99 in the percentage fields. If you change the value after you configure and enable budget control, the Zyxel Device resets the statistics.	
Actions when over budget	Specify the actions the Zyxel Device takes when the time or data limit is exceeded.	
Current Cellular connection	Select Keep to maintain an existing cellular connection or Drop to disconnect it.	
Actions		
Enable Email Notification	Click this switch to enable or disable the email notification function. When the switch goes to the right , the function is enabled. Otherwise, it is not.	
	The Zyxel Device will email you a notification whenever over budget occurs.	
Mail Account	Select an email address you have configured in Maintenance > Email Notification . The Zyxel Device uses the corresponding mail server to send notifications.	
	You must have configured a mail server already in the Maintenance > Email Notification screen.	
Cellular Backup Email Title	Type a title that you want to be in the subject line of the email notifications that the Zyxel Device sends.	
Send Notification to Email	Notifications are sent to the email address specified in this field. If this field is left blank, notifications cannot be sent via email.	
Interval	Type the interval of how many minutes you want the Zyxel Device to email you.	
Enable Log	Select this to activate the logging function at the interval you set in this field.	
Cancel	Click Cancel to return to the previous configuration.	
Apply	Click Apply to save your changes back to the Zyxel Device.	

6.4 The Broadband Advanced Screen

Use the **Advanced** screen to enable or disable ADSL over PTM, Annex M, DSL PhyR, and SRA (Seamless Rate Adaptation) functions. The Zyxel Device supports the PhyR retransmission scheme. PhyR is a retransmission scheme designed to provide protection against noise on the DSL line. It improves voice, video and data transmission resilience by utilizing a retransmission buffer. It also lists ITU-T G.993.2 standard VDSL profiles you can comply with.

ITU-T G.993.2 standard defines a wide range of settings for various parameters, some of which are encompassed in profiles as shown in the next table.

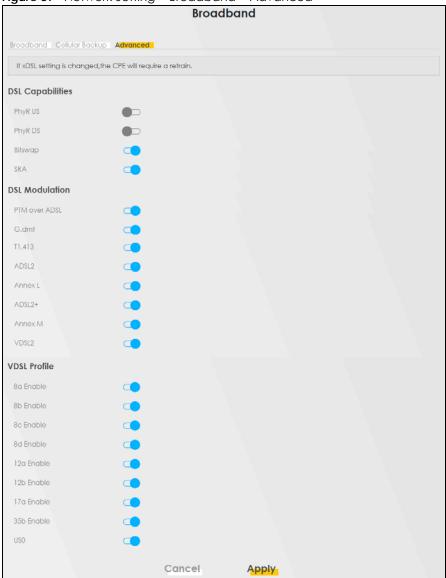
Note: If the settings in the screen are changed, the Zyxel Device will re-establish the DSL connection(s).

Table 35 VDSL Profiles

PROFILE	BANDWIDTH (MHZ)	NUMBER OF DOWNSTREAM CARRIERS	CARRIER BANDWIDTH (KHZ)	POWER (DBM)	MAX. DOWNSTREAM THROUGHPUT (MBIT/S)
8a	8.832	2048	4.3125	17.5	50
8b	8.832	2048	4.3125	20.5	50
8c	8.5	1972	4.3125	11.5	50
8d	8.832	2048	4.3125	14.5	50
12a	12	2783	4.3125	14.5	68
12b	12	2783	4.3125	14.5	68
17a	17.664	4096	4.3125	14.5	100
35b	35.328	8192	4.3125	17.0	300

Click **Network Setting > Broadband > Advanced** to display the following screen.

Figure 87 Network Setting > Broadband > Advanced



The following table describes the labels in this screen.

Table 36 Network Setting > Broadband > Advanced

LABEL	DESCRIPTION		
DSL Capabilities	DSL Capabilities		
PhyR US	Enable or disable PhyR US (upstream) for upstream transmission to the WAN. PhyR US should be enabled if data being transmitted upstream is sensitive to noise. However, enabling PhyR US can decrease the US line rate. Enabling or disabling PhyR will require the CPE to retrain. For PhyR to function, the DSLAM must also support PhyR and have it enabled.		
PhyR DS	Enable or disable PhyR DS (downstream) for downstream transmission from the WAN. PhyR DS should be enabled if data being transmitted downstream is sensitive to noise. However, enabling PhyR DS can decrease the DS line rate. Enabling or disabling PhyR will require the CF to retrain. For PhyR to function, the DSLAM must also support PhyR and have it enabled.		
Bitswap	Select Enable to allow the Zyxel Device to adapt to line changes when you are using G.dmt. Bit-swapping is a way of keeping the line more stable by constantly monitoring and redistributing bits between channels.		

Table 36 Network Setting > Broadband > Advanced (continued)

LABEL	DESCRIPTION		
SRA	Enable or disable Seamless Rate Adaption (SRA). Select Enable to have the Zyxel Device automatically adjust the connection's data rate according to line conditions without interrupting service.		
DSL Modulation			
PTM over ADSL :	Select Enable to use PTM over ADSL. Since PTM has less overhead than ATM, some ISPs use this for better performance.		
G.Dmt :	ITU G.992.1 (better known as G.dmt) is an ITU standard for ADSL using discrete multitone modulation. G.dmt full-rate ADSL expands the usable bandwidth of existing copper telephone lines, delivering high-speed data communications at rates up to 8 Mbit/s downstream and 1.3 Mbit/s upstream.		
G.lite:	ITU G.992.2 (better known as G.lite) is an ITU standard for ADSL using discrete multitone modulation. G.lite does not strictly require the use of DSL filters, but like all variants of ADSL generally functions better with splitters.		
T1.413:	ANSI T1.413 is a technical standard that defines the requirements for the single asymmetric digital subscriber line (ADSL) for the interface between the telecommunications network and the customer installation in terms of their interaction and electrical characteristics.		
ADSL2:	It optionally extends the capability of basic ADSL in data rates to 12 Mbit/s downstream and, depending on Annex version, up to 3.5 Mbit/s upstream (with a mandatory capability of ADSL2 transceivers of 8 Mbit/s downstream and 800 kbit/s upstream).		
Annex L:	Annex L is an optional specification in the ITU-T ADSL2 recommendation G.992.3 titled Specific requirements for a Reach Extended ADSL2 (READSL2) system operating in the frequency band above POTS, therefore it is often referred to as Reach Extended ADSL2 or READSL2. The main difference between this specification and commonly deployed Annex A is the maximum distance that can be used. The power of the lower frequencies used for transmitting data is boosted up to increase the reach of this signal up to 7 kilometers (23,000 ft).		
ADSL2+:	ADSL2+ extends the capability of basic ADSL by doubling the number of downstream channels. The data rates can be as high as 24 Mbit/s downstream and up to 1.4 Mbit/s upstream depending on the distance from the DSLAM to the customer's premises.		
Annex M:	Annex M is an optional specification in ITU-T recommendations G.992.3 (ADSL2) and G.992.5 (ADSL2+), also referred to as ADSL2 M and ADSL2+ M. This specification extends the capability of commonly deployed Annex A by more than doubling the number of upstream bits. The data rates can be as high as 12 or 24 Mbit/s downstream and 3 Mbit/s upstream depending on the distance from the DSLAM to the customer's premises.		
VDSL2	VDSL2 (Very High Speed Digital Subscriber Line 2) is the second generation of the VDSL standard (which is currently denoted VDSL1). VDSL2 allows a frequency band of up to 30MHz and transmission rates of up to 100 Mbps in each direction. VDSL2 is defined in G.993.2.		
VDSL Profile	VDSL2 profiles differ in the width of the frequency band used to transmit the broadband signal. Profiles that use a wider frequency band can deliver higher maximum speeds.		
8a, 8b, 8c, 8d, 12a, 12b, 17a, 30a, 35b USO	The G.993.2 VDSL standard defines a wide range of profiles that can be used in different VDSL deployment settings, such as in a central office, a street cabinet or a building. The Zyxel Device must comply with at least one profile specified in G.993.2, but compliance with		
	more than one profile is allowed.		
Cancel	Click Cancel to return to the previous configuration.		
Apply	Click Apply to save your changes back to the Zyxel Device.		

6.5 Ethernet WAN

Use this screen to have the fourth LAN port act as an Ethernet WAN port. You can restore it back from a WAN port to a LAN port. Click the switch to set up the configuration. When the switch goes to the right,

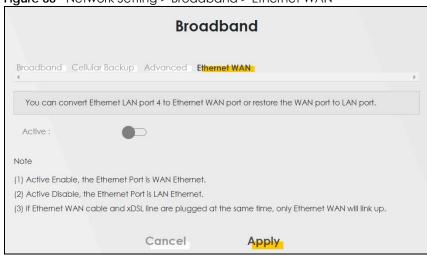
the fourth LAN port act as an Ethernet WAN port. Otherwise, the fourth LAN port remains as a LAN port. Click **Apply** to save your changes back to the Zyxel Device.

It's not enough to just enable the fourth LAN port as a WAN port here. You must also go to **Network Setting > Broadband** screen and create a new interface for it with the **Type** as **Ethernet** and **Encapsulation** as **IPoE**, and it's advisable to enable NAT.

Note: The Ethernet WAN connection has priority over the DSL connection.

Click Network Setting > Broadband > Ethernet WAN to display the following screen.

Figure 88 Network Setting > Broadband > Ethernet WAN



6.6 Technical Reference

The following section contains additional technical information about the Zyxel Device features described in this chapter.

Encapsulation

Be sure to use the encapsulation method required by your ISP. The Zyxel Device can work in bridge mode or routing mode. When the Zyxel Device is in routing mode, it supports the following methods.

IP over Ethernet

IP over Ethernet (IPoE) is an alternative to PPPoE. IP packets are being delivered across an Ethernet network, without using PPP encapsulation. They are routed between the Ethernet interface and the WAN interface and then formatted so that they can be understood in a bridged environment. For instance, it encapsulates routed Ethernet frames into bridged Ethernet cells.

PPP over ATM (PPPoA)

PPPoA stands for Point to Point Protocol over ATM Adaptation Layer 5 (AAL5). A PPPoA connection functions like a dial-up Internet connection. The Zyxel Device encapsulates the PPP session based on RFC1483 and sends it through an ATM PVC (Permanent Virtual Circuit) to the Internet Service Provider's

(ISP) DSLAM (digital access multiplexer). Please refer to RFC 2364 for more information on PPPoA. Refer to RFC 1661 for more information on PPP.

PPP over Ethernet (PPPoE)

Point-to-Point Protocol over Ethernet (PPPoE) provides access control and billing functionality in a manner similar to dial-up services using PPP. PPPoE is an IETF standard (RFC 2516) specifying how a personal computer (PC) interacts with a broadband modem (DSL, cable, wireless, etc.) connection.

For the service provider, PPPoE offers an access and authentication method that works with existing access control systems (for example RADIUS).

One of the benefits of PPPoE is the ability to let you access one of multiple network services, a function known as dynamic service selection. This enables the service provider to easily create and offer new IP services for individuals.

Operationally, PPPoE saves significant effort for both you and the ISP or carrier, as it requires no specific configuration of the broadband modem at the customer site.

By implementing PPPoE directly on the Zyxel Device (rather than individual computers), the computers on the LAN do not need PPPoE software installed, since the Zyxel Device does that part of the task. Furthermore, with NAT, all of the LANs' computers will have access.

RFC 1483

RFC 1483 describes two methods for Multiprotocol Encapsulation over ATM Adaptation Layer 5 (AAL5). The first method allows multiplexing of multiple protocols over a single ATM virtual circuit (LLC-based multiplexing) and the second method assumes that each protocol is carried over a separate ATM virtual circuit (VC-based multiplexing). Please refer to RFC 1483 for more detailed information.

Multiplexing

There are two conventions to identify what protocols the virtual circuit (VC) is carrying. Be sure to use the multiplexing method required by your ISP.

VC-based Multiplexing

In this case, by prior mutual agreement, each protocol is assigned to a specific virtual circuit; for example, VC1 carries IP, etc. VC-based multiplexing may be dominant in environments where dynamic creation of large numbers of ATM VCs is fast and economical.

LLC-based Multiplexing

In this case one VC carries multiple protocols with protocol identifying information being contained in each packet header. Despite the extra bandwidth and processing overhead, this method may be advantageous if it is not practical to have a separate VC for each carried protocol, for example, if charging heavily depends on the number of simultaneous VCs.

Traffic Shaping

Traffic Shaping is an agreement between the carrier and the subscriber to regulate the average rate and fluctuations of data transmission over an ATM network. This agreement helps eliminate congestion, which is important for transmission of real time data such as audio and video connections.

Peak Cell Rate (PCR) is the maximum rate at which the sender can send cells. This parameter may be lower (but not higher) than the maximum line speed. 1 ATM cell is 53 bytes (424 bits), so a maximum speed of 832Kbps gives a maximum PCR of 1962 cells/sec. This rate is not guaranteed because it is dependent on the line speed.

Sustained Cell Rate (SCR) is the mean cell rate of each bursty traffic source. It specifies the maximum average rate at which cells can be sent over the virtual connection. SCR may not be greater than the PCR.

Maximum Burst Size (MBS) is the maximum number of cells that can be sent at the PCR. After MBS is reached, cell rates fall below SCR until cell rate averages to the SCR again. At this time, more cells (up to the MBS) can be sent at the PCR again.

If the PCR, SCR or MBS is set to the default of "0", the system will assign a maximum value that correlates to your upstream line rate.

The following figure illustrates the relationship between PCR, SCR and MBS.

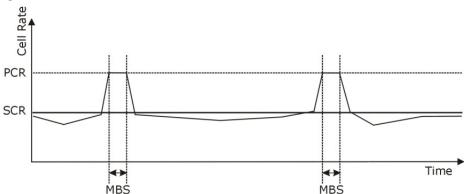


Figure 89 Example of Traffic Shaping

ATM Traffic Classes

These are the basic ATM traffic classes defined by the ATM Forum Traffic Management 4.0 Specification.

Constant Bit Rate (CBR)

Constant Bit Rate (CBR) provides fixed bandwidth that is always available even if no data is being sent. CBR traffic is generally time-sensitive (doesn't tolerate delay). CBR is used for connections that continuously require a specific amount of bandwidth. A PCR is specified and if traffic exceeds this rate, cells may be dropped. Examples of connections that need CBR would be high-resolution video and voice.

Variable Bit Rate (VBR)

The Variable Bit Rate (VBR) ATM traffic class is used with bursty connections. Connections that use the Variable Bit Rate (VBR) traffic class can be grouped into real time (VBR-RT) or non-real time (VBR-nRT) connections.

The VBR-RT (real-time Variable Bit Rate) type is used with bursty connections that require closely controlled delay and delay variation. It also provides a fixed amount of bandwidth (a PCR is specified) but is only available when data is being sent. An example of an VBR-RT connection would be video

conferencing. Video conferencing requires real-time data transfers and the bandwidth requirement varies in proportion to the video image's changing dynamics.

The VBR-nRT (non real-time Variable Bit Rate) type is used with bursty connections that do not require closely controlled delay and delay variation. It is commonly used for "bursty" traffic typical on LANs. PCR and MBS define the burst levels, SCR defines the minimum level. An example of an VBR-nRT connection would be non-time sensitive data file transfers.

Unspecified Bit Rate (UBR)

The Unspecified Bit Rate (UBR) ATM traffic class is for bursty data transfers. However, UBR doesn't guarantee any bandwidth and only delivers traffic when the network has spare bandwidth. An example application is background file transfer.

IP Address Assignment

A static IP is a fixed IP that your ISP gives you. A dynamic IP is not fixed; the ISP assigns you a different one each time. The Single User Account feature can be enabled or disabled if you have either a dynamic or static IP. However, the encapsulation method assigned influences your choices for IP address and default gateway.

Introduction to VLANs

A Virtual Local Area Network (VLAN) allows a physical network to be partitioned into multiple logical networks. Devices on a logical network belong to one group. A device can belong to more than one group. With VLAN, a device cannot directly talk to or hear from devices that are not in the same group(s); the traffic must first go through a router.

In Multi-Tenant Unit (MTU) applications, VLAN is vital in providing isolation and security among the subscribers. When properly configured, VLAN prevents one subscriber from accessing the network resources of another on the same LAN, thus a user will not see the printers and hard disks of another user in the same building.

VLAN also increases network performance by limiting broadcasts to a smaller and more manageable logical broadcast domain. In traditional switched environments, all broadcast packets go to each and every individual port. With VLAN, all broadcasts are confined to a specific broadcast domain.

Introduction to IEEE 802.1Q Tagged VLAN

A tagged VLAN uses an explicit tag (VLAN ID) in the MAC header to identify the VLAN membership of a frame across bridges - they are not confined to the switch on which they were created. The VLANs can be created statically by hand or dynamically through GVRP. The VLAN ID associates a frame with a specific VLAN and provides the information that switches need to process the frame across the network. A tagged frame is four bytes longer than an untagged frame and contains two bytes of TPID (Tag Protocol Identifier), residing within the type/length field of the Ethernet frame) and two bytes of TCI (Tag Control Information), starts after the source address field of the Ethernet frame).

The CFI (Canonical Format Indicator) is a single-bit flag, always set to zero for Ethernet switches. If a frame received at an Ethernet port has a CFI set to 1, then that frame should not be forwarded as it is to an untagged port. The remaining twelve bits define the VLAN ID, giving a possible maximum number of 4,096 VLANs. Note that user priority and VLAN ID are independent of each other. A frame with VID (VLAN Identifier) of null (0) is called a priority frame, meaning that only the priority level is significant and the default VID of the ingress port is given as the VID of the frame. Of the 4096 possible VIDs, a VID of 0 is

used to identify priority frames and value 4095 (FFF) is reserved, so the maximum possible VLAN configurations are 4,094.

TPID	User Priority	CFI	VLAN ID
2 Bytes	3 Bits	1 Bit	12 Bits

Multicast

IP packets are transmitted in either one of two ways - Unicast (1 sender - 1 recipient) or Broadcast (1 sender - everybody on the network). Multicast delivers IP packets to a group of hosts on the network - not everybody and not just 1.

Internet Group Multicast Protocol (IGMP) is a network-layer protocol used to establish membership in a Multicast group - it is not used to carry user data. IGMP version 2 (RFC 2236) is an improvement over version 1 (RFC 1112) but IGMP version 1 is still in wide use. If you would like to read more detailed information about interoperability between IGMP version 2 and version 1, please see sections 4 and 5 of RFC 2236. The class D IP address is used to identify host groups and can be in the range 224.0.0.0 to 239.255.255.255. The address 224.0.0.0 is not assigned to any group and is used by IP multicast computers. The address 224.0.0.1 is used for query messages and is assigned to the permanent group of all IP hosts (including gateways). All hosts must join the 224.0.0.1 group in order to participate in IGMP. The address 224.0.0.2 is assigned to the multicast routers group.

At start up, the Zyxel Device queries all directly connected networks to gather group membership. After that, the Zyxel Device periodically updates this information.

DNS Server Address Assignment

Use Domain Name System (DNS) to map a domain name to its corresponding IP address and vice versa, for instance, the IP address of www.zyxel.com is 204.217.0.2. The DNS server is extremely important because without it, you must know the IP address of a computer before you can access it.

The Zyxel Device can get the DNS server addresses in the following ways.

- The ISP tells you the DNS server addresses, usually in the form of an information sheet, when you sign up. If your ISP gives you DNS server addresses, manually enter them in the DNS server fields.
- 2 If your ISP dynamically assigns the DNS server IP addresses (along with the Zyxel Device's WAN IP address), set the DNS server fields to get the DNS server address from the ISP.

IPv6 Addressing

The 128-bit IPv6 address is written as eight 16-bit hexadecimal blocks separated by colons (:). This is an example IPv6 address 2001:0db8:1a2b:0015:0000:0000:1a2f:0000.

IPv6 addresses can be abbreviated in two ways:

• Leading zeros in a block can be omitted. So 2001:0db8:1a2b:0015:0000:0000:1a2f:0000 can be written as 2001:db8:1a2b:15:0:0:1a2f:0.

• Any number of consecutive blocks of zeros can be replaced by a double colon. A double colon can only appear once in an IPv6 address. So 2001:0db8:0000:0000:1a2f:0000:0000:0015 can be written as 2001:0db8::1a2f:0000:0000:0015, 2001:0db8:0000:0000:1a2f::0015, 2001:db8::1a2f:0:0:15 or 2001:db8:0:0:1a2f::15.

IPv6 Prefix and Prefix Length

Similar to an IPv4 subnet mask, IPv6 uses an address prefix to represent the network address. An IPv6 prefix length specifies how many most significant bits (start from the left) in the address compose the network address. The prefix length is written as "/x" where x is a number. For example,

2001:db8:1a2b:15::1a2f:0/32

means that the first 32 bits (2001:db8) is the subnet prefix.

CHAPTER 7 Wireless

7.1 Wireless Overview

This chapter describes the Zyxel Device's **Network Setting > Wireless** screens. Use these screens to set up your Zyxel Device's wireless LAN connection and security settings.

7.1.1 What You Can Do in this Chapter

This section describes the Zyxel Device's **Wireless** screens. Use these screens to set up your Zyxel Device's wireless connection.

- Use the **General** screen to enable the Wireless LAN, enter the SSID and select the wireless security mode (Section 7.2 on page 149).
- Use the **Guest/More AP** screen to set up multiple wireless networks on your Zyxel Device (Section 7.3 on page 154).
- Use the MAC Authentication screen to allow or deny wireless clients based on their MAC addresses from connecting to the Zyxel Device (Section 7.4 on page 158).
- Use the **WPS** screen to enable or disable WPS, view or generate a security PIN (Personal Identification Number) (Section 7.5 on page 160).
- Use the **WMM** screen to enable WiFi MultiMedia (WMM) to ensure quality of service in wireless networks for multimedia applications (Section 7.6 on page 162).
- Use the Others screen to configure wireless advanced features, such as the RTS/CTS Threshold (Section 7.7 on page 163).
- Use the **Channel Status** screen to scan wireless LAN channel noises and view the results (Section 7.8 on page 165).
- Use the MESH screen to enable or disable Zyxel Mesh (Multy Pro) (Section 7.9 on page 166).
- Use the WLAN Scheduler screen to create rules to schedule the times to permit Internet traffic from each wireless network interfaces (Section 7.10 on page 168).

7.1.2 What You Need to Know

Wireless Basics

"Wireless" is essentially radio communication. In the same way that walkie-talkie radios send and receive information over the airwaves, wireless networking devices exchange information with one another. A wireless networking device is just like a radio that lets your computer exchange information with radios attached to other computers. Like walkie-talkies, most wireless networking devices operate at radio frequency bands that are open to the public and do not require a license to use. However, wireless networking is different from that of most traditional radio communications in that there are a number of wireless networking standards available with different methods of data encryption.

Finding Out More

See Section 7.11 on page 171 for advanced technical information on wireless networks.

7.2 The Wireless General Settings Screen

Use this screen to enable the Wireless LAN, enter the SSID and select the wireless security mode. We recommend that you select **More Secure** to enable **WPA2-PSK** data encryption.

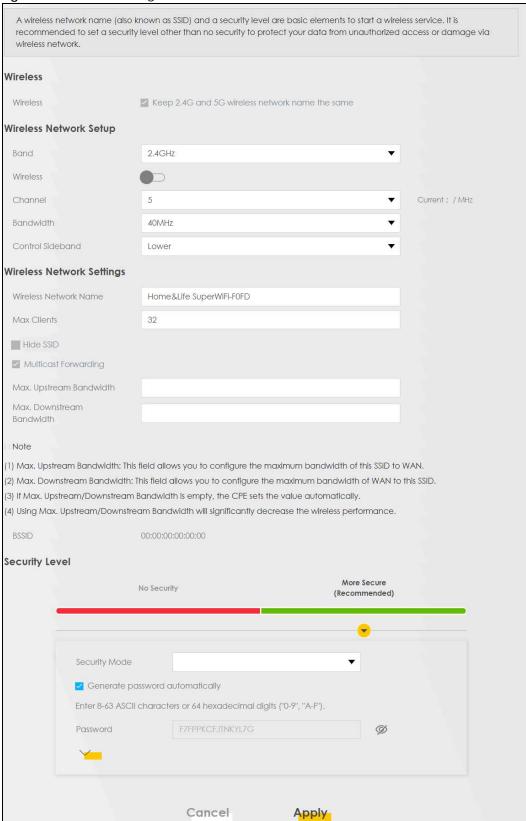
Note: If you are configuring the Zyxel Device from a computer connected by WiFi and you change the Zyxel Device's SSID, channel or security settings, you will lose your wireless connection when you press **Apply**. You must change the wireless settings of your computer to match the new settings on the Zyxel Device.

Note: If upstream/downstream bandwidth is empty, the Zyxel Device sets the value automatically.

Note: Setting a maximum upstream/downstream bandwidth will significantly decrease wireless performance.

Click **Network Setting** > **Wireless** to open the **General** screen.

Figure 90 Network Setting > Wireless > General



The following table describes the general wireless LAN labels in this screen.

Table 37 Network Setting > Wireless > General

LABEL	DESCRIPTION	
Wireless		
Wireless	Select Keep 2.4G and 5G wireless network name the same and the 2.4 GHz and 5 GHz wireless networks will use the same SSID.	
Wireless Network	Setup	
Band	This shows the wireless band which this radio profile is using. 2.4GHz is the frequency used by IEEE 802.11b/g/n wireless clients while 5GHz is used by IEEE 802.11a/ac wireless clients.	
Wireless	Click this switch to enable or disable the wireless LAN in this field. When the switch turns blue, the function is enabled. Otherwise, it's not.	
Channel	Use Auto to have the Zyxel Device automatically determine a channel to use.	
Bandwidth	Select whether the Zyxel Device uses a wireless channel width of 20MHz, 40MHz, 20/40 MHz or 80MHz.	
	A standard 20 MHz channel offers transfer speeds of up to 150 Mbps whereas a 40 MHz channel uses two standard channels and offers speeds of up to 300 Mbps.	
	40 MHz (channel bonding or dual channel) bonds two adjacent radio channels to increase throughput. The wireless clients must also support 40 MHz. It is often better to use the 20 MHz setting in a location where the environment hinders the wireless signal.	
	An 80 MHz channel groups adjacent 40 MHz channels into pairs to increase bandwidth even higher.	
	Select 20MHz if you want to lessen radio interference with other wireless devices in your neighborhood or the wireless clients do not support channel bonding.	
Control Sideband	This is available for some regions when you select a specific channel and set the Bandwidth field to 40MHz. Set whether the control channel (set in the Channel field) should be in the Lower or Upper range of channel bands.	
Wireless Network	Settings	
Wireless Network Name	The SSID (Service Set IDentity) identifies the service set with which a wireless device is associated. Wireless devices associating to the access point (AP) must have the same SSID.	
	Enter a descriptive name (up to 32 English keyboard characters) for the wireless LAN.	
Max Clients	Specify the maximum number of clients that can connect to this network at the same time.	
Hide SSID	Select this check box to hide the SSID in the outgoing beacon frame so a station cannot obtain the SSID through scanning using a site survey tool.	
	This check box is grayed out if the WPS function is enabled in the Network > Wireless > WPS screen.	
Multicast Forwarding	Select this check box to allow the Zyxel Device to convert wireless multicast traffic into wireless unicast traffic.	
Max. Upstream Bandwidth	Max. Upstream Bandwidth allows you to specify the maximum rate for upstream wireless traffic to the WAN from this WLAN in kilobits per second (Kbps).	
Max. Downstream Bandwidth	Max. Upstream Bandwidth allows you to specify the maximum rate for downstream wireless traffic to this WLAN from the WAN in kilobits per second (Kbps).	
BSSID	This shows the MAC address of the wireless interface on the Zyxel Device when wireless LAN is enabled.	
Security Level		

Table 37 Network Setting > Wireless > General (continued)

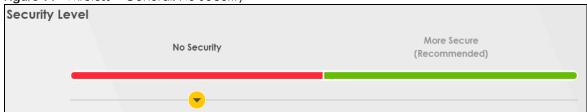
LABEL	DESCRIPTION
Security Mode	Select More Secure (WPA(2)-PSK) to add security on this wireless network. The wireless clients which want to associate to this network must have same wireless security settings as the Zyxel Device. When you select to use a security, additional options appears in this screen. Or you can select No Security to allow any client to associate this network without any data encryption or authentication.
	See the following sections for more details about this field.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

7.2.1 No Security

Select **No Security** to allow wireless stations to communicate with the access points without any data encryption or authentication.

Note: If you do not enable any wireless security on your Zyxel Device, your network is accessible to any wireless networking device that is within range.

Figure 91 Wireless > General: No Security



The following table describes the labels in this screen.

Table 38 Wireless > General: No Security

LABEL	DESCRIPTION
Security Level	Choose No Security to allow all wireless connections without data encryption or authentication.

7.2.2 More Secure (WPA(2)-PSK)

The WPA-PSK security mode provides both improved data encryption and user authentication over WEP. Using a Pre-Shared Key (PSK), both the Zyxel Device and the connecting client share a common password in order to validate the connection. This type of encryption, while robust, is not as strong as WPA, WPA2 or even WPA2-PSK. The WPA2-PSK security mode is a newer, more robust version of the WPA encryption standard. It offers slightly better security, although the use of PSK makes it less robust than it could be.

Click **Network Setting > Wireless** to display the **General** screen. Select **More Secure** as the security level. Then select **WPA/WPA2-PSK** or **WPA2-PSK** from the **Security Mode** list.

Figure 92 Wireless > General: More Secure: WPA(2)-PSK



The following table describes the labels in this screen.

Table 39 Wireless > General: More Secure: WPA(2)-PSK

LABEL	DESCRIPTION
Security Level	Select More Secure to enable WPA(2)-PSK data encryption.
Security Mode	Select WPA-PSK/WPA2-PSK or WPA2-PSK from the drop-down list box.
Generate password automatically	Select this option to have the Zyxel Device automatically generate a password. The password field will not be configurable when you select this option.
Password	Select Generate password automatically or enter a Password.
	The password has two uses.
	Manual. Manually enter the same password on the Zyxel Device and the client. Enter 8-63 ASCII characters or exactly 64 hexadecimal ('0-9', 'a-f') characters.
	2. WPS. When using WPS, the Zyxel Device sends this password to the client.
	Click the Eye icon to show or hide the password of your wireless network. When the Eye icon is slashed Ø, you'll see the password in plain text. Otherwise, it's hidden.
	Click this <u>to show more fields in this section.</u> Click again to hide them.
Encryption	Select the encryption type (AES or TKIP+AES) for data encryption.
	Select AES if your wireless clients can all use AES.
	Select TKIP+AES to allow the wireless clients to use either TKIP or AES.
Timer	The Timer is the rate at which the RADIUS server sends a new group key out to all clients.

7.3 The Guest/More AP Screen

This screen allows you to configure a guest wireless network that allows access to the Internet through the Zyxel Device.

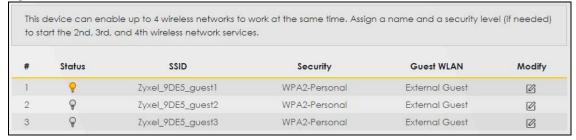
Click **Network Setting > Wireless > Guest/More AP**. The following screen displays.

The following table introduces the supported wireless networks.

Table 40 Supported Wireless Networks

WIRELESS NETWORKS	WHERE TO CONFIGURE
Main/1	Network Setting > Wireless > General screen
Guest/3	Network Setting > Wireless > Guest/More AP screen

Figure 93 Network Setting > Wireless > Guest/More AP



The following table describes the labels in this screen.

Table 41 Network Setting > Wireless > Guest/More AP

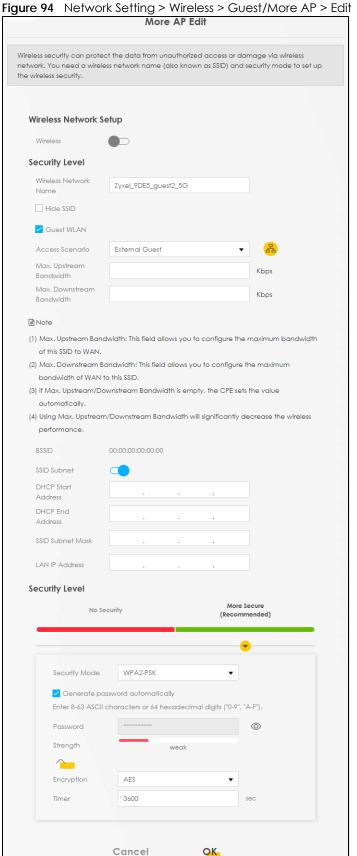
LABEL	DESCRIPTION
#	This is the index number of the entry.
Status	This field indicates whether this SSID is active. A yellow bulb signifies that this SSID is active, while a gray bulb signifies that this SSID is not active.
SSID	An SSID profile is the set of parameters relating to one of the Zyxel Device's BSSs. The SSID (Service Set IDentifier) identifies the Service Set with which a wireless device is associated.
	This field displays the name of the wireless profile on the network. When a wireless client scans for an AP to associate with, this is the name that is broadcast and seen in the wireless client utility.
Security	This field indicates the security mode of the SSID profile.
Guest WLAN	This displays if the guest WLAN function has been enabled for this WLAN.
	If Home Guest displays, clients can connect to each other directly.
	If External Guest displays, clients are blocked from connecting to each other directly.
	N/A displays if guest WLAN is disabled.
Modify	Click the Edit icon to configure the SSID profile.

7.3.1 The Edit Guest/More AP Screen

Use this screen to create Guest and additional wireless networks with different security settings.

Note: If upstream/downstream bandwidth is empty, the Zyxel Device sets the value automatically. Setting a maximum upstream/downstream bandwidth will significantly decrease wireless performance.

Click the Edit icon next to an SSID in the Guest/More AP screen. The following screen displays.



The following table describes the fields in this screen.

Table 42 Network Setting > Wireless > Guest/More AP > Edit

LABEL	DESCRIPTION DESCRIPTION	
Wireless Network Setup		
Wireless	Click this switch to enable or disable the wireless LAN in this field. When the switch turns blue, the function is enabled; otherwise, it is not.	
Security Level		
Wireless Network Name	The SSID (Service Set IDentity) identifies the service set with which a wireless device is associated. Wireless devices associating to the access point (AP) must have the same SSID.	
	Enter a descriptive name (up to 32 English keyboard characters) for the wireless LAN.	
Hide SSID	Select this check box to hide the SSID in the outgoing beacon frame so a station cannot obtain the SSID through scanning using a site survey tool.	
Guest WLAN	Select this to create Guest WLANs for home and external clients. Select the WLAN type in the Access Scenario field.	
Access Scenario	If you select Home Guest , clients can connect to each other directly.	
	If you select External Guest, clients are blocked from connecting to each other directly.	
Max. Upstream Bandwidth	Specify the maximum rate for upstream wireless traffic to the WAN from this WLAN in kilobits per second (Kbps).	
Max. Downstream Bandwidth	Specify the maximum rate for downstream wireless traffic to this WLAN from the WAN in kilobits per second (Kbps).	
BSSID	This shows the MAC address of the wireless interface on the Zyxel Device when wireless LAN is enabled.	
SSID Subnet	Click on this switch to Enable this function if you want the wireless network interface to assign DHCP IP addresses to the associated wireless clients.	
	This option cannot be used if the WPS function is enabled in the Network > Wireless > WPS screen or if the Keep 2.4G and 5G wireless network name the same check box is selected in Network > Wireless > General .	
DHCP Start Address	Specify the first of the contiguous addresses in the DHCP IP address pool.	
Address	The Zyxel Device assigns IP addresses from this DHCP pool to wireless clients connecting to the SSID.	
DHCP End Address	Specify the last of the contiguous addresses in the DHCP IP address pool.	
SSID Subnet Mask	Specify the subnet mask of the Zyxel Device for the SSID subnet.	
LAN IP Address	Specify the IP address of the Zyxel Device for the SSID subnet.	
Security Level	Security Level	
Security Mode	Select More Secure (WPA(2)-PSK) to add security on this wireless network. The wireless clients which want to associate to this network must have the same wireless security settings as the Zyxel Device. After you select to use a security, additional options appears in this screen.	
	Or you can select No Security to allow any client to associate this network without any data encryption or authentication.	
	See Section 7.2.1 on page 152 for more details about this field.	
Generate password automatically	Select this option to have the Zyxel Device automatically generate a password. The password field will not be configurable when you select this option.	

Table 42 Network Setting > Wireless > Guest/More AP > Edit (continued)

LABEL	DESCRIPTION
Password	WPA(2)-PSK uses a simple common password, instead of user-specific credentials.
	If you did not select Generate password automatically , you can manually type a pre-shared key from 8 to 64 case-sensitive keyboard characters.
	Click the Eye icon to show or hide the password of your wireless network. When the Eye icon is slashed Ø, you'll see the password in plain text. Otherwise, it's hidden.
	Click this to show more fields in this section. Click again to hide them.
Encryption	Select the encryption type (AES or TKIP+AES) for data encryption.
	Select AES if your wireless clients can all use AES.
	Select TKIP+AES to allow the wireless clients to use either TKIP or AES.
Timer	The Timer is the rate at which the RADIUS server sends a new group key out to all clients.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

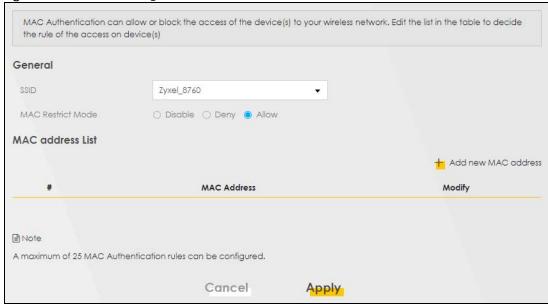
7.4 The MAC Authentication Screen

Use this screen to give exclusive access to specific devices (Allow) or exclude specific devices from accessing the Zyxel Device (Deny) based on the MAC address of each device. Every Ethernet device has a unique MAC (Media Access Control) address. It is assigned at the factory and consists of six pairs of hexadecimal characters; for example, 00:A0:C5:00:00:02. You need to know the MAC addresses of the device(s) you want to allow/deny to configure this screen.

Note: You can have up to 25 MAC authentication rules.

Use this screen to view your Zyxel Device's MAC filter settings and add new MAC filter rules. Click **Network Setting > Wireless > MAC Authentication.** The screen appears as shown.

Figure 95 Network Setting> Wireless > MAC Authentication



The following table describes the labels in this screen.

Table 43 Network Setting > Wireless > MAC Authentication

LABEL	DESCRIPTION
General	
SSID	Select the SSID for which you want to configure MAC filter settings.
MAC Restrict	Define the filter action for the list of MAC addresses in the MAC Address table.
Mode	Select Disable to turn off MAC filtering.
	Select Deny to block access to the Zyxel Device. MAC addresses not listed will be allowed to access the Zyxel Device.
	Select Allow to permit access to the Zyxel Device. MAC addresses not listed will be denied access to the Zyxel Device.
MAC Address List	
Add New MAC	This field is available when you select Deny or Allow in the MAC Restrict Mode field.
Address	Click this if you want to add a new MAC address entry to the MAC filter list below.
#	This is the index number of the entry.
MAC Address	This is the MAC addresses of the wireless devices that are allowed or denied access to the Zyxel Device.
Modify	Click the Edit icon and type the MAC address of the peer device in a valid MAC address format (six hexadecimal character pairs, for example 12:34:56:78:9a:bc).
	Click the Delete icon to delete the entry.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

7.4.1 Add/Edit MAC Addresses

Click Add new MAC address in the Network Setting > Wireless > MAC Authentication screen to add a new MAC address. You can also click the Edit icon next to a MAC authentication rule to edit the rule.

Enter the MAC addresses of the wireless devices that are allowed or denied access to the Zyxel Device in these address fields. Enter the MAC addresses in a valid MAC address format, that is, six hexadecimal character pairs, for example, 12:34:56:78:9a:bc.

Figure 96 Network Setting> Wireless > MAC Authentication > Add/Edit



7.5 The WPS Screen

WiFi Protected Setup (WPS) allows you to quickly set up a wireless network with strong security, without having to configure security settings manually. Select one of the WPS methods and follow the instructions to establish a WPS connection. Your device must support WPS to use this feature. We recommend using the Push Button Configuration (PBC) if your device supports it. See Section 7.11.8.3 on page 178 for more information about WPS.

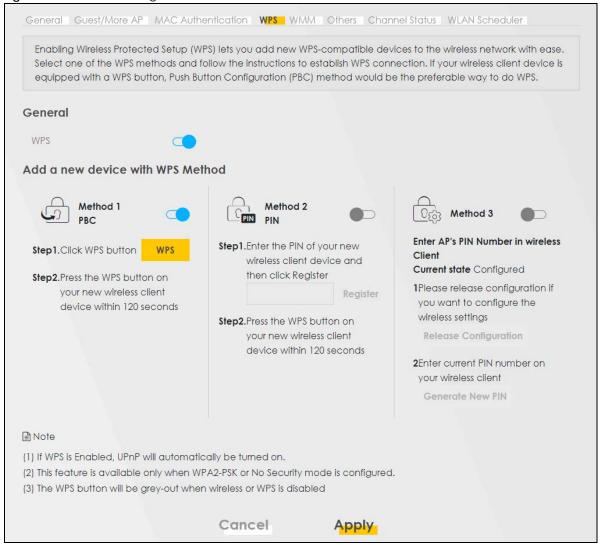
Note: The Zyxel Device applies the security settings of the main SSID (SSID1) profile to the WPS wireless connection (see Section 7.2 on page 149). If you want to use the WPS feature, make sure you have set the security mode of SSID1 to WPA2-PSK or No Security.

Note: If WPS is enabled, UPnP will automatically be turned on.

Note: The WPS switch is grayed out when wireless LAN is disabled.

Click **Network Setting > Wireless > WPS**. The following screen displays. Click this switch and makes it turn blue. Click **Apply** to activate the WPS function. Then you can configure the WPS settings in this screen.

Figure 97 Network Setting > Wireless > WPS



The following table describes the labels in this screen.

Table 44 Network Setting > Wireless > WPS

LABEL	DESCRIPTION
General	
WPS	Click this switch to activate or deactivate WPS on this Zyxel Device. When the switch turns blue, the function is enabled. Otherwise, it is not.
Add a new device	with WPS Method
Method 1	Use this section to set up a WPS wireless network using Push Button Configuration (PBC). Click this switch to make it turn blue. Click Apply to activate WPS method 1 on the Zyxel Device.
WPS	Click this button to add another WPS-enabled wireless device (within wireless range of the Zyxel Device) to your wireless network. This button may either be a physical button on the outside of device, or a menu button similar to the WPS button on this screen.
	Note: You must press the other wireless device's WPS button within two minutes of pressing this button.

Table 44 Network Setting > Wireless > WPS (continued)

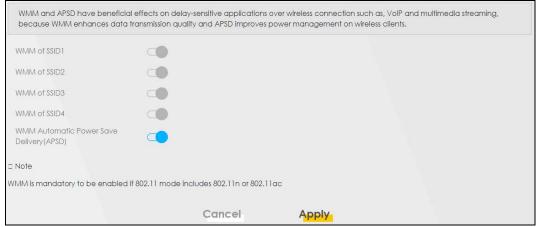
LABEL	DESCRIPTION
Method 2	Use this section to set up a WPS wireless network by entering the PIN of the client into the Zyxel Device. Click this switch and make it turn blue. Click Apply to activate WPS method 2 on the Zyxel Device.
Register	Enter the PIN of the device that you are setting up a WPS connection with and click Register to authenticate and add the wireless device to your wireless network.
	You can find the PIN either on the outside of the device, or by checking the device's settings.
	Note: You must also activate WPS on that device within two minutes to have it present its PIN to the Zyxel Device.
Method 3	Use this section to set up a WPS wireless network by entering the PIN of the Zyxel Device into the client. Click this switch and make it turn blue. Click Apply to activate WPS method 3 on the Zyxel Device.
Release Configuration	The default WPS status is configured.
Cormgordion	Click this button to remove all configured wireless and wireless security settings for WPS connections on the Zyxel Device.
Generate New PIN Number	If this method has been enabled, the PIN (Personal Identification Number) of the Zyxel Device is shown here. Enter this PIN in the configuration utility of the device you want to connect to using WPS.
	The PIN is not necessary when you use the WPS push-button method.
	Click the Generate New PIN button to have the Zyxel Device create a new PIN.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

7.6 The WMM Screen

Use this screen to enable WiFi MultiMedia (WMM) and WMM Automatic Power Save (APSD) in wireless networks for multimedia applications. WMM enhances data transmission quality, while APSD improves power management of wireless clients. This allows delay-sensitive applications, such as voice and video, to run more smoothly.

Click **Network Setting > Wireless > WMM** to display the following screen.

Figure 98 Network Setting > Wireless > WMM



Note: WMM cannot be disabled if 802.11 mode includes 802.11n or 802.11ac.

The following table describes the labels in this screen.

Table 45 Network Setting > Wireless > WMM

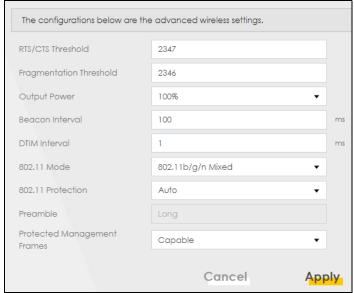
LABEL	DESCRIPTION
WMM of SSID1~4	Select On to have the Zyxel Device automatically give the wireless network (SSIDx) a priority level according to the ToS value in the IP header of packets it sends. WMM QoS (WiFi MultiMedia Quality of Service) gives high priority to voice and video, which makes them run more smoothly.
	If the 802.11 Mode in Network Setting > Wireless > Others is set to include 802.11n or 802.11ac, WMM cannot be disabled.
WMM Automatic Power Save Delivery (APSD)	Select this option to extend the battery life of your mobile devices (especially useful for small devices that are running multimedia applications). The Zyxel Device goes to sleep mode to save power when it is not transmitting data. The AP buffers the packets sent to the Zyxel Device until the Zyxel Device "wakes up". The Zyxel Device wakes up periodically to check for incoming data. Note: This works only if the wireless device to which the Zyxel Device is connected also supports this feature.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

7.7 The Others Screen

Use this screen to configure advanced wireless settings, such as, such as additional security settings, power saving, and data transmission settings. Click **Network Setting > Wireless > Others**. The screen appears as shown.

See Section 7.11.2 on page 172 for detailed definitions of the terms listed in this screen.

Figure 99 Network Setting > Wireless > Others



The following table describes the labels in this screen.

Table 46 Network Setting > Wireless > Others

LABEL	DESCRIPTION
RTS/CTS Threshold	Data with its frame size larger than this value will perform the RTS (Request To Send)/CTS (Clear To Send) handshake.
	Enter a value between 0 and 2347.
Fragmentation Threshold	This is the maximum data fragment size that can be sent. Enter a value between 256 and 2346.
Output Power	Set the output power of the Zyxel Device. If there is a high density of APs in an area, decrease the output power to reduce interference with other APs. Select one of the following: 20%, 40%, 60%, 80% or 100%.
Beacon Interval	When a wirelessly networked device sends a beacon, it includes with it a beacon interval. This specifies the time period before the device sends the beacon again.
	The interval tells receiving devices on the network how long they can wait in low power mode before waking up to handle the beacon. This value can be set from 50 ms to 1000 ms. A high value helps save current consumption of the access point.
DTIM Interval	Delivery Traffic Indication Message (DTIM) is the time period after which broadcast and multicast packets are transmitted to mobile clients in the Power Saving mode. A high DTIM value can cause clients to lose connectivity with the network. This value can be set from 1 to 255.
802.11 Mode	For 2.4 GHz frequency WLAN devices:
	Select 802.11b Only to allow only IEEE 802.11b compliant WLAN devices to associate with the Zyxel Device.
	Select 802.11g Only to allow only IEEE 802.11g compliant WLAN devices to associate with the Zyxel Device.
	Select 802.11n Only to allow only IEEE 802.11n compliant WLAN devices to associate with the Zyxel Device.
	Select 802.11b/g Mixed to allow either IEEE 802.11b or IEEE 802.11g compliant WLAN devices to associate with the Zyxel Device. The transmission rate of your Zyxel Device might be reduced.
	Select 802.11b/g/n Mixed to allow IEEE 802.11b, IEEE 802.11g or IEEE802.11n compliant WLAN devices to associate with the Zyxel Device. The transmission rate of your Zyxel Device might be reduced.
	For 5 GHz frequency WLAN devices:
	Select 802.11a Only to allow only IEEE 802.11a compliant WLAN devices to associate with the Zyxel Device.
	Select 802.11n Only to allow only IEEE 802.11n compliant WLAN devices to associate with the Zyxel Device.
	Select 802.11ac Only to allow only IEEE 802.11ac compliant WLAN devices to associate with the Zyxel Device.
	Select 802.11a/n Mixed to allow either IEEE 802.11a or IEEE 802.11n compliant WLAN devices to associate with the Zyxel Device. The transmission rate of your Zyxel Device might be reduced.
	Select 802.11n/ac Mixed to allow either IEEE 802.11n or IEEE 802.11ac compliant WLAN devices to associate with the Zyxel Device. The transmission rate of your Zyxel Device might be reduced.
	Select 802.11a/n/ac Mixed to allow IEEE 802.11a, IEEE 802.11n or IEEE802.11ac compliant WLAN devices to associate with the Zyxel Device. The transmission rate of your Zyxel Device might be reduced.
802.11 Protection	Enabling this feature can help prevent collisions in mixed-mode networks (networks with both IEEE 802.11b and IEEE 802.11g traffic).
	Select Auto to have the wireless devices transmit data after a RTS/CTS handshake. This helps improve IEEE 802.11g performance.
	Select Off to disable 802.11 protection. The transmission rate of your Zyxel Device might be reduced in a mixed-mode network.
	This field displays Off and is not configurable when you set 802.11 Mode to 802.11b Only .

Table 46 Network Setting > Wireless > Others (continued)

LABEL	DESCRIPTION
Preamble	Select a preamble type from the drop-down list box. Choices are Long or Short . See Section 7.11.7 on page 176 for more information.
	This field is configurable only when you set 802.11 Mode to 802.11b.
Protected Management Frames	This option is only available when using WPA2 as the Security Mode and AES Encryption in Network Setting > Wireless > General. Management frame protection (MFP) helps prevent wireless DoS attacks.
	Select Disable if you don't want to use MFP.
	Select Capable to encrypt management frames of wireless clients that support MFP. Clients that do not support MFP will still be allowed to join the wireless network, but remain unprotected.
	Select Required to allow only clients that support MFP to join the wireless network.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

7.8 The Channel Status Screen

Use this screen to scan for wireless LAN channel noises and view the results. Click **Network Setting > Wireless > Channel Status**. The screen appears as shown. Click **Scan** to start, and then view the results in the **Channel Scan Result** section. It'll take about 15 seconds to finish scanning the wireless LAN channels. The value on each channel number indicates the number of Access Points (AP) using that channel. The Auto-channel-selection algorithm does not always directly follow the AP count; other factors about the channels are also considered.

Note: The blue value is the AP count. It's the number of access points (AP) in the wireless LAN channel.

Note: The AP count may not be a real-time value.

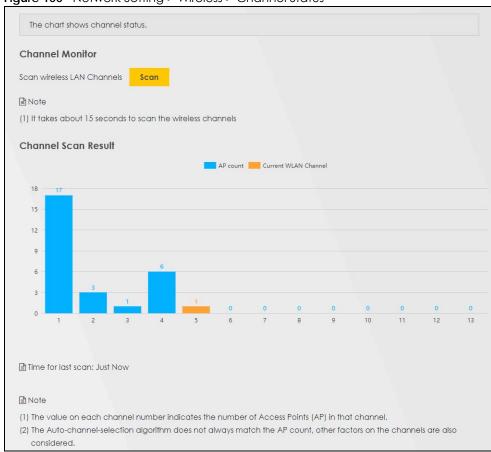


Figure 100 Network Setting > Wireless > Channel Status

7.9 The MESH Screen

Use this screen to enable or disable Zyxel MESH for Multy Pro supported devices. It supports AP steering and Band steering. AP steering allows wireless clients to roam seamlessly between Multy-Pro-supported devices in your MESH network by using the same SSID and WiFi password. Also, AP steering helps monitor wireless clients and drop their connections to optimize the Zyxel Device bandwidth when the clients are idle or have a low signal. When a wireless client is dropped, it has the opportunity to steer to a Multy-Prosupported device with a strong signal. Band steering allows 2.4G/5G dual-band wireless clients to steer from one band to another.

A MESH network consists of a controller, the Zyxel Device, and Multy-Pro-supported extenders. Multy-Pro-supported extenders use the same wireless settings as the controller.

When Multy Pro is enabled:

- One Connect will be enabled and grayed out automatically. See Section 17.1 on page 269 for more information about One Connect. One Connect is used for the communication between the Zyxel Device and Multy-Pro-supported extenders for the setup of a MESH network.
- The SSID and WiFi password of the main 2.4 GHz wireless network will be copied to the main 5 GHz wireless network.

• If users change the modes of a Multy-Pro supported extender, users need to wait until it finishes booting before creating a MESH network with a controller, a Zyxel router.

See the steps below on how to set up a MESH network. The setup could take you 30 minutes.

Configurations on a Multy-Pro-Supported Extender(s)

1 Prepare a Multy-Pro-supported extender(s) from Zyxel.

The following table lists the Multy-Pro-supported extenders from Zyxel at the time of writing.

Table 47 Multy-Pro-Supported Extenders from Zyxel

MODELS
WAP6804
WAP6906
WAP7205

- 2 If the Multy-Pro-supported extender is in repeater mode, enable the wireless LAN. See your Multy-Pro-supported extender's UG for how to enable the wireless LAN.
- 3 If the Multy-Pro-supported extender is in AP mode, connect it to the Zyxel Device using an Ethernet cable.
- **4** Turn on the Multy-Pro-supported extender.
- **5** Enable Zyxel MESH in the Web Configurator. See your Multy-Pro-supported extender's UG for how to enable Zyxel MESH.

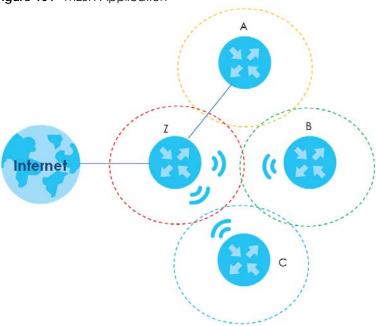
Configurations on the Zyxel Device

- 1 If the Multy-Pro-supported extender is in repeater mode, enable the WiFi. See Section 7.2 on page 149 or Section 3.5 on page 72 for more information on enabling the WiFi.
- 2 Enable Zyxel MESH in the **Network > Wireless > MESH** screen.
- 3 Press the WPS button for more than five seconds on the Zyxel Device.
 Or

Click Add Extender in the Multy Pro App. Install from Google Play or the Apple App store.

The following figure shows the Multy Pro application. Device \mathbf{Z} is the Zyxel Device. Device \mathbf{A} is a Multy-Pro-supported extender in AP mode. Devices \mathbf{B} and \mathbf{C} are Multy-Pro-supported extenders in repeater Mode.

Figure 101 MESH Application



Click Network > Wireless > MESH. The following screen displays.

Figure 102 Network > Wireless > MESH

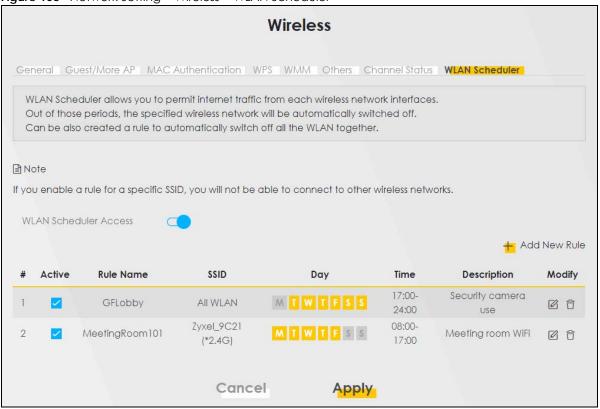


7.10 The WLAN Scheduler Screen

Use the WLAN Scheduler screen to create rules to schedule the times to permit Internet traffic from each wireless network interfaces. Select a specific time and day of a week for scheduling. You can also create a rule to automatically switch off all the WLAN together.

Click Network Setting > Wireless > WLAN Scheduler.

Figure 103 Network Setting > Wireless > WLAN Scheduler



The following table describes the labels in this screen.

Table 48 Network Setting > Wireless > WLAN Scheduler

LABEL	DESCRIPTION
WLAN Scheduler Access	Click this switch to enable the WLAN scheduler function. This serves as the main switch to allow the individual rules to function. When the switch turns blue , the function is enabled. Otherwise, it is not.
Add New Rule	Click this to configure a new WLAN scheduler rule.
#	This is the index number of the entry.
Active	Click the check box to enable individual rules.
	Note: Make sure to enable the WLAN Scheduler Access switch for the individual rules to work.
Rule Name	This field displays the name of the rule.
SSID	This is the descriptive name used to identify the wireless device that this rule applies to. Will show ALL WLAN if you select All wireless networks in the Add New Rule screen.
Day	This field displays the day(s) of the week that you wish to apply this rule.
Time	This field displays the time of the day that you wish to apply this rule.
Description	This field shows a description of the rule, usually to help identify it.
Modify	Click the Edit icon to configure the connection.
	Click the Delete icon to remove the rule.

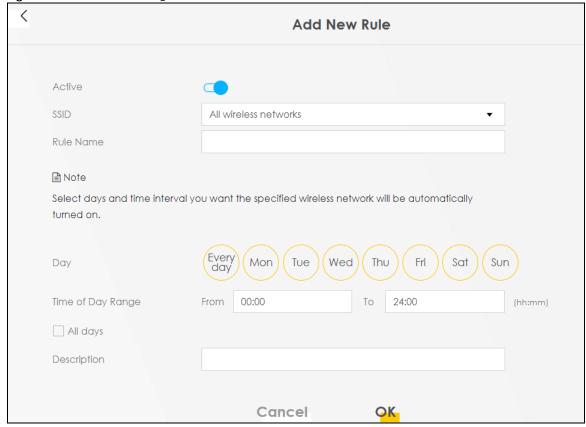
Note: If you enable a rule for a specific SSID, you will not be able to connect to other wireless networks.

7.10.1 Add/Edit Rules

Click **Add New Rule** in the **WLAN Scheduler** screen, or click the **Edit** icon next to a scheduling rule, and the following screen displays.

Use this screen to create a scheduling rule to permit Internet traffic from each wireless network interfaces.

Figure 104 Network Setting > Wireless > WLAN Scheduler > Add New Rule



The following table describes the labels in this screen.

Table 49 Network Setting > Wireless > WLAN Schedule > Add New Rule

LABEL	DESCRIPTION
Active	Slide the switch to the right () to enable this WLAN scheduler rule.
SSID	Select All wireless networks if you want the rule to apply to all wireless devices or select a wireless device to apply the rule to.
Rule Name	Enter a descriptive name for the rule.
Day	Select the day(s) of the week that you wish to apply this rule.
Time	Specify the time of the day that you wish to apply this rule (format hh:mm). Note: Click the check box for All day if you wish to apply the rule for the whole day (24 hours).
Description	Enter a description of the rule, usually to help identify it (its purpose).
OK	Click OK to save the changes back to the Zyxel Device.
Cancel	Click Cancel to close the window with changes unsaved.

7.11 Technical Reference

This section discusses wireless LANs in depth. For more information, see Appendix B on page 395.

7.11.1 Wireless Network Overview

Wireless networks consist of wireless clients, access points and bridges.

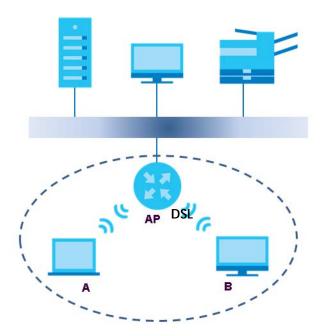
- A wireless client is a radio connected to a user's computer.
- An access point is a radio with a wired connection to a network, which can connect with numerous wireless clients and let them access the network.
- A bridge is a radio that relays communications between access points and wireless clients, extending a network's range.

Traditionally, a wireless network operates in one of two ways.

- An "infrastructure" type of network has one or more access points and one or more wireless clients. The wireless clients connect to the access points.
- An "ad-hoc" type of network is one in which there is no access point. Wireless clients connect to one another in order to exchange information.

The following figure provides an example of a wireless network.

Figure 105 Example of a Wireless Network



The wireless network is the part in the blue circle. In this wireless network, devices **A** and **B** use the access point (**AP**) to interact with the other devices (such as the printer) or with the Internet. Your Zyxel Device is the AP.

Every wireless network must follow these basic guidelines.

- Every device in the same wireless network must use the same SSID.
 The SSID is the name of the wireless network. It stands for Service Set IDentifier.
- If two wireless networks overlap, they should use a different channel.
 Like radio stations or television channels, each wireless network uses a specific channel, or frequency, to send and receive information.
- Every device in the same wireless network must use security compatible with the AP.
 Security stops unauthorized devices from using the wireless network. It can also protect the information that is sent in the wireless network.

Radio Channels

In the radio spectrum, there are certain frequency bands allocated for unlicensed, civilian use. For the purposes of wireless networking, these bands are divided into numerous channels. This allows a variety of networks to exist in the same place without interfering with one another. When you create a network, you must select a channel to use.

Since the available unlicensed spectrum varies from one country to another, the number of available channels also varies.

7.11.2 Additional Wireless Terms

The following table describes some wireless network terms and acronyms used in the Zyxel Device's Web Configurator.

Table 50 Additional Wireless Terms

TERM	DESCRIPTION
RTS/CTS Threshold	In a wireless network which covers a large area, wireless devices are sometimes not aware of each other's presence. This may cause them to send information to the AP at the same time and result in information colliding and not getting through.
	By setting this value lower than the default value, the wireless devices must sometimes get permission to send information to the Zyxel Device. The lower the value, the more often the devices must get permission.
	If this value is greater than the fragmentation threshold value (see below), then wireless devices never have to get permission to send information to the Zyxel Device.
Preamble	A preamble affects the timing in your wireless network. There are two preamble modes: long and short. If a device uses a different preamble mode than the Zyxel Device does, it cannot communicate with the Zyxel Device.
Authentication	The process of verifying whether a wireless device is allowed to use the wireless network.
Fragmentation Threshold	A small fragmentation threshold is recommended for busy networks, while a larger threshold provides faster performance if the network is not very busy.

7.11.3 Wireless Security Overview

By their nature, radio communications are simple to intercept. For wireless data networks, this means that anyone within range of a wireless network without security can not only read the data passing over the airwaves, but also join the network. Once an unauthorized person has access to the network, he or she can steal information or introduce malware (malicious software) intended to compromise the network. For these reasons, a variety of security systems have been developed to ensure that only authorized people can use a wireless data network, or understand the data carried on it.

These security standards do two things. First, they authenticate. This means that only people presenting the right credentials (often a username and password, or a "key" phrase) can access the network. Second, they encrypt. This means that the information sent over the air is encoded. Only people with the code key can understand the information, and only people who have been authenticated are given the code key.

These security standards vary in effectiveness. Some can be broken, such as the old Wired Equivalent Protocol (WEP). Using WEP is better than using no security at all, but it will not keep a determined attacker out. Other security standards are secure in themselves but can be broken if a user does not use them properly. For example, the WPA-PSK security standard is very secure if you use a long key which is difficult for an attacker's software to guess - for example, a twenty-letter long string of apparently random numbers and letters - but it is not very secure if you use a short key which is very easy to guess - for example, a three-letter word from the dictionary.

Because of the damage that can be done by a malicious attacker, it's not just people who have sensitive information on their network who should use security. Everybody who uses any wireless network should ensure that effective security is in place.

A good way to come up with effective security keys, passwords and so on is to use obscure information that you personally will easily remember, and to enter it in a way that appears random and does not include real words. For example, if your mother owns a 1970 Dodge Challenger and her favorite movie is Vanishing Point (which you know was made in 1971) you could use "70dodchal71vanpoi" as your security key.

The following sections introduce different types of wireless security you can set up in the wireless network.

7.11.3.1 SSID

Normally, the Zyxel Device acts like a beacon and regularly broadcasts the SSID in the area. You can hide the SSID instead, in which case the Zyxel Device does not broadcast the SSID. In addition, you should change the default SSID to something that is difficult to guess.

This type of security is fairly weak, however, because there are ways for unauthorized wireless devices to get the SSID. In addition, unauthorized wireless devices can still see the information that is sent in the wireless network.

7.11.3.2 MAC Address Filter

Every device that can use a wireless network has a unique identification number, called a MAC address. A MAC address is usually written using twelve hexadecimal characters²; for example, 00A0C5000002 or 00:A0:C5:00:00:02. To get the MAC address for each device in the wireless network, see the device's User's Guide or other documentation.

You can use the MAC address filter to tell the Zyxel Device which devices are allowed or not allowed to use the wireless network. If a device is allowed to use the wireless network, it still has to have the correct information (SSID, channel, and security). If a device is not allowed to use the wireless network, it does not matter if it has the correct information.

^{1.} Some wireless devices, such as scanners, can detect wireless networks but cannot use wireless networks. These kinds of wireless devices might not have MAC addresses.

^{2.} Hexadecimal characters are 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, and F.

This type of security does not protect the information that is sent in the wireless network. Furthermore, there are ways for unauthorized wireless devices to get the MAC address of an authorized device. Then, they can use that MAC address to use the wireless network.

7.11.3.3 User Authentication

Authentication is the process of verifying whether a wireless device is allowed to use the wireless network. You can make every user log in to the wireless network before using it. However, every device in the wireless network has to support IEEE 802.1x to do this.

For wireless networks, you can store the user names and passwords for each user in a RADIUS server. This is a server used in businesses more than in homes. If you do not have a RADIUS server, you cannot set up user names and passwords for your users.

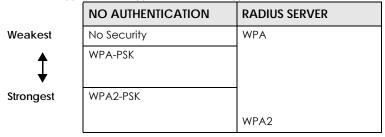
Unauthorized wireless devices can still see the information that is sent in the wireless network, even if they cannot use the wireless network. Furthermore, there are ways for unauthorized wireless users to get a valid user name and password. Then, they can use that user name and password to use the wireless network.

7.11.3.4 Encryption

Wireless networks can use encryption to protect the information that is sent in the wireless network. Encryption is like a secret code. If you do not know the secret code, you cannot understand the message.

The types of encryption you can choose depend on the type of authentication. (See Section 7.11.3.3 on page 174 for information about this.)

Table 51 Types of Encryption for Each Type of Authentication



For example, if the wireless network has a RADIUS server, you can choose **WPA** or **WPA2**. If users do not log in to the wireless network, you can choose no encryption, **WPA-PSK**, or **WPA2-PSK**.

Note: It is recommended that wireless networks use **WPA-PSK**, **WPA**, or stronger encryption. The other types of encryption are better than none at all, but it is still possible for unauthorized wireless devices to figure out the original information pretty quickly.

Many types of encryption use a key to protect the information in the wireless network. The longer the key, the stronger the encryption. Every device in the wireless network must have the same key.

7.11.4 Signal Problems

Because wireless networks are radio networks, their signals are subject to limitations of distance, interference and absorption.

Problems with distance occur when the two radios are too far apart. Problems with interference occur when other radio waves interrupt the data signal. Interference may come from other radio transmissions, such as military or air traffic control communications, or from machines that are coincidental emitters such as electric motors or microwaves. Problems with absorption occur when physical objects (such as thick walls) are between the two radios, muffling the signal.

7.11.5 BSS

A Basic Service Set (BSS) exists when all communications between wireless stations or between a wireless station and a wired network client go through one access point (AP).

Intra-BSS traffic is traffic between wireless stations in the BSS. When Intra-BSS traffic blocking is disabled, wireless station A and B can access the wired network and communicate with each other. When Intra-BSS traffic blocking is enabled, wireless station A and B can still access the wired network but cannot communicate with each other.

DSL AP

Figure 106 Basic Service set

7.11.6 MBSSID

Traditionally, you need to use different APs to configure different Basic Service Sets (BSSs). As well as the cost of buying extra APs, there is also the possibility of channel interference. The Zyxel Device's MBSSID (Multiple Basic Service Set IDentifier) function allows you to use one access point to provide several BSSs simultaneously. You can then assign varying QoS priorities and/or security modes to different SSIDs.

Wireless devices can use different BSSIDs to associate with the same AP.

7.11.6.1 Notes on Multiple BSSs

- A maximum of eight BSSs are allowed on one AP simultaneously.
- You must use different keys for different BSSs. If two wireless devices have different BSSIDs (they are in different BSSs), but have the same keys, they may hear each other's communications (but not communicate with each other).
- MBSSID should not replace but rather be used in conjunction with 802.1x security.

7.11.7 Preamble Type

Preamble is used to signal that data is coming to the receiver. Short and long refer to the length of the synchronization field in a packet.

Short preamble increases performance as less time sending preamble means more time for sending data. All IEEE 802.11 compliant wireless adapters support long preamble, but not all support short preamble.

Use long preamble if you are unsure what preamble mode other wireless devices on the network support, and to provide more reliable communications in busy wireless networks.

Use short preamble if you are sure all wireless devices on the network support it, and to provide more efficient communications.

Use the dynamic setting to automatically use short preamble when all wireless devices on the network support it, otherwise the Zyxel Device uses long preamble.

Note: The wireless devices MUST use the same preamble mode in order to communicate.

7.11.8 WiFi Protected Setup (WPS)

Your Zyxel Device supports WiFi Protected Setup (WPS), which is an easy way to set up a secure wireless network. WPS is an industry standard specification, defined by the WiFi Alliance.

WPS allows you to quickly set up a wireless network with strong security, without having to configure security settings manually. Each WPS connection works between two devices. Both devices must support WPS (check each device's documentation to make sure).

Depending on the devices you have, you can either press a button (on the device itself, or in its configuration utility) or enter a PIN (a unique Personal Identification Number that allows one device to authenticate the other) in each of the two devices. When WPS is activated on a device, it has two minutes to find another device that also has WPS activated. Then, the two devices connect and set up a secure network by themselves.

7.11.8.1 Push Button Configuration

WPS Push Button Configuration (PBC) is initiated by pressing a button on each WPS-enabled device, and allowing them to connect automatically. You do not need to enter any information.

Not every WPS-enabled device has a physical WPS button. Some may have a WPS PBC button in their configuration utilities instead of or in addition to the physical button.

Take the following steps to set up WPS using the button.

- 1 Ensure that the two devices you want to set up are within wireless range of one another.
- Look for a WPS button on each device. If the device does not have one, log into its configuration utility and locate the button (see the device's User's Guide for how to do this for the Zyxel Device, see Section 7.6 on page 162).
- 3 Press the button on one of the devices (it doesn't matter which). For the Zyxel Device you must press the WPS button for more than five seconds.
- 4 Within two minutes, press the button on the other device. The registrar sends the network name (SSID) and security key through a secure connection to the enrollee.

If you need to make sure that WPS worked, check the list of associated wireless clients in the AP's configuration utility. If you see the wireless client in the list, WPS was successful.

7.11.8.2 PIN Configuration

Each WPS-enabled device has its own PIN (Personal Identification Number). This may either be static (it cannot be changed) or dynamic (in some devices you can generate a new PIN by clicking on a button in the configuration interface).

Use the PIN method instead of the push-button configuration (PBC) method if you want to ensure that the connection is established between the devices you specify, not just the first two devices to activate WPS in range of each other. However, you need to log into the configuration interfaces of both devices to use the PIN method.

When you use the PIN method, you must enter the PIN from one device (usually the wireless client) into the second device (usually the Access Point or wireless router). Then, when WPS is activated on the first device, it presents its PIN to the second device. If the PIN matches, one device sends the network and security information to the other, allowing it to join the network.

Take the following steps to set up a WPS connection between an access point or wireless router (referred to here as the AP) and a client device using the PIN method.

- 1 Ensure WPS is enabled on both devices.
- 2 Access the WPS section of the AP's configuration interface. See the device's User's Guide for how to do this.
- Look for the client's WPS PIN; it will be displayed either on the device, or in the WPS section of the client's configuration interface (see the device's User's Guide for how to find the WPS PIN for the Zyxel Device, see Section 7.5 on page 160).
- **4** Enter the client's PIN in the AP's configuration interface.
- 5 If the client device's configuration interface has an area for entering another device's PIN, you can either enter the client's PIN in the AP, or enter the AP's PIN in the client it does not matter which.
- 6 Start WPS on both devices within two minutes.
- 7 Use the configuration utility to activate WPS, not the push-button on the device itself.

8 On a computer connected to the wireless client, try to connect to the Internet. If you can connect, WPS was successful.

If you cannot connect, check the list of associated wireless clients in the AP's configuration utility. If you see the wireless client in the list, WPS was successful.

The following figure shows a WPS-enabled wireless client (installed in a notebook computer) connecting to the WPS-enabled AP via the PIN method.

ENROLLEE

REGISTRAR

WPS

This device's
WPS PIN (123456)

WPS PIN (123456)

WPS

START

START

START

START

START

DSL

SECURE EAP TUNNEL

WPA (2) -PSK

COMMUNICATION

DSL

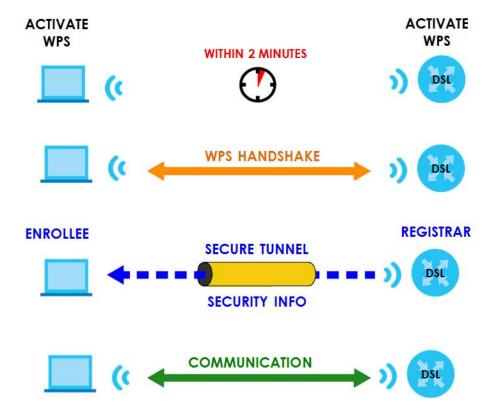
Figure 107 Example WPS Process: PIN Method

7.11.8.3 How WPS Works

When two WPS-enabled devices connect, each device must assume a specific role. One device acts as the registrar (the device that supplies network and security settings) and the other device acts as the enrollee (the device that receives network and security settings. The registrar creates a secure EAP (Extensible Authentication Protocol) tunnel and sends the network name (SSID) and the WPA-PSK or WPA2-PSK pre-shared key to the enrollee. Whether WPA-PSK or WPA2-PSK is used depends on the standards supported by the devices. If the registrar is already part of a network, it sends the existing information. If not, it generates the SSID and WPA(2)-PSK randomly.

The following figure shows a WPS-enabled client (installed in a notebook computer) connecting to a WPS-enabled access point.

Figure 108 How WPS works



The roles of registrar and enrollee last only as long as the WPS setup process is active (two minutes). The next time you use WPS, a different device can be the registrar if necessary.

The WPS connection process is like a handshake; only two devices participate in each WPS transaction. If you want to add more devices you should repeat the process with one of the existing networked devices and the new device.

Note that the access point (AP) is not always the registrar, and the wireless client is not always the enrollee. All WPS-certified APs can be a registrar, and so can some WPS-enabled wireless clients.

By default, a WPS devices is "unconfigured". This means that it is not part of an existing network and can act as either enrollee or registrar (if it supports both functions). If the registrar is unconfigured, the security settings it transmits to the enrollee are randomly-generated. Once a WPS-enabled device has connected to another device using WPS, it becomes "configured". A configured wireless client can still act as enrollee or registrar in subsequent WPS connections, but a configured access point can no longer act as enrollee. It will be the registrar in all subsequent WPS connections in which it is involved. If you want a configured AP to act as an enrollee, you must reset it to its factory defaults.

7.11.8.4 Example WPS Network Setup

This section shows how security settings are distributed in an example WPS setup.

The following figure shows an example network. In step 1, both AP1 and Client 1 are unconfigured. When WPS is activated on both, they perform the handshake. In this example, AP1 is the registrar, and

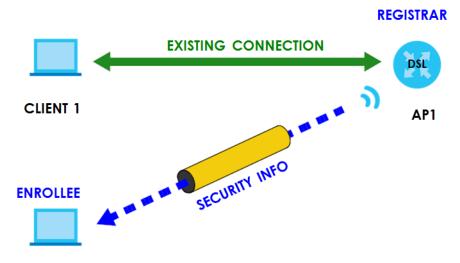
Client 1 is the enrollee. The registrar randomly generates the security information to set up the network, since it is unconfigured and has no existing information.

Figure 109 WPS: Example Network Step 1



In step 2, you add another wireless client to the network. You know that Client 1 supports registrar mode, but it is better to use AP1 for the WPS handshake with the new client since you must connect to the access point anyway in order to use the network. In this case, AP1 must be the registrar, since it is configured (it already has security information for the network). AP1 supplies the existing security information to Client 2.

Figure 110 WPS: Example Network Step 2



CLIENT 2

In step 3, you add another access point (AP2) to your network. AP2 is out of range of AP1, so you cannot use AP1 for the WPS handshake with the new access point. However, you know that Client 2 supports the registrar function, so you use it to perform the WPS handshake instead.

CLIENT 1

REGISTRAR

CLIENT 2

EXISTING CONNECTION

AP1

EXISTING CONNECTION

AP1

AP2

Figure 111 WPS: Example Network Step 3

7.11.8.5 Limitations of WPS

WPS has some limitations of which you should be aware.

- WPS works in Infrastructure networks only (where an AP and a wireless client communicate). It does not work in Ad-Hoc networks (where there is no AP).
- When you use WPS, it works between two devices only. You cannot enroll multiple devices simultaneously, you must enroll one after the other.
 - For instance, if you have two enrollees and one registrar you must set up the first enrollee (by pressing the WPS button on the registrar and the first enrollee, for example), then check that it successfully enrolled, then set up the second device in the same way.
- WPS works only with other WPS-enabled devices. However, you can still add non-WPS devices to a network you already set up using WPS.
 - WPS works by automatically issuing a randomly-generated WPA-PSK or WPA2-PSK pre-shared key from the registrar device to the enrollee devices. Whether the network uses WPA-PSK or WPA2-PSK depends on the device. You can check the configuration interface of the registrar device to discover the key the network is using (if the device supports this feature). Then, you can enter the key into the non-WPS device and join the network as normal (the non-WPS device must also support WPA-PSK or WPA2-PSK).
- When you use the PBC method, there is a short period (from the moment you press the button on one
 device to the moment you press the button on the other device) when any WPS-enabled device
 could join the network. This is because the registrar has no way of identifying the "correct" enrollee,
 and cannot differentiate between your enrollee and a rogue device. This is a possible way for a
 hacker to gain access to a network.

You can easily check to see if this has happened. WPS works between only two devices simultaneously, so if another device has enrolled your device will be unable to enroll, and will not have access to the network. If this happens, open the access point's configuration interface and look at the list of associated clients (usually displayed by MAC address). It does not matter if the access

point is the WPS registrar, the enrollee, or was not involved in the WPS handshake; a rogue device must still associate with the access point to gain access to the network. Check the MAC addresses of your wireless clients (usually printed on a label on the bottom of the device). If there is an unknown MAC address you can remove it or reset the AP.

CHAPTER 8 Home Networking

8.1 Home Networking Overview

A Local Area Network (LAN) is a shared communication system to which many networking devices are connected. It is usually located in one immediate area such as a building or floor of a building.

Use the LAN screens to help you configure a LAN DHCP server and manage IP addresses.



8.1.1 What You Can Do in this Chapter

- Use the LAN Setup screen to set the LAN IP address, subnet mask, and DHCP settings of your Zyxel Device (Section 8.2 on page 185).
- Use the **Static DHCP** screen to assign IP addresses on the LAN to specific individual computers based on their MAC addresses (Section 8.3 on page 189).
- Use the **UPnP** screen to enable UPnP and UPnP NAT traversal on the Zyxel Device (Section 8.4 on page 191).
- Use the Additional Subnet screen to configure IP alias and public static IP (Section 8.5 on page 196).
- Use the STB Vendor ID screen to configure the Vendor IDs of the connected Set Top Box (STB) devices, which have the Zyxel Device automatically create static DHCP entries for the STB devices when they request IP addresses (Section 8.6 on page 198).
- Use the Wake on LAN screen to remotely turn on a device on the network. (Section 8.7 on page 198).
- Use the TFTP Server Name screen to identify a TFTP server for configuration file download using DHCP option 66. (Section 8.8 on page 199).

8.1.2 What You Need To Know

8.1.2.1 About LAN

IP Address

IP addresses identify individual devices on a network. Every networking device (including computers, servers, routers, printers, etc.) needs an IP address to communicate across the network. These networking devices are also known as hosts.

Subnet Mask

Subnet masks determine the maximum number of possible hosts on a network. You can also use subnet masks to divide one network into multiple sub-networks.

DHCP

A DHCP (Dynamic Host Configuration Protocol) server can assign your Zyxel Device an IP address, subnet mask, DNS and other routing information when it's turned on.

DNS

DNS (Domain Name System) is for mapping a domain name to its corresponding IP address and vice versa. The DNS server is extremely important because without it, you must know the IP address of a networking device before you can access it.

RADVD (Router Advertisement Daemon)

When an IPv6 host sends a Router Solicitation (RS) request to discover the available routers, RADVD with Router Advertisement (RA) messages in response to the request. It specifies the minimum and maximum intervals of RA broadcasts. RA messages containing the address prefix. IPv6 hosts can be generated with the IPv6 prefix an IPv6 address.

8.1.2.2 About UPnP

Identifying UPnP Devices

UPnP hardware is identified as an icon in the Network Connections folder (Windows XP). Each UPnP compatible device installed on your network will appear as a separate icon. Selecting the icon of a UPnP device will allow you to access the information and properties of that device.

NAT Traversal

UPnP NAT traversal automates the process of allowing an application to operate through NAT. UPnP network devices can automatically configure network addressing, announce their presence in the network to other UPnP devices and enable exchange of simple product and service descriptions. NAT traversal allows the following:

- · Dynamic port mapping
- Learning public IP addresses

Assigning lease times to mappings

Windows Messenger is an example of an application that supports NAT traversal and UPnP.

See the Chapter 11 on page 231 for more information on NAT.

Cautions with UPnP

The automated nature of NAT traversal applications in establishing their own services and opening firewall ports may present network security issues. Network information and configuration may also be obtained and modified by users in some network environments.

When a UPnP device joins a network, it announces its presence with a multicast message. For security reasons, the Zyxel Device allows multicast messages on the LAN only.

All UPnP-enabled devices may communicate freely with each other without additional configuration. Disable UPnP if this is not your intention.

UPnP and **Zyxel**

Zyxel has achieved UPnP certification from the Universal Plug and Play Forum UPnP™ Implementers Corp. (UIC). Zyxel's UPnP implementation supports Internet Gateway Device (IGD) 1.0.

See Section 8.4.1 on page 192 for examples of installing and using UPnP.

Finding Out More

See Section 8.9 on page 200 for technical background information on LANs.

8.1.3 Before You Begin

Find out the MAC addresses of your network devices if you intend to add them to the DHCP Client List screen.

8.2 The LAN Setup Screen

Use this screen to set the Local Area Network IP address and subnet mask of your Zyxel Device. Configure DHCP settings to have the Zyxel Device or a DHCP server assign IP addresses to devices. Click **Network Setting > Home Networking** to open the **LAN Setup** screen.

Follow these steps to configure your LAN settings.

- 1 Enter an IP address into the IP Address field. The IP address must be in dotted decimal notation. This will become the IP address of your Zyxel Device.
- 2 Enter the IP subnet mask into the IP Subnet Mask field. Unless instructed otherwise it is best to leave this alone, the configurator will automatically compute a subnet mask based upon the IP address you entered.

3 Click Apply to save your settings.

Figure 112 Network Setting > Home Networking > LAN Setup

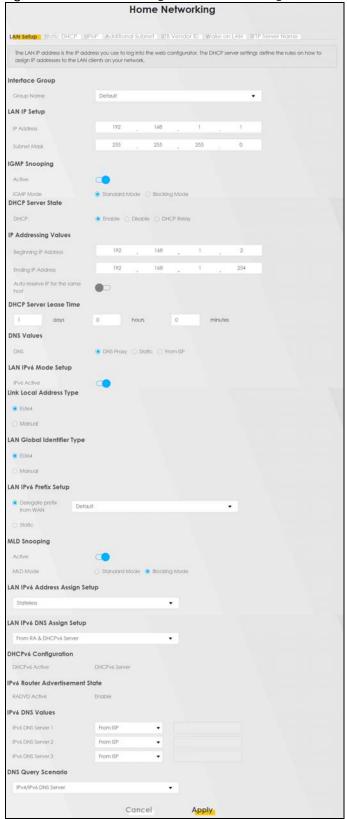


Table 52 Network Setting > Home Networking > LAN Setup

LABEL	DESCRIPTION		
Interface Group			
Group Name	Select the interface group name for which you want to configure LAN settings. See Chapter 15 on page 258 for how to create a new interface group.		
LAN IP Setup	AN IP Setup		
IP Address	Enter the LAN IPv4 IP address you want to assign to your Zyxel Device in dotted decimal notation, for example, 192.168.1.1 (factory default).		
Subnet Mask	Type the subnet mask of your network in dotted decimal notation, for example 255.255.255.0 (factory default). Your Zyxel Device automatically computes the subnet mask based on the IP address you enter, so do not change this field unless you are instructed to do so.		
IGMP Snooping			
Active	Select Enable to allow the Zyxel Device to passively learn multicast group.		
IGMP Mode	Select Standard Mode to forward multicast packets to a port that joins the multicast group and broadcast unknown multicast packets from the WAN to all LAN ports.		
	Select Blocking Mode to block all unknown multicast packets from the WAN.		
DHCP Server State	e		
DHCP	Select Enable to have the Zyxel Device act as a DHCP server or DHCP relay agent.		
	Select Disable to stop the DHCP server on the Zyxel Device.		
	Select DHCP Relay to have the Zyxel Device forward DHCP request to the DHCP server.		
DHCP Relay Server Address	This field is only available when you select DHCP Relay in the DHCP field.		
IP Address	Enter the IPv4 IP address of the actual remote DHCP server in this field.		
IP Addressing Values	This field is only available when you select Enable in the DHCP field.		
Beginning IP Address	This field specifies the first of the contiguous addresses in the IP address pool.		
Ending IP Address	This field specifies the last of the contiguous addresses in the IP address pool.		
Autoreserve IP for the same host	Click this switch to have the Zyxel Device record DHCP IP addresses with the MAC addresses the IP addresses are assigned to. When the switch goes to the right , the function is enabled. Otherwise, it's not.		
	The Zyxel Device assigns the same IP address to the same MAC address when the host requests an IP address again through DHCP.		
DHCP Server Lease Time	This is the period of time DHCP-assigned addresses is used. DHCP automatically assigns IP addresses to clients when they log in. DHCP centralizes IP address management on central computers that run the DHCP server program. DHCP leases addresses, for a period of time, which means that past addresses are "recycled" and made available for future reassignment to other systems.		
	This field is only available when you select Enable in the DHCP field.		
Days/Hours/ Minutes	Enter the lease time of the DHCP server.		
DNS Values	This field is only available when you select Enable in the DHCP field.		
DNS	Select the type of service that you are registered for from your DNS service provider (From ISP).		
	Select DNS Proxy if you have the DNS proxy service. The Zyxel Device redirects clients' DNS queries to a DNS server for resolving domain names.		
	Select Static if you have the static DNS service.		

Table 52 Network Setting > Home Networking > LAN Setup (continued)

LABEL	DESCRIPTION		
DNS Server 1/2	Type the first and second DNS (Domain Name System) server IP addresses the Zyxel Device passes to the DHCP clients.		
LAN IPv6 Mode Se	AN IPv6 Mode Setup		
IPv6 Active	Click this switch to enable or disable the IPv6 mode and configure IPv6 settings on the Zyxel Device. When the switch goes to the right , the function is enabled. Otherwise, it's not.		
Link Local Addres	ss Type		
EUI64	Select this to have the Zyxel Device generate an interface ID for the LAN interface's link-local address using the EUI-64 format.		
Manual	Select this to manually enter an interface ID for the LAN interface's link-local address.		
LAN Global Ident	ifier Type		
EUI64	Select this to have the Zyxel Device generate an interface ID using the EUI-64 format for its global address.		
Manual	Select this to manually enter an interface ID for the LAN interface's global IPv6 address.		
LAN IPv6 Prefix Se	tup		
Delegate prefix from WAN	Select this option to automatically obtain an IPv6 network prefix from the service provider or an uplink router.		
Static	Select this option to configure a fixed IPv6 address for the Zyxel Device's LAN IPv6 address.		
MLD Snooping	Multicast Listener Discovery (MLD) allows an IPv6 switch or router to discover the presence of MLD hosts who wish to receive multicast packets and the IP addresses of multicast groups the hosts want to join on its network.		
Active	Click this switch to enable or disable MLD Snooping on the Zyxel Device. When the switch goes to the right, the function is enabled. Otherwise, it's not.		
	This allows the Zyxel Device to check MLD packets passing through it and learn the multicast group membership. It helps reduce multicast traffic.		
MLD Mode	Select Standard Mode to forward multicast packets to a port that joins the multicast group and broadcast unknown multicast packets from the WAN to all LAN ports.		
	Select Blocking Mode to block all unknown multicast packets from the WAN.		
LAN IPv6	Select how you want to obtain an IPv6 address:		
Address Assign Setup	Stateless: The Zyxel Device uses IPv6 stateless autoconfiguration. RADVD (Router Advertisement Daemon) is enabled to have the Zyxel Device send IPv6 prefix information in router advertisements periodically and in response to router solicitations. DHCPv6 server is disabled. Stateful: The Zyxel Device uses IPv6 stateful autoconfiguration. The DHCPv6 server is enabled to have the Zyxel Device act as a DHCPv6 server and pass IPv6 addresses to DHCPv6 clients.		
LAN IPv6 DNS	Select how the Zyxel Device provide DNS server and domain name information to the clients:		
Assign Setup	From Router Advertisement: The Zyxel Device provides DNS information through router advertisements.		
	 From DHCPv6 Server: The Zyxel Device provides DNS information through DHCPv6. From RA & DHCPv6 Server: The Zyxel Device provides DNS information through both router advertisements and DHCPv6. 		
DHCPv6 Configur	ration		
DHCPv6 Active	This shows the status of the DHCPv6. DHCP Server displays if you configured the Zyxel Device to act as a DHCPv6 server which assigns IPv6 addresses and/or DNS information to clients.		
IPv6 Router Adve	rtisement State		
RADVD Active	This shows whether RADVD is enabled or not.		
IPv6 DNS Values	,		

Table 52 Network Setting > Home Networking > LAN Setup (continued)

LABEL	DESCRIPTION
IPv6 DNS Server	Select From ISP if your ISP dynamically assigns IPv6 DNS server information.
1-3	Select User-Defined if you have the IPv6 address of a DNS server. Enter the DNS server IPv6 addresses the Zyxel Device passes to the DHCP clients.
	Select None if you do not want to configure IPv6 DNS servers.
	Select Proxy to have the Zyxel Device act as a DNS proxy. The Zyxel Device's LAN IP address displays in the field to the right (read-only). The Zyxel Device tells the DHCP clients on the LAN that the Zyxel Device itself is the DNS server. When a computer on the LAN sends a DNS query to the Zyxel Device, the Zyxel Device forwards the query to the Zyxel Device's system DNS server (configured in the WAN > Internet Connection screen) and relays the response back to the computer. You can only select Proxy for one of the three servers; if you select Proxy for a second or third DNS server, that choice changes to None after you click Apply .
DNS Query	Select how the Zyxel Device handles clients' DNS information requests.
Scenario	IPv4/IPv6 DNS Server: The Zyxel Device forwards the requests to both the IPv4 and IPv6 DNS servers and sends clients the first DNS information it receives.
	IPv6 DNS Server Only: The Zyxel Device forwards the requests to the IPv6 DNS server and sends clients the DNS information it receives.
	IPv4 DNS Server Only: The Zyxel Device forwards the requests to the IPv4 DNS server and sends clients the DNS information it receives.
	IPv6 DNS Server First: The Zyxel Device forwards the requests to the IPv6 DNS server first and then the IPv4 DNS server. Then it sends clients the first DNS information it receives.
	IPv4 DNS Server First: The Zyxel Device forwards the requests to the IPv4 DNS server first and then the IPv6 DNS server. Then it sends clients the first DNS information it receives.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

8.3 The LAN Static DHCP Screen

This table allows you to assign IP addresses on the LAN to individual computers based on their MAC addresses.

Every Ethernet device has a unique MAC (Media Access Control) address. The MAC address is assigned at the factory and consists of six pairs of hexadecimal characters, for example, 00:A0:C5:00:00:02.

Use this screen to change your Zyxel Device's static DHCP settings. Click **Network Setting > Home Networking > Static DHCP** to open the following screen.

Figure 113 Network Setting > Home Networking > Static DHCP

When any of the LAN clients on your network want an assigned fixed IP address, add a static lease for each LAN client. You may need to know the clients' MAC addresses in advance in order to process the setup quickly.

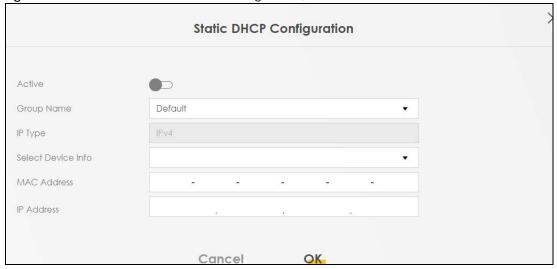
Status MAC Address IP Address Modify

Table 53 Network Setting > Home Networking > Static DHCP

LABEL	DESCRIPTION
Static DHCP Configuration	Click this to add a new static DHCP entry.
#	This is the index number of the entry.
Status	This field displays whether the client is connected to the Zyxel Device.
MAC Address	The MAC (Media Access Control) or Ethernet address on a LAN (Local Area Network) is unique to your computer (six pairs of hexadecimal notation).
	A network interface card such as an Ethernet adapter has a hardwired address that is assigned at the factory. This address follows an industry standard that ensures no other adapter has a similar address.
IP Address	This field displays the IP address relative to the # field listed above.
Modify	Click the Edit icon to have the IP address field editable and change it.
	Click the Delete icon to delete a static DHCP entry. A window displays asking you to confirm that you want to delete the selected entry.

If you click **Static DHCP Configuration** in the **Static DHCP** screen or the **Edit** icon next to a static DHCP entry, the following screen displays. Using a static DHCP means a client will always have the same IP address assigned to it by the DHCP server. Assign a fixed IP address to a device by selecting the interface group of this device and its IP address type and selecting the device/computer from a list or manually entering its MAC address and assigned IP address.

Figure 114 Static DHCP: Static DHCP Configuration/Edit



The following table describes the labels in this screen.

Table 54 Static DHCP: Static DHCP Configuration/Edit

LABEL	DESCRIPTION
Active	Click this switch to enable or disable the connection between the client and the Zyxel Device. When the switch goes to the right , the function is enabled. Otherwise, it's not.
Group Name	Select the interface group name for which you want to configure static DHCP settings. See Chapter 15 on page 258 for how to create a new interface group.
IР Туре	This field displays IPv4 for the type of the DHCP IP address. At the time of writing, it is not allowed to select other type.

Table 54 Static DHCP: Static DHCP Configuration/Edit (continued)

LABEL	DESCRIPTION
Select Device Info	Select a device or computer from the drop-down list or select Manual Input to manually enter a device's MAC address and IP address in the following fields.
MAC Address	If you select Manual Input , enter the MAC address of a computer on your LAN.
IP Address	If you select Manual Input , enter the IP address that you want to assign to the computer on your LAN with the MAC address that you will also specify.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

8.4 The UPnP Screen

Universal Plug and Play (UPnP) is an open networking standard that uses TCP/IP for simple peer-to-peer network connectivity between networking devices or software applications which have UPnP enabled. A UPnP device can dynamically join a network, obtain an IP address, advertises its services, and learn about other devices on the network. A device can also leave a network automatically when it is no longer in use.

See Section 8.4.1 on page 192 for more information on UPnP.

Use the following screen to configure the UPnP settings on your Zyxel Device. Click **Network Setting > Home Networking > UPnP** to display the screen shown next.

Note: To use **UPnP NAT-T**, enable **NAT** in the **Network Setting > Broadband > Edit/Add New WAN Interface** screen.

Figure 115 Network Setting > Home Networking > UPnP

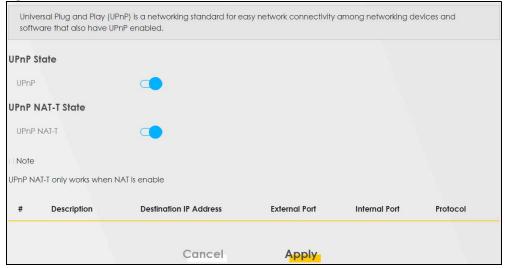


Table 55 Network Setting > Home Networking > UPnP

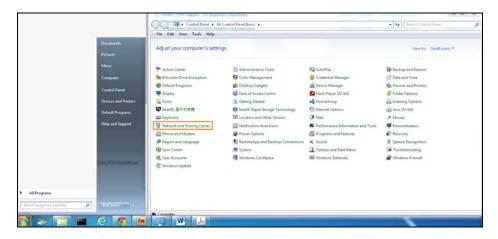
LABEL	DESCRIPTION	
UPnP State	UPnP State	
UPnP	Click this switch to enable or disable UPnP. When the switch goes to the right , the function is enabled. Otherwise, it's not.	
	Be aware that anyone could use a UPnP application to open the Web Configurator's login screen without entering the Zyxel Device's IP address (although you must still enter the password to access the Web Configurator).	
UPnP NAT-T State		
UPnP NAT-T	Click this switch to allow UPnP-enabled applications to automatically configure the Zyxel Device so that they can communicate through the Zyxel Device by using NAT traversal. When the switch goes to the right , the function is enabled. Otherwise, it's not.	
	UPnP applications automatically reserve a NAT forwarding port in order to communicate with another UPnP enabled device; this eliminates the need to manually configure port forwarding for the UPnP enabled application.	
	The table below displays the NAT port forwarding rules added automatically by UPnP NAT-T.	
#	This is the index number of the UPnP NAT-T connection.	
Description	This is the description of the UPnP NAT-T connection.	
Destination IP Address	This is the IP address of the other connected UPnP-enabled device.	
External Port	This is the external port number that identifies the service.	
Internal Port	This is the internal port number that identifies the service.	
Protocol	This is the transport layer protocol used for the service.	
Cancel	Click Cancel to exit this screen without saving.	
Apply	Click Apply to save your changes.	

8.4.1 Turning On UPnP in Windows 7 Example

This section shows you how to use the UPnP feature in Windows 7. UPnP server is installed in Windows 7. Activate UPnP on the Zyxel Device.

Make sure the computer is connected to a LAN port of the Zyxel Device. Turn on your computer and the Zyxel Device.

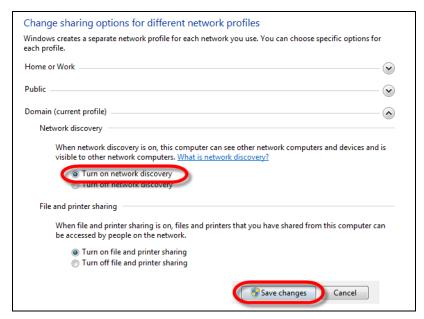
1 Click the start icon, Control Panel and then the Network and Sharing Center.



2 Click Change Advanced Sharing Settings.



Select **Turn on network discovery** and click **Save Changes**. Network discovery allows your computer to find other computers and devices on the network and other computers on the network to find your computer. This makes it easier to share files and printers.

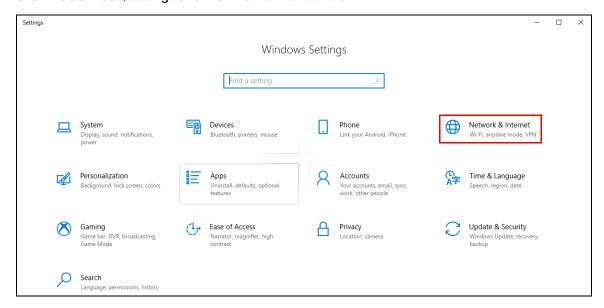


8.4.2 Turning on UPnP in Windows 10 Example

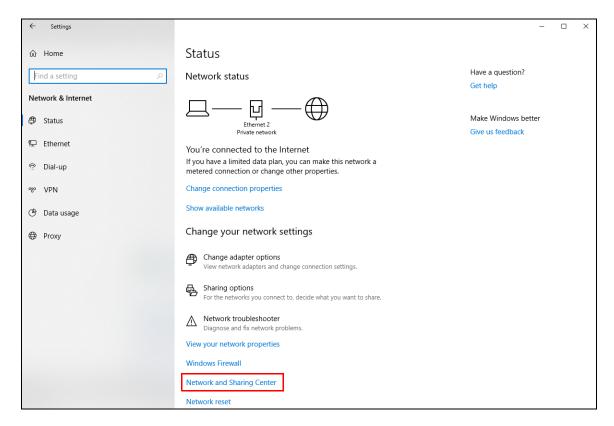
This section shows you how to use the UPnP feature in Windows 10. UPnP server is installed in Windows 10. Activate UPnP on the Zyxel Device by clicking **Network Setting > Home Networking > UPnP**.

Make sure the computer is connected to the LAN port of the Zyxel Device. Turn on your computer and the Zyxel Device.

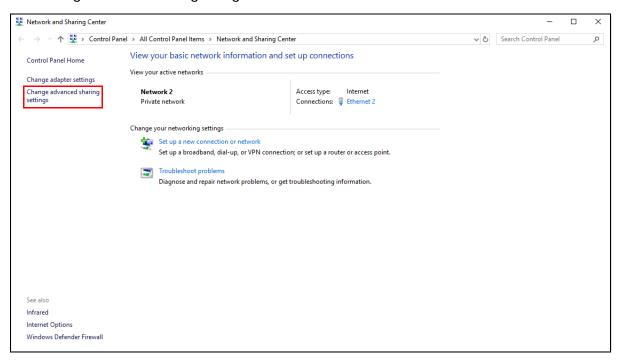
1 Click the start icon, Settings and then Network & Internet.



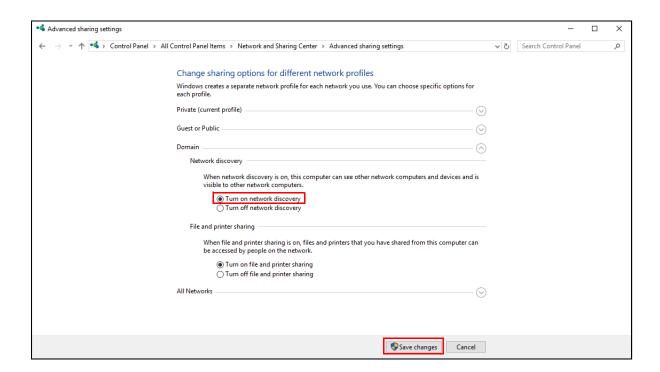
2 Click Network and Sharing Center.



3 Click Change advanced sharing settings.



4 Under **Domain**, select **Turn on network discovery** and click **Save Changes**. Network discovery allows your computer to find other computers and devices on the network and other computers on the network to find your computer. This makes it easier to share files and printers.



8.5 The LAN Additional Subnet Screen

Use this screen to configure IP alias and public static IP.

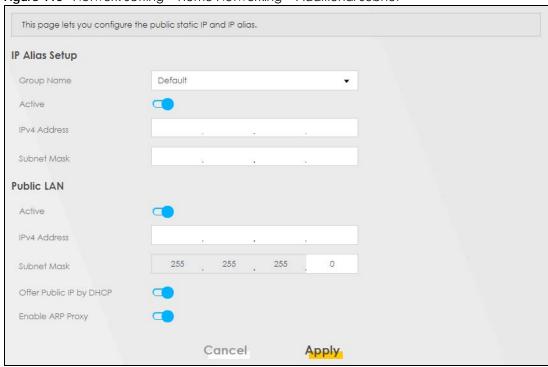
IP alias allows you to partition a physical network into different logical networks over the same Ethernet interface. The Zyxel Device supports multiple logical LAN interfaces via its physical Ethernet interface

with the Zyxel Device itself as the gateway for the LAN network. When you use IP alias, you can also configure firewall rules to control access to the LAN's logical network (subnet).

If your ISP provides the **Public LAN** service, the Zyxel Device may use a LAN IP address that can be accessed from the WAN.

Click Network Setting > Home Networking > Additional Subnet to display the screen shown next.

Figure 116 Network Setting > Home Networking > Additional Subnet



The following table describes the labels in this screen.

Table 56 Network Setting > Home Networking > Additional Subnet

LABEL	DESCRIPTION	
IP Alias Setup	IP Alias Setup	
Group Name	Select the interface group name for which you want to configure the IP alias settings. See Chapter 15 on page 258 for how to create a new interface group.	
Active	Click this switch to configure a LAN network for the Zyxel Device. When the switch goes to the right, the following fields will be configurable. Otherwise, they're not.	
IPv4 Address	Type the IP address of your Zyxel Device in dotted decimal notation.	
Subnet Mask	Your Zyxel Device will automatically calculate the subnet mask based on the IPv4 address that you assign. Unless you are implementing subnetting, use this value computed by the Zyxel Device.	
Public LAN		
Active	Click this switch to enable or disable the Public LAN feature. When the switch goes to the right, the function is enabled. Otherwise, it's not.	
	Your ISP must support Public LAN and static IP.	
IPv4 Address	Type the public IP address provided by your ISP.	
Subnet Mask	Type the public IPv4 subnet mask provided by your ISP.	

Table 56 Network Setting > Home Networking > Additional Subnet (continued)

LABEL	DESCRIPTION
Offer Public IP by DHCP	Click this switch to enable or disable the Zyxel Device to provide public IP addresses by DHCP server. When the switch goes to the right, the function is enabled. Otherwise, it's not.
Enable ARP Proxy	Click this switch to enable or disable the ARP (Address Resolution Protocol) proxy. When the switch goes to the right, the function is enabled. Otherwise, it's not.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

8.6 The STB Vendor ID Screen

Use this screen to configure the Vendor IDs of connected Set Top Boxes (STBs) so the Zyxel Device can automatically create static DHCP entries for them when they request IP addresses.

Click Network Setting > Home Networking > STB Vendor ID to open this screen.

Figure 117 Network Setting > Home Networking > STB Vendor ID



The following table describes the labels in this screen.

Table 57 Network Setting > Home Networking > STB Vendor ID

LABEL	DESCRIPTION
Vendor ID 1~5	These are STB's Vendor Class Identifiers (DHCP option 60). A Vendor Class Identifier is usually used to inform the DHCP server a DHCP client's vendor and functionality.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

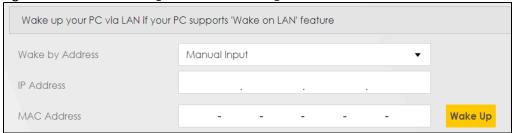
8.7 The Wake on LAN Screen

Use this screen to remotely turn on a device on the LAN network. Wake on LAN (WoL) allows you to remotely turn on a device on the network, such as a computer, storage device or media server. To use this feature the remote hardware (for example the network adapter on a computer) must support Wake On LAN using the 'Magic Packet' method.

You need to know the MAC address of the LAN device. It may be on a label on the device or in its documentation.

Click Network Setting > Home Networking > Wake on LAN to open this screen.

Figure 118 Network Setting > Home Networking > Wake on LAN



The following table describes the labels in this screen.

Table 58 Network Setting > Home Networking > Wake on LAN

LABEL	DESCRIPTION
Wake by Address	Select Manual and enter the IP address or MAC address of the device to turn it on remotely. The drop-down list also lists the IP addresses that can be found in the Zyxel Device's ARP table. Select an IP address and it will then automatically update the IP address and MAC address in the following fields.
IP Address	Type the IPv4 IP address of the device to turn it on.
MAC Address	Type the MAC address of the device to turn it on. A MAC address consists of six hexadecimal character pairs.
Wake up	Click this to send a wake up packet to wake up the specified device.

8.8 The TFTP Server Name Screen

Use the **TFTP Server Name** screen to identify a TFTP server for configuration file download using DHCP option 66. RFC 2132 defines the option 66 open standard. DHCP option 66 supports the IP address or the hostname of a single TFTP server.

Click **Network Setting > Home Networking > TFTP Server Name** to open this screen.

Figure 119 Network Setting > Home Networking > TFTP Server Name



Table 59 Network Setting > Home Networking > TFTP Server Name

LABEL	DESCRIPTION
TFTP Server Name	Type the IP address or the hostname of a single TFTP server.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

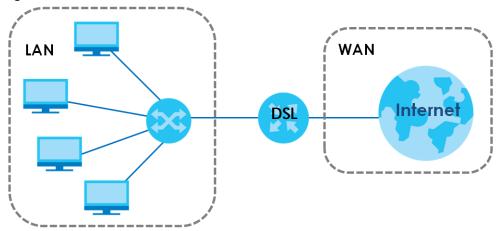
8.9 Technical Reference

This section provides some technical background information about the topics covered in this chapter.

8.9.1 LANs, WANs and the Zyxel Device

The actual physical connection determines whether the Zyxel Device ports are LAN or WAN ports. There are two separate IP networks, one inside the LAN network and the other outside the WAN network as shown next.

Figure 120 LAN and WAN IP Addresses



8.9.2 DHCP Setup

DHCP (Dynamic Host Configuration Protocol, RFC 2131 and RFC 2132) allows individual clients to obtain TCP/IP configuration at start-up from a server. You can configure the Zyxel Device as a DHCP server or disable it. When configured as a server, the Zyxel Device provides the TCP/IP configuration for the clients. If you turn DHCP service off, you must have another DHCP server on your LAN, or else the computer must be manually configured.

IP Pool Setup

The Zyxel Device is pre-configured with a pool of IP addresses for the DHCP clients (DHCP Pool). See the product specifications in the appendices. Do not assign static IP addresses from the DHCP pool to your LAN computers.

8.9.3 DNS Server Addresses

DNS (Domain Name System) maps a domain name to its corresponding IP address and vice versa. The DNS server is extremely important because without it, you must know the IP address of a computer before you can access it. The DNS server addresses you enter when you set up DHCP are passed to the client machines along with the assigned IP address and subnet mask.

There are two ways that an ISP disseminates the DNS server addresses.

- The ISP tells you the DNS server addresses, usually in the form of an information sheet, when you sign
 up. If your ISP gives you DNS server addresses, enter them in the DNS Server fields in the DHCP Setup
 screen.
- Some ISPs choose to disseminate the DNS server addresses using the DNS server extensions of IPCP (IP
 Control Protocol) after the connection is up. If your ISP did not give you explicit DNS servers, chances
 are the DNS servers are conveyed through IPCP negotiation. The Zyxel Device supports the IPCP DNS
 server extensions through the DNS proxy feature.

Please note that DNS proxy works only when the ISP uses the IPCP DNS server extensions. It does not mean you can leave the DNS servers out of the DHCP setup under all circumstances. If your ISP gives you explicit DNS servers, make sure that you enter their IP addresses in the **DHCP Setup** screen.

8.9.4 LAN TCP/IP

The Zyxel Device has built-in DHCP server capability that assigns IP addresses and DNS servers to systems that support DHCP client capability.

IP Address and Subnet Mask

Similar to the way houses on a street share a common street name, so too do computers on a LAN share one common network number.

Where you obtain your network number depends on your particular situation. If the ISP or your network administrator assigns you a block of registered IP addresses, follow their instructions in selecting the IP addresses and the subnet mask.

If the ISP did not explicitly give you an IP network number, then most likely you have a single user account and the ISP will assign you a dynamic IP address when the connection is established. If this is the case, it is recommended that you select a network number from 192.168.0.0 to 192.168.255.0 and you must enable the Network Address Translation (NAT) feature of the Zyxel Device. The Internet Assigned Number Authority (IANA) reserved this block of addresses specifically for private use; please do not use any other number unless you are told otherwise. Let's say you select 192.168.1.0 as the network number; which covers 254 individual addresses, from 192.168.1.1 to 192.168.1.254 (zero and 255 are reserved). In other words, the first three numbers specify the network number while the last number identifies an individual computer on that network.

Once you have decided on the network number, pick an IP address that is easy to remember, for instance, 192.168.1.1, for your Zyxel Device, but make sure that no other device on your network is using that IP address.

The subnet mask specifies the network number portion of an IP address. Your Zyxel Device will compute the subnet mask automatically based on the IP address that you entered. You don't need to change the subnet mask computed by the Zyxel Device unless you are instructed to do otherwise.

Private IP Addresses

Every machine on the Internet must have a unique address. If your networks are isolated from the Internet, for example, only between your two branch offices, you can assign any IP addresses to the hosts without problems. However, the Internet Assigned Numbers Authority (IANA) has reserved the following three blocks of IP addresses specifically for private networks:

- 10.0.0.0 10.255.255.255
- 172.16.0.0 172.31.255.255
- 192.168.0.0 192.168.255.255

You can obtain your IP address from the IANA, from an ISP or it can be assigned from a private network. If you belong to a small organization and your Internet access is through an ISP, the ISP can provide you with the Internet addresses for your local networks. On the other hand, if you are part of a much larger organization, you should consult your network administrator for the appropriate IP addresses.

Note: Regardless of your particular situation, do not create an arbitrary IP address; always follow the guidelines above. For more information on address assignment, please refer to RFC 1597, "Address Allocation for Private Internets" and RFC 1466, "Guidelines for Management of IP Address Space".

CHAPTER 9 Routing

9.1 Overview

The Zyxel Device usually uses the default gateway to route outbound traffic from computers on the LAN to the Internet. To have the Zyxel Device send data to devices not reachable through the default gateway, use static routes.

For example, the next figure shows a computer (A) connected to the Zyxel Device's LAN interface. The Zyxel Device routes most traffic from A to the Internet through the Zyxel Device's default gateway (R1). You create one static route to connect to services offered by your ISP behind router R2. You create another static route to communicate with a separate network behind a router R3 connected to the LAN.

R3 LAN DSL WAN R2

Figure 121 Example of Routing Topology

9.2 The Routing Screen

Use this screen to view and configure the static route rules on the Zyxel Device. A static route is used to save time and bandwidth usage when LAN devices within an Intranet are transferring files or packets, especially when there are more than two Internet connections available in your home or office network. Click Network Setting > Routing > Static Route to open the following screen.

Figure 122 Network Setting > Routing > Static Route

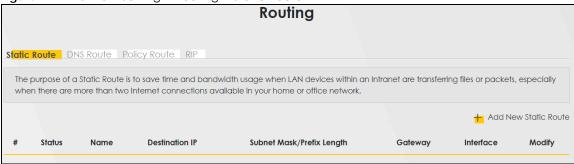


Table 60 Network Setting > Routing > Static Route

LABEL	DESCRIPTION
Add New Static Route	Click this to configure a new static route.
#	This is the index number of the entry.
Status	This field displays whether the static route is active or not. A yellow bulb signifies that this route is active. A gray bulb signifies that this route is not active.
Name	This is the name that describes or identifies this route.
Destination IP	This parameter specifies the IP network address of the final destination. Routing is always based on network number.
Subnet Mask/ Prefix Length	This parameter specifies the IP network subnet mask of the final destination.
Gateway	This is the IP address of the gateway. The gateway is a router or switch on the same network segment as the device's LAN or WAN port. The gateway helps forward packets to their destinations.
Interface	This is the WAN interface used for this static route.
Modify	Click the Edit icon to edit the static route on the Zyxel Device.
	Click the Delete icon to remove a static route from the Zyxel Device. A window displays asking you to confirm that you want to delete the route.

9.2.1 Add/Edit Static Route

Use this screen to add or edit a static route. Click **Add New Static Route** in the **Routing** screen or the **Edit** icon next to the static route you want to edit. The screen shown next appears.

Note: The **Gateway IP Address** must be within the range of the selected interface in **Use Interface**.

Figure 123 Routing: Add/Edit

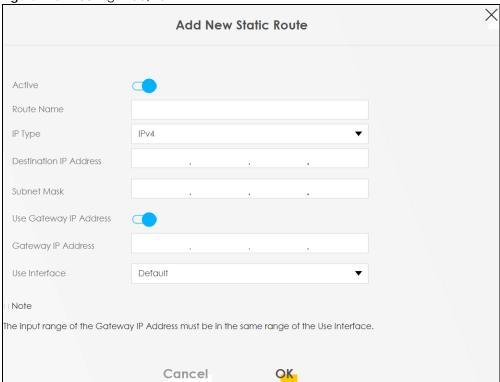


Table 61 Routing: Add/Edit

LABEL	DESCRIPTION
Active	Click this switch to enable or disable this static route. When the switch goes to the right, the function is enabled. Otherwise, it is not.
Route Name	Enter a descriptive name for the static route.
ІР Туре	Select whether your IP type is IPv4 or IPv6.
Destination IP Address	Enter the IPv4 or IPv6 network address of the final destination.
Subnet Mask	If you are using IPv4 and need to specify a route to a single host, use a subnet mask of 255.255.255 in the subnet mask field to force the network number to be identical to the host ID. Enter the IP subnet mask here.
Use Gateway IP Address	The gateway is a router or switch on the same network segment as the device's LAN or WAN port. The gateway helps forward packets to their destinations.
	Click this switch to enable or disable the gateway IP address. When the switch goes to the right , the function is enabled. Otherwise, it is not.
Gateway IP Address	Enter the IP address of the gateway.
Use Interface	Select the WAN interface you want to use for this static route.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

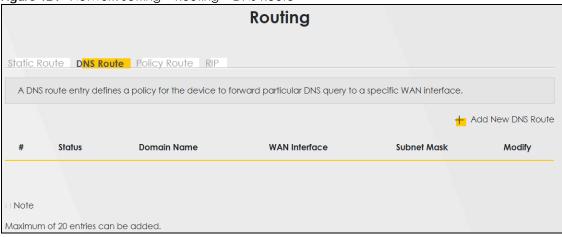
9.3 The DNS Route Screen

Use this screen to view and configure DNS routes on the Zyxel Device. A DNS route entry defines a policy for the Zyxel Device to forward a particular DNS query to a specific WAN interface.

Note: A maximum of 20 entries can be added.

Click Network Setting > Routing > DNS Route to open the following screen.

Figure 124 Network Setting > Routing > DNS Route



The following table describes the labels in this screen.

Table 62 Network Setting > Routing > DNS Route

LABEL	DESCRIPTION
Add New DNS Route	Click this to add a new DNS route.
#	This is the index number of a DNS route.
Status	This field displays whether the DNS route is active or not. A yellow bulb signifies that this DNS route is active. A gray bulb signifies that this DNS route is not active.
Domain Name	This is the host name or domain name of the DNS route entry.
WAN Interface	This is the WAN connection through which the Zyxel Device forwards DNS requests for this domain name.
Subnet Mask	This is the subnet mask of the DNS route entry.
Modify	Click the Edit icon to modify the DNS route.
	Click the Delete icon to delete the DNS route.

9.3.1 The DNS Route Add Screen

You can manually add the Zyxel Device's DNS route entry. Click **Add New DNS Route** in the **Network Setting > Routing > DNS Route** screen. The screen shown next appears.

Figure 125 DNS Route Add

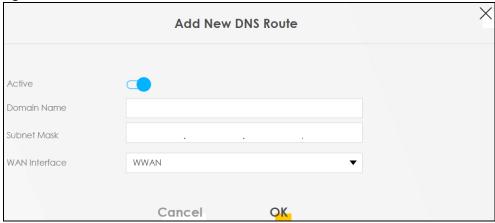


Table 63 DNS Route Add

LABEL	DESCRIPTION
Active	Click this switch to enable or disable the DNS route. When the switch goes to the right, the function is enabled. Otherwise, it is not.
Domain Name	Enter the domain name of the DNS route entry.
Subnet Mask	Enter the subnet mask of the DNS route entry.
WAN Interface	Select the WAN connection through which the Zyxel Device forwards DNS requests for this domain name. WWAN means the wireless cellular interface.
Cancel	Click this to exit this screen without saving any changes.
OK	Click this to save your changes.

9.4 The Policy Route Screen

By default, the Zyxel Device routes packets based on the shortest path to the destination address. Policy routes allow you to override the default behavior and route packets based on other criteria, such as the source address.

For example, you can use policy-based routing to direct traffic from specific users through specific connections or distribute traffic across multiple paths for load sharing. Policy-based routing is applied to outgoing packets before the default routing rules are applied

The **Policy Route** screen let you view and configure routing policies on the Zyxel Device. Click **Network Setting > Routing > Policy Route** to open the following screen.

Figure 126 Network Setting > Routing > Policy Route

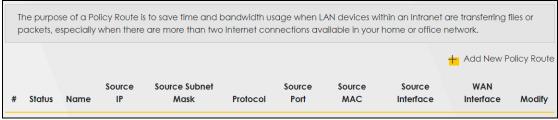


Table 64 Network <u>Setting > Routing > Policy Route</u>

LABEL	DESCRIPTION
Add New Policy Route	Click this to create a new policy forwarding rule.
#	This is the index number of the entry.
Status	This field displays whether the DNS route is active or not. A yellow bulb signifies that this DNS route is active. A gray bulb signifies that this DNS route is not active.
Name	This is the name of the rule.
Source IP	This is the source IP address.
Source Subnet Mask	This is the source subnet mask address.
Protocol	This is the transport layer protocol.
Source Port	This is the source port number.
Source MAC	This is the source MAC address.
Source Interface	This is the interface from which the matched traffic is sent.
WAN Interface	This is the WAN interface through which the traffic is routed.
Modify	Click the Edit icon to edit this policy.
	Click the Delete icon to remove a policy from the Zyxel Device. A window displays asking you to confirm that you want to delete the policy.

9.4.1 Add/Edit Policy Route

Click **Add New Policy Route** in the **Policy Route** screen or click the **Edit** icon next to a policy. Use this screen to configure the required information for a policy route.

Figure 127 Policy Route: Add/Edit

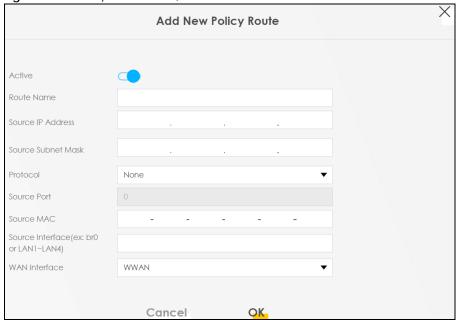


Table 65 Policy Route: Add/Edit

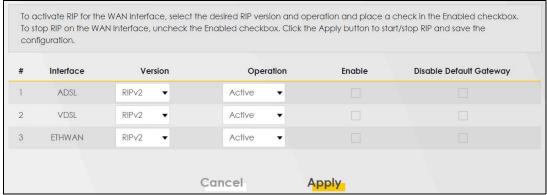
LABEL	DESCRIPTION
Active	Click this switch to enable or disable the policy route. When the switch goes to the right, the function is enabled. Otherwise, it's not.
Route Name	Type a descriptive name of up to 8 printable English keyboard characters, not including spaces.
Source IP Address	Type the source IP address.
Source Subnet Mask	Type the source subnet mask address.
Protocol	Select the transport layer protocol (None, TCP or UDP).
Source Port	Type the source port number.
Source MAC	Type the source MAC address.
Source Interface (ex: br0 or LAN1~LAN4)	Type the name of the interface from which the matched traffic is sent.
WAN Interface	Select a WAN interface through which the traffic is sent. You must have the WAN interface(s) already configured in the Broadband screens.
Cancel	Click Cancel to exit this screen without saving.
ОК	Click OK to save your changes.

9.5 The RIP Screen

Routing Information Protocol (RIP, RFC 1058 and RFC 1389) allows a device to exchange routing information with other routers.

Click **Network Setting > Routing > RIP** to open the **RIP** screen.

Figure 128 Network Setting > Routing > RIP



The following table describes the labels in this screen.

Table 66 Network Setting > Routing > RIP

LABEL	DESCRIPTION
#	This is the index of the interface in which the RIP setting is used.
Interface	This is the name of the interface in which the RIP setting is used.

Table 66 Network Setting > Routing > RIP

LABEL	DESCRIPTION
Version	The RIP version controls the format and the broadcasting method of the RIP packets that the Zyxel Device sends (it recognizes both formats when receiving). RIP version 1 is universally supported but RIP version 2 carries more information. RIP version 1 is probably adequate for most networks, unless you have an unusual network topology.
Operation	Select Passive to have the Zyxel Device update the routing table based on the RIP packets received from neighbors but not advertise its route information to other routers in this interface. Select Active to have the Zyxel Device advertise its route information and also listen for routing updates from neighboring routers.
Enable	Select the check box to activate the settings.
Disable Default Gateway	Select the check box to set the Zyxel Device to not send the route information to the default gateway.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes back to the Zyxel Device.

CHAPTER 10 Quality of Service (QoS)

10.1 QoS Overview

Quality of Service (QoS) refers to both a network's ability to deliver data with minimum delay, and the networking methods used to control the use of bandwidth. Without QoS, all traffic data is equally likely to be dropped when the network is congested. This can cause a reduction in network performance and make the network inadequate for time-critical applications such as video-on-demand.

Configure QoS on the Zyxel Device to group and prioritize application traffic and fine-tune network performance. Setting up QoS involves these steps:

- 1 Configure classifiers to sort traffic into different flows.
- 2 Assign priority and define actions to be performed for a classified traffic flow.

The Zyxel Device assigns each packet a priority and then queues the packet accordingly. Packets assigned a high priority are processed more quickly than those with low priority if there is congestion, allowing time-sensitive applications to flow more smoothly. Time-sensitive applications include both those that require a low level of latency (delay) and a low level of jitter (variations in delay) such as Voice over IP (VoIP) or Internet gaming, and those for which jitter alone is a problem such as Internet radio or streaming video. There are eight priority levels, with 1 having the highest priority.

This chapter contains information about configuring QoS and editing classifiers.

10.1.1 What You Can Do in this Chapter

- The **General** screen lets you enable or disable QoS and set the upstream bandwidth (Section 10.3 on page 213).
- The Queue Setup screen lets you configure QoS queue assignment (Section 10.4 on page 215).
- The Classification Setup screen lets you add, edit or delete QoS classifiers (Section 10.5 on page 218).
- The **Shaper Setup** screen limits outgoing traffic transmission rate on the selected interface (Section 10.6 on page 223).
- The **Policer Setup** screen to control incoming traffic transmission rate and bursts (Section 10.7 on page 224).

10.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

QoS versus CoS

QoS is used to prioritize source-to-destination traffic flows. All packets in the same flow are given the same priority. CoS (class of service) is a way of managing traffic in a network by grouping similar types of traffic together and treating each type as a class. You can use CoS to give different priorities to different packet types.

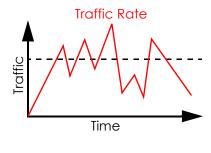
CoS technologies include IEEE 802.1p layer 2 tagging and DiffServ (Differentiated Services or DS). IEEE 802.1p tagging makes use of three bits in the packet header, while DiffServ is a new protocol and defines a new DS field, which replaces the eight-bit ToS (Type of Service) field in the IP header.

Tagging and Marking

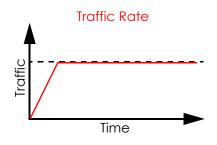
In a QoS class, you can configure whether to add or change the DSCP (DiffServ Code Point) value, IEEE 802.1p priority level and VLAN ID number in a matched packet. When the packet passes through a compatible network, the networking device, such as a backbone switch, can provide specific treatment or service based on the tag or marker.

Traffic Shaping

Bursty traffic may cause network congestion. Traffic shaping regulates packets to be transmitted with a pre-configured data transmission rate using buffers (or queues). Your Zyxel Device uses the Token Bucket algorithm to allow a certain amount of large bursts while keeping a limit at the average rate.



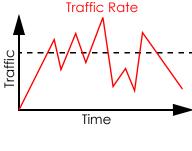


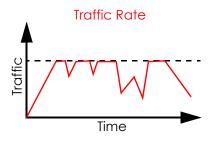


(After Traffic Shaping)

Traffic Policing

Traffic policing is the limiting of the input or output transmission rate of a class of traffic on the basis of user-defined criteria. Traffic policing methods measure traffic flows against user-defined criteria and identify it as either conforming, exceeding or violating the criteria.





(Before Traffic Policing)

(After Traffic Policing)

The Zyxel Device supports three incoming traffic metering algorithms: Token Bucket Filter (TBF), Single Rate Two Color Maker (srTCM), and Two Rate Two Color Marker (trTCM). You can specify actions which are performed on the colored packets. See Section 10.8 on page 226 for more information on each metering algorithm.

10.3 The Quality of Service General Screen

Click Network Setting > QoS > General to open the screen as shown next.

Use this screen to enable or disable QoS and set the upstream bandwidth or assign traffic priority. See Section 10.1 on page 211 for more information.

When one of the following situations happens, the current WAN linkup rate will be used instead:

- 1 WAN Managed Upstream Bandwidth is set to 0
- 2 WAN Managed Upstream Bandwidth is empty
- 3 WAN Managed Upstream Bandwidth is higher than the current WAN interface linkup rate

Note: Manually defined QoS is ignored when **Upstream Traffic Priority** is selected.

Note: **Upstream Traffic Priority** automatically assigns a traffic priority level based on the selected criteria.

Note: To have your QoS settings configured in other **QoS** screens take effect, select **None** in the **Upstream Traffic Priority** field.

Figure 129 Network > QoS > General

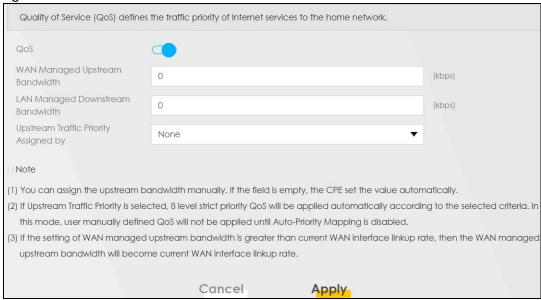


Table 67 Network Setting > QoS > General

LABEL	DESCRIPTION
QoS	Select the Enable check box to turn on QoS to improve your network performance.
WAN Managed Upstream Bandwidth	Enter the amount of upstream bandwidth for the WAN interfaces that you want to allocate using QoS.
	The recommendation is to set this speed to match the interfaces' actual transmission speed. For example, set the WAN interfaces' speed to 100000 kbps if your Internet connection has an upstream transmission speed of 100 Mbps.
	You can set this number higher than the interfaces' actual transmission speed. The Zyxel Device uses up to 95% of the DSL port's actual upstream transmission speed even if you set this number higher than the DSL port's actual transmission speed.
	You can also set this number lower than the interfaces' actual transmission speed. This will cause the Zyxel Device to not use some of the interfaces' available bandwidth.
	If you leave this field blank, the Zyxel Device automatically sets this number to be 95% of the WAN interfaces' actual upstream transmission speed.
LAN Managed Downstream Bandwiath	Enter the amount of downstream bandwidth for the LAN interfaces (including WLAN) that you want to allocate using QoS.
	The recommendation is to set this speed to match the WAN interfaces' actual transmission speed. For example, set the LAN managed downstream bandwidth to 100000 kbps if you use a 100 Mbps wired Ethernet WAN connection.
	You can also set this number lower than the WAN interfaces' actual transmission speed. This will cause the Zyxel Device to not use some of the interfaces' available bandwidth.
	If you leave this field blank, the Zyxel Device automatically sets this to the LAN interfaces' maximum supported connection speed.

Table 67 Network Setting > QoS > General (continued) (continued)

LABEL	DESCRIPTION
Upstream traffic priority Assigned by	 None: Disables auto priority mapping and has the Zyxel Device put packets into the queues according to your classification rules. Traffic which does not match any of the classification rules is mapped into the default queue with the lowest priority. Ethernet Priority: Automatically assign priority based on the IEEE 802.1p priority level. IP Precedence: Automatically assign priority based on the first three bits of the TOS field in the IP header. Packet Length: Automatically assign priority based on the packet size. Smaller packets get higher priority since control, signaling, VoIP, Internet gaming, or other real-time packets are usually small while larger packets are usually best effort data packets like file transfers.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

10.4 The Queue Setup Screen

Click **Network Setting > QoS > Queue Setup** to open the screen as shown next.

Use this screen to configure QoS queue assignment to decide the priority on WAN/LAN interfaces. Traffic with higher priority gets through faster than those with lower priority. Low-priority traffic is dropped first when the network is congested.

Note: Configure the priority level for a QoS queue from 1 to 8. The smaller the number in the **Priority** column, the higher the priority.

Note: The corresponding classifier(s) will be removed automatically if a queue is deleted.

Note: Rate limit 0 means there's no rate limit on a queue. Apart from the default entry that cannot be edited, you can add up to 7 extra entries.

Figure 130 Network Setting > QoS > Queue Setup

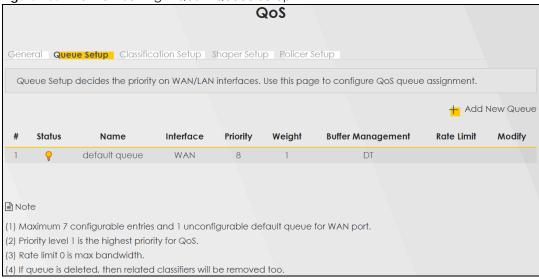


Figure 131 Network Setting > QoS > Queue Setup: Setting

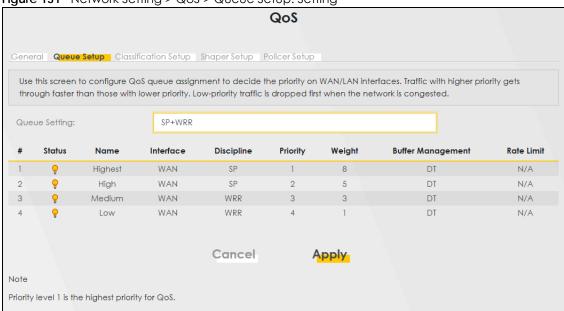


Table 68 Network Setting > QoS > Queue Setup

LABEL	DESCRIPTION
Add New Queue	Click this button to create a new queue entry.
#	This is the index number of the entry.
Status	This field displays whether the queue is active or not. A yellow bulb signifies that this queue is active. A gray bulb signifies that this queue is not active.
Name	This shows the descriptive name of this queue.
Interface	This shows the name of the Zyxel Device's interface through which traffic in this queue passes.
Discipline	Select SP, SP+WRR, or WRR. SP (Strict Priority) scheduling singles out the highest priority queue and ensures all queued traffic in this queue is transmitted before servicing the lower priority queues. Strict Priority scheduling services the remaining queues using WRR (Weighted Round Robin).
	Note: Queue weights can only be changed when Weighted Round Robin is selected. WRR scheduling services queues on a rotating basis based on their queue weight (the number you configure in the queue Weight field). Queues with larger weights get more service than queues with smaller weights.
Priority	This shows the priority of this queue. The lower the number, the higher the priority level.
Weight	This shows the weight of this queue.
Buffer Management	This shows the queue management algorithm used for this queue. Queue management algorithms determine how the Zyxel Device should handle packets when it receives too many (network congestion).

Table 68 Network Setting > QoS > Queue Setup (continued)

LABEL	DESCRIPTION
Rate Limit	This shows the maximum transmission rate allowed for traffic on this queue. Rate limit 0 means there's no rate limit on this queue.
Modify	Click the Edit icon to edit the queue.
	Click the Delete icon to delete an existing queue. Note that subsequent rules move up by one when you take this action.

10.4.1 Adding a QoS Queue

Click Add New Queue or the Edit icon in the Queue Setup screen to configure a queue.

Figure 132 Queue Setup: Add

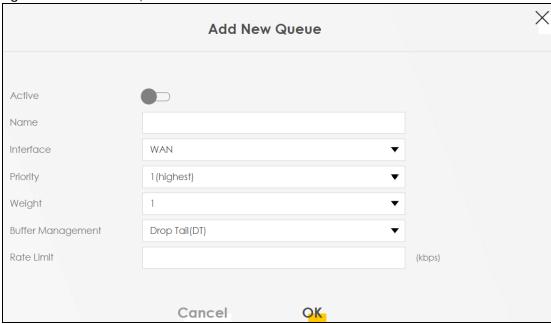


Table 69 Queue Setup: Add

LABEL	DESCRIPTION
Active	Click this switch to enable or disable the queue. When the switch turns blue , the function is enabled. Otherwise, it's not.
Name	Enter the descriptive name of this queue.
Interface	Select the interface to which this queue is applied.
	This field is read-only if you are editing the queue.
Priority	Select the priority level (from 1 to 7) of this queue.
	The smaller the number, the higher the priority level. Traffic assigned to higher priority queues gets through faster while traffic in lower priority queues is dropped if the network is congested.
Weight	Select the weight (from 1 to 8) of this queue.
	If two queues have the same priority level, the Zyxel Device divides the bandwidth across the queues according to their weights. Queues with larger weights get more bandwidth than queues with smaller weights.

Table 69 Queue Setup: Add (continued)

LABEL	DESCRIPTION
Buffer Management	This field displays Drop Tail (DT) . Drop Tail (DT) is a simple queue management algorithm that allows the Zyxel Device buffer to accept as many packets as it can until it is full. Once the buffer is full, new packets that arrive are dropped until there is space in the buffer again (packets are transmitted out of it).
Rate Limit	Specify the maximum transmission rate (in Kbps) allowed for traffic on this queue. If you enter 0 here, this means there's no rate limit on this queue.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

10.5 The QoS Classification Setup Screen

Use this screen to add, edit or delete QoS classifiers. A classifier groups traffic into data flows according to specific criteria such as the source address, destination address, source port number, destination port number or incoming interface. For example, you can configure a classifier to select traffic from the same protocol port (such as Telnet) to form a flow.

You can give different priorities to traffic that the Zyxel Device forwards through the WAN interface. Give high priority to voice and video to make them run more smoothly. Similarly, give low priority to many large file downloads so that they do not reduce the quality of other applications.

Click **Network Setting > QoS > Classification Setup** to open the following screen.

Figure 133 Network Setting > QoS > Classification Setup



Table 70 Network Setting > QoS > Classification Setup

LABEL	DESCRIPTION
Add New Classification	Click this to create a new classifier.
Order	This is the index number of the entry. The classifiers are applied in order of their numbering.
Status	This field displays whether the classifier is active or not. A yellow bulb signifies that this classifier is active. A gray bulb signifies that this classifier is not active.
Class Name	This is the name of the classifier.
Classification Criteria	This shows criteria specified in this classifier, for example the interface from which traffic of this class should come and the source MAC address of traffic that matches this classifier.
DSCP Mark	This is the DSCP number added to traffic of this classifier.
802.1P Mark	This is the IEEE 802.1p priority level assigned to traffic of this classifier.
VLAN ID Tag	This is the VLAN ID number assigned to traffic of this classifier.

Table 70 Network Setting > QoS > Classification Setup (continued)

LABEL	DESCRIPTION
To Queue	This is the name of the queue in which traffic of this classifier is put.
Modify	Click the Edit icon to edit the classifier.
	Click the Delete icon to delete an existing classifier. Note that subsequent rules move up by one when you take this action.

10.5.1 Add/Edit QoS Class

Click **Add New Classification** in the **Classification Setup** screen or the **Edit** icon next to a classifier to open the following screen.

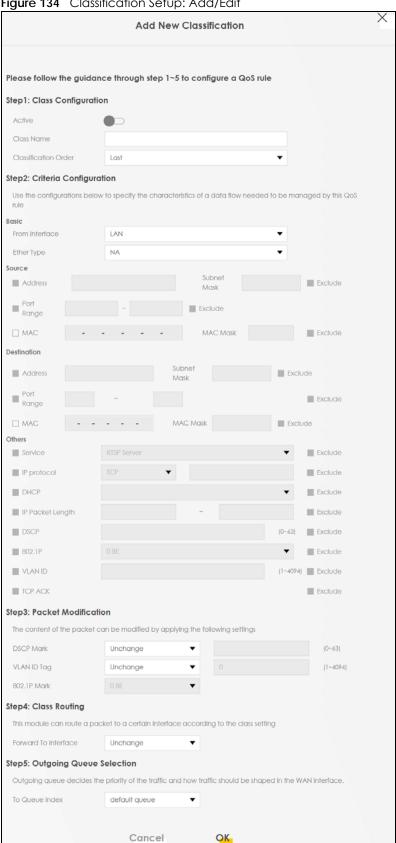


Figure 134 Classification Setup: Add/Edit

Table 71 Classification Setup: Add/Edit

is enabled. Otherwise, it's not. Class Name Enter a descriptive name of up to 15 printable English keyboard characters, not including spaces. Classification Order Select an existing number for where you want to put this classifier to move the classifier to the number you selected after clicking Apply. Select Can existing number for where you want to put this classifier to move the classifier to the number you select Last to put this rule in the back of the classifier list. Step2: Criteria Configuration Bosic From Interface If you want to classify the traffic by an ingress interface, select an interface from the From Interface and Interface drop-down list box. Ether Type Select a predefined application to configure a class for the matched traffic. If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation, A blank source IP address means any source IP address. Subnet Mask For Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address shoul match, Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s), For example, if you set the MAC address, which can be of any hexadecimal character(s), For example, if you set the MAC address, which can be of any hexadecimal character(s), For example, if you set the MAC address to 00:134/9:12:34:55 matches this criteria Bect the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any s	LABEL	DESCRIPTION
Enter a descriptive name of up to 15 printable English keyboard characters, not including spaces.	Step1: Class Confi	guration
Classification Order Spaces. Select an existing number for where you want to put this classifier to move the classifier to the number you selected after clicking Apply. Select Last to put this rule in the back of the classifier list. Step2: Criteria Configuration Basic From Interface If you want to classify the traffic by an ingress interface, select an interface from the From Interface drop-down list box. Ether Type Select a predefined application to configure a class for the matched traffic. If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Fort Range If you select TCP or UPP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address in dotted decimal n	Active	Click this switch to enable or disable the classifier. When the switch turns blue , the function is enabled. Otherwise, it's not.
Order number you selected after clicking Apply. Select Last to put this rule in the back of the classifier list. Step2: Criteria Configuration Basic From Interface If you want to classify the traffic by an ingress interface, select an interface from the From Interface drop-down list box. Either Type Select a predefined application to configure a class for the matched traffic. If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure a 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation, A blank source IP address means any source IP address in dotted decimal notation, A blank source IP address means any source IP address. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you sel the MAC address to 00:13:49:12:34:56 matches this criteria. Exclude Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address of 00:13:49:10:234:56 matches this criteria. Exclude Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address so 00:13:49:10:234:56 matches this criteria. For Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check	Class Name	
Step2: Criteria Configuration Basic From Interface If you want to classify the traffic by an ingress interface, select an interface from the From Interface and Interface drop-down list box. Select a predefined application to configure a class for the matched traffic. If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Type the source subnet mask. Fort Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address shoul match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s), For example, if you set the MAC address of 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address mean		
Basic From Interface If you want to classify the traffic by an ingress interface, select an interface from the From Interface drop-down list box. Ether Type Select a predefined application to configure a class for the matched traffic. If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Type the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address should match to the check box and enter the source was the MAC address of 00:13:49:00:0000 and the mask to ff:ff:ff:00:0000, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address of 10:13:49:12:34:56 matches this criteria from this classifier. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of 1the packet. Type the mask for the specified source MAC address of 1the packe		Select Last to put this rule in the back of the classifier list.
From Interface If you want to classify the traffic by an ingress interface, select an interface from the From Interface drop-down list box. Select a predefined application to configure a class for the matched traffic. If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask If yoe the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address shoun and the specified address in dotted decimal notation and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria Exclude Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address of the packet. MAC Mask Fort Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Mask Fort the check box and enter the source MAC address of	Step2: Criteria Co	nfiguration
Ether Type Select a predefined application to configure a class for the matched traffic. If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Type the source subnet mask. Fort Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "If" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "O" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and it mask to fiffifff00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria Exclude Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address of the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Finer the source subnet mask. For the protocol field, select the check box and enter the port number(s) the source. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "I" for each	Basic	
If you select IP, you also need to configure source or destination MAC address, IP address, DHC options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Type the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "I" for each bit of the specified source MAC address that the traffic's MAC address shou match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to fff:ff:ff:00:00:00,00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria exclude Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address of the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address in dotted decimal notation. A blank source IP address. For Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address that the traffic's MAC address should match. Enter "I" for each bit of the specified source MAC address	From Interface	, , , , , , , , , , , , , , , , , , , ,
options, DSCP value or the protocol type. If you select 802.1Q, you can configure an 802.1p priority level. Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Type the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria exclude Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address means any source IP address in dotted decimal notation. A blank source IP address in dotted decimal notation. A blank source IP address in dotted decimal notation. A blank source IP add	Ether Type	Select a predefined application to configure a class for the matched traffic.
Source Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Type the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria example. Exclude Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask First the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's mAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's mac address should character "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal charact		If you select ${\bf IP}$, you also need to configure source or destination MAC address, IP address, DHCP options, DSCP value or the protocol type.
Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Type the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria. Exclude Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00; a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.		If you select 802.1Q, you can configure an 802.1p priority level.
Subnet Mask Type the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address shoul match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria exclude Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address shoul match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address shoul match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address shoul match. Enter "f" for each bit of the specified source MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria	Source	
Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria for this classifier. Destination Address Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Enter the source subnet mask. If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's M	Address	
number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criterial exclude Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address shoul match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:10:0:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:10:34:56 matches this criteria.	Subnet Mask	Type the source subnet mask.
MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria and the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:10:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria	Port Range	
should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address shou match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria and the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria	MAC	Select the check box and enter the source MAC address of the packet.
match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria. Exclude Select this option to exclude the packets that match the specified criteria from this classifier. Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria	MAC Mask	Type the mask for the specified MAC address to determine which bits a packet's MAC address should match.
Destination Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria		Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.
Address Select the check box and enter the source IP address in dotted decimal notation. A blank source IP address means any source IP address. Subnet Mask Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.	Exclude	Select this option to exclude the packets that match the specified criteria from this classifier.
source IP address means any source IP address. Subnet Mask Enter the source subnet mask. Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.	Destination	
Port Range If you select TCP or UDP in the IP Protocol field, select the check box and enter the port number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criterian.	Address	
number(s) of the source. MAC Select the check box and enter the source MAC address of the packet. Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria	Subnet Mask	Enter the source subnet mask.
MAC Mask Type the mask for the specified MAC address to determine which bits a packet's MAC address should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.	Port Range	, ·
should match. Enter "f" for each bit of the specified source MAC address that the traffic's MAC address shou match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria	MAC	Select the check box and enter the source MAC address of the packet.
match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria	MAC Mask	Type the mask for the specified MAC address to determine which bits a packet's MAC address should match.
Exclude Select this option to exclude the packets that match the specified criteria from this classifier.		Enter "f" for each bit of the specified source MAC address that the traffic's MAC address should match. Enter "0" for the bit(s) of the matched traffic's MAC address, which can be of any hexadecimal character(s). For example, if you set the MAC address to 00:13:49:00:00:00 and the mask to ff:ff:ff:00:00:00, a packet with a MAC address of 00:13:49:12:34:56 matches this criteria.
	Exclude	Select this option to exclude the packets that match the specified criteria from this classifier.

Table 71 Classification Setup: Add/Edit (continued)

LABEL	DESCRIPTION
Service	This field is available only when you select IP in the Ether Type field.
	This field simplifies classifier configuration by allowing you to select a predefined application. When you select a predefined application, you do not configure the rest of the filter fields.
IP Protocol	This field is available only when you select IP in the Ether Type field.
	Select this option and select the protocol (service type) from TCP, UDP, ICMP or IGMP. If you select User defined, enter the protocol (service type) number.
DHCP	This field is available only when you select IP in the Ether Type field.
	Select this option and select a DHCP option.
	If you select Vendor Class ID (DHCP Option 60) , enter the Vendor Class Identifier (Option 60) of the matched traffic, such as the type of the hardware or firmware.
	If you select Client ID (DHCP Option 61) , enter the Identity Association IDentifier (IAD Option 61) of the matched traffic, such as the MAC address of the device.
	If you select User Class ID (DHCP Option 77) , enter a string that identifies the user's category or application type in the matched DHCP packets.
	If you select Vendor Specific Info (DHCP Option 125) , enter the vendor specific information of the matched traffic, such as the product class, model name, and serial number of the device.
IP Packet Length	This field is available only when you select IP in the Ether Type field.
Lengin	Select this option and enter the minimum and maximum packet length (from 46 to 1500) in the fields provided.
DSCP	This field is available only when you select IP in the Ether Type field.
	Select this option and specify a DSCP (DiffServ Code Point) number between 0 and 63 in the field provided.
802.1P	This field is available only when you select 802.1Q in the Ether Type field.
	Select this option and select a priority level (between 0 and 7) from the drop-down list box.
	"0" is the lowest priority level and "7" is the highest.
VLAN ID	This field is available only when you select 802.1Q in the Ether Type field.
	Select this option and specify a VLAN ID number.
TCP ACK	This field is available only when you select IP in the Ether Type field.
	If you select this option, the matched TCP packets must contain the ACK (Acknowledge) flag.
Exclude	Select this option to exclude the packets that match the specified criteria from this classifier.
Step3: Packet Mo	odification
DSCP Mark	This field is available only when you select IP in the Ether Type field.
	If you select Remark , enter a DSCP value with which the Zyxel Device replaces the DSCP field in the packets.
	If you select Unchange , the Zyxel Device keep the DSCP field in the packets.
VLAN ID Tag	If you select Remark , enter a VLAN ID number with which the Zyxel Device replaces the VLAN ID of the frames.
	If you select Remove , the Zyxel Device deletes the VLAN ID of the frames before forwarding them out.
	If you select Add , the Zyxel Device treat all matched traffic untagged and add a second VLAN ID.

Table 71 Classification Setup: Add/Edit (continued)

LABEL	DESCRIPTION
802.1P Mark	Select a priority level with which the Zyxel Device replaces the IEEE 802.1p priority field in the packets.
	If you select Unchange , the Zyxel Device keep the 802.1p priority field in the packets.
Step4: Class Rout	ing
Forward to Interface	Select a WAN interface through which traffic of this class will be forwarded out. If you select Unchange , the Zyxel Device forward traffic of this class according to the default routing table.
Step5: Outgoing	Queue Selection
To Queue Index	Select a queue that applies to this class.
	You should have configured a queue in the Queue Setup screen already.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

10.6 The QoS Shaper Setup Screen

This screen lets you use the token bucket algorithm to allow a certain amount of large bursts of traffic while keeping most outgoing traffic at the average rate. Click **Network Setting > QoS > Shaper Setup**. The screen appears as shown.

Figure 135 Network Setting > QoS > Shaper Setup

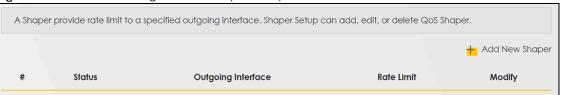


Table 72 Network Setting > QoS > Shaper Setup

LABEL	DESCRIPTION
Add New Shaper	Click this to create a new entry.
#	This is the index number of the entry.
Status	This field displays whether the shaper is active or not. A yellow bulb signifies that this policer is active. A gray bulb signifies that this shaper is not active.
Outgoing Interface	This shows the name of the Zyxel Device's interface through which traffic in this shaper applies.
Rate Limit	This shows the average rate limit of traffic bursts for this shaper.
Modify	Click the Edit icon to edit the shaper. Click the Delete icon to delete an existing shaper. Note that subsequent rules move up by one when you take this action.

10.6.1 Add/Edit a QoS Shaper

Click **Add New Shaper** in the **Shaper Setup** screen or the **Edit** icon next to a shaper to show the following screen.

Figure 136 Shaper Setup: Add/Edit



The following table describes the labels in this screen.

Table 73 Shaper Setup: Add/Edit

LABEL	DESCRIPTION
Active	Click this switch to enable or disable the shaper. When the switch turns blue , the function is enabled. Otherwise, it's not.
Interface	Select the Zyxel Device's interface through which traffic in this shaper applies.
Rate Limit	Enter the average rate limit of traffic bursts for this shaper.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

10.7 The QoS Policer Setup Screen

Use this screen to view QoS policers that allow you to limit the transmission rate of incoming traffic and apply actions, such as drop, pass, or modify, to the DSCP value of matched traffic. Click **Network Setting** > **QoS** > **Policer Setup**. The screen appears as shown.

Figure 137 Network Setting > QoS > Policer Setup



Table 74 Network Setting > QoS > Policer Setup

LABEL	DESCRIPTION
Add new Policer	Click this to create a new entry.
#	This is the index number of the entry.

Table 74 Network Setting > QoS > Policer Setup (continued)

LABEL	DESCRIPTION
Status	This field displays whether the policer is active or not. A yellow bulb signifies that this policer is active. A gray bulb signifies that this policer is not active.
Name	This field displays the descriptive name of this policer.
Regulated Classes	This field displays the name of a QoS classifier
Meter Type	This field displays the type of QoS metering algorithm used in this policer.
Rule	These are the rates and burst sizes against which the policer checks the traffic of the member QoS classes.
Action	This shows how the policer has the Zyxel Device treat different types of traffic belonging to the policer's member QoS classes.
Modify	Click the Edit icon to edit the policer.
	Click the Delete icon to delete an existing policer. Note that subsequent rules move up by one when you take this action.

10.7.1 Add/Edit a QoS Policer

Click **Add New Policer** in the **Policer Setup** screen or the **Edit** icon next to a policer to show the following screen.

Figure 138 Policer Setup: Add/Edit

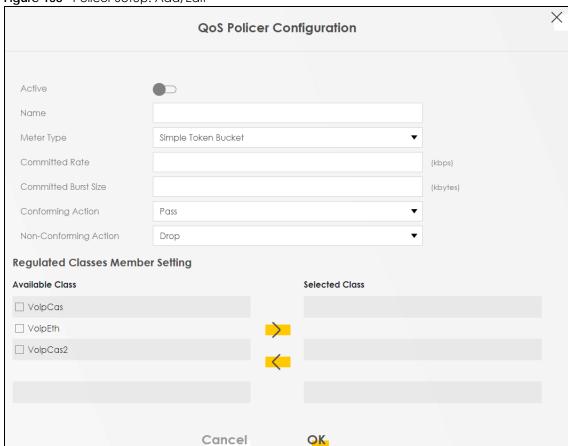


Table 75 Policer Setup: Add/Edit

LABEL	DESCRIPTION	
Active	Click this switch to enable or disable the policer. When the switch turns blue , the function is enabled. Otherwise, it's not.	
Name	Enter the descriptive name of this policer.	
Meter Type	This shows the traffic metering algorithm used in this policer.	
	The Simple Token Bucket algorithm uses tokens in a bucket to control when traffic can be transmitted. Each token represents one byte. The algorithm allows bursts of up to b bytes which is also the bucket size.	
	The Single Rate Three Color Marker (srTCM) is based on the token bucket filter and identifies packets by comparing them to the Committed Information Rate (CIR), the Committed Burst Size (CBS) and the Excess Burst Size (EBS).	
	The Two Rate Three Color Marker (trTCM) is based on the token bucket filter and identifies packets by comparing them to the Committed Information Rate (CIR) and the Peak Information Rate (PIR).	
Committed Rate	Specify the committed rate. When the incoming traffic rate of the member QoS classes is less than the committed rate, the device applies the conforming action to the traffic.	
Committed Burst Size	Specify the committed burst size for packet bursts. This must be equal to or less than the peak burst size (two rate three color) or excess burst size (single rate three color) if it is also configured.	
	This is the maximum size of the (first) token bucket in a traffic metering algorithm.	
Conforming Action	Specify what the Zyxel Device does for packets within the committed rate and burst size (green-marked packets).	
	 Pass: Send the packets without modification. DSCP Mark: Change the DSCP mark value of the packets. Enter the DSCP mark value to use. 	
Partial Conforming	Specify what the Zyxel Device does for packets that are within the burst size but exceed the committed rate.	
Action	Pass: Send the packets without modification.	
	Drop: Discard the packets. Drop: Discard the packets	
Non	DSCP Mark: Change the DSCP mark value of the packets. Enter the DSCP mark value to use. Specificulty of the Type Device does for packets that avecage hurst size or packets. The packets that avecage hurst size or packets that avecage hurst size or packets.	
Non- Conforming	Specify what the Zyxel Device does for packets that exceed the excess burst size or peak rate and burst size (red-marked packets).	
Action	Drop: Discard the packets.	
	DSCP Mark: Change the DSCP mark value of the packets. Enter the DSCP mark value to use. The packets may be dropped if there is congestion on the network.	
Available Class	Select a QoS classifier to apply this QoS policer to traffic that matches the QoS classifier.	
Selected Class	Highlight a QoS classifier in the Available Class box and use the > button to move it to the Selected Class box.	
	To remove a QoS classifier from the Selected Class box, select it and use the < button.	
Cancel	Click Cancel to exit this screen without saving.	
OK	Click OK to save your changes.	

10.8 Technical Reference

The following section contains additional technical information about the Zyxel Device features described in this chapter.

IEEE 802.1Q Tag

The IEEE 802.1Q standard defines an explicit VLAN tag in the MAC header to identify the VLAN membership of a frame across bridges. A VLAN tag includes the 12-bit VLAN ID and 3-bit user priority. The VLAN ID associates a frame with a specific VLAN and provides the information that devices need to process the frame across the network.

IEEE 802.1p specifies the user priority field and defines up to eight separate traffic types. The following table describes the traffic types defined in the IEEE 802.1d standard (which incorporates the 802.1p).

Table 76 IEEE 802.1p Priority Level and Traffic Type

PRIORITY LEVEL	TRAFFIC TYPE
Level 7	Typically used for network control traffic such as router configuration messages.
Level 6	Typically used for voice traffic that is especially sensitive to jitter (jitter is the variations in delay).
Level 5	Typically used for video that consumes high bandwidth and is sensitive to jitter.
Level 4	Typically used for controlled load, latency-sensitive traffic such as SNA (Systems Network Architecture) transactions.
Level 3	Typically used for "excellent effort" or better than best effort and would include important business traffic that can tolerate some delay.
Level 2	This is for "spare bandwidth".
Level 1	This is typically used for non-critical "background" traffic such as bulk transfers that are allowed but that should not affect other applications and users.
Level 0	Typically used for best-effort traffic.

DiffServ

QoS is used to prioritize source-to-destination traffic flows. All packets in the flow are given the same priority. You can use CoS (class of service) to give different priorities to different packet types.

DiffServ (Differentiated Services) is a class of service (CoS) model that marks packets so that they receive specific per-hop treatment at DiffServ-compliant network devices along the route based on the application types and traffic flow. Packets are marked with DiffServ Code Points (DSCPs) indicating the level of service desired. This allows the intermediary DiffServ-compliant network devices to handle the packets differently depending on the code points without the need to negotiate paths or remember state information for every flow. In addition, applications do not have to request a particular service or give advanced notice of where the traffic is going.

DSCP and Per-Hop Behavior

DiffServ defines a new Differentiated Services (DS) field to replace the Type of Service (TOS) field in the IP header. The DS field contains a 2-bit unused field and a 6-bit DSCP field which can define up to 64 service levels. The following figure illustrates the DS field.

DSCP is backward compatible with the three precedence bits in the ToS octet so that non-DiffServ compliant, ToS-enabled network device will not conflict with the DSCP mapping.

Unused (2 bits)
Turiusea (2 biis)

The DSCP value determines the forwarding behavior, the PHB (Per-Hop Behavior), that each packet gets across the DiffServ network. Based on the marking rule, different kinds of traffic can be marked for

different kinds of forwarding. Resources can then be allocated according to the DSCP values and the configured policies.

IP Precedence

Similar to IEEE 802.1p prioritization at layer-2, you can use IP precedence to prioritize packets in a layer-3 network. IP precedence uses three bits of the eight-bit ToS (Type of Service) field in the IP header. There are eight classes of services (ranging from zero to seven) in IP precedence. Zero is the lowest priority level and seven is the highest.

Automatic Priority Queue Assignment

If you enable QoS on the Zyxel Device, the Zyxel Device can automatically base on the IEEE 802.1p priority level, IP precedence and/or packet length to assign priority to traffic which does not match a class.

The following table shows you the internal layer-2 and layer-3 QoS mapping on the Zyxel Device. On the Zyxel Device, traffic assigned to higher priority queues gets through faster while traffic in lower index queues is dropped if the network is congested.

Table 77 Internal Layer2 and Layer3 QoS Mapping

	LAYER 2	LAYER 3		
PRIORITY QUEUE	IEEE 802.1P USER PRIORITY (ETHERNET PRIORITY)	TOS (IP PRECEDENCE)	DSCP	IP PACKET LENGTH (BYTE)
0	1	0	000000	
1	2			
2	0	0	000000	>1100
3	3	1	001110	250~1100
			001100	
			001010	
			001000	
4	4	2	010110	
			010100	
			010010	
			010000	
5	5	3	011110	<250
			011100	
			011010	
			011000	

Table 77 Internal Layer2 and Layer3 QoS Mapping

	LAYER 2	LAYER 3		
PRIORITY QUEUE	IEEE 802.1P USER PRIORITY (ETHERNET PRIORITY)	TOS (IP PRECEDENCE)	DSCP	IP PACKET LENGTH (BYTE)
6	6	4	100110	
			100100	
			100010	
			100000	
		5	101110	
			101000	
7	7	6	110000	
		7	111000	

Token Bucket

The token bucket algorithm uses tokens in a bucket to control when traffic can be transmitted. The bucket stores tokens, each of which represents one byte. The algorithm allows bursts of up to *b* bytes which is also the bucket size, so the bucket can hold up to *b* tokens. Tokens are generated and added into the bucket at a constant rate. The following shows how tokens work with packets:

- A packet can be transmitted if the number of tokens in the bucket is equal to or greater than the size of the packet (in bytes).
- After a packet is transmitted, a number of tokens corresponding to the packet size is removed from the bucket.
- If there are no tokens in the bucket, the Zyxel Device stops transmitting until enough tokens are generated.
- If not enough tokens are available, the Zyxel Device treats the packet in either one of the following ways:

In traffic shaping:

• Holds it in the queue until enough tokens are available in the bucket.

In traffic policing:

- Drops it.
- Transmits it but adds a DSCP mark. The Zyxel Device may drop these marked packets if the network is overloaded.

Configure the bucket size to be equal to or less than the amount of the bandwidth that the interface can support. It does not help if you set it to a bucket size over the interface's capability. The smaller the bucket size, the lower the data transmission rate and that may cause outgoing packets to be dropped. A larger transmission rate requires a big bucket size. For example, use a bucket size of 10 kbytes to get the transmission rate up to 10 Mbps.

Single Rate Three Color Marker

The Single Rate Three Color Marker (srTCM, defined in RFC 2697) is a type of traffic policing that identifies packets by comparing them to one user-defined rate, the Committed Information Rate (CIR), and two burst sizes: the Committed Burst Size (CBS) and Excess Burst Size (EBS).

The srTCM evaluates incoming packets and marks them with one of three colors which refer to packet loss priority levels. High packet loss priority level is referred to as red, medium is referred to as yellow and low is referred to as green.

The srTCM is based on the token bucket filter and has two token buckets (CBS and EBS). Tokens are generated and added into the bucket at a constant rate, called Committed Information Rate (CIR). When the first bucket (CBS) is full, new tokens overflow into the second bucket (EBS).

All packets are evaluated against the CBS. If a packet does not exceed the CBS it is marked green. Otherwise it is evaluated against the EBS. If it is below the EBS then it is marked yellow. If it exceeds the EBS then it is marked red.

The following shows how tokens work with incoming packets in srTCM:

- A packet arrives. The packet is marked green and can be transmitted if the number of tokens in the CBS bucket is equal to or greater than the size of the packet (in bytes).
- After a packet is transmitted, a number of tokens corresponding to the packet size is removed from the CBS bucket.
- If there are not enough tokens in the CBS bucket, the Zyxel Device checks the EBS bucket. The packet is marked yellow if there are sufficient tokens in the EBS bucket. Otherwise, the packet is marked red. No tokens are removed if the packet is dropped.

Two Rate Three Color Marker

The Two Rate Three Color Marker (trTCM, defined in RFC 2698) is a type of traffic policing that identifies packets by comparing them to two user-defined rates: the Committed Information Rate (CIR) and the Peak Information Rate (PIR). The CIR specifies the average rate at which packets are admitted to the network. The PIR is greater than or equal to the CIR. CIR and PIR values are based on the guaranteed and maximum bandwidth respectively as negotiated between a service provider and client.

The trTCM evaluates incoming packets and marks them with one of three colors which refer to packet loss priority levels. High packet loss priority level is referred to as red, medium is referred to as yellow and low is referred to as green.

The trTCM is based on the token bucket filter and has two token buckets (Committed Burst Size (CBS) and Peak Burst Size (PBS)). Tokens are generated and added into the two buckets at the CIR and PIR respectively.

All packets are evaluated against the PIR. If a packet exceeds the PIR it is marked red. Otherwise it is evaluated against the CIR. If it exceeds the CIR then it is marked yellow. Finally, if it is below the CIR then it is marked green.

The following shows how tokens work with incoming packets in trTCM:

- A packet arrives. If the number of tokens in the PBS bucket is less than the size of the packet (in bytes),
 the packet is marked red and may be dropped regardless of the CBS bucket. No tokens are removed
 if the packet is dropped.
- If the PBS bucket has enough tokens, the Zyxel Device checks the CBS bucket. The packet is marked green and can be transmitted if the number of tokens in the CBS bucket is equal to or greater than the size of the packet (in bytes). Otherwise, the packet is marked yellow.

CHAPTER 11 Network Address Translation (NAT)

11.1 NAT Overview

This chapter discusses how to configure NAT on the Zyxel Device. NAT (Network Address Translation - NAT, RFC 1631) is the translation of the IP address of a host in a packet; for example, the source address of an outgoing packet, used within one network, to a different IP address known within another network.

11.1.1 What You Can Do in this Chapter

- Use the **Port Forwarding** screen to configure forward incoming service requests to the server(s) on your local network (Section 11.2 on page 232).
- Use the **Port Triggering** screen to add and configure the Zyxel Device's trigger port settings (Section 11.3 on page 236).
- Use the DMZ screen to configure a default server (Section 11.4 on page 239).
- Use the ALG screen to enable and disable the NAT and SIP (VoIP) ALG in the Zyxel Device (Section 11.5 on page 240).
- Use the Address Mapping screen to configure the Zyxel Device's address mapping settings (Section 11.6 on page 241).
- Use the Sessions screen to configure the Zyxel Device's maximum number of NAT sessions (Section 11.6 on page 241).

11.1.2 What You Need To Know

Inside/Outside

Inside/outside denotes where a host is located relative to the Zyxel Device, for example, the computers of your subscribers are the inside hosts, while the web servers on the Internet are the outside hosts.

Global/Local

Global/local denotes the IP address of a host in a packet as the packet traverses a router, for example, the local address refers to the IP address of a host when the packet is in the local network, while the global address refers to the IP address of the host when the same packet is traveling in the WAN side.

NAT

In the simplest form, NAT changes the source IP address in a packet received from a subscriber (the inside local address) to another (the inside global address) before forwarding the packet to the WAN

side. When the response comes back, NAT translates the destination address (the inside global address) back to the inside local address before forwarding it to the original inside host.

Port Forwarding

A port forwarding set is a list of inside (behind NAT on the LAN) servers, for example, web or FTP, that you can make visible to the outside world even though NAT makes your whole inside network appear as a single computer to the outside world.

Finding Out More

See Section 11.8 on page 244 for advanced technical information on NAT.

11.2 The Port Forwarding Screen

Use **Port Forwarding** to forward incoming service requests from the Internet to the server(s) on your local network. Port forwarding is commonly used when you want to host online gaming, P2P file sharing, or other servers on your network.

You may enter a single port number or a range of port numbers to be forwarded, and the local IP address of the desired server. The port number identifies a service; for example, web service is on port 80 and FTP on port 21. In some cases, such as for unknown services or where one server can support more than one service (for example both FTP and web service), it might be better to specify a range of port numbers. You can allocate a server IP address that corresponds to a port or a range of ports.

The most often used port numbers and services are shown in Appendix D on page 416. Please refer to RFC 1700 for further information about port numbers.

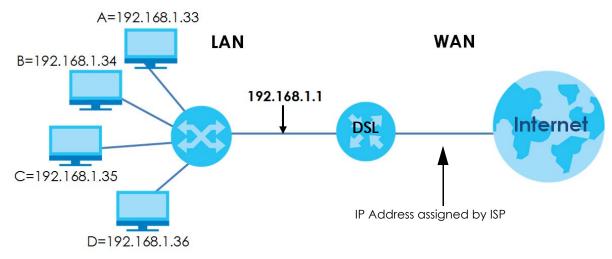
Note: TCP port 7547 is reserved for system use.

Note: Many residential broadband ISP accounts do not allow you to run any server processes (such as a Web or FTP server) from your location. Your ISP may periodically check for servers and may suspend your account if it discovers any active services at your location. If you are unsure, refer to your ISP.

Configuring Servers Behind Port Forwarding (Example)

Let's say you want to assign ports 21-25 to one FTP, Telnet and SMTP server (**A** in the example), port 80 to another (**B** in the example) and assign a default server IP address of 192.168.1.35 to a third (**C** in the example). You assign the LAN IP addresses and the ISP assigns the WAN IP address. The NAT network appears as a single host on the Internet.

Figure 139 Multiple Servers Behind NAT Example



Click Network Setting > NAT > Port Forwarding to open the following screen.

Figure 140 Network Setting > NAT > Port Forwarding

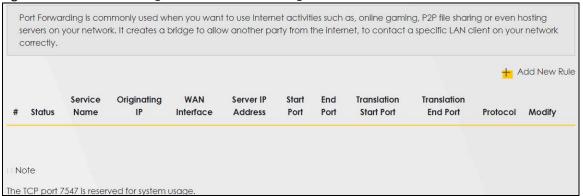


Table 78 Network Setting > NAT > Port Forwarding

LABEL	DESCRIPTION
Add New Rule	Click this to add a new rule.
#	This is the index number of the entry.
Status	This field displays whether the NAT rule is active or not. A yellow bulb signifies that this rule is active. A gray bulb signifies that this rule is not active.
Service Name	This shows the service's name.
Originating IP	This field displays the source IP address from the WAN interface.
WAN Interface	This shows the WAN interface through which the service is forwarded.
Server IP Address	This is the server's IP address.
Start Port	This is the first external port number that identifies a service.
End Port	This is the last external port number that identifies a service.
Translation Start Port	This is the first internal port number that identifies a service.

Table 78 Network Setting > NAT > Port Forwarding (continued)

LABEL	DESCRIPTION
Translation End Port	This is the last internal port number that identifies a service.
Protocol	This shows the IP protocol supported by this virtual server, whether it is TCP, UDP, or TCP/UDP.
Modify	Click the Edit icon to edit this rule. Click the Delete icon to delete an existing rule.

11.2.1 Add/Edit Port Forwarding

Click **Add New Rule** in the **Port Forwarding** screen or click the **Edit** icon next to an existing rule to open the following screen. Specify either a port or a range of ports, a server IP address, and a protocol to configure a port forwarding rule.

Note: To configure port forwarding, you need to have the same configurations in the **Start Port**, **End Port**, **Translation Start Port**, and **Translation End Port** fields.

To configure port translation, you need to have different configurations in the **Start Port**, **End Port**, **Translation Start Port**, and **Translation End Port** fields.

Here's an example to configure port translation. Configure **Start Port** to 100, **End Port** to 120, **Translation Start Port** to 200, and **Translation End Port** to 220.

Note: TCP port 7547 is reserved for system use.

Figure 141 Port Forwarding: Add/Edit

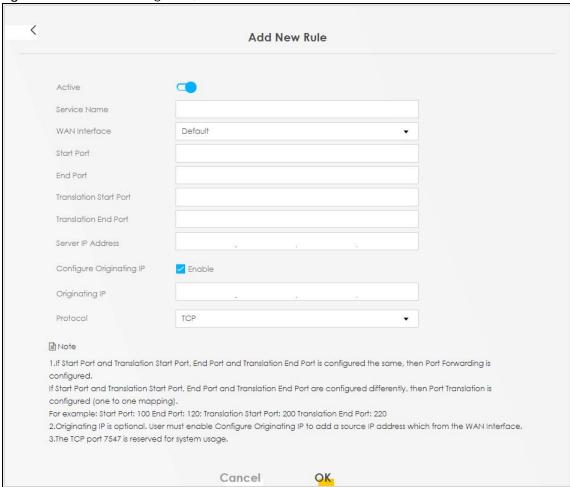


Table 79 Port Forwarding: Add/Edit

LABEL	DESCRIPTION	
Active	Click this switch to enable or disable the rule. When the switch goes to the right, the function is enabled. Otherwise, it's not.	
Service Name	Type a name to identify this rule using keyboard characters (A-Z, a-z, 1-2 and so on).	
WAN Interface	Select the WAN interface through which the service is forwarded.	
	You must have already configured a WAN connection with NAT enabled.	
Start Port Type the original destination port for the packets.		
	To forward only one port, enter the port number again in the End Port field.	
	To forward a series of ports, enter the start port number here and the end port number in the End Port field.	
End Port	Type the last port of the original destination port range.	
	To forward only one port, enter the port number in the Start Port field above and then enter it again in this field.	
	To forward a series of ports, enter the last port number in a series that begins with the port number in the Start Port field above.	

Table 79 Port Forwarding: Add/Edit (continued)

LABEL	DESCRIPTION	
Translation Start Port	This shows the port number to which you want the Zyxel Device to translate the incoming port. For a range of ports, enter the first number of the range to which you want the incoming ports translated.	
Translation End Port	This shows the last port of the translated port range.	
Server IP Address	Type the inside IP address of the virtual server here.	
Configure Originating IP	Select Enable to enter the source IP address of WAN interface.	
Originating IP	Type the source IP address of WAN interface.	
Protocol	Select the protocol supported by this virtual server. Choices are TCP, UDP, or TCP/UDP.	
Cancel	Click Cancel to exit this screen without saving.	
OK	Click OK to save your changes.	

11.3 The Port Triggering Screen

Some services use a dedicated range of ports on the client side and a dedicated range of ports on the server side. With regular port forwarding, you set a forwarding port in NAT to forward a service (coming in from the server on the WAN) to the IP address of a computer on the client side (LAN). The problem is that port forwarding only forwards a service to a single LAN IP address. In order to use the same service on a different LAN computer, you have to manually replace the LAN computer's IP address in the forwarding port with another LAN computer's IP address.

Trigger port forwarding addresses this problem. Trigger port forwarding allows computers on the LAN to dynamically take turns using the service. The Zyxel Device records the IP address of a LAN computer that sends traffic to the WAN to request a service with a specific port number and protocol (a "trigger" port). When the Zyxel Device's WAN port receives a response with a specific port number and protocol ("open" port), the Zyxel Device forwards the traffic to the LAN IP address of the computer that sent the request. After that computer's connection for that service closes, another computer on the LAN can use the service in the same manner. This way you do not need to configure a new IP address each time you want a different LAN computer to use the application.

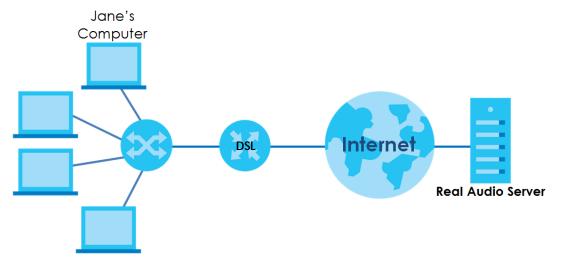
Note: TCP port 7547 is reserved for system use.

Note: The maximum number of trigger ports for a single rule or all rules is 999.

Note: The maximum number of open ports for a single rule or all rules is 999.

For example:

Figure 142 Trigger Port Forwarding Process: Example



- 1 Jane requests a file from the Real Audio server (port 7070).
- Port 7070 is a "trigger" port and causes the Zyxel Device to record Jane's computer IP address. The Zyxel Device associates Jane's computer IP address with the "open" port range of 6970-7170.
- 3 The Real Audio server responds using a port number ranging between 6970-7170.
- 4 The Zyxel Device forwards the traffic to Jane's computer IP address.
- 5 Only Jane can connect to the Real Audio server until the connection is closed or times out. The Zyxel Device times out in three minutes with UDP (User Datagram Protocol) or two hours with TCP/IP (Transfer Control Protocol/Internet Protocol).

Click **Network Setting > NAT > Port Triggering** to open the following screen. Use this screen to view your Zyxel Device's trigger port settings.

Figure 143 Network Setting > NAT > Port Triggering

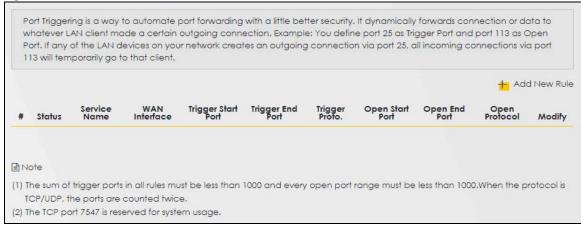


Table 80 Network Setting > NAT > Port Triggering

LABEL	DESCRIPTION	
Add New Rule	Click this to create a new rule.	
#	This is the index number of the entry.	
Status	This field displays whether the port triggering rule is active or not. A yellow bulb signifies that this rule is active. A gray bulb signifies that this rule is not active.	
Service Name	This field displays the name of the service used by this rule.	
WAN Interface	This field shows the WAN interface through which the service is forwarded.	
Trigger Start Port	The trigger port is a port (or a range of ports) that causes (or triggers) the Zyxel Device to record the IP address of the LAN computer that sent the traffic to a server on the WAN.	
	This is the first port number that identifies a service.	
Trigger End Port	This is the last port number that identifies a service.	
Trigger Proto.	This is the trigger transport layer protocol.	
Open Start Port	The open port is a port (or a range of ports) that a server on the WAN uses when it sends out a particular service. The Zyxel Device forwards the traffic with this port (or range of ports) to the client computer on the LAN that requested the service.	
	This is the first port number that identifies a service.	
Open End Port	This is the last port number that identifies a service.	
Open Proto.	This is the open transport layer protocol.	
Modify	Click the Edit icon to edit this rule.	
	Click the Delete icon to delete an existing rule.	

11.3.1 Add/Edit Port Triggering Rule

This screen lets you create new port triggering rules. Click **Add New Rule** in the **Port Triggering** screen or click a rule's **Edit** icon to open the following screen. Use this screen to configure a port or range of ports and protocols for sending out requests and for receiving responses.

Figure 144 Port Triggering: Add/Edit

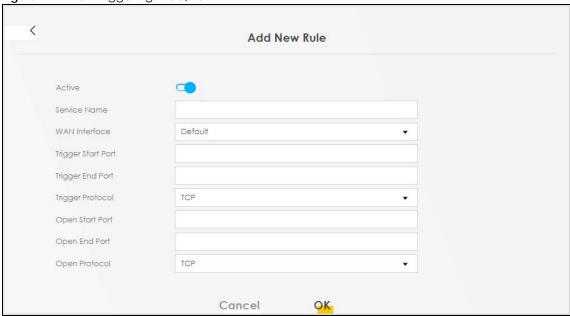


Table 81 Port Triggering: Configuration Add/Edit

LABEL	DESCRIPTION		
Active	Select Enable or Disable to activate or deactivate the rule.		
Service Name	Type a name to identify this rule using keyboard characters (A-Z, a-z, 1-2 and so on).		
WAN Interface	Select a WAN interface for which you want to configure port triggering rules.		
Trigger Start Port	The trigger port is a port (or a range of ports) that causes (or triggers) the Zyxel Device to record the IP address of the LAN computer that sent the traffic to a server on the WAN.		
	Type a port number or the starting port number in a range of port numbers.		
Trigger End Port	Type a port number or the ending port number in a range of port numbers.		
Trigger Protocol	Select the transport layer protocol from TCP, UDP, or TCP/UDP.		
Open Start Port	The open port is a port (or a range of ports) that a server on the WAN uses when it sends out a particular service. The Zyxel Device forwards the traffic with this port (or range of ports) to the client computer on the LAN that requested the service.		
	Type a port number or the starting port number in a range of port numbers.		
Open End Port	Type a port number or the ending port number in a range of port numbers.		
Open Protocol	Select the transport layer protocol from TCP, UDP, or TCP/UDP.		
Cancel	Click Cancel to exit this screen without saving.		
OK	Click OK to save your changes.		

11.4 The DMZ Screen

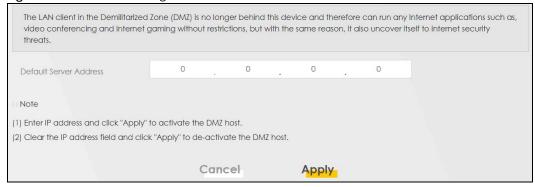
Use this screen to specify the IP address of a default server to receive packets from ports not specified in the **Port Triggering** screen. The DMZ (DeMilitarized Zone) is a network between the WAN and the LAN that is accessible to devices on both the WAN and LAN with firewall protection. Devices on the WAN can initiate connections to devices on the DMZ but not to those on the LAN. You can put public servers,

such as email, web, and FTP servers, on the DMZ to provide services on both the WAN and LAN. To use this feature, you first need to assign a DMZ host.

Note: Use an IPv4 address for the DMZ server.

Note: Enter the IP address of the default server in the **Default Server Address** field, and click **Apply** to activate the DMZ host. Otherwise, clear the IP address in the **Default Server Address** field, and click **Apply** to deactivate the DMZ host.

Figure 145 Network Setting > NAT > DMZ



The following table describes the fields in this screen.

Table 82 Network Setting > NAT > DMZ

LABEL	DESCRIPTION	
Default Server Address	Enter the IP address of the default server which receives packets from ports that are not specified in the NAT Port Forwarding screen.	
	Note: If you do not assign a Default Server Address , the Zyxel Device discards all packets received for ports that are not specified in the NAT Port Forwarding screen.	
Cancel	Click Cancel to restore your previously saved settings.	
Apply	Click Apply to save your changes.	

11.5 The ALG Screen

Application Layer Gateway (ALG) allows customized NAT traversal filters to support address and port translation for certain applications such as File Transfer Protocol (FTP), Session Initiation Protocol (SIP), or file transfer in Instant Messaging (IM) applications. It allows SIP calls to pass through the Zyxel Device. When the Zyxel Device registers with the SIP register server, the SIP ALG translates the Zyxel Device's private IP address inside the SIP data stream to a public IP address. You do not need to use STUN or an outbound proxy if your Zyxel Device is behind a SIP ALG.

Use this screen to enable and disable the NAT and SIP (VoIP) ALG in the Zyxel Device. To access this screen, click **Network Setting > NAT > ALG**.

Figure 146 Network Setting > NAT > ALG

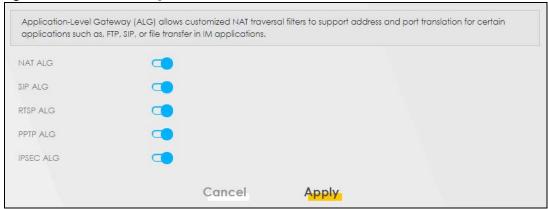


Table 83 Network Setting > NAT > ALG

LABEL	DESCRIPTION
NAT ALG	Enable this to make sure applications such as FTP and file transfer in IM applications work correctly with port-forwarding and address-mapping rules.
SIP ALG	Enable this to make sure SIP (VoIP) works correctly with port-forwarding and address-mapping rules.
RTSP ALG	Enable this to have the Zyxel Device detect RTSP traffic and help build RTSP sessions through its NAT. The Real Time Streaming (media control) Protocol (RTSP) is a remote control for multimedia on the Internet.
PPTP ALG	Enable this to turn on the PPTP ALG on the VMG to detect PPTP traffic and help build PPTP sessions through the Zyxel Device's NAT.
IPSEC ALG	Enable this to turn on the IPsec ALG on the VMG to detect IPsec traffic and help build IPsec sessions through the Zyxel Device's NAT.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

11.6 The Address Mapping Screen

Address mapping can map local IP Addresses to global IP addresses. Ordering your rules is important because the Zyxel Device applies the rules in the order that you specify. When a rule matches the current packet, the Zyxel Device takes the corresponding action and the remaining rules are ignored.

Click Network Setting > NAT > Address Mapping to display the following screen.

Figure 147 Network Setting > NAT > Address Mapping



Table 84 Network Setting > NAT > Address Mapping

LABEL	DESCRIPTION	
Add New Rule	Click this to create a new rule.	
Rule Name	This is the name of the rule.	
Local Start IP	This is the starting Inside Local IP Address (ILA).	
Local End IP	This is the ending Inside Local IP Address (ILA). If the rule is for all local IP addresses, then this field displays 0.0.0.0 as the Local Start IP address and 255.255.255.255 as the Local End IP address. This field is blank for One-to-One mapping types.	
Global Start IP	This is the starting Inside Global IP Address (IGA). Enter 0.0.0.0 here if you have a dynamic IP address from your ISP. You can only do this for the Many-to-One mapping type.	
Global End IP	This is the ending Inside Global IP Address (IGA). This field is blank for One-to-One and Many-to-One mapping types.	
Туре	This is the address mapping type.	
	One-to-One: This mode maps one local IP address to one global IP address. Note that port numbers do not change for the One-to-one NAT mapping type.	
	Many-to-One: This mode maps multiple local IP addresses to one global IP address. This is equivalent to SUA (i.e., PAT, port address translation), the Zyxel Device's Single User Account feature that previous routers supported only.	
	Many-to-Many: This mode maps multiple local IP addresses to shared global IP addresses.	
Wan Interface Name	This is the WAN interface to which the address mapping rule applies.	
Modify	Click the Edit icon to go to the screen where you can edit the address mapping rule.	
	Click the Delete icon to delete an existing address mapping rule. Note that subsequent address mapping rules move up by one when you take this action.	

11.6.1 Add/Edit Address Mapping Rule

To add or edit an address mapping rule, click **Add new rule** or the rule's edit icon in the **Address Mapping** screen to display the screen shown next. Specify the NAT mapping type, the local and global IP address(es), and a WAN interface in this screen.

Figure 148 Address Mapping: Add/Edit

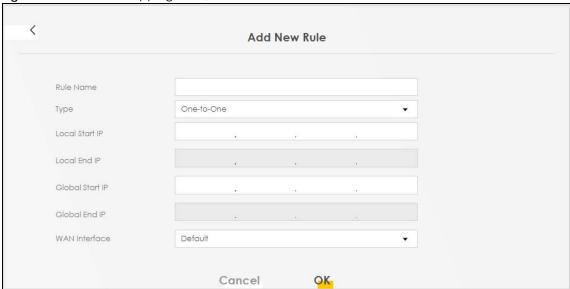


Table 85 Address Mapping: Add/Edit

LABEL	DESCRIPTION
Rule Name	Type up to 20 alphanumeric characters for the name of this rule.
Туре	Choose the IP/port mapping type from one of the following.
	One-to-One: This mode maps one local IP address to one global IP address. Note that port numbers do not change for the One-to-One NAT mapping type.
	Many-to-One: This mode maps multiple local IP addresses to one global IP address. This is equivalent to SUA (i.e., PAT, port address translation), the Zyxel Device's Single User Account feature that previous routers supported only.
	Many-to-Many: This mode maps multiple local IP addresses to shared global IP addresses.
Local Start IP	Enter the starting Inside Local IP Address (ILA).
Local End IP	Enter the ending Inside Local IP Address (ILA). If the rule is for all local IP addresses, then this field displays 0.0.0.0 as the Local Start IP address and 255.255.255.255 as the Local End IP address. This field is blank for One-to-One mapping types.
Global Start IP	Enter the starting Inside Global IP Address (IGA). Enter 0.0.0.0 here if you have a dynamic IP address from your ISP. You can only do this for the Many-to-One mapping type.
Global End IP	Enter the ending Inside Global IP Address (IGA). This field is blank for One-to-One and Many-to-One mapping types.
WAN Interface	Select a WAN interface to which the address mapping rule applies.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

11.7 The Sessions Screen

Use this screen to limit the number of concurrent NAT sessions a client can use, to ensure that no single client uses up too many available NAT sessions. Some applications, such as P2P file sharing, demand a

greater number of NAT sessions in order to get a better uploading and downloading rate. Click **Network Setting > NAT > Sessions** to display the following screen.

Note: Enter a number of concurrent NAT sessions in the MAX NAT Session Per Host field, and click Apply to limit the number of concurrent NAT sessions a client can use. Otherwise, clear the number in the MAX NAT Session Per Host field. Click Apply and there's no limit for concurrent NAT sessions a client can use.

Figure 149 Network Setting > NAT > Sessions

MAX NAT Session Per Host (0 ~ 20480)	2048	
Note		
1) Enter session number and click	"Apply" to activate this feature.	
Olographa sossion number field	and click "Apply" to de-activate this feature	<u> </u>

The following table describes the fields in this screen.

Table 86 Network Setting > NAT > Sessions

LABEL	DESCRIPTION
MAX NAT Session Per Host (0 ~ 20480)	Use this field to set a limit to the number of concurrent NAT sessions each client host can have. If only a few clients use peer to peer applications, you can raise this number to improve their performance. With heavy peer-to-peer application use, lower this number to ensure no single client uses too many of the available NAT sessions.
Cancel	Click this to exit this screen without saving any changes.
Apply	Click this to save your changes on this screen.

11.8 Technical Reference

This part contains more information regarding NAT.

11.8.1 NAT Definitions

Inside/outside denotes where a host is located relative to the Zyxel Device, for example, the computers of your subscribers are the inside hosts, while the web servers on the Internet are the outside hosts.

Global/local denotes the IP address of a host in a packet as the packet traverses a router, for example, the local address refers to the IP address of a host when the packet is in the local network, while the global address refers to the IP address of the host when the same packet is traveling in the WAN side.

Note that inside/outside refers to the location of a host, while global/local refers to the IP address of a host used in a packet. Thus, an inside local address (ILA) is the IP address of an inside host in a packet

when the packet is still in the local network, while an inside global address (IGA) is the IP address of the same inside host when the packet is on the WAN side. The following table summarizes this information.

Table 87 NAT Definitions

ITEM	DESCRIPTION	
Inside	This refers to the host on the LAN.	
Outside	This refers to the host on the WAN.	
Local	This refers to the packet address (source or destination) as the packet travels on the LAN.	
Global	This refers to the packet address (source or destination) as the packet travels on the WAN.	

NAT never changes the IP address (either local or global) of an outside host.

11.8.2 What NAT Does

In the simplest form, NAT changes the source IP address in a packet received from a subscriber (the inside local address) to another (the inside global address) before forwarding the packet to the WAN side. When the response comes back, NAT translates the destination address (the inside global address) back to the inside local address before forwarding it to the original inside host. Note that the IP address (either local or global) of an outside host is never changed.

The global IP addresses for the inside hosts can be either static or dynamically assigned by the ISP. In addition, you can designate servers, for example, a web server and a telnet server, on your local network and make them accessible to the outside world. If you do not define any servers (for Many-to-One and Many-to-Many Overload mapping), NAT offers the additional benefit of firewall protection. With no servers defined, your Zyxel Device filters out all incoming inquiries, thus preventing intruders from probing your network. For more information on IP address translation, refer to RFC 1631, The IP Network Address Translator (NAT).

11.8.3 How NAT Works

Each packet has two addresses – a source address and a destination address. For outgoing packets, the ILA (Inside Local Address) is the source address on the LAN, and the IGA (Inside Global Address) is the source address on the WAN. For incoming packets, the ILA is the destination address on the LAN, and the IGA is the destination address on the WAN. NAT maps private (local) IP addresses to globally unique ones required for communication with hosts on other networks. It replaces the original IP source address (and TCP or UDP source port numbers for Many-to-One and Many-to-Many Overload NAT mapping) in each packet and then forwards it to the Internet. The Zyxel Device keeps track of the original addresses and port numbers so incoming reply packets can have their original values restored. The following figure illustrates this.

NAT Table Inside Local Inside Global 192.168.1.13 Ip Address Ip Address 192.168.1.10 IGA 1 192.168.1.11 IGA 2 WAN LAN 192.168.1.12 IGA 3 192.168.1.12 192.168.1.13 192.168.1.10 **DSL** Inside Global Inside Local Address (ILA) Address (IGA) 192.168.1.11

Figure 150 How NAT Works

192.168.1.10

11.8.4 NAT Application

The following figure illustrates a possible NAT application, where three inside LANs (logical LANs using IP alias) behind the Zyxel Device can communicate with three distinct WAN networks.

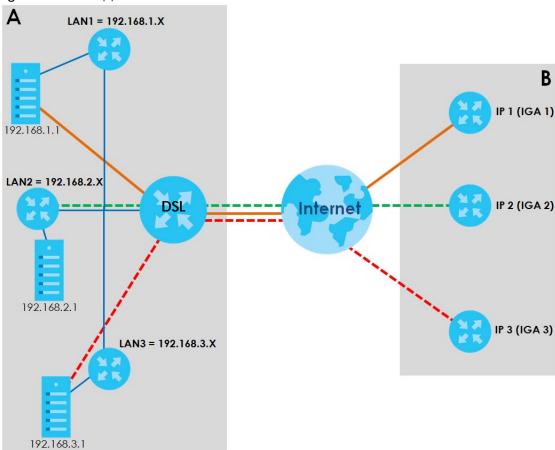


Figure 151 NAT Application With IP Alias

Port Forwarding: Services and Port Numbers

The most often used port numbers are shown in the following table. Please refer to RFC 1700 for further information about port numbers. Please also refer to the Supporting CD for more examples and details on port forwarding and NAT.

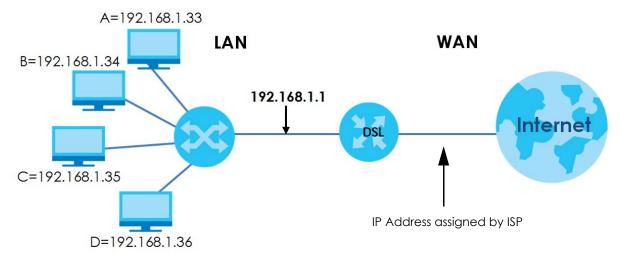
Table 88 Services and Port Numbers

SERVICES	PORT NUMBER
ECHO	7
FTP (File Transfer Protocol)	21
SMTP (Simple Mail Transfer Protocol)	25
DNS (Domain Name System)	53
Finger	79
HTTP (Hyper Text Transfer protocol or WWW, Web)	80
POP3 (Post Office Protocol)	110
NNTP (Network News Transport Protocol)	119
SNMP (Simple Network Management Protocol)	161
SNMP trap	162
PPTP (Point-to-Point Tunneling Protocol)	1723

Port Forwarding Example

Let's say you want to assign ports 21-25 to one FTP, Telnet and SMTP server (**A** in the example), port 80 to another (**B** in the example) and assign a default server IP address of 192.168.1.35 to a third (**C** in the example). You assign the LAN IP addresses and the ISP assigns the WAN IP address. The NAT network appears as a single host on the Internet.

Figure 152 Multiple Servers Behind NAT Example



CHAPTER 12 Dynamic DNS Setup

12.1 DNS Overview

DNS

DNS (Domain Name System) is for mapping a domain name to its corresponding IP address and vice versa. The DNS server is extremely important because without it, you must know the IP address of a machine before you can access it.

In addition to the system DNS server(s), each WAN interface (service) is set to have its own static or dynamic DNS server list. You can configure a DNS static route to forward DNS queries for certain domain names through a specific WAN interface to its DNS server(s). The Zyxel Device uses a system DNS server (in the order you specify in the **Broadband** screen) to resolve domain names that do not match any DNS routing entry. After the Zyxel Device receives a DNS reply from a DNS server, it creates a new entry for the resolved IP address in the routing table.

Dynamic DNS

Dynamic DNS allows you to use a dynamic IP address with one or many dynamic DNS services so that anyone can contact you (in NetMeeting, CU-SeeMe, etc.). You can also access your FTP server or Web site on your own computer using a domain name (for instance myhost.dhs.org, where myhost is a name of your choice) that will never change instead of using an IP address that changes each time you reconnect. Your friends or relatives will always be able to call you even if they don't know your IP address.

You first need to have registered a dynamic DNS account with www.dyndns.org. This is for people with a dynamic IP from their ISP or DHCP server that would still like to have a domain name. The Dynamic DNS service provider will give you a password or key.

12.1.1 What You Can Do in this Chapter

- Use the DNS Entry screen to view, configure, or remove DNS routes (Section 12.2 on page 250).
- Use the Dynamic DNS screen to enable DDNS and configure the DDNS settings on the Zyxel Device (Section 12.3 on page 251).

12.1.2 What You Need To Know

DYNDNS Wildcard

Enabling the wildcard feature for your host causes *.yourhost.dyndns.org to be aliased to the same IP address as yourhost.dyndns.org. This feature is useful if you want to be able to use, for example, www.yourhost.dyndns.org and still reach your hostname.

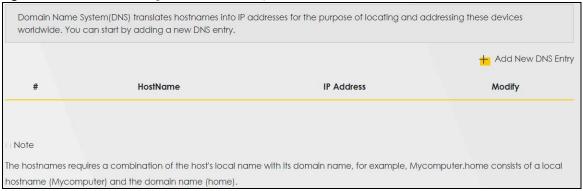
If you have a private WAN IP address, then you cannot use Dynamic DNS.

12.2 The DNS Entry Screen

DNS (Domain Name System) is used for mapping a domain name to its corresponding IP address and vice versa. Use this screen to view and configure DNS routes on the Zyxel Device. Click **Network Setting > DNS** to open the **DNS Entry** screen.

Note: The host name should consist of the host's local name and the domain name. For example, Mycomputer.home is a host name where Mycomputer is the host's local name, and .home is the domain name.

Figure 153 Network Setting > DNS > DNS Entry



The following table describes the fields in this screen.

Table 89 Network Setting > DNS > DNS Entry

LABEL	DESCRIPTION
Add New DNS Entry	Click this to create a new DNS entry.
#	This is the index number of the entry.
Hostname	This indicates the host name or domain name.
IP Address	This indicates the IP address assigned to this computer.
Modify	Click the Edit icon to edit the rule.
	Click the Delet e icon to delete an existing rule.

12.2.1 Add/Edit DNS Entry

You can manually add or edit the Zyxel Device's DNS name and IP address entry. Click **Add New DNS Entry** in the **DNS Entry** screen or the **Edit** icon next to the entry you want to edit. The screen shown next appears.

Figure 154 DNS Entry: Add/Edit

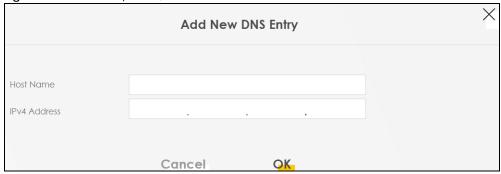


Table 90 DNS Entry: Add/Edit

<u> </u>	
LABEL	DESCRIPTION
Host Name	Enter the host name of the DNS entry.
IP Address	Enter the IP address of the DNS entry.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

12.3 The Dynamic DNS Screen

Dynamic DNS can update your current dynamic IP address mapping to a hostname. Use this screen to configure a DDNS service provider on your Zyxel Device. Click **Network Setting > DNS > Dynamic DNS**. The screen appears as shown.

Figure 155 Network Setting > DNS > Dynamic DNS

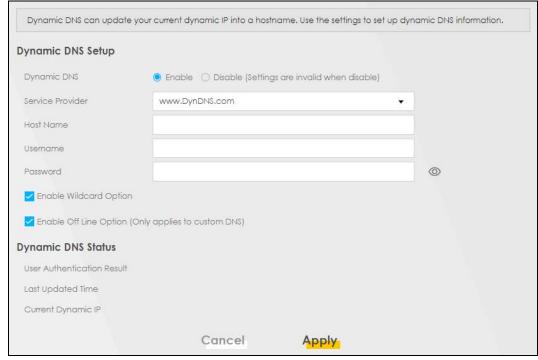


Table 91 Network Setting > DNS > > Dynamic DNS

LABEL	DESCRIPTION
Dynamic DNS Setup	
Dynamic DNS	Select Enabl e to use Dynamic DNS.
Service Provider	Select your Dynamic DNS service provider from the drop-down list box.
Host Name	Type the domain name assigned to your Zyxel Device by your Dynamic DNS provider.
Username	Type your user name.
Password	Type the password assigned to you.
Enable Wildcard Option	Select the check box to enable DynDNS Wildcard.
Enable Off Line Option (Only applies to custom DNS)	Check with your Dynamic DNS service provider to have traffic redirected to a URL (that you can specify) while you are off line.
Dynamic DNS Status	
User Authentication Result	This shows Success if the account is correctly set up with the Dynamic DNS provider account.
Last Updated Time	This shows the last time the IP address the Dynamic DNS provider has associated with the hostname was updated.
Current Dynamic IP	This shows the IP address your Dynamic DNS provider has currently associated with the hostname.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

CHAPTER 13 IGMP/MLD

13.1 IGMP/MLD Overview

Multicast delivers IP packets to a group of hosts on the network defined by multicast groups. Membership to these multicast groups are established using IGMP/MLD.

Use the IGMP/MLD screen to configure IGMP/MLD group settings.

13.1.1 What You Need To Know

Multicast and IGMP

See Multicast on page 146 for more information.

Multicast Listener Discovery (MLD)

The Multicast Listener Discovery (MLD) protocol (defined in RFC 2710) is derived from IPv4's Internet Group Management Protocol version 2 (IGMPv2). MLD uses ICMPv6 message types, rather than IGMP message types. MLDv1 is equivalent to IGMPv2 and MLDv2 is equivalent to IGMPv3.

- MLD allows an IPv6 switch or router to discover the presence of MLD hosts who wish to receive multicast packets and the IP addresses of multicast groups the hosts want to join on its network.
- MLD snooping and MLD proxy are analogous to IGMP snooping and IGMP proxy in IPv4.
- MLD filtering controls which multicast groups a port can join.
- An MLD Report message is equivalent to an IGMP Report message, and a MLD Done message is equivalent to an IGMP Leave message.

IGMP Fast Leave

When a host leaves a multicast group (224.1.1.1), it sends an IGMP leave message to inform all routers (224.0.0.2) in the multicast group. When a router receives the leave message, it sends a specific query message to all multicast group (224.1.1.1) members to check if any other hosts are still in the group. Then the router deletes the host's information.

With the IGMP fast leave feature enabled, the router removes the host's information from the group member list once it receives a leave message from a host and the fast leave timer expires.

13.2 The IGMP/MLD Screen

Use this screen to configure multicast groups that the Zyxel Device manages through IGMP/MLD settings. To open this screen, click **Network Setting > IGMP/MLD**.

Figure 156 Network Setting > IGMP/MLD

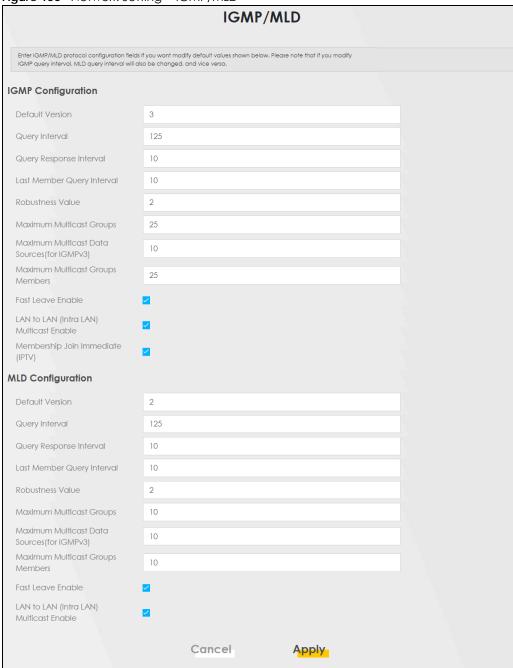


Table 92 Network Setting > IGMP/MLD

Table 72 Therwork setting 2 Town / MED		
LABEL	DESCRIPTION	
IGMP/MLD Configuration		
Default Version	Enter the version of IGMP (1 \sim 3) and MLD (1 \sim 2) that you want the Zyxel Device to use on the WAN.	
Query Interval	Enter the number of seconds the Zyxel Device sends a query message to hosts to get the group membership information.	

Table 92 Network Setting > IGMP/MLD (continued)

LABEL	DESCRIPTION	
Query Response Interval	Enter the maximum number of seconds the Zyxel Device can wait for receiving a General Query message. Multicast routers use general queries to learn which multicast groups have members.	
Last Member Query Interval	Enter the maximum number of seconds the Zyxel Device can wait for receiving a response to a Group-Specific Query message. Multicast routers use group-specific queries to learn whether any member remains in a specific multicast group.	
Robustness Value	Enter the number of times (1 \sim 7) the Zyxel Device can resend a packet if packet loss occurs due to network congestion.	
Maximum Multicast Groups	Enter a number to limit the number of multicast groups an interface on the Zyxel Device is allowed to join. Once a multicast member is registered in the specified number of multicast groups, any new IGMP or MLD join report frames are dropped by the interface.	
Maximum Multicast Data Sources(for IGMPv3)	Enter a number to limit the number of multicast data sources (1-24) a multicast group is allowed to have. Note: The setting only works for IGMPv3 and MLDv2.	
Maximum Multicast Group Members	Enter a number to limit the number of multicast members a multicast group can have.	
Fast Leave Enable	Select this option to set the Zyxel Device to remove a port from the multicast tree immediately (without sending an IGMP or MLD membership query message) once it receives an IGMP or MLD leave message. This is helpful if a user wants to quickly change a TV channel (multicast group change) especially for IPTV applications.	
LAN to LAN (Intra LAN) Multicast Enable	Select this to enable LAN to LAN IGMP snooping capability.	
Membership Join Immediate (IPTV)	Select this to have the Zyxel Device add a host to a multicast group immediately once the Zyxel Device receives an IGMP or MLD join message.	
Cancel	Click Cancel to exit this screen without saving.	
Apply	Click Apply to save your changes back to the Zyxel Device.	

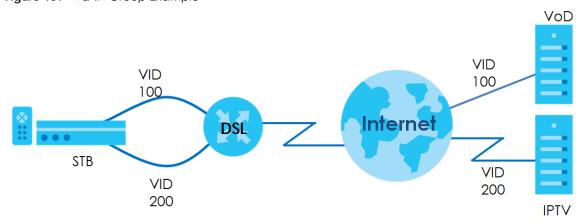
CHAPTER 14 Vlan Group

14.1 Overview

Traffic within a Local Area Network can be clustered into different VLAN groups despite being on one physical network. Virtual LAN IDs are used to identify traffic from these different groups.

In the following example, the Zyxel Device (DSL) can use VLAN IDs (VID) 100 and 200 to identify Video-on-Demand and IPTV traffic respectively coming from the two VoD and IPTV multicast servers. The Zyxel Device (DSL) can also tag outgoing requests to these servers with these VLAN IDs.

Figure 157 VLAN Group Example



14.1.1 What You Can Do in this Chapter

Use these screens to group separate VLAN groups together to be treated as one VLAN group.

14.2 The Vlan Group Screen

This screen shows the VLAN groups created on the Zyxel Device. Add a VLAN group and/or change their basic settings in the Vlan Group screen. The subnet and DHCP settings of each group can be configured at the LAN Setup page. Click Network Setting > Vlan Group to open the following screen.

Figure 158 Network Setting > Vlan Group

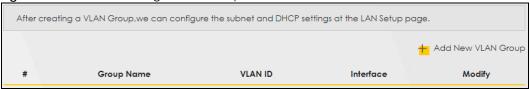


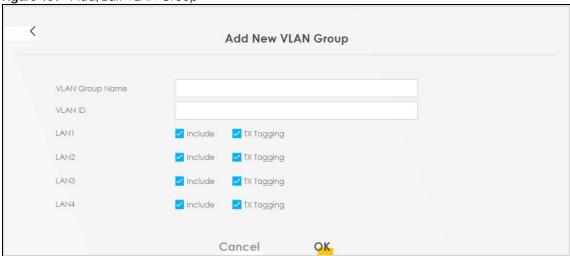
Table 93 Network Setting > Vlan Group

LABEL	DESCRIPTION	
Add New VLAN Group	Click this button to create a new VLAN group.	
#	This is the index number of the VLAN group.	
Group Name	This shows the descriptive name of the VLAN group.	
VLAN ID	This shows the unique ID number that identifies the VLAN group.	
Interface	This shows the LAN ports included in the VLAN group and if traffic leaving the port will be tagged with the VLAN ID.	
Modify	Click the Edit icon to change an existing VLAN group setting or click the Delete icon to remove the VLAN group.	

14.2.1 Add/Edit a VLAN Group

Click the **Add New VLAN Group** button in the **Vlan Group** screen to open the following screen. Use this screen to create a new VLAN group.

Figure 159 Add/Edit VLAN Group



The following table describes the fields in this screen.

Table 94 Add/Edit VLAN Group

LABEL	DESCRIPTION
VLAN Group Name	Type a name to identify this group. You can enter up to 30 characters. You can use letters, numbers, hyphens (-) and underscores (_). Spaces are not allowed.
VLAN ID	Type a unique ID number, from 1 to 4,094, to identify this VLAN group. Outgoing traffic is tagged with this ID if TX Tagging is selected below.
LAN	Select Include to add the associated LAN interface to this VLAN group. Note: Select TX Tagging to tag outgoing traffic from the associated LAN port with the VLAN ID number entered above.
Apply	Click Apply to save your changes back to the Zyxel Device.
Cancel	Click Cancel to exit this screen without saving.

CHAPTER 15 Interface Grouping

15.1 Interface Grouping Overview

By default, all LAN and WAN interfaces on the Zyxel Device are in the same group and can communicate with each other. Create interface groups to have the Zyxel Device assign IP addresses in different domains to different groups. Each group acts as an independent network on the Zyxel Device. Devices in different groups cannot communicate with each other directly. This lets devices connected to an interface group's LAN interfaces communicate through the interface group's WAN or LAN interfaces but not other WAN or LAN interfaces.

15.1.1 What You Can Do in this Chapter

The **Interface Grouping** screens let you create multiple networks on the Zyxel Device (Section 15.2 on page 258).

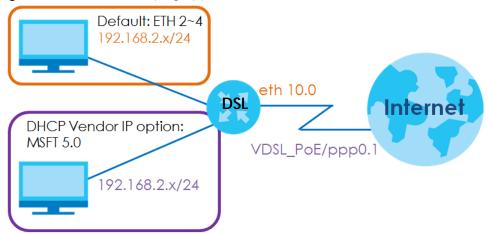
15.2 The Interface Grouping Screen

You can manually add a LAN interface to a new group. Alternatively, you can have the Zyxel Device automatically add the incoming traffic and the LAN interface on which traffic is received to an interface group when its DHCP Vendor ID option information matches one listed for the interface group.

Use the **LAN** screen to configure the private IP addresses the DHCP server on the Zyxel Device assigns to the clients in the default and/or user-defined groups. If you set the Zyxel Device to assign IP addresses based on the client's DHCP Vendor ID option information, you must enable DHCP server and configure LAN TCP/IP settings for both the default and user-defined groups. See Chapter 8 on page 183 for more information.

In the following example, the client that sends packets with the DHCP Vendor ID option set to MSFT 5.0 (meaning it is a Windows 2000 DHCP client) is assigned the IP address 192.168.2.2 and uses the WAN VDSL_PoE/ppp0.1 interface.

Figure 160 Interface Grouping Application



You can use this screen to create new user-defined interface groups or modify existing ones. Interfaces that do not belong to any user-defined group always belong to the default group.

Click Network Setting > Interface Grouping to open the following screen.

Figure 161 Network Setting > Interface Grouping

To support this feature, you must create mapping groups with appropriate LAN and WAN interfaces using the Add button. The Remove button will remove the grouping and add the ungrouped interfaces to the Default group. Only the default group has IP interface.				
			+	Add New Interface G
Group Name	WAN Interface	LAN Interface	Criteria	Modify
		LAN1,LAN2,LAN3,LAN4		
		.Zyxel_9DE5,Zyxel_9DE5		
		_guest1,Zyxel_9DE5_gu		
		est2,Zyxel_9DE5_guest		
Default	Anv WAN	3,Zyxel_9DE5,Zyxel_9DE		
		5_guest1,Zyxel_9DE5_g		
		uest2_5G,Zyxel_9DE5_		
		guest3_5G,Zyx31@198		
		9816,7dd02bef35ce02		
		6db42a26095282ec38_		

The following table describes the fields in this screen.

Table 95 Network Setting > Interface Grouping

LABEL	DESCRIPTION
Add New Interface Group	Click this button to create a new interface group.
Group Name	This shows the descriptive name of the group.
WAN Interface	This shows the WAN interfaces in the group.
LAN Interfaces	This shows the LAN interfaces in the group.
Criteria	This shows the filtering criteria for the group.
Modify	Click the Edit icon to modify an existing Interface group setting or click the Delete icon to remove the Interface group.
Add	Click this button to create a new group.

15.2.1 Interface Group Configuration

Click the **Add New Interface Group** button in the **Interface Grouping** screen to open the following screen. Use this screen to create a new interface group. If you want to automatically add LAN clients to a WAN interface in the new group, use filtering criteria. By configuring this, any DHCP client request with the specified vendor ID (DHCP option 60) will be denied an IP address from the local DHCP server.

Note: An interface can belong to only one group at a time.

Note: After configuring a vendor ID, reboot the client device attached to the Zyxel Device to obtain an appropriate IP address.

Note: You can have up to 15 filter criteria.

Figure 162 Interface Group Configuration

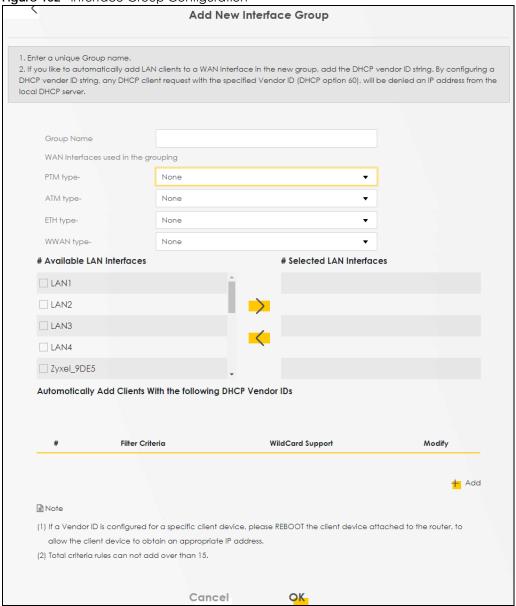


Table 96 Interface Group Configuration

LABEL	DESCRIPTION	
Group Name	Type a name to identify this group. You can enter up to 30 characters. You can use letters, numbers, hyphens (-) and underscores (_). Spaces are not allowed.	
WAN Interfaces used in the	Select the WAN interface this group uses. The group can have up to one PTM interface, up to one ATM interface, up to one ETH interface, and up to one WWAN interface.	
grouping	Select None to not add a WAN interface to this group.	
Selected LAN Interfaces Available LAN	Select one or more LAN interfaces (Ethernet LAN, HPNA or wireless LAN) in the Available LAN Interfaces list and use the left arrow to move them to the Selected LAN Interfaces list to add the interfaces to this group.	
Interfaces	To remove a LAN or wireless LAN interface from the Selected LAN Interfaces , use the right-facing arrow.	
Automatically Add Clients With the following DHCP Vendor IDs	Click Add to identify LAN hosts to add to the interface group by criteria such as the type of the hardware or firmware. See Section 15.2.2 on page 261 for more information.	
#	This shows the index number of the rule.	
Filter Criteria	This shows the filtering criteria. The LAN interface on which the matched traffic is received will belong to this group automatically.	
WildCard Support	This shows if wildcard on DHCP option 60 is enabled.	
Modify	Click the Edit icon to change the group setting	
	Click the Delete icon to delete this group from the Zyxel Device.	
Apply	Click Apply to save your changes back to the Zyxel Device.	
Cancel	Click Cancel to exit this screen without saving.	

15.2.2 Interface Grouping Criteria

Click the **Add** button in the **Interface Grouping Configuration** screen to open the following screen. Use this screen to automatically add clients to an interface group based on specified criteria. You can choose to define a group based on a MAC address, a vendor ID (DHCP option 60), an Identity Association Identifier (DHCP option 61), vendor specific information (DHCP option 125), or a VLAN group.

Figure 163 Interface Grouping Criteria

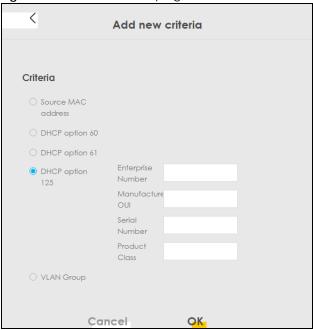


Table 97 Interface Grouping Criteria

LABEL	DESCRIPTION		
Source MAC Address	Type the source MAC address of the packet.		
DHCP Option 60	Select this option and enter the Vendor Class Identifier (Option 60) of the matched traffic, such as the type of the hardware or firmware.		
Enable wildcard	Select this option to be able to use wildcards in the Vendor Class Identifier configured for DHCP option 60.		
DHCP Option 61	Select this and enter the device identity of the matched traffic.		
	Type the Identity Association Identifier (IAID) of the device, for example, the WAN connection index number.		
DHCP Option 125	Select this and type vendor specific information of the matched traffic.		
Enterprise Number	Type the vendor's 32-bit enterprise number registered with the IANA (Internet Assigned Numbers Authority).		
Manufactur er OUI	Specify the vendor's OUI (Organization Unique Identifier). It is usually the first three bytes of the MAC address.		
Serial Number	Type the serial number of the device.		
Product Class	Type the product class of the device.		
VLAN Group	Select this and the VLAN group of the matched traffic from the drop-down list box. A VLAN group can be configured in Network Setting > Vlan Group .		
Apply	Click Apply to save your changes back to the Zyxel Device.		
Cancel	Click Cancel to exit this screen without saving.		

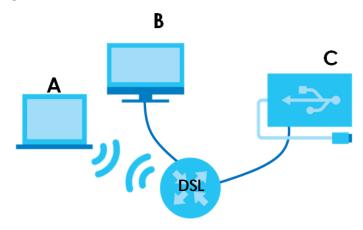
CHAPTER 16 USB Service

16.1 USB Service Overview

You can share files on a USB memory stick or hard drive connected to your Zyxel Device with users on your network.

The following figure is an overview of the Zyxel Device's file server feature. Computers **A** and **B** can access files on a USB device (**C**) which is connected to the Zyxel Device.

Figure 164 File Sharing Overview



The Zyxel Device will not be able to join the workgroup if your local area network has restrictions set up that do not allow devices to join a workgroup. In this case, contact your network administrator.

16.1.1 What You Can Do in this Chapter

- Use the File Sharing screen to enable file-sharing server (Section 16.1.3 on page 264).
- Use the **Media Server** screen to enable or disable the sharing of media files (Section 16.3 on page 267).

16.1.2 What You Need To Know

The following terms and concepts may help as you read this chapter.

16.1.2.1 About File Sharing

Workgroup name

This is the name given to a set of computers that are connected on a network and share resources such as a printer or files. Windows automatically assigns the workgroup name when you set up a network.

Shares

When settings are set to default, each USB device connected to the Zyxel Device is given a folder, called a "share". If a USB hard drive connected to the Zyxel Device has more than one partition, then each partition will be allocated a share. You can also configure a "share" to be a sub-folder or file on the USB device.

File Systems

A file system is a way of storing and organizing files on your hard drive and storage device. Often different operating systems such as Windows or Linux have different file systems. The file sharing feature on your Zyxel Device supports File Allocation Table (FAT) and FAT32.

Common Internet File System

The Zyxel Device uses Common Internet File System (CIFS) protocol for its file sharing functions. CIFS compatible computers can access the USB file storage devices connected to the Zyxel Device. CIFS protocol is supported on Microsoft Windows, Linux Samba and other operating systems (refer to your systems specifications for CIFS compatibility).

16.1.3 Before You Begin

Make sure the Zyxel Device is connected to your network and turned on.

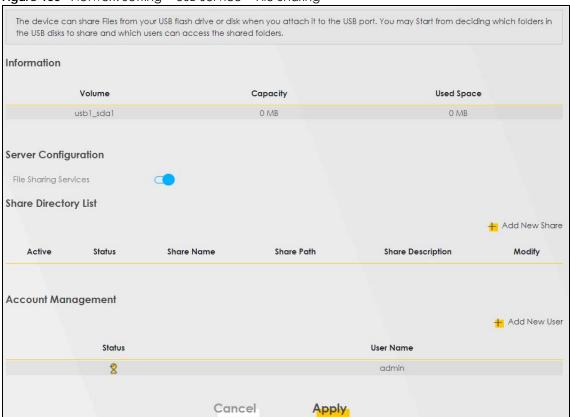
- 1 Connect the USB device to one of the Zyxel Device's USB port. Make sure the Zyxel Device is connected to your network.
- 2 The Zyxel Device detects the USB device and makes its contents available for browsing. If you are connecting a USB hard drive that comes with an external power supply, make sure it is connected to an appropriate power source that is on.

Note: If your USB device cannot be detected by the Zyxel Device, see the troubleshooting for suggestions.

16.2 The File Sharing Screen

Use this screen to set up file sharing through the Zyxel Device. The Zyxel Device's LAN users can access the shared folder (or share) from the USB device inserted in the Zyxel Device. To access this screen, click **Network Setting > USB Service > File Sharing**.

Figure 165 Network Setting > USB Service > File Sharing



Note: Share Directory List field appears when you connect a USB device to the USB port. Otherwise, it doesn't.

Each field is described in the following table.

Table 98 Network Setting > USB Service > File Sharing

LABEL	DESCRIPTION		
Information	Information		
Volume	This is the volume name the Zyxel Device gives to an inserted USB device.		
Capacity	This is the total available memory size (in megabytes) on the USB device.		
Used Space	This is the memory size (in megabytes) already used on the USB device.		
Server Configurat	iion		
File Sharing Services	Click this switch to enable or disable file sharing through the Zyxel Device. When the switch goes to the right , the function is enabled. Otherwise, it's not.		
Share Directory Li	Share Directory List		
Add New Share	Click this to set up a new share on the Zyxel Device.		
Active	Select this to allow the share to be accessed.		
Status	This field shows the status of the share		
	$oldsymbol{\mathbb{Q}}$: The share is not activated.		
	?: The share is activated.		
Share Name	This field displays the share name on the GPON Device.		

Table 98 Network Setting > USB Service > File Sharing

LABEL	DESCRIPTION	
Share Path	This field displays the path for the share directories (folders) on the GPON Device. These are the directories (folders) on your USB storage device.	
Share Description	This field displays information about the share.	
Modify	Click the Edit icon to change the settings of an existing share.	
	Click the Delete icon to delete this share in the list.	
Account Manag	ement	
Add New User	Click this button to create a user account to access the secured shares. This button redirects you to Maintenance > User Account.	
Status	This field shows the status of the user.	
	2: The user account is activated for the share.	
User Name	This is the name of a user who is allowed to access the secured shares on the USB device.	
Cancel	Click this to restore your previously saved settings.	
Apply	Click this to save your changes to the Zyxel Device.	

16.2.1 The Add New Share Screen

Use this screen to set up a new share or edit an existing share on the Zyxel Device. Click **Add new share** in the **File Sharing** screen or click the **Edit** icon next to an existing share.

Please note that you need to set up your shares in the USB before enabling file sharing in the Zyxel Device. Also, spaces and the following special characters listed in the brackets [" $<>^{\$}$ | &;</*?"] are not allowed for the USB share name.

Figure 166 Network Setting > USB Service > File Sharing > Add New Sharer



The following table describes the labels in this menu.

Table 99 Network Setting > USB Service > Media Server

LABEL	DESCRIPTION
Volume	Select the volume in the USB storage device that you want to add as a share in the Zyxel Device.
	This field is read-only when you are editing the share.
Share Path	Manually enter the file path for the share, or click the Browse button and select the folder that you want to add as a share.
	This field is read-only when you are editing the share.
Description	You can either enter a short description of the share, or leave this field blank.
Access Level	Select Public if you want the share to be accessed by users connecting to the Zyxel Device. Otherwise, select Security .
Allowed	If Security is selected in the Access Level field, select this check box to allow/prohibit access to the share.
User Name	This field specifies the user for which the Allowed setting applies. Users can be added or modified in Maintenance > User Account .
Cancel	Click Cancel to return to the previous screen.
OK	Click OK to save your changes.

16.2.2 The Add New User Screen

Once you click the **Add New User** button, you'll be directed to the **User Account** screen. To create a user account that can access the secured shares on the USB device, click the **Add New Account** button in the **Network Setting > Maintenance > User Account** screen.

Please see Chapter 34 on page 351, for detailed information about User Account screen.

16.3 The Media Server Screen

The media server feature lets anyone on your network play video, music, and photos from the USB storage device connected to your Zyxel Device without having to copy them to another computer. The Zyxel Device can function as a DLNA-compliant media server, where the Zyxel Device streams files to DLNA-compliant media clients like Windows Media Player. The Digital Living Network Alliance (DLNA) is a group of personal computer and electronics companies that works to make products compatible in a home network.

The Zyxel Device media server enables you to:

- Publish all shares for everyone to play media files in the USB storage device connected to the Zyxel Device.
- Use hardware-based media clients like the DMA-2500 to play the files.

Note: Anyone on your network can play the media files in the published shares. No user name and password or other form of security is used. The media server is enabled by default with the video, photo, and music shares published.

To change your Zyxel Device's media server settings, click **Network Setting > USB Service > Media Server**. The screen appears as shown.

Figure 167 Network Setting > USB Service > Media Server



The following table describes the labels in this menu.

Table 100 Network Setting > USB Service > Media Server

LABEL	DESCRIPTION
Media Server	Click this switch to have the Zyxel Device function as a DLNA-compliant media server. When the switch goes to the right, the function is enabled. Otherwise, it's not.
	Enable the media server to let (DLNA-compliant) media clients on your network play media files located in the shares.
Interface	Select an interface on which you want to enable the media server function. An interface can be added or modified in Network Setting > Interface Grouping .
Media Library Path	Enter the path clients use to access the media files on a USB storage device connected to the Zyxel Device.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

CHAPTER 17 Home Connectivity

17.1 Home Connectivity Overview

ONE Connect complies with the IEEE 1905.1 standard to allow auto-detection and auto-configuration of compatible Zyxel Devices in a wireless network using the Multy Pro App without Zyxel MESH. You can check what Zyxel Devices are in the wireless network, do speed tests, turn on or turn off Zyxel Devices, block or allow access to the wireless network, and set up a guest WiFi network.

If your wireless router supports Zyxel One Connect, the Zyxel Device for example, you can download and install the Multy Pro App in your mobile device.

To let the Multy Pro App detect the Zyxel Device, the following conditions must be met:

- The mobile device with the App installed must be connected to the Zyxel Device wirelessly.
- One Connect is enabled in this screen.

Figure 168 Multy Pro App



17.2 The Home Connectivity Screen

Use this screen to enable or disable One Connect on the Zyxel Device, so you can manage the Zyxel Device using the Multy Pro App. Zyxel One Connect eliminates the hassle of configuring and managing home networks. When the switch goes to the right , the function is enabled.

Note that when Zyxel MESH (Multy Pro) is enabled in the **Network Setting > Wireless > MESH** screen, **One Connect** will be enabled and grayed out automatically. To disable One Connect, please deactivate Multy pro in the **Network Setting > Wireless > MESH** screen.

Click **Network Setting > Home Connectivity** to open the following screen.

Figure 169 Network Setting > Home Connectivity



CHAPTER 18 Firewall

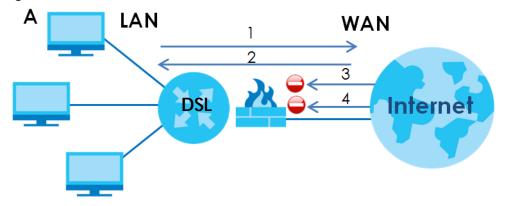
18.1 Firewall Overview

This chapter shows you how to enable and configure the Zyxel Device's security settings. Use the firewall to protect your Zyxel Device and network from attacks by hackers on the Internet and control access to it. By default the firewall:

- allows traffic that originates from your LAN computers to go to all other networks.
- blocks traffic that originates on other networks from going to the LAN.

The following figure illustrates the default firewall action. User **A** can initiate an IM (Instant Messaging) session from the LAN to the WAN (1). Return traffic for this session is also allowed (2). However other traffic initiated from the WAN is blocked (3 and 4).

Figure 170 Default Firewall Action



18.1.1 What You Can Do in this Chapter

- Use the **General** screen to configure the security level of the firewall on the Zyxel Device (Section 18.2 on page 272).
- Use the **Protocol** screen to add or remove predefined Internet services and configure firewall rules (Section 18.3 on page 273).
- Use the Access Control screen to view and configure incoming/outgoing filtering rules (Section 18.4 on page 275).
- Use the DoS screen to activate protection against Denial of Service (DoS) attacks (.Section 18.5 on page 278).

18.1.2 What You Need to Know

SYN Attack

A SYN attack floods a targeted system with a series of SYN packets. Each packet causes the targeted system to issue a SYN-ACK response. While the targeted system waits for the ACK that follows the SYN-ACK, it queues up all outstanding SYN-ACK responses on a backlog queue. SYN-ACKs are moved off the queue only when an ACK comes back or when an internal timer terminates the three-way handshake. Once the queue is full, the system will ignore all incoming SYN requests, making the system unavailable for legitimate users.

DoS

Denials of Service (DoS) attacks are aimed at devices and networks with a connection to the Internet. Their goal is not to steal information, but to disable a device or network so users no longer have access to network resources. The Zyxel Device is pre-configured to automatically detect and thwart all known DoS attacks.

DDoS

A DDoS attack is one in which multiple compromised systems attack a single target, thereby causing denial of service for users of the targeted system.

LAND Attack

In a LAND attack, hackers flood SYN packets into the network with a spoofed source IP address of the target system. This makes it appear as if the host computer sent the packets to itself, making the system unavailable while the target system tries to respond to itself.

Ping of Death

Ping of Death uses a "ping" utility to create and send an IP packet that exceeds the maximum 65,536 bytes of data allowed by the IP specification. This may cause systems to crash, hang or reboot.

SPI

Stateful Packet Inspection (SPI) tracks each connection crossing the firewall and makes sure it is valid. Filtering decisions are based not only on rules but also context. For example, traffic from the WAN may only be allowed to cross the firewall in response to a request from the LAN.

18.2 The Firewall Screen

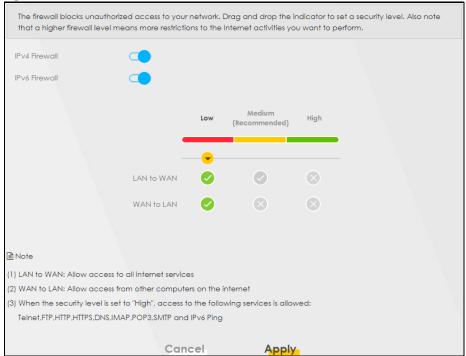
Use this screen to set the security level of the firewall on the Zyxel Device. Firewall rules are grouped based on the direction of travel of packets to which they apply. A higher firewall level means more restrictions on the Internet activities you can perform.

Note: LAN to WAN is your access to all Internet services. WAN to LAN is the access of other computers on the Internet to devices behind the Zyxel Device.

Note: When the security level is set to **High**, access to Telnet, FTP, HTTPS, DNS, IMAP, POP3, SMTP, and IPv6 Ping are still allowed from the LAN.

Click Security > Firewall to display the General screen.

Figure 171 Security > Firewall > General



The following table describes the labels in this screen.

Table 101 Security > Firewall > General

LABEL	DESCRIPTION
Firewall	Select Enable to activate the firewall feature on the Zyxel Device.
Low	Select Low to allow LAN to WAN and WAN to LAN packet directions.
Medium	Select Medium to allow LAN to WAN but deny WAN to LAN packet directions.
High	Select High to deny LAN to WAN and WAN to LAN packet directions.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

18.3 The Protocol Screen

You can configure customized services and port numbers in the **Protocol** screen. Each set of protocol rules listed in the table are reusable objects to be used in conjunction with ACL rules in the Access Control screen. For a comprehensive list of port numbers and services, visit the IANA (Internet Assigned Number Authority) website. See Appendix D on page 416 for some examples.

Note: Removing a protocol rule will also remove associated ACL rules.

Click **Security** > **Firewall** > **Protocol** to display the following screen.

Figure 172 Security > Firewall > Protocol

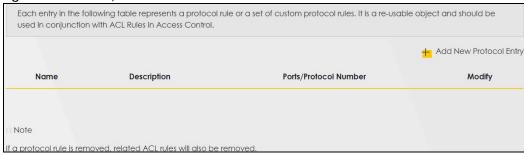


Table 102 Security > Firewall > Protocol

LABEL	DESCRIPTION
Add New Protocol Entry	Click this to add a new service.
Name	This is the name of your customized service.
Description	This is the description of your customized service.
Ports/Protocol Number	This shows the IP protocol (TCP, UDP, ICMP, ICMPv6 or TCP/UDP) and the port number or range of ports that defines your customized service. Other and the protocol number displays if the service uses another IP protocol.
Modify	Click the Edit icon to edit the entry.
	Click the Delete icon to remove this entry.

18.3.1 Add New/Edit Protocol Entry

Use this screen to add a customized service rule that you can use in the firewall's ACL rule configuration. Click **Add New Protocol Entry** or the **Edit** icon next to an existing service in the **Protocol** screen to display the following screen.

Figure 173 Protocol Entry: Add New/Edit

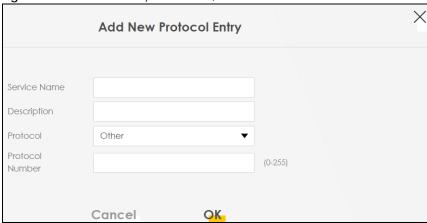


Table 103 Security > Firewall > Protocol: Add/Edit

LABEL	DESCRIPTION
Service Name	Type a unique name (up to 32 printable English keyboard characters, including spaces) for your customized port.
Description	Type a description for your customized port.
Protocol	Choose the IP protocol (TCP, UDP, ICMP, ICMPv6, or Other) that defines your customized port from the drop-down list box. Select Other to be able to enter a protocol number.
Protocol	This field is displayed if you select Other as the protocol.
Number	Type the protocol number of your customized port.
Source Port	This field is displayed if you select either the TCP or UDP protocol. You may set it to Any, Single, or Range and enter the Port Number or range of Port Numbers for your source port.
Destination Port	This field is displayed if you select either the TCP or UDP protocol. You may set it to Any, Single, or Range and enter the Port Number or range of Port Numbers for your destination port
ICMPv6type	This field is displayed if you select the ICMPv6 protocol. From the drop-down menu, select which type value you would like to use.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

18.4 The Access Control Screen

Click **Security > Firewall > Access Control** to display the following screen. An Access Control List (ACL) rule is a manually-defined rule that can accept, reject, or drop incoming or outgoing packets from your network. This screen displays a list of the configured incoming or outgoing filtering rules.

Figure 174 Security > Firewall > Access Control



The following table describes the labels in this screen.

Table 104 Security > Firewall > Access Control

LABEL	DESCRIPTION
Add New ACL Rule	Click this to add a filter rule for incoming or outgoing IP traffic.
#	This is the index number of the entry.
Name	This displays the name of the rule.
Src IP	This displays the source IP addresses to which this rule applies. Please note that a blank source address is equivalent to Any .
Dst IP	This displays the destination IP addresses to which this rule applies. Please note that a blank destination address is equivalent to Any .

Table 104 Security > Firewall > Access Control (continued)

LABEL	DESCRIPTION
Service	This displays the transport layer protocol that defines the service and the direction of traffic to which this rule applies.
Action	This field displays whether the rule silently discards packets (DROP), discards packets and sends a TCP reset packet or an ICMP destination-unreachable message to the sender (REJECT) or allows the passage of packets (ACCEPT).
Modify	Click the Edit icon to edit the rule. Click the Delete icon to delete an existing rule. Note that subsequent rules move up by one when you take this action. Click the Move To icon to change the order of the rule. Enter the number in the # field.

18.4.1 Add/Edit an ACL Rule

Click **Add New ACL Rule** or the **Edit** icon next to an existing ACL rule in the **Access Control** screen. The following screen displays. Use this screen to accept, reject, or drop packets based on specified parameters, such as source and destination IP address, IP Type, service, and direction. You can also specify a limit as to how many packets this rule applies to at a certain period of time or specify a schedule for this rule.

Figure 175 Access Control: Add/Edit

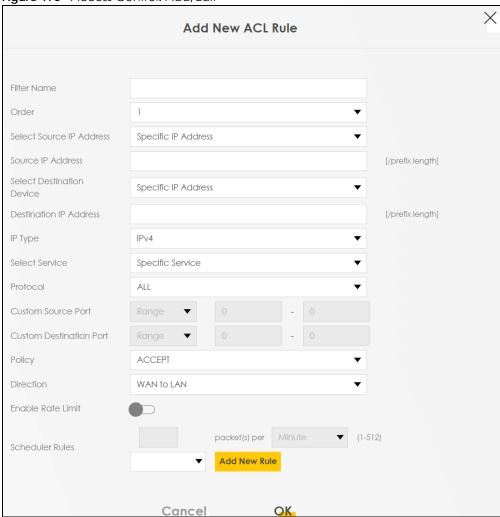


Table 105 Access Control: Add/Edit

LABEL	DESCRIPTION
Filter Name	Enter a descriptive name of up to 16 alphanumeric characters, not including spaces, underscores, and dashes.
	You must enter the filter name to add an ACL rule. This field is read-only if you are editing the ACL rule.
Order	Select the order of the ACL rule.
Select Source IP Address	Select the source device to which the ACL rule applies. If you select Specific IP Address , enter the source IP address in the field below.
Source IP Address	Enter the source IP address.
Select Destination Device	Select the destination device to which the ACL rule applies. If you select Specific IP Address , enter the destiniation IP address in the field below.
Destination IP Address	Enter the destination IP address.
IP Type	Select whether your IP type is IPv4 or IPv6.

Table 105 Access Control: Add/Edit (continued)

LABEL	DESCRIPTION
Select Service	Select the transport layer protocol that defines your customized port from the drop-down list box. The specific protocol rule sets you add in the Security > Firewall > Protocol > Add screen display in this list.
	If you want to configure a customized protocol, select Specific Service .
Protocol	This field is displayed only when you select Specific Protocol in Select Service .
	Choose the IP port (TCP/UDP, TCP, UDP, ICMP, or ICMPv6) that defines your customized port from the drop-down list box.
Custom Source Port	This field is displayed only when you select Specific Protocol in Select Service and have either TCP or UDP in the Protocol field.
	Enter a single port number or the range of port numbers of the source.
Custom Destination Port	This field is displayed only when you select Specific Protocol in Select Service and have either TCP or UDP in the Protocol field.
	Enter a single port number or the range of port numbers of the destination.
TCP flag	This field is displayed only when you select Specific Protocol in Select Service and have TCP in the Protocol field.
	Select one of the following TCP flags: SYN (Synchronize), ACK (Acknowledge), URG (Urgent), PSH (Push), RST (Reset), or FIN (Finished).
Туре	This field is displayed only when you select Specific Protocol in Select Service and ICMPv6 in the protocol field.
	From the drop-down list box, select which ICMPv6 type you would like to use.
Policy	Use the drop-down list box to select whether to discard (DROP), deny and send an ICMP destination-unreachable message to the sender of (REJECT) or allow the passage of (ACCEPT) packets that match this rule.
Direction	Use the drop-down list box to select the direction of traffic to which this rule applies.
Enable Rate Limit	Select this check box to set a limit on the upstream/downstream transmission rate for the specified protocol.
	Specify how many packets per minute or second the transmission rate is.
Scheduler Rules	Select a schedule rule for this ACL rule form the drop-down list box. You can configure a new schedule rule by click Add New ACL Rule . This will bring you to the Security > Scheduler Rules screen.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

18.5 The DoS Screen

DoS (Denial of Service) attacks can flood your Internet connection with invalid packets and connection requests, using so much bandwidth and so many resources that Internet access becomes unavailable.

Use the **DoS** screen to activate protection against DoS attacks. Click **Security > Firewall > DoS** to display the following screen.

Figure 176 Security > Firewall > DoS



Table 106 Security > Firewall > DoS

LABEL	DESCRIPTION
DoS Protection Blocking	Select Enable to enable protection against DoS attacks.
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

CHAPTER 19 MAC Filter

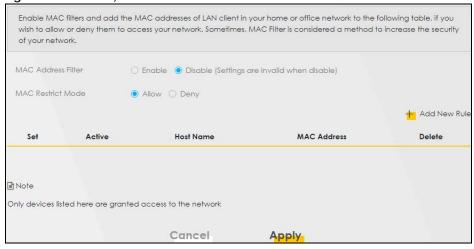
19.1 MAC Filter Overview

You can configure the Zyxel Device to permit access to clients based on their MAC addresses in the MAC Filter screen. This applies to wired and wireless connections. Every Ethernet device has a unique MAC (Media Access Control) address. The MAC address is assigned at the factory and consists of six pairs of hexadecimal characters, for example, 00:A0:C5:00:00:02. You need to know the MAC addresses of the LAN client to configure this screen

19.2 The MAC Filter Screen

Enable MAC Address Filter and add the host name and MAC address of a LAN client to the table if you wish to allow or deny them access to your network. Click **Security > MAC Filter**. The screen appears as shown.

Figure 177 Security > MAC Filter



You can choose to enable or disable the filters per entry; make sure that the check box under **Active** is selected if you want to use a filter, as shown in the example below.

Figure 178 Enabling individual MAC filters



Table 107 Security > MAC Filter

LABEL	DESCRIPTION
MAC Address Filter	Select Enable to activate the MAC filter function.
MAC Restrict Mode	Select Allow to only permit the listed MAC addresses access to the Zyxel Device. Select Deny to permit anyone access to the Zyxel Device except the listed MAC addresses.
Add New Rule	Click this button to create a new entry.
Set	This is the index number of the MAC address.
Active	Select Active to enable the MAC filter rule. The rule will not be applied if Allow is not selected.
Host Name	Enter the host name of the wireless or LAN clients that are allowed access to the Zyxel Device.
MAC Address	Enter the MAC addresses of the wireless or LAN clients that are allowed access to the Zyxel Device in these address fields. Enter the MAC addresses in a valid MAC address format, that is, six hexadecimal character pairs, for example, 12:34:56:78:9a:bc.
Delete	Click the Delete icon to delete an existing rule.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

CHAPTER 20 Parental Control

20.1 Parental Control Overview

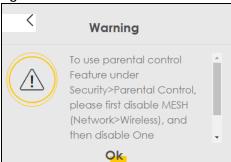
Use this screen to enable parental control and view parental control rules and schedules. Parental control allows you to limit the time users can access the Internet, and prevent users from viewing inappropriate content or participating in unauthorized online activities. These rules are defined in a Parental Control Profile (PCP).

20.2 The Parental Control Screen

Use this screen to enable parental control and view parental control rules and schedules.

Note that you cannot configure parental control settings when **One Connect** is enabled in the **Network Setting > Home Connectivity** screen. If you try to access the **Security > Parental Control** screen with **One Connect** enabled, the following message will appear.

Figure 179 Cannot Use Parental Control



Disable One Connect in the Network Setting > Home Connectivity screen, then click Security > Parental Control to open the following screen.

Figure 180 Security > Parental Control

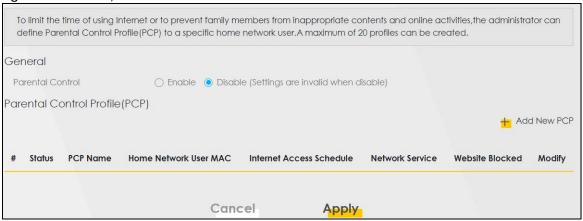


Table 108 Security > Parental Control

LABEL	DESCRIPTION	
General	- Jeneral	
Parental Control	Select Enable to activate parental control.	
Parental Control	Profile(PCP)	
Add New PCP	Click this if you want to configure a new Parental Control Profile (PCP).	
#	This shows the index number of the rule.	
Status	This indicates whether the rule is active or not.	
	A yellow bulb signifies that this rule is active. A gray bulb signifies that this rule is not active.	
PCP Name	This shows the name of the rule.	
Home Network User MAC	This shows the MAC address of the LAN user's computer to which this rule applies.	
Internet Access Schedule	This shows the day(s) and time on which parental control is enabled.	
Network Service	This shows whether the network service is configured. If not, None will be shown.	
Website Blocked	This shows whether the website block is configured. If not, None will be shown.	
Modify	Click the Edit icon to go to the screen where you can edit the rule.	
	Click the Delete icon to delete an existing rule.	
Cancel	Click Cancel to restore your previously saved settings.	
Apply	Click Apply to save your changes.	

20.2.1 Add/Edit a Parental Control Profile

Click **Add New PCP** in the **Parental Control** screen to add a new rule or click the **Edit** icon next to an existing rule to edit it. Use this screen to configure a restricted access schedule and/or URL filtering settings to block the users on your network from accessing certain web sites.

Add New PCP General Active ● Enable ○ Disable (Settings are invalid when disable) Parental Control Profile Name Home Network User Custom Add Rule List User MAC Address Delet Internet Access Schedule Day Mon Tue Wed Thu Fri Sat + Add New Service Time (Start-End)

Figure 181 Security > Parental Control > Add/Edit PCP (General, Rule List & Internet Access Schedule)

Figure 182 Security > Parental Control > Add/Edit PCP (Network Service & Site/URL Keyword)

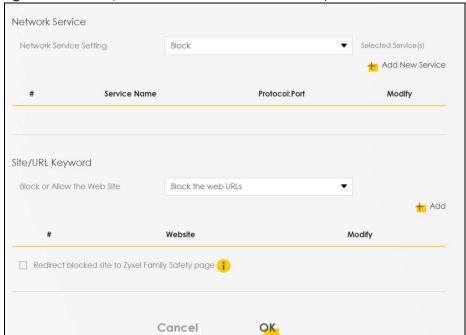


Table 109 Security > Parental Control > Add/Edit PCP

LABEL	DESCRIPTION
General	
Active	Select Enable or Disable to activate or deactivate the parental control rule.
Parental Control Profile Name	Type a descriptive name for the rule.
Home Network User	Select the LAN user that you want to apply this rule to from the drop-down list box. If you select Custom , enter the LAN user's MAC address. If you select All , the rule applies to all LAN users.
Rule List	In Home Network User , select Custom , type the LAN user's MAC address, then click the Add icon to enter a computer MAC address for this PCP. Up to five are allowed. Click the Delete icon to remove one.
Internet Access So	chedule
Day	Select check boxes for the days that you want the Zyxel Device to perform parental control.
Time	Drag the time bar to define the time that the LAN user is allowed access (Authorized access) or denied access (No access).
Add New Service	Click this to add a new time bar. Up to three are allowed.
Network Service	
Network Service Setting	If you select Block , the Zyxel Device prohibits the users from viewing the Web sites with the URLs listed below.
	If you select Allow , the Zyxel Device blocks access to all URLs except ones listed below.
Add New Service	Click this to show a screen in which you can add a new service rule. You can configure the Service Name , Protocol , and Port of the new rule, as shown in Figure 184.
#	This shows the index number of the rule.
Service Name	This shows the name of the rule.
Protocol:Port	This shows the protocol and the port of the rule.
Modify	Click the Edit icon to go to the screen where you can edit the rule.
	Click the Delete icon to delete an existing rule.
Site/URL Keyword	
Block or Allow the Web Site	If you select Block the Web URLs , the Zyxel Device prohibits the users from viewing the Web sites with the URLs listed below.
	If you select Allow the Web URLs , the Zyxel Device blocks access to all URLs except ones listed below.
Add	Click Add to show a screen to enter the URL of web site or URL keyword to which the Zyxel Device blocks or allows access.
#	This shows the index number of the rule.
WebSite	This shows the URL of the website or URL keyword to which the Zyxel Device blocks or allows access.
Modify	Click the Edit icon to go to the screen where you can edit the rule.
	Click the Delete icon to delete an existing rule.

Table 109 Security > Parental Control > Add/Edit PCP (continued)



Figure 184 Security > Parental Control > Add/Edit PCP > Add New Service



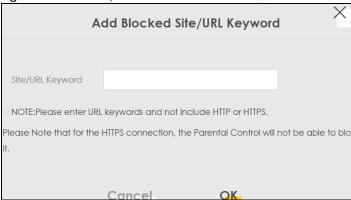
Table 110 Security > Parental Control > Add/Edit PCP > Add New Service

LABEL	DESCRIPTION
Add New Service	Select the name of the service from the drop-down list. Otherwise, select User Define and specify the name, protocol, and port of the service.
	If you have chosen a pre-defined service in the Service Name field, this field will not be configurable.
Protocol	Select the transport layer protocol used for the service. Choices are TCP, UDP, or TCP & UDP.
Port	Type the port of the service. If you have chosen a pre-defined service in the Service Name field, this field will not be configurable.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

Click Security > Parental Control > Add New PCP > Add to open the following screen.

Note: Do not include "HTTP" or "HTTPS" in the keyword. HTTPS connections cannot be blocked by Parental Control.

Figure 185 Security > Parental Control > Add/Edit PCP > Add



The following table describes the fields in this screen.

Table 111 Parental Control Rule: Add/Edit > Add Keyword

LABEL	DESCRIPTION
Site/URL Keyword	Type a keyword and click OK to have the Zyxel Device block access to the website URLs that contain the keyword.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

CHAPTER 21 Scheduler Rule

21.1 Scheduler Rule Overview

A Scheduler Rule allows you to define time periods and days during which the Zyxel Device allows certain actions.

21.2 The Scheduler Rule Screen

Use this screen to view, add, or edit time schedule rules. A scheduler rule is a reusable object that is applied to other features, such as Firewall Access Control.

Click Security > Scheduler Rule to open the following screen.

Figure 186 Security > Scheduler Rule



The following table describes the fields in this screen.

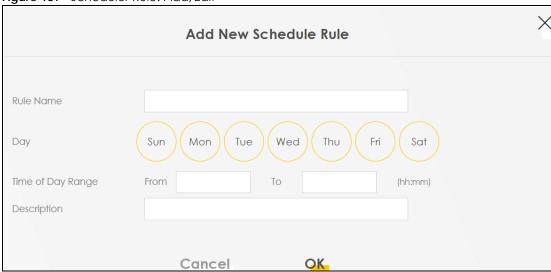
Table 112 Security > Scheduler Rule

LABEL	DESCRIPTION
Add New Rule	Click this to create a new rule.
#	This is the index number of the entry.
Rule Name	This shows the name of the rule.
Day	This shows the day(s) on which this rule is enabled.
Time	This shows the period of time on which this rule is enabled.
Description	This shows the description of this rule.
Modify	Click the Edit icon to edit the schedule.
	Click the Delete icon to delete a scheduler rule.
	Note: You cannot delete a scheduler rule once it is applied to a certain feature.

21.2.1 Add/Edit a Schedule Rule

Click the **Add New Rule** button in the **Scheduler Rule** screen or click the **Edit** icon next to a schedule rule to open the following screen. Use this screen to configure a restricted access schedule.

Figure 187 Scheduler Rule: Add/Edit



The following table describes the fields in this screen.

Table 113 Scheduler Rule: Add/Edit

LABEL	DESCRIPTION
Rule Name	Type a name (up to 31 printable English keyboard characters, not including spaces) for this schedule.
Day	Select check boxes for the days that you want the Zyxel Device to perform this scheduler rule.
Time of Day Range	Type the time period of each day, in 24-hour format, during which the rule will be enforced.
Description	Type a description for this scheduler rule.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

CHAPTER 22 Certificates

22.1 Certificates Overview

The Zyxel Device can use certificates (also called digital IDs) to authenticate users. Certificates are based on public-private key pairs. A certificate contains the certificate owner's identity and public key. Certificates provide a way to exchange public keys for use in authentication. Certificates are based on public-private key pairs. A certificate contains the certificate owner's identity and public key. Certificates provide a way to exchange public keys for use in authentication.

22.1.1 What You Can Do in this Chapter

- The **Local Certificates** screen lets you generate certification requests and import the Zyxel Device's CA-signed certificates (Section 22.4 on page 293).
- The Trusted CA screen lets you save the certificates of trusted CAs to the Zyxel Device (Section 22.4 on page 293).

22.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

Certification Authority

A Certification Authority (CA) issues certificates and guarantees the identity of each certificate owner. There are commercial certification authorities like CyberTrust or VeriSign and government certification authorities. The certification authority uses its private key to sign certificates. Anyone can then use the certification authority's public key to verify the certificates. You can use the Zyxel Device to generate certification requests that contain identifying information and public keys and then send the certification requests to a certification authority.

22.3 The Local Certificates Screen

Click **Security** > **Certificates** to open the **Local Certificates** screen. Use this screen to view the Zyxel Device's summary list of certificates, generate certification requests, and import signed certificates.

Figure 188 Security > Certificates > Local Certificates



The following table describes the labels in this screen.

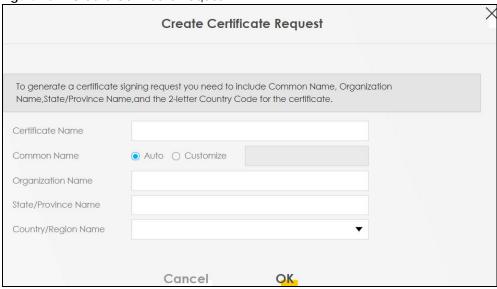
Table 114 Security > Certificates > Local Certificates

LABEL	DESCRIPTION
Private Key is protected by a password	Select the checkbox and type the private key into the text box to store it on the Zyxel Device. The private key should not exceed 63 ASCII characters (not including spaces).
Choose File	Click Browse to find the certificate file you want to upload.
Import Certificate	Click this button to save the certificate that you have enrolled from a certification authority from your computer to the Zyxel Device.
Create Certificate Request	Click this button to go to the screen where you can have the Zyxel Device generate a certification request.
Current File	This field displays the name used to identify this certificate. It is recommended that you give each certificate a unique name.
Subject	This field displays identifying information about the certificate's owner, such as CN (Common Name), OU (Organizational Unit or department), O (Organization or company) and C (Country). It is recommended that each certificate have unique subject information.
Issuer	This field displays identifying information about the certificate's issuing certification authority, such as a common name, organizational unit or department, organization or company and country.
Valid From	This field displays the date that the certificate becomes applicable. The text displays in red and includes a Not Yet Valid! message if the certificate has not yet become applicable.
Valid To	This field displays the date that the certificate expires. The text displays in red and includes an Expiring! or Expired! message if the certificate is about to expire or has already expired.
Modify	Click the View icon to open a screen with an in-depth list of information about the certificate (or certification request).
	For a certification request, click Load Signed to import the signed certificate.
	Click the Remove icon to delete the certificate (or certification request). You cannot delete a certificate that one or more features is configured to use.

22.3.1 Create Certificate Request

Click Security > Certificates > Local Certificates and then Create Certificate Request to open the following screen. Use this screen to have the Zyxel Device generate a certification request. To create a certificate signing request, you need to enter a common name, organization name, state/province name, and the two-letter country code for the certificate.

Figure 189 Create Certificate Request



The following table describes the labels in this screen.

Table 115 Create Certificate Request

LABEL	DESCRIPTION
Certificate Name	Type up to 63 ASCII characters (not including spaces) to identify this certificate.
Common Name	Select Auto to have the Zyxel Device configure this field automatically. Or select Customize to enter it manually.
	Type the IP address (in dotted decimal notation), domain name or email address in the field provided. The domain name or email address can be up to 63 ASCII characters. The domain name or email address is for identification purposes only and can be any string.
Organization Name	Type up to 63 characters to identify the company or group to which the certificate owner belongs. You may use any character, including spaces, but the Zyxel Device drops trailing spaces.
State/Province Name	Type up to 32 characters to identify the state or province where the certificate owner is located. You may use any character, including spaces, but the Zyxel Device drops trailing spaces.
Country/Region Name	Select a country to identify the nation where the certificate owner is located.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

22.3.2 View Certificate Request

Click the **View** icon in the **Local Certificates** screen to open the following screen. Use this screen to view in-depth information about the certificate request. The **Certificate** is used to verify the authenticity of the certification authority. The **Private Key** serves as your digital signature for authentication and must be safely stored.

Figure 190 Certificate Request: View



The following table describes the fields in this screen.

Table 116 Certificate Request: View

LABEL	DESCRIPTION
Name	This field displays the identifying name of this certificate.
Туре	This field displays general information about the certificate. ca means that a Certification Authority signed the certificate.
Subject	This field displays information that identifies the owner of the certificate, such as Common Name (CN), Organizational Unit (OU), Organization (O) and Country (C).
Certificate	This read-only text box displays the certificate in Privacy Enhanced Mail (PEM) format. PEM uses base 64 to convert the binary certificate into a printable form.
	You can copy and paste the certificate into an email to send to friends or colleagues or you can copy and paste the certificate into a text editor and save the file on a management computer for later distribution.
Private Key	This field displays the private key of this certificate.
Signing Request	This field displays the CSR (Certificate Signing Request) information of this certificate. The CSR will be provided to a certificate authority, and it includes information about the public key, organization name, domain name, location, and country of this certificate.
Back	Click Back to return to the previous screen.

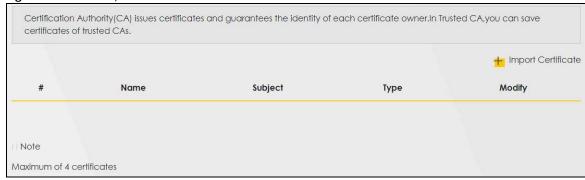
22.4 The Trusted CA Screen

Click **Security > Certificates > Trusted CA** to open the following screen. This screen displays a summary list of certificates of the certification authorities that you have set the Zyxel Device to accept as trusted. The

Zyxel Device accepts any valid certificate signed by a certification authority on this list as being trustworthy; thus you do not need to import any certificate that is signed by one of these certification authorities.

Note: You can have a maximum of 4 trusted certificates.

Figure 191 Security > Certificates > Trusted CA



The following table describes the fields in this screen.

Table 117 Security > Certificates > Trusted CA

LABEL	DESCRIPTION
Import Certificate	Click this button to open a screen where you can save the certificate of a certification authority that you trust to the Zyxel Device.
#	This is the index number of the entry.
Name	This field displays the name used to identify this certificate.
Subject	This field displays information that identifies the owner of the certificate, such as Common Name (CN), OU (Organizational Unit or department), Organization (O), State (ST) and Country (C). It is recommended that each certificate have unique subject information.
Туре	This field displays general information about the certificate. ca means that a Certification Authority signed the certificate.
Modify	Click the View icon to open a screen with an in-depth list of information about the certificate (or certification request).
	Click the Remove button to delete the certificate (or certification request). You cannot delete a certificate that one or more features is configured to use.

22.4.1 View Trusted CA Certificate

Click the **View** icon in the **Trusted CA** screen to open the following screen. Use this screen to view indepth information about the certification authority's certificate. The certificate text box is read-only and can be distributed to others.

Figure 192 Trusted CA: View



The following table describes the fields in this screen.

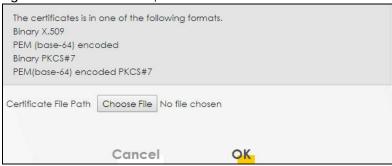
Table 118 Trusted CA: View

LABEL	DESCRIPTION	
Name	This field displays the identifying name of this certificate.	
	This read-only text box displays the certificate in Privacy Enhanced Mail (PEM) format. PEM uses base 64 to convert the binary certificate into a printable form.	
	You can copy and paste the certificate into an email to send to friends or colleagues or you can copy and paste the certificate into a text editor and save the file on a management computer for later distribution (via floppy disk for example).	
Back	Click Back to return to the previous screen.	

22.4.2 Import Trusted CA Certificate

Click the **Import Certificate** button in the **Trusted CA** screen to open the following screen. The Zyxel Device trusts any valid certificate signed by any of the imported trusted CA certificates. Certificates should be in one of the following formats: Binary X.509, PEM (base-64) encoded, Binary PKCS#7, or PEM (base-64) encoded PKCS#7.

Figure 193 Trusted CA: Import Certificate



The following table describes the fields in this screen.

Table 119 Trusted CA: Import Certificate

LABEL	DESCRIPTION
Certificate File Path	Click Choose File and select the certificate you want to upload.
Cancel	Click Cancel to exit this screen without saving.
OK	Click OK to save your changes.

CHAPTER 23 Voice

23.1 Voice Overview

You can make calls over the Internet using VoIP technology. For this, you first need to set up a SIP account with a SIP service provider.

Use this chapter to:

- Connect an analog phone to the Zyxel Device.
- Configure settings such as speed dial.
- Configure network settings to optimize the voice quality of your phone calls.

23.1.1 What You Can Do in this Chapter

These screens allow you to configure your Zyxel Device to make phone calls over the Internet and your regular phone line, and to set up the phones you connect to the Zyxel Device.

- Use the SIP Account screen (Section 23.3 on page 298) to set up information about your SIP account, control which SIP accounts the phones connected to the Zyxel Device use and configure audio settings such as volume levels for the phones connected to the Zyxel Device.
- Use the SIP Service Provider screen (Section 23.4 on page 303) to configure the SIP server information, QoS for VoIP calls, the numbers for certain phone functions, and dialing plan.
- Use the **Region** screen (Section 23.6 on page 310) to change settings that depend on the country you are in.
- Use the Call Rule screen (Section 23.7 on page 311) to set up shortcuts for dialing frequently-used (VoIP) phone numbers.
- Use the Call History screen (Section 23.8 on page 312) to view detailed information for each outgoing call you made or each incoming call from someone calling you.
- Use the Call Summary screen (Section 23.9 on page 313) to view the summary list of received, dialed and missed calls.

You don't necessarily need to use all these screens to set up your account. In fact, if your service provider did not supply information on a particular field in a screen, it is usually best to leave it at its default setting.

23.1.2 What You Need to Know About VolP

VoIP

VoIP stands for Voice over IP. IP is the Internet Protocol, which is the message-carrying standard the Internet runs on. So, Voice over IP is the sending of voice signals (speech) over the Internet (or another network that uses the Internet Protocol).

SIP

SIP stands for Session Initiation Protocol. SIP is a signaling standard that lets one network device (like a computer or the Zyxel Device) send messages to another. In VoIP, these messages are about phone calls over the network. For example, when you dial a number on your Zyxel Device, it sends a SIP message over the network asking the other device (the number you dialed) to take part in the call.

SIP Accounts

A SIP account is a type of VoIP account. It is an arrangement with a service provider that lets you make phone calls over the Internet. When you set the Zyxel Device to use your SIP account to make calls, the Zyxel Device is able to send all the information about the phone call to your service provider on the Internet.

Strictly speaking, you don't need a SIP account. It is possible for one SIP device (like the Zyxel Device) to call another without involving a SIP service provider. However, the networking difficulties involved in doing this make it tremendously impractical under normal circumstances. Your SIP account provider removes these difficulties by taking care of the call routing and setup - figuring out how to get your call to the right place in a way that you and the other person can talk to one another.

SIP Address

A SIP address is a URI (Uniform Resource Identifier) that resembles an email address, using the format: user@domain. It uniquely identifies a telephone extension over a VoIP system. A SIP address of 123-45-67@voip-provider.net tells a client to connect to voip-provider.net and request a connection to 123-45-67. While VoIP can only send voice messages over the Internet, SIP (though strictly speaking is a type of VoIP) can send voice, data, video, and other media. VoIP phones also need to be connected to a computer to function, whereas SIP phones only need to be connected to a modem.

How to Find Out More

See Chapter 4 on page 74 for a tutorial showing how to set up these screens in an example scenario.

See Section 23.10 on page 314 for advanced technical information on SIP.

23.2 Before You Begin

- Before you can use these screens, you need to have a VoIP account already set up. If you don't have one yet, you can sign up with a VoIP service provider over the Internet.
- You should have the information your VoIP service provider gave you ready, before you start to configure the Zyxel Device.

23.3 The SIP Account Screen

The Zyxel Device uses a SIP account to make outgoing VoIP calls and check if an incoming call's destination number matches your SIP account's VoIP number. In order to make or receive a VoIP call, you need to enable and configure a SIP account and map it to a phone port. The SIP account contains information that allows your Zyxel Device to connect to your VoIP service provider.

See Section 23.3.1 on page 299 for how to map a SIP account to a phone port.

Use this screen to view SIP account information. You can also enable and disable each SIP account. To access this screen, click VoIP > SIP > SIP Account.

Figure 194 VoIP > SIP > SIP Account



Each field is described in the following table.

Table 120 VoIP > SIP > SIP Account

LABEL	DESCRIPTION
Add new account	Click this to configure a SIP account.
#	This is the index number of the entry.
Enable	This shows whether the SIP account is activated or not. A yellow bulb signifies that this SIP account is activated. A gray bulb signifies that this SIP account is not activated.
SIP Account	This shows the name of the SIP account.
Service Provider	This shows the name of the SIP service provider.
Account Number.	This shows the SIP address.
Modify	Click the Edit icon to configure the SIP account. Click the Delete icon to delete this SIP account from the Zyxel Device.

23.3.1 The SIP Account Add/Edit Screen

Use this screen to configure a SIP account and map it to a phone port. To access this screen, click the **Add new account** button or click the **Edit** icon of an entry in the **VoIP** > **SIP** > **SIP** Account screen.

Note: Click **more** to see all the fields in the screen. You don't necessarily need to use all these fields to set up your account. Click **less** to see and configure only the fields needed for this feature.

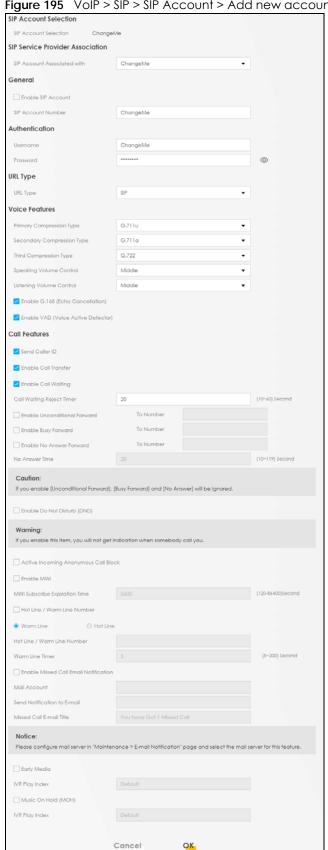


Figure 195 VoIP > SIP > SIP Account > Add new account/Edit

Each field is described in the following table.

Table 121 VoIP > SIP > SIP Account > Add new account/Edit

LABEL	DESCRIPTION	
SIP Account Selection		
SIP Account	This field displays ADD_NEW if you are creating a new SIP account or the SIP account	
Selection	you are modifying.	
IIP Service Provider Association		
SIP Account Associated with	Select the SIP service provider profile to use for the SIP account you are configuring in this screen. This field is read-only when you are modifying a SIP account.	
General		
Enable SIP Account	Select this if you want the Zyxel Device to use this account. Clear it if you do not want the Zyxel Device to use this account.	
SIP Account Number	Enter your SIP address. In the full SIP URI, this is the part before the @ symbol. You can use up to 127 printable ASCII characters.	
Authentication		
Username	Enter the user name for registering this SIP account, exactly as it was given to you. You can use up to 95 printable ASCII characters.	
Password	Enter the user name for registering this SIP account, exactly as it was given to you. You can use up to 95 printable ASCII Extended set characters.	
URL Type		
URL Type	Select whether or not to include the SIP service domain name when the Zyxel Device sends the SIP address.	
	SIP - include the SIP service domain name.	
	TEL - do not include the SIP service domain name.	
Voice Features		
Primary Compression Type	Select the type of voice coder/decoder (codec) that you want the Zyxel Device to use.	
Secondary Compression Type	G.711 provides high voice quality but requires more bandwidth (64 kbps). G.711 is the default codec used by phone companies and digital handsets.	
Third Compression Type	 G.711a is typically used in Europe. G.711u is typically used in North America and Japan. 	
	G.726-24 operates at 24 kbps.	
	G.726-32 operates at 32 kbps.	
	G.722 is a 7 KHz wideband voice codec that operates at 48, 56 and 64 kbps. By using a sample rate of 16 kHz, G.722 can provide higher fidelity and better audio quality than narrowband codecs like G.711, in which the voice signal is sampled at 8 KHz.	
	The Zyxel Device must use the same codec as the peer. When two SIP devices start a SIP session, they must agree on a codec.	
	Select the Zyxel Device's first choice for voice coder/decoder.	
	Select the Zyxel Device's second choice for voice coder/decoder. Select None if you only want the Zyxel Device to accept the first choice.	
	Select the Zyxel Device's third choice for voice coder/decoder. Select None if you only want the Zyxel Device to accept the first or second choice.	
Speaking Volume Control	Select the loudness that the Zyxel Device uses for speech that it sends to the peer device.	
Listening Volume Control	Select the loudness that the Zyxel Device uses for speech that it receives from the peer device.	

Table 121 VoIP > SIP > SIP Account > Add new account/Edit (continued)

LABEL	DESCRIPTION
Enable G.168 (Echo Cancellation)	Select this if you want to eliminate the echo caused by the sound of your voice reverberating in the telephone receiver while you talk.
Enable VAD (Voice Active Detector)	Select this if the Zyxel Device should stop transmitting when you are not speaking. This reduces the bandwidth the Zyxel Device uses.
Call Features	
Enable Call Transfer	Select this to enable call transfer on the Zyxel Device. This allows you to transfer an incoming call (that you have answered) to another phone.
Send Caller ID	Select this if you want to send identification when you make VoIP phone calls. Clear this if you do not want to send identification,
Enable Call Waiting	Select this to enable call waiting on the Zyxel Device. This allows you to place a call on hold while you answer another incoming call on the same telephone number.
Call Waiting Reject Timer	Specify the time in seconds that the Zyxel Device waits before rejecting the second call if you do not answer it.
Enable Unconditional	Select this if you want the Zyxel Device to forward all incoming calls to the specified phone number.
Forward	Specify the phone number in the To Number field on the right.
Enable Busy Forward	Select this if you want the Zyxel Device to forward incoming calls to the specified phone number if the phone port is busy.
	Specify the phone number in the To Number field on the right.
	If you have call waiting, the incoming call is forwarded to the specified phone number if you reject or ignore the second incoming call.
Enable No Answer Forward	Select this if you want the Zyxel Device to forward incoming calls to the specified phone number if the call is unanswered. (See No Answer Time .)
	Specify the phone number in the To Number field on the right.
No Answer Time	This field is used by the Active No Answer Forward feature.
	Enter the number of seconds the Zyxel Device should wait for you to answer an incoming call before it considers the call unanswered.
Enable Do Not Disturb	Select this to set your phone to not ring when someone calls you.
Active Incoming Anonymous Call Block	Select this if you do not want the phone to ring when someone tries to call you with caller ID deactivated.
Enable MWI	Select this if you want to hear a waiting (beeping) dial tone on your phone when you have at least one voice message. Your VoIP service provider must support this feature.
MWI Subscribe Expiration Time	Keep the default value of this field unless your VoIP service provider tells you to change it. Enter the number of seconds the SIP server should provide the message waiting service each time the Zyxel Device subscribes to the service. Before this time passes, the Zyxel Device automatically subscribes again.
Hot Line/ Warm Line Number	Select this to enable the hot line or warm line feature on the Zyxel Device.
Hot Line	Select this to have the Zyxel Device dial the specified hot line number immediately when you pick up the telephone.
Warm Line	Select this to have the Zyxel Device dial the specified warm line number after you pick up the telephone and do not press any keys on the keypad for a period of time.
Hot Line / Warm Line Number	Enter the number of the hot line or warm line that you want the Zyxel Device to dial.

Table 121 VoIP > SIP > SIP Account > Add new account/Edit (continued)

LABEL	DESCRIPTION
Warm Line Timer	Enter a number of seconds that the Zyxel Device waits before dialing the warm line number if you pick up the telephone and do not press any keys on the keypad.
Enable Missed Call Email Notification	Select this option to have the Zyxel Device email you a notification when there is a missed call.
Mail Account	Select a mail account for the email address specified below. If you select None here, email notifications will not be sent via email.
	You must have configured a mail account already in the Email Notification screen.
Send Notification to Email	Notifications are sent to the email address specified in this field. If this field is left blank, notifications will not be sent via email.
Missed Call Email Title	Type a title that you want to be in the subject line of the email notifications that the Zyxel Device sends.
Early Media	Select this if you want people to hear a customized recording when they call you.
IVR Play Index	Select the tone you want people to hear when they call you.
	This field is configurable only when you select Early Media . See Section 23.10 on page 314 for information on how to record these tones.
Music On Hold (MOH)	Select this to play a customized recording when you put people on hold.
IVR Play Index	Select the tone to play when you put someone on hold.
	This field is configurable only when you select Music on Hold , See Section 23.10 on page 314 for information on how to record these tones.
Cancel	Click this to set every field in this screen to its last-saved value.
OK	Click this to save your changes and to apply them to the Zyxel Device.

23.4 The SIP Service Provider Screen

Use this screen to view the SIP service provider information on the Zyxel Device. A SIP provider offers Internet call services using VoIP technology. You may need to consult your SIP service provider for the following settings. Click **VoIP** > **SIP** > **SIP** Service Provider to open the following screen.

Figure 196 VoIP > SIP > SIP Service Provider



Each field is described in the following table.

Table 122 VoIP > SIP > SIP Service Provider

LABEL	DESCRIPTION
Add New Provider	Click this button to add a new SIP service provider.
#	This is the index number of the entry.

Table 122 VoIP > SIP > SIP Service Provider (continued)

LABEL	DESCRIPTION	
SIP Service Provider Name	This shows the name of the SIP service provider.	
SIP Proxy Server Address	This shows the IP address or domain name of the SIP server.	
REGISTER Server Address	This shows the IP address or domain name of the SIP register server.	
SIP Service Domain	This shows the SIP service domain name.	
Modify	Click the Edit icon to configure the SIP service provider.	
	Click the Delete icon to delete this SIP service provider from the Zyxel Device.	

23.4.1 The SIP Service Provider Add/Edit Screen

Use this screen to configure a SIP service provider on the Zyxel Device. Click the **Add New Provider** button or an **Edit** icon in the **VoIP** > **SIP** > **SIP Service Provider** to open the following screen.

Note: Click this () to see all the fields in the screen. You don't necessarily need to use all these fields to set up your account. Click again to see and configure only the fields needed for this feature.

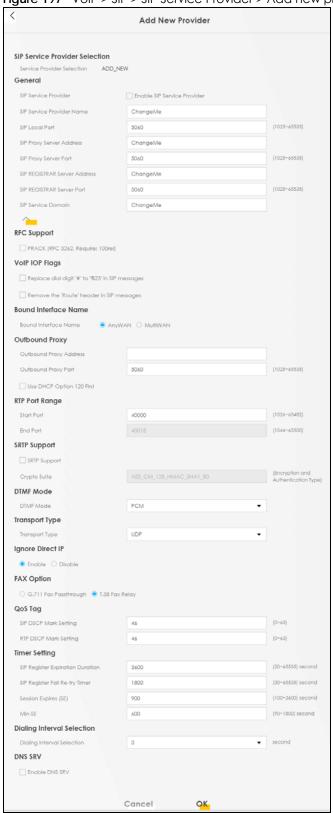


Figure 197 VoIP > SIP > SIP Service Provider > Add new provider/Edit

Each field is described in the following table.

Table 123 VoIP > SIP > SIP Service Provider > Add new provider/Edit

LABEL	DESCRIPTION		
SIP Service Provider Selection			
Service Provider Selection	Select the SIP service provider profile you want to use for the SIP account you configure in this screen. If you change this field, the screen automatically refreshes.		
General			
SIP Service Provider	Select Enable SIP Service Provider to enable the SIP service provider.		
SIP Service Provider Name	Enter the name of your SIP service provider.		
SIP Local Port	Enter the Zyxel Device's listening port number, if your VoIP service provider gave you one. Otherwise, keep the default value.		
SIP Proxy Server Address	Enter the IP address or domain name of the SIP server provided by your VoIP service provider. You can use up to 95 printable ASCII characters. It does not matter whether the SIP server is a proxy, redirect or register server.		
SIP Proxy Server Port	Enter the SIP server's listening port number, if your VoIP service provider gave you one. Otherwise, keep the default value.		
SIP REGISTRAR Server Address	Enter the IP address or domain name of the SIP register server, if your VoIP service provider gave you one. Otherwise, enter the same address you entered in the SIP Server Address field. You can use up to 95 printable ASCII characters.		
SIP REGISTRAR Server Port	Enter the SIP register server's listening port number, if your VoIP service provider gave you one. Otherwise, enter the same port number you entered in the SIP Server Port field.		
SIP Service Domain	Enter the SIP service domain name. In the full SIP URI, this is the part after the @ symbol. You can use up to 127 printable ASCII Extended set characters.		
RFC Support			
PRACK (RFC 3262, Require: 100rel)	PRACK (RFC 3262) defines a mechanism to provide reliable transmission of SIP provisional response messages, which convey information on the processing progress of the request. This uses the option tag 100rel and the Provisional Response ACKnowledgement (PRACK) method.		
	Select this to have the the peer device require the option tag 100rel to send provisional responses reliably.		
VoIP IOP Flags	Select the VoIP inter-operability settings you want to activate.		
Replace dial digit '#' to '%23' in SIP messages	Replace a dial digit "#" with "%23" in the INVITE messages.		
Remove the 'Route' header in SIP messages	Remove the 'Route' header in SIP packets.		
Bound Interface 1	Name		
Bound Interface Name	If you select Any_WAN , the Zyxel Device automatically activates the VoIP service when any LAN or WAN connection is up.		
	If you select Multi_WAN , you also need to select two or more pre-configured WAN interfaces. The VoIP service is activated only when one of the selected WAN connections is up.		
Outbound Proxy			
Outbound Proxy Address	Enter the IP address or domain name of the SIP outbound proxy server if your VoIP service provider has a SIP outbound server to handle voice calls. This allows the Zyxel Device to work with any type of NAT router and eliminates the need for STUN or a SIP ALG. Turn off any SIP ALG on a NAT router in front of the Zyxel Device to keep it from re-translating the IP address (since this is already handled by the outbound proxy server).		
Outbound Proxy Port	Enter the SIP outbound proxy server's listening port, if your VoIP service provider gave you one. Otherwise, keep the default value.		

Table 123 VoIP > SIP > SIP Service Provider > Add new provider/Edit (continued)

LABEL	DESCRIPTION		
Use DHCP Option 120 First	Select this to enable the SIP server via DHCP option 120.		
RTP Port Range			
Start Port End Port	Enter the listening port number(s) for RTP traffic, if your VoIP service provider gave you this information. Otherwise, keep the default values.		
LIIG I OII	To enter one port number, enter the port number in the Start Port and End Port fields.		
	To enter a range of ports,		
	 enter the port number at the beginning of the range in the Start Port field. enter the port number at the end of the range in the End Port field. 		
SRTP Support			
SRTP Support	When you make a VoIP call using SIP, the Real-time Transport Protocol (RTP) is used to handle voice data transfer. The Secure Real-time Transport Protocol (SRTP) is a security profile of RTP. It is designed to provide encryption and authentication for the RTP data in both unicast and multicast applications.		
	The Zyxel Device supports encryption using AES with a 128-bit key. To protect data integrity, SRTP uses a Hash-based Message Authentication Code (HMAC) calculation with Secure Hash Algorithm (SHA)-1 to authenticate data. HMAC SHA-1 produces a 80 or 32-bit authentication tag that is appended to the packet.		
	Both the caller and callee should use the same algorithms to establish an SRTP session.		
Crypto Suite	Select the encryption and authentication algorithm set used by the Zyxel Device to set up an SRTP media session with the peer device.		
	Select AES_CM_128_HMAC_SHA1_80 or AES_CM_128_HMAC_SHA1_32 to enable both data encryption and authentication for voice data.		
	Select AES_CM_128_NULL to use 128-bit data encryption but disable data authentication.		
	Select NULL_CIPHER_HMAC_SHA1_80 to disable encryption but require authentication using the default 80-bit tag.		
DTMF Mode			
DTMF Mode	Control how the Zyxel Device handles the tones that your telephone makes when you push its buttons. You should use the same mode your VoIP service provider uses.		
	RFC2833 - send the DTMF tones in RTP packets.		
	PCM - send the DTMF tones in the voice data stream. This method works best when you are using a codec that does not use compression (like G.711). Codecs that use compression (like G.729 and G.726) can distort the tones.		
	SIP INFO - send the DTMF tones in SIP messages.		
Transport Type			
Transport Type	Select the transport layer protocol UDP or TCP (usually UDP) used for SIP.		
Ignore Direct IP	Select Enable to have the connected CPE devices accept SIP requests only from the SIP proxy/register server specified above. SIP requests sent from other IP addresses will be ignored.		
FAX Option	This field controls how the Zyxel Device handles fax messages.		
G711 Fax Passthrough	Select this if the Zyxel Device should use G.711 to send fax messages. You have to also select which operating codec (G.711Mulaw or G.711Alaw) to use for encoding/decoding FAX data. The peer devices must use the same settings.		
T38 Fax Relay	Select this if the Zyxel Device should send fax messages as UDP or TCP/IP packets through IP networks. This provides better quality, but it may have inter-operability problems. The peer devices must also use T.38.		
QoS Tag			

Table 123 VoIP > SIP > SIP Service Provider > Add new provider/Edit (continued)

LABEL	DESCRIPTION		
SIP DSCP Mark Setting	Enter the DSCP (DiffServ Code Point) number for SIP message transmissions. The Zyxel Device creates Class of Service (CoS) priority tags with this number to SIP traffic that it transmits.		
RTP DSCP Mark Setting	Enter the DSCP (DiffServ Code Point) number for RTP voice transmissions. The Zyxel Device creates Class of Service (CoS) priority tags with this number to RTP traffic that it transmits.		
Timer Setting			
SIP Register Expiration Duration	Enter the number of seconds your SIP account is registered with the SIP register server before it is deleted. The Zyxel Device automatically tries to re-register your SIP account when one-half of this time has passed. (The SIP register server might have a different expiration.)		
SIP Register Fail Re-try timer	Enter the number of seconds the Zyxel Device waits before it tries again to register the SIP account, if the first try failed or if there is no response.		
Session Expires (SE)	Enter the number of seconds the Zyxel Device lets a SIP session remain idle (without traffic) before it automatically disconnects the session.		
Min-SE	Enter the minimum number of seconds the Zyxel Device lets a SIP session remain idle (without traffic) before it automatically disconnects the session. When two SIP devices start a SIP session, they must agree on an expiration time for idle sessions. This field is the shortest expiration time that the Zyxel Device accepts.		
Dialing Interval Se	election		
Dialing Interval Selection	Enter the number of seconds the Zyxel Device should wait after you stop dialing numbers before it makes the phone call. The value depends on how quickly you dial phone numbers.		
DNS SRV			
Enable DNS SRV	Select this to have the Zyxel Device use DNS procedures to resolve the SIP domain and find the SIP server's IP address, port number and supported transport protocol(s).		
	The Zyxel Device first uses DNS Name Authority Pointer (NAPTR) records to determine the transport protocols supported by the SIP server. It then performs DNS Service (SRV) query to determine the port number for the protocol. The Zyxel Device resolves the SIP server's IP address by a standard DNS address record lookup.		
	The SIP Server Port and REGISTER Server Port fields in the General section above are grayed out and not applicable and the Transport Type can also be set to AUTO if you enable this option.		
Cancel	Click Cancel to restore your previously saved settings.		
OK	Click OK to save your changes.		

23.5 The Phone Device Screen

Use this screen to view detailed information on phones used for Internet phone calls (SIP). You can define which phone(s) will ring when a specific SIP address receives an incoming call, and which SIP address will be used when an outgoing call is made with a specific phone. To access this screen, click VoIP > Phone > Phone Device.

Figure 198 VoIP > Phone > Phone Device

Phone Device configuration defines the relations between your SIP account(s) and phone(s). That is, which phone(s) will ring when a specific SIP account number receive an incoming call; and which SIP account number will be used when a specific phone is used to make an outgoing call.

Analog Phone

Phone ID Internal Number Incoming SIP Number Outgoing SIP Number Modify

1 PHONE1 **11 ChangeMe ChangeMe

ChangeMe

ChangeMe

Ø

Each field is described in the following table.

**12

Table 124 VoIP > Phone > Phone Device

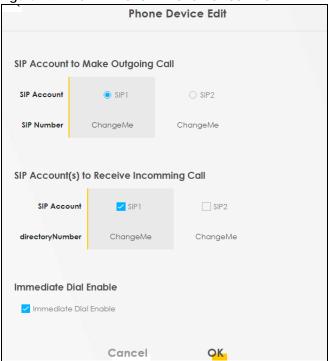
PHONE2

LABEL	DESCRIPTION	
#	his displays the index number of the phone device.	
Phone ID	This field displays the name of a phone port on the Zyxel Device.	
Internal Number	This field displays the internal call prefix of a phone port on the Zyxel Device.	
Incoming SIP Number	This field displays the SIP address that you use to receive calls on this phone port.	
Outgoing SIP Number	This field displays the SIP address that you use to make calls on this phone port.	
Modify	Click the Edit icon to configure the SIP account.	

23.5.1 The Phone Device Edit Screen

Use this screen to control which SIP account and PSTN line each phone uses. Click an **Edit** icon in **VoIP** > **Phone** > **Phone** Device to open the following screen.

Figure 199 VoIP > Phone > Phone Device > Edit



Each field is described in the following table.

Table 125 VoIP > Phone > Phone Device > Edit

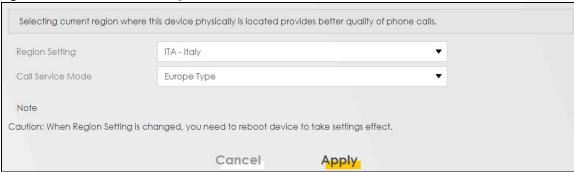
LABEL	DESCRIPTION	
SIP Account to Make Outgoing Call	Select the SIP account you want to use when making outgoing calls with the analog phone connected to this phone port.	
SIP Account(s) to Receive Incoming Call	Select a SIP account if you want to receive phone calls for the selected SIP account on this phone port.	
Call	If you select more than one SIP account for incoming calls, there is no way to distinguish between them when you receive phone calls. If you do not select a source for incoming calls, you cannot receive any calls on this phone port.	
Immediate Dial Enable	Select this if you want to use the pound key (#) to tell the Zyxel Device to make the phone call immediately, instead of waiting for the number of second you selected in the Dialog Interval Selection field of the VoIP > SIP > SIP Service Provider > Add New Provider/Edit screen.	
	If you select this, dial the phone number, and then press the pound key. The Zyxel Device makes the call immediately instead of waiting. You can still wait, if you want.	
Cancel	Click Cancel to exit this screen without saving	
OK	Click OK to save your changes.	

23.6 The Phone Region Screen

Use this screen to configure settings that depend on which region of the world the Zyxel Device is in. Selecting the region where the device is physically located improves the quality of phone calls. To access this screen, click **VoIP** > **Phone** > **Region**.

Note: You need to reboot the device after changing the region settings for it to take effect.

Figure 200 VoIP > Phone > Region



Each field is described in the following table.

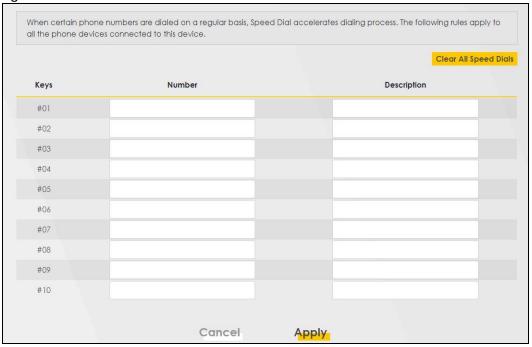
Table 126 VoIP > Phone > Region

LABEL	DESCRIPTION	
Region Setting	Select the place in which the Zyxel Device is located.	
Call Service Mode	Select the mode for supplementary phone services (call hold, call waiting, call transfer and three-way conference calls) that your VoIP service provider supports.	
	Europe Type - use supplementary phone services in European mode	
	USA Type - use supplementary phone services American mode	
	You might have to subscribe to these services to use them. Contact your VoIP service provider.	
Cancel	Click this to set every field in this screen to its last-saved value.	
Apply	Click this to save your changes and to apply them to the Zyxel Device.	

23.7 The Call Rule Screen

Use this screen to add, edit, or remove speed-dial numbers for outgoing calls. Speed dial provides shortcuts for dialing frequently-used (VoIP) phone numbers. You also have to create speed-dial entries if you want to call SIP addresses that contain letters. Once you have configured a speed dial rule, you can use a shortcut (the speed dial number, #01 for example) on your phone's keypad to call the phone number.

Figure 201 VoIP > Call Rule



Each field is described in the following table.

Table 127 VoIP > Call Rule

LABEL	DESCRIPTION	
Clear All Speed Dials	Click this to erase all the speed-dial entries on this screen.	
Keys	This field displays the speed-dial number you should dial to use this entry.	
Number	Enter the SIP address you want the Zyxel Device to call when you dial the speed-dial number.	
Description	Enter a name to identify the party you call when you dial the speed-dial number. You can use up to 127 printable ASCII characters.	
Cancel	Click this to set every field in this screen to its last-saved value.	
Apply	Click this to save your changes and to apply them to the Zyxel Device.	

23.8 The Call History Screen

The Zyxel Device logs calls to or from your SIP addresses. This screen allows you to view a summary of received, dialed and missed calls, and a call history list. You can also view detailed information on each outgoing and incoming call.

Click VoIP > Call History > Call History. The following screen displays.

Figure 202 VoIP > Call History > Call History



Each field is described in the following table.

Table 128 VoIP > Call History > Call History

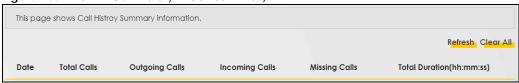
LABEL	DESCRIPTION	
Classify	Select the type of the calls. The call types are: Incoming , Outgoing and Missed .	
Clear List	Click this button to remove all entries from the call history list.	
Refresh	Click this button to renew the call history list.	
Export	Click Export to download a call history list.	
Туре	This displays the type of the calls.	
Date	This displays the date when the calls were made.	
Name	This displays the SIP account name you called.	
Number	This displays the SIP address you called.	
Phone Device	This field displays the name of a phone port on the Zyxel Device.	
Outgoing Number	This displays how many calls originated from you that day.	
Duration (hh:mm:ss)	This displays how long the current call has lasted.	
Modify	Click the Delete icon to remove the call history.	

23.9 The Call Summary Screen

The Zyxel Device logs calls to or from your SIP addresses. This screen allows you to view the summary of received, dialed and missed calls.

Click VoIP > Call History > Call Summary. The following screen displays.

Figure 203 VoIP > Call History > Call Summary



Each field is described in the following table.

Table 129 VoIP > Call History > Call Summary

LABEL	DESCRIPTION	
Refresh	Click this button to renew the call history list.	
Clear All	Click this button to remove all entries from the call history list.	
Date	This is the date when the calls were made.	

Table 129 VoIP > Call History > Call Summary

LABEL	DESCRIPTION	
Total Calls	This displays the total number of calls from or to your SIP addresses that day.	
Outgoing Calls	This displays how many calls originated from you that day.	
Incoming Calls	This displays how many calls you received that day.	
Missing Calls	This displays how many incoming calls were not answered that day.	
Total Duration (hh:mm:ss)	This displays how long all calls lasted that day.	

23.10 Technical Reference

This section contains background material relevant to the VoIP screens.

VoIP

VoIP is the sending of voice signals over Internet Protocol. This allows you to make phone calls and send faxes over the Internet at a fraction of the cost of using the traditional circuit-switched telephone network. You can also use servers to run telephone service applications like PBX services and voice mail. Internet Telephony Service Provider (ITSP) companies provide VoIP service.

Circuit-switched telephone networks require 64 kilobits per second (Kbps) in each direction to handle a telephone call. VoIP can use advanced voice coding techniques with compression to reduce the required bandwidth.

SIP

The Session Initiation Protocol (SIP) is an application-layer control (signaling) protocol that handles the setting up, altering and tearing down of voice and multimedia sessions over the Internet.

SIP signaling is separate from the media for which it handles sessions. The media that is exchanged during the session can use a different path from that of the signaling. SIP handles telephone calls and can interface with traditional circuit-switched telephone networks.

SIP Identities

A SIP account uses an identity (sometimes referred to as a SIP address). A complete SIP identity is called a SIP URI (Uniform Resource Identifier). A SIP account's URI identifies the SIP account in a way similar to the way an email address identifies an email account. The format of a SIP identity is SIP-Number@SIP-Service-Domain.

SIP Number

The SIP number is the part of the SIP URI that comes before the "@" symbol. A SIP number can use letters like in an email address (johndoe@your-ITSP.com for example) or numbers like a telephone number (1122334455@VoIP-provider.com for example).

SIP Service Domain

The SIP service domain of the VoIP service provider is the domain name in a SIP URI. For example, if the SIP address is 1122334455@VoIP-provider.com, then "VoIP-provider.com" is the SIP service domain.

SIP Registration

Each Zyxel Device is an individual SIP User Agent (UA). To provide voice service, it has a public IP address for SIP and RTP protocols to communicate with other servers.

A SIP user agent has to register with the SIP registrar and must provide information about the users it represents, as well as its current IP address (for the routing of incoming SIP requests). After successful registration, the SIP server knows that the users (identified by their dedicated SIP URIs) are represented by the UA, and knows the IP address to which the SIP requests and responses should be sent.

Registration is initiated by the User Agent Client (UAC) running in the VoIP gateway (the Zyxel Device). The gateway must be configured with information letting it know where to send the REGISTER message, as well as the relevant user and authorization data.

A SIP registration has a limited lifespan. The User Agent Client must renew its registration within this lifespan. If it does not do so, the registration data will be deleted from the SIP registrar's database and the connection broken.

The Zyxel Device attempts to register all enabled subscriber ports when it is switched on. When you enable a subscriber port that was previously disabled, the Zyxel Device attempts to register the port immediately.

Authorization Requirements

SIP registrations (and subsequent SIP requests) require a username and password for authorization. These credentials are validated via a challenge / response system using the HTTP digest mechanism (as detailed in RFC 3261, "SIP: Session Initiation Protocol").

SIP Servers

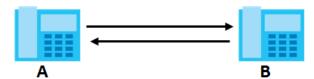
SIP is a client-server protocol. A SIP client is an application program or device that sends SIP requests. A SIP server responds to the SIP requests.

When you use SIP to make a VoIP call, it originates at a client and terminates at a server. A SIP client could be a computer or a SIP phone. One device can act as both a SIP client and a SIP server.

SIP User Agent

A SIP user agent can make and receive VoIP telephone calls. This means that SIP can be used for peer-to-peer communications even though it is a client-server protocol. In the following figure, either **A** or **B** can act as a SIP user agent client to initiate a call. **A** and **B** can also both act as a SIP SIP user agent to receive the call.

Figure 204 SIP User Agent



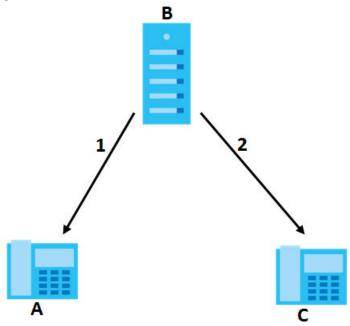
SIP Proxy Server

A SIP proxy server receives requests from clients and forwards them to another server.

In the following example, you want to use client device A to call someone who is using client device C.

- 1 The client device (A in the figure) sends a call invitation to the SIP proxy server (B).
- 2 The SIP proxy server forwards the call invitation to C.

Figure 205 SIP Proxy Server



SIP Redirect Server

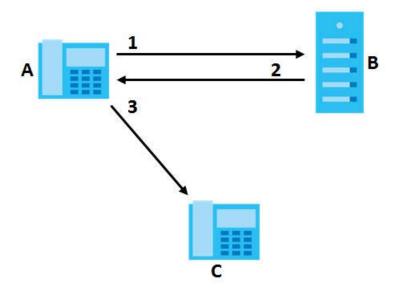
A SIP redirect server accepts SIP requests, translates the destination address to an IP address and sends the translated IP address back to the device that sent the request. Then the client device that originally sent the request can send requests to the IP address that it received back from the redirect server. Redirect servers do not initiate SIP requests.

In the following example, you want to use client device A to call someone who is using client device C.

- 1 Client device A sends a call invitation for C to the SIP redirect server (B).
- 2 The SIP redirect server sends the invitation back to A with C's IP address (or domain name).

3 Client device A then sends the call invitation to client device C.

Figure 206 SIP Redirect Server



SIP Register Server

A SIP register server maintains a database of SIP identity-to-IP address (or domain name) mapping. The register server checks your user name and password when you register.

RTP

When you make a VoIP call using SIP, the RTP (Real time Transport Protocol) is used to handle voice data transfer. See RFC 1889 for details on RTP.

Pulse Code Modulation

Pulse Code Modulation (PCM) measures analog signal amplitudes at regular time intervals and converts them into bits.

SIP Call Progression

The following figure displays the basic steps in the setup and tear down of a SIP call. A calls B.

Table 130 SIP Call Progression

Α		В
1. INVITE	——	
	-	2. Ringing
	—	3. OK
4. ACK		
	5.Dialogue (voice traffic)	

Table 130 SIP Call Progression (continued)

Α		В
6. BYE		
	←	7. OK

- 1 A sends a SIP INVITE request to B. This message is an invitation for B to participate in a SIP telephone call.
- **2 B** sends a response indicating that the telephone is ringing.
- **3 B** sends an OK response after the call is answered.
- 4 A then sends an ACK message to acknowledge that B has answered the call.
- 5 Now A and B exchange voice media (talk).
- 6 After talking, A hangs up and sends a BYE request.
- 7 B replies with an OK response confirming receipt of the BYE request and the call is terminated.

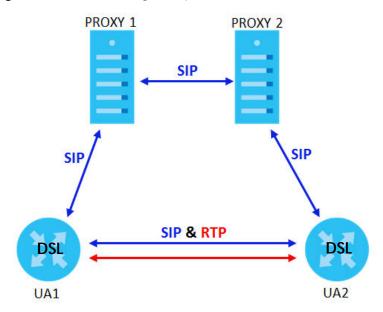
SIP Call Progression Through Proxy Servers

Usually, the SIP UAC sets up a phone call by sending a request to the SIP proxy server. Then, the proxy server looks up the destination to which the call should be forwarded (according to the URI requested by the SIP UAC). The request may be forwarded to more than one proxy server before arriving at its destination.

The response to the request goes to all the proxy servers through which the request passed, in reverse sequence. Once the session is set up, session traffic is sent between the UAs directly, bypassing all the proxy servers in between.

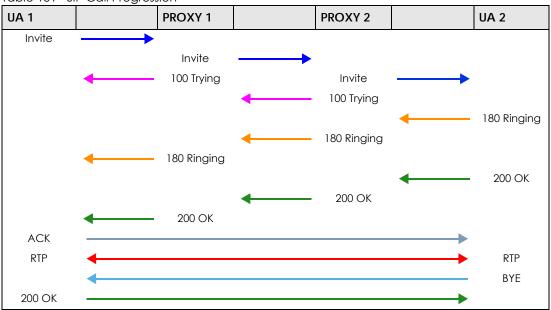
The following figure shows the SIP and session traffic flow between the user agents (UA 1 and UA 2) and the proxy servers (this example shows two proxy servers, PROXY 1 and PROXY 2).

Figure 207 SIP Call Through Proxy Servers



The following table shows the SIP call progression.

Table 131 SIP Call Progression



- 1 User Agent 1 sends a SIP INVITE request to Proxy 1. This message is an invitation to User Agent 2 to participate in a SIP telephone call. Proxy 1 sends a response indicating that it is trying to complete the request.
- 2 Proxy 1 sends a SIP INVITE request to Proxy 2. Proxy 2 sends a response indicating that it is trying to complete the request.
- **3** Proxy 2 sends a SIP INVITE request to User Agent 2.

- 4 User Agent 2 sends a response back to Proxy 2 indicating that the phone is ringing. The response is relayed back to User Agent 1 via Proxy 1.
- 5 User Agent 2 sends an OK response to Proxy 2 after the call is answered. This is also relayed back to User Agent 1 via Proxy 1.
- 6 User Agent 1 and User Agent 2 exchange RTP packets containing voice data directly, without involving the proxies.
- 7 When User Agent 2 hangs up, he sends a BYE request.
- **8** User Agent 1 replies with an OK response confirming receipt of the BYE request, and the call is terminated.

Voice Coding

A codec (coder/decoder) codes analog voice signals into digital signals and decodes the digital signals back into analog voice signals. The Zyxel Device supports the following codecs.

- G.711 is a Pulse Code Modulation (PCM) waveform codec. PCM measures analog signal amplitudes at regular time intervals and converts them into digital samples. G.711 provides very good sound quality but requires 64 kbps of bandwidth.
- G.726 is an Adaptive Differential PCM (ADPCM) waveform codec that uses a lower bitrate than
 standard PCM conversion. ADPCM converts analog audio into digital signals based on the difference
 between each audio sample and a prediction based on previous samples. The more similar the
 audio sample is to the prediction, the less space needed to describe it. G.726 operates at 16, 24, 32 or
 40 kbps.
- G.729 is an Analysis-by-Synthesis (AbS) hybrid waveform codec that uses a filter based on information about how the human vocal tract produces sounds. G.729 provides good sound quality and reduces the required bandwidth to 8 kbps.

Voice Activity Detection/Silence Suppression

Voice Activity Detection (VAD) detects whether or not speech is present. This lets the Zyxel Device reduce the bandwidth that a call uses by not transmitting "silent packets" when you are not speaking.

Comfort Noise Generation

When using VAD, the Zyxel Device generates comfort noise when the other party is not speaking. The comfort noise lets you know that the line is still connected as total silence could easily be mistaken for a lost connection.

Echo Cancellation

G.168 is an ITU-T standard for eliminating the echo caused by the sound of your voice reverberating in the telephone receiver while you talk.

MWI (Message Waiting Indication)

Enable Message Waiting Indication (MWI) enables your phone to give you a message—waiting (beeping) dial tone when you have a voice message(s). Your VoIP service provider must have a messaging system that sends message waiting status SIP packets as defined in RFC 3842.

Custom Tones (IVR)

IVR (Interactive Voice Response) is a feature that allows you to use your telephone to interact with the Zyxel Device. The Zyxel Device allows you to record custom tones for the **Early Media** and **Music On Hold** functions. The same recordings apply to both the caller ringing and on hold tones.

Table 132 Custom Tones Details

LABEL	DESCRIPTION
Total Time for All Tones	900 seconds for all custom tones combined
Maximum Time per Individual Tone	180 seconds
Total Number of Tones Recordable	5 You can record up to 5 different custom tones but the total time must be 900 seconds or less.

Recording Custom Tones

Use the following steps if you would like to create new tones or change your tones:

- 1 Pick up the phone and press "****" on your phone's keypad and wait for the message that says you are in the configuration menu.
- 2 Press a number from 1101~1105 on your phone followed by the "#" key.
- 3 Play your desired music or voice recording into the receiver's mouthpiece. Press the "#" key.
- You can continue to add, listen to, or delete tones, or you can hang up the receiver when you are done.

Listening to Custom Tones

Do the following to listen to a custom tone:

- 1 Pick up the phone and press "****" on your phone's keypad and wait for the message that says you are in the configuration menu.
- 2 Press a number from 1201~1208 followed by the "#" key to listen to the tone.
- 3 You can continue to add, listen to, or delete tones, or you can hang up the receiver when you are done.

Deleting Custom Tones

Do the following to delete a custom tone:

- 1 Pick up the phone and press "****" on your phone's keypad and wait for the message that says you are in the configuration menu.
- 2 Press a number from 1301~1308 followed by the "#" key to delete the tone of your choice. Press 14 followed by the "#" key if you wish to clear all your custom tones.

You can continue to add, listen to, or delete tones, or you can hang up the receiver when you are done.

23.10.1 Quality of Service (QoS)

Quality of Service (QoS) refers to both a network's ability to deliver data with minimum delay, and the networking methods used to provide bandwidth for real-time multimedia applications.

Type of Service (ToS)

Network traffic can be classified by setting the ToS (Type of Service) values at the data source (for example, at the Zyxel Device) so a server can decide the best method of delivery, that is the least cost, fastest route and so on.

DiffServ

DiffServ is a class of service (CoS) model that marks packets so that they receive specific per-hop treatment at DiffServ-compliant network devices along the route based on the application types and traffic flow. Packets are marked with DiffServ Code Points (DSCP) indicating the level of service desired. This allows the intermediary DiffServ-compliant network devices to handle the packets differently depending on the code points without the need to negotiate paths or remember state information for every flow. In addition, applications do not have to request a particular service or give advanced notice of where the traffic is going.³

DSCP and Per-Hop Behavior

DiffServ defines a new DS (Differentiated Services) field to replace the Type of Service (TOS) field in the IP header. The DS field contains a 2-bit unused field and a 6-bit DSCP field which can define up to 64 service levels. The following figure illustrates the DS field.

DSCP is backward compatible with the three precedence bits in the ToS octet so that non-DiffServ compliant, ToS-enabled network device will not conflict with the DSCP mapping.

Figure 208 DiffServ: Differentiated Service Field

DSCP	Unused
(6-bit)	(2-bit)

The DSCP value determines the forwarding behavior, the PHB (Per-Hop Behavior), that each packet gets across the DiffServ network. Based on the marking rule, different kinds of traffic can be marked for different priorities of forwarding. Resources can then be allocated according to the DSCP values and the configured policies.

23.10.2 Phone Services Overview

Supplementary services such as call hold, call waiting, and call transfer. are generally available from your VoIP service provider. The Zyxel Device supports the following services:

^{3.} The Zyxel Device does not support DiffServ at the time of writing.

- Call Return
- · Call Hold
- · Call Waiting
- Making a Second Call
- Call Transfer
- · Call Forwarding
- Three-Way Conference
- Internal Calls
- Call Park and Pickup
- Do not Disturb
- IVR
- Call Completion
- CCBS
- · Outgoing SIP

Note: To take full advantage of the supplementary phone services available through the Zyxel Device's phone ports, you may need to subscribe to the services from your VoIP service provider.

23.10.2.1 The Flash Key

Flashing means to press the hook for a short period of time (a few hundred milliseconds) before releasing it. On newer telephones, there should be a "flash" key (button) that generates the signal electronically. If the flash key is not available, you can tap (press and immediately release) the hook by hand to achieve the same effect. However, using the flash key is preferred since the timing is much more precise. With manual tapping, if the duration is too long, it may be interpreted as hanging up by the Zyxel Device.

You can invoke all the supplementary services by using the flash key.

23.10.2.2 Europe Type Supplementary Phone Services

This section describes how to use supplementary phone services with the **Europe Type Call Service Mode**. Commands for supplementary services are listed in the table below.

After pressing the flash key, if you do not issue the sub-command before the default sub-command timeout (2 seconds) expires or issue an invalid sub-command, the current operation will be aborted.

Table 133 European Flash Key Commands

COMMAND	SUB-COMMAND	DESCRIPTION
Flash		Put a current call on hold to place a second call.
		Switch back to the call (if there is no second call).
Flash	0	Drop the call presently on hold or reject an incoming call which is waiting for answer.
Flash	1	Disconnect the current phone connection and answer the incoming call or resume with caller presently on hold.

Table 133 European Flash Key Commands

COMMAND	SUB-COMMAND	DESCRIPTION
Flash	2	1. Switch back and forth between two calls.
		2. Put a current call on hold to answer an incoming call.
		3. Separate the current three-way conference call into two individual calls (one is on-line, the other is on hold).
Flash	3	Create three-way conference connection.
Flash	*98#	Transfer the call to another phone.

European Call Hold

Call hold allows you to put a call (A) on hold by pressing the flash key.

If you have another call, press the flash key and then "2" to switch back and forth between caller $\bf A$ and $\bf B$ by putting either one on hold.

Press the flash key and then "0" to disconnect the call presently on hold and keep the current call on line.

Press the flash key and then "1" to disconnect the current call and resume the call on hold.

If you hang up the phone but a caller is still on hold, there will be a remind ring.

European Call Waiting

This allows you to place a call on hold while you answer another incoming call on the same telephone (directory) number.

If there is a second call to a telephone number, you will hear a call waiting tone. Take one of the following actions.

- Reject the second call.
 - Press the flash key and then press "0".
- Disconnect the first call and answer the second call.
 - Either press the flash key and press "1", or just hang up the phone and then answer the phone after it rings.
- Put the first call on hold and answer the second call.
 - Press the flash key and then "2".

European Call Transfer

Do the following to transfer an incoming call (that you have answered) to another phone.

- 1 Press the flash key to put the caller on hold.
- 2 When you hear the dial tone, dial "*98#" followed by the number to which you want to transfer the call.
- **3** After you hear the ring signal or the second party answers it, hang up the phone.

European Three-Way Conference

Use the following steps to make three-way conference calls.

- 1 When you are on the phone talking to someone, press the flash key to put the caller on hold and get a dial tone.
- 2 Dial a phone number directly to make another call.
- 3 When the second call is answered, press the flash key and press "3" to create a three-way conversation.
- 4 Hang up the phone to drop the connection.
- 5 If you want to separate the activated three-way conference into two individual connections (one is online, the other is on hold), press the flash key and press "2".

23.10.2.3 USA Type Supplementary Services

This section describes how to use supplementary phone services with the **USA Type Call Service Mode**. Commands for supplementary services are listed in the table below.

After pressing the flash key, if you do not issue the sub-command before the default sub-command timeout (2 seconds) expires or issue an invalid sub-command, the current operation will be aborted.

Table 134 USA Flash Key Commands

COMMAND	SUB-COMMAND	DESCRIPTION
Flash		Put a current call on hold to place a second call. After the second call is successful, press the flash key again to have a three-way conference call.
		Put a current call on hold to answer an incoming call.
Flash	*98#	Transfer the call to another phone.

USA Call Hold

Call hold allows you to put a call (A) on hold by pressing the flash key.

If you have another call, press the flash key to switch back and forth between caller **A** and **B** by putting either one on hold.

If you hang up the phone but a caller is still on hold, there will be a remind ring.

USA Call Waiting

This allows you to place a call on hold while you answer another incoming call on the same telephone (directory) number.

If there is a second call to your telephone number, you will hear a call waiting tone.

Press the flash key to put the first call on hold and answer the second call.

USA Call Transfer

Do the following to transfer an incoming call (that you have answered) to another phone.

- 1 Press the flash key to put the caller on hold.
- 2 When you hear the dial tone, dial "*98#" followed by the number to which you want to transfer the call.
- **3** After you hear the ring signal or the second party answers it, hang up the phone.

USA Three-Way Conference

Use the following steps to make three-way conference calls.

- 1 When you are on the phone talking to someone (party A), press the flash key to put the caller on hold and get a dial tone.
- 2 Dial a phone number directly to make another call (to party B).
- 3 When party B answers the second call, press the flash key to create a three-way conversation.
- 4 Hang up the phone to drop the connection.
- If you want to separate the activated three-way conference into two individual connections (with party A on-line and party B on hold), press the flash key.
- 6 If you want to go back to the three-way conversation, press the flash key again.
- 7 If you want to separate the activated three-way conference into two individual connections again, press the flash key. This time the party B is on-line and party A is on hold.

23.10.2.4 Phone Functions Summary

The following table shows the key combinations you can enter on your phone's keypad to use certain features.

Table 135 Phone Functions Summary

ACTION	FUNCTION	DESCRIPTION	
*98#	Call transfer	Transfer a call to another phone. See Section 23.10.2.2 on page 323 (Europe type) and Section 23.10.2.3 on page 325 (USA type).	
*66#	Call return	Place a call to the last person who called you.	
*95#	Enable Do Not Disturb	Use these to set your phone not to ring when someone calls you, or to	
#95#	Disable Do Not Disturb	turn this function off.	
*41#	Enable Call Waiting	Use these to allow you to put a call on hold when you are answering another, or to turn this function off.	
#41#	Disable Call Waiting		
***	IVR	Use these to set up Interactive Voice Response (IVR). IVR allows you to record custom caller ringing tones (the sound a caller hears before you pick up the phone) and on hold tones (the sound someone hears when you put their call on hold).	
####	Internal Call	Call the phone(s) connected to the Zyxel Device.	
*82	One Shot Caller Display Call	Activate or deactivate caller ID for the next call only.	
*67	One Shot Caller Hidden Call		

CHAPTER 24 Log

24.1 Log Overview

These screens allow you to determine the categories of events and/or alerts that the Zyxel Device logs and then display these logs or have the Zyxel Device send them to an administrator (through email) or to a syslog server.

24.1.1 What You Can Do in this Chapter

- Use the **System Log** screen to see the system logs (Section 24.2 on page 328).
- Use the **Security Log** screen to see the security-related logs for the categories that you select (Section 24.3 on page 328).

24.1.2 What You Need To Know

The following terms and concepts may help as you read this chapter.

Alerts and Logs

An alert is a type of log that warrants more serious attention. They include system errors, attacks (access control) and attempted access to blocked web sites. Some categories such as **System Errors** consist of both logs and alerts. You may differentiate them by their color in the **View Log** screen. Alerts display in red and logs display in black.

Syslog Overview

The syslog protocol allows devices to send event notification messages across an IP network to syslog servers that collect the event messages. A syslog-enabled device can generate a syslog message and send it to a syslog server.

Syslog is defined in RFC 3164. The RFC defines the packet format, content and system log related information of syslog messages. Each syslog message has a facility and severity level. The syslog facility identifies a file in the syslog server. Refer to the documentation of your syslog program for details. The following table describes the syslog severity levels.

Table 136 Syslog Severity Levels

CODE	SEVERITY
0	Emergency: The system is unusable.
1	Alert: Action must be taken immediately.
2	Critical: The system condition is critical.
3	Error: There is an error condition on the system.
4	Warning: There is a warning condition on the system.

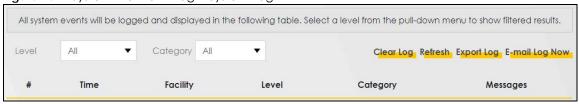
Table 136 Syslog Severity Levels

CODE	SEVERITY
5	Notice: There is a normal but significant condition on the system.
6	Informational: The syslog contains an informational message.
7	Debug: The message is intended for debug-level purposes.

24.2 The System Log Screen

Use the **System Log** screen to see the system logs. You can filter the entries by clicking on the **Level** and/ or **Category** drop-down list boxes. Click **System Monitor** > **Log** to open the **System Log** screen.

Figure 209 System Monitor > Log > System Log



The following table describes the fields in this screen.

Table 137 System Monitor > Log > System Log

LABEL	DESCRIPTION
Level	Select a severity level from the drop-down list box. This filters search results according to the severity level you have selected. When you select a severity, the Zyxel Device searches through all logs of that severity or higher.
Category	Select the type of logs to display.
Clear Log	Click this to delete all the logs.
Refresh	Click this to renew the log screen.
Export Log	Click this to export the selected log(s).
Email Log Now	Click this to send the log file(s) to the Email address you specify in the Maintenance > Logs Setting screen.
#	This field is a sequential value and is not associated with a specific entry.
Time	This field displays the time the log was recorded.
Facility	The log facility allows you to send logs to different files in the syslog server. Refer to the documentation of your syslog program for more details.
Level	This field displays the severity level of the log that the device is to send to this syslog server.
Category	This field displays the type of the log.
Messages	This field states the reason for the log.

24.3 The Security Log Screen

Use the **Security Log** screen to see the security-related logs for the categories that you select. You can filter the entries by selecting a severity level and/or category. Click **System Monitor** > **Log** > **Security Log** to open the following screen.

Figure 210 System Monitor > Log > Security Log



Table 138 System Monitor > Log > Security Log

LABEL	DESCRIPTION
Level	Select a severity level from the drop-down list box. This filters search results according to the severity level you have selected. When you select a severity, the Zyxel Device searches through all logs of that severity or higher.
Category	Select the type of logs to display.
Clear Log	Click this to delete all the logs.
Refresh	Click this to renew the log screen.
Export Log	Click this to export the selected log(s).
Email Log Now	Click this to send the log file(s) to the Email address you specify in the Maintenance > Logs Setting screen.
#	This field is a sequential value and is not associated with a specific entry.
Time	This field displays the time the log was recorded.
Facility	The log facility allows you to send logs to different files in the syslog server. Refer to the documentation of your syslog program for more details.
Level	This field displays the severity level of the log that the device is to send to this syslog server.
Category	This field displays the type of the log.
Messages	This field states the reason for the log.

CHAPTER 25 Traffic Status

25.1 Traffic Status Overview

Use the **Traffic Status** screens to look at the network traffic status and statistics of the WAN/LAN interfaces and NAT.

25.1.1 What You Can Do in this Chapter

- Use the WAN screen to view the WAN traffic statistics (Section 25.2 on page 330).
- Use the LAN screen to view the LAN traffic statistics (Section 25.3 on page 331).
- Use the NAT screen to view the NAT status of the Zyxel Device's client(s) (Section 25.4 on page 332).

25.2 The WAN Status Screen

Click **System Monitor** > **Traffic Status** to open the **WAN** screen. The figures in this screen show the number of bytes received and sent through the Zyxel Device's WAN interface. Packet statistics for each WAN interface are listed in the tables below.

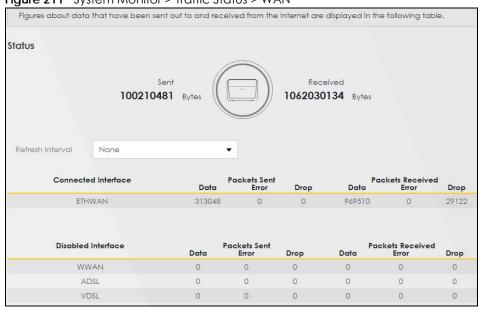


Figure 211 System Monitor > Traffic Status > WAN

Table 139 System Monitor > Traffic Status > WAN

LABEL	DESCRIPTION
Refresh Interval	Select how often you want the Zyxel Device to update this screen.
Connected Interface	This shows the name of the WAN interface that is currently connected.
Packets Sent	
Data	This indicates the number of transmitted packets on this interface.
Error	This indicates the number of frames with errors transmitted on this interface.
Drop	This indicates the number of outgoing packets dropped on this interface.
Packets Receive	d
Data	This indicates the number of received packets on this interface.
Error	This indicates the number of frames with errors received on this interface.
Drop	This indicates the number of received packets dropped on this interface.
Disabled Interface	This shows the name of the WAN interface that is currently disabled.
Packets Sent	
Data	This indicates the number of transmitted packets on this interface.
Error	This indicates the number of frames with errors transmitted on this interface.
Drop	This indicates the number of outgoing packets dropped on this interface.
Packets Receive	d
Data	This indicates the number of received packets on this interface.
Error	This indicates the number of frames with errors received on this interface.
Drop	This indicates the number of received packets dropped on this interface.

25.3 The LAN Status Screen

Click **System Monitor > Traffic Status > LAN** to open the following screen. This screen allows you to view packet statistics for each LAN or WLAN interface on the Zyxel Device

Figure 212 System Monitor > Traffic Status > LAN

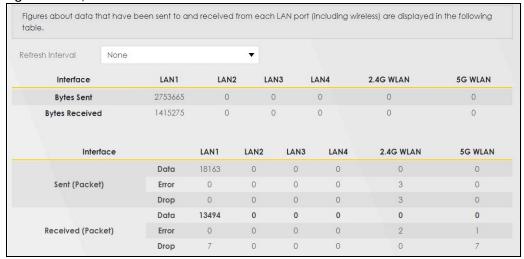


Table 140 System Monitor > Traffic Status > LAN

LABEL	DESCRIPTION		
Refresh Interval	Select how often you want the Zyxel Device to update this screen.		
Interface	This shows the LAN or WLAN interface.		
Bytes Sent	This indicates the number of bytes transmitted on this interface.		
Bytes Received	This indicates the number of bytes received on this interface.		
Interface	This shows the LAN or WLAN interfaces.		
Sent (Packets)	Sent (Packets)		
Data	This indicates the number of transmitted packets on this interface.		
Error	This indicates the number of frames with errors transmitted on this interface.		
Drop	This indicates the number of outgoing packets dropped on this interface.		
Received (Packets)			
Data	This indicates the number of received packets on this interface.		
Error	This indicates the number of frames with errors received on this interface.		
Drop	This indicates the number of received packets dropped on this interface.		

25.4 The NAT Status Screen

Click **System Monitor** > **Traffic Status** > **NAT** to open the following screen. This screen lists the devices that have received an IP address from the Zyxel Device's LAN or WLAN interface(s) and have ever established a session with the Zyxel Device.

Figure 213 System Monitor > Traffic Status > NAT



Table 141 System Monitor > Traffic Status > NAT

LABEL	DESCRIPTION
Refresh Interval	Select how often you want the Zyxel Device to update this screen.
Device Name	This displays the name of the connected host.
IPv4 Address	This displays the IP address of the connected host.
MAC Address	This displays the MAC address of the connected host.
No. of Open Session	This displays the number of NAT sessions currently opened for the connected host.
Total	This displays what percentage of NAT sessions the Zyxel Device can support is currently being used by all connected hosts. You can also see the number of active NAT sessions and the maximum number of NAT sessions the Zyxel Device can support.

CHAPTER 26 VoIP Status

26.1 VoIP Status Overview

Click **System Monitor** > **VoIP Status** to open the following screen. This screen displays VoIP registration status, current call status and other related information for each SIP account. You can also see the phone port to which the SIP account is mapped for outgoing or incoming calls in this screen.

Figure 214 System Monitor > VoIP Status

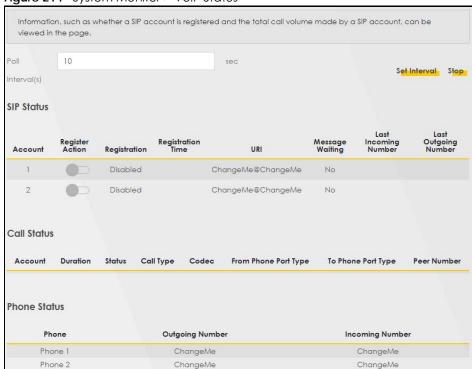


Table 142 System Monitor > VoIP Status

LABEL	DESCRIPTION
Poll Interval(s)	Enter the number of seconds the Zyxel Device needs to wait before updating this screen and then click Set Interval . Click Stop to have the Zyxel Device stop updating this screen.
SIP Status	
Account	This column displays each SIP account in the Zyxel Device.

Table 142 System Monitor > VoIP Status (continued)

LABEL	DESCRIPTION
Register Action	Click on this switch to register/unregister the SIP account. This switch will turn blue if a registration attempt is successful; otherwise, it will revert to its unregistered setting. Unregistering an account does not delete the SIP account itself, but removes the mapping between your SIP identity and your IP address or domain name,
Registration	This field displays the current registration status of the SIP account.
	Disabled - The SIP account is not enabled. You can enable it in VoIP > SIP > SIP Account by pressing the Edit icon in the Modify field, and then selecting the Enable SIP Account check box.
	Registered - The SIP account is registered with a SIP server and can be used to make a VoIP call. The account must first be enabled in VoIP > SIP > SIP Account and registered by enabling Register Action.
	Unregistered - This status will show if the last attempt to register the SIP account with the SIP server failed or if Register Action is set to unregistered.
Registration Time	This field displays the last time the Zyxel Device successfully registered the SIP account. The field is blank if the Zyxel Device has never successfully registered this account.
URI	This field displays the account number and service domain of the SIP account. You can change these in the VoIP > SIP screens.
Message Waiting	This field indicates whether or not there are any messages waiting for the SIP account.
Last Incoming Number	This field displays the last number that called the SIP account. The field is blank if no number has ever dialed the SIP account.
Last Outgoing Number	This field displays the last number the SIP account called. The field is blank if the SIP account has never dialed a number.
Call Status	
Account	This column displays each SIP account in the Zyxel Device.
Duration	This field displays how long the current call has lasted.
Status	This field displays the current state of the phone call.
	Idle - There are no current VoIP calls, incoming calls or outgoing calls being made.
	Dial - The callee's phone is ringing.
	Ring - The phone is ringing for an incoming VoIP call.
	Process - There is a VoIP call in progress.
	DISC - The callee's line is busy, the callee hung up or your phone was left off the hook.

Table 142 System Monitor > VoIP Status (continued)

LABEL	DESCRIPTION
Call Type	This field displays the call direction type of the current VoIP call.
	Outgoing Call - It's a SIP VoIP call made by local phone ports, and this SIP account is able to issue a (SIP-based) call setup to the SIP account of remote peers for a VoIP call establishment. This (SIP-based) call setup signal is sent to the SIP server first, and then the SIP server would relay it to the target peer after correctly resolving and locating the target peer. During the call setup (signaling) phase, Calling state is displayed in the Status field, and it turns to InCall state once the call is successfully established.
	Incoming Call - It's a SIP VoIP call made or originated by remote SIP accounts to connect to this local SIP account. One or more local phone ports can be configured to receive this type of call, see the Incoming Number below, and all of them should begin to ring during the call setup (signaling phase), see the Status above. Once some remote SIP accounts start to ring one local phone, answer by off-hook to the call, and the call is successfully established. The other ringing local phone ports will stop ringing and turning to InCall state in the Status field.
	Internal Call - It's a local VoIP call between two different local phone ports. No SIP signaling is needed and thus no SIP server is involved to establish this type of call. This type of call is established via the Internal and Non-SIP local setup signaling procedure between the calloriginating and call-terminating local phone ports. In general, one or more local phone ports can be designed to receive this type of call, and once any of the ringing phones answer the call, the other ringing ones will stop ringing. During the call setup phase (signaling phase), Calling state is displayed in Status field, and turns to InCall state once the call is successfully established.
Codec	This field displays what voice codec is being used for a current VoIP call through a phone port.
From Phone Port Type	This field displays the phone ports type used to originate, start, or create the current VoIP call. Two possible type values will be displayed here:
	SIP - For the current call which is categorized as Incoming Call in the Call Type filed, this field will show the type SIP.
	FXS - As for the other cases: Outgoing Call and Internal Call, this field will show the corresponding local phone port type: FXS, the legacy analog phone port on the device.
To Phone Port Type	This field displays the phone ports type used to receive the current VoIP call. Three possible type values will be displayed here:
	SIP - For the current call which is categorized as Outgoing Call in the Call Type field, this field will show the type SIP.
	FXS and Unknown - As for the other cases: Incoming Call and Internal Call, this field will show the corresponding local phone port type: FXS, the legacy analog phone port on the device. While the call is established, this field shows Unknown during the call setup phase (signaling phase). This is because one or more local phone ports can be configured or designed to receive these two types of calls, see the Call Type above, and the local phone port will answer the call that hasn't been determined yet at that time.
Peer Number	This field displays the SIP address of the party that is currently engaged in a VoIP call through a phone port.
Phone Status	
Phone	This field displays the name of a phone port on the Zyxel Device.
Outgoing Number	This field displays the SIP address that you use to make calls on this phone port.
Incoming Number	This field displays the SIP address that you use to receive calls on this phone port.

CHAPTER 27 ARP Table

27.1 ARP Table Overview

Address Resolution Protocol (ARP) is a protocol for mapping an Internet Protocol (IP) address to a physical machine address, known as a Media Access Control (MAC) address, on the local area network.

An IP version 4 address is 32 bits long. MAC addresses are 48 bits long. The ARP Table maintains an association between each MAC address and its corresponding IP address.

27.1.1 How ARP Works

When an incoming packet destined for a host device on a local area network arrives at the device, the device's ARP program looks in the ARP Table and, if it finds the address, sends it to the device.

If no entry is found for the IP address, ARP broadcasts the request to all the devices on the LAN. The device fills in its own MAC and IP address in the sender address fields, and puts the known IP address of the target in the target IP address field. In addition, the device puts all ones in the target MAC field (FF.FF.FF.FF.FF is the Ethernet broadcast address). The replying device (which is either the IP address of the device being sought or the router that knows the way) replaces the broadcast address with the target's MAC address, swaps the sender and target pairs, and unicasts the answer directly back to the requesting machine. ARP updates the ARP Table for future reference and then sends the packet to the MAC address that replied.

27.2 ARP Table Screen

Use the ARP table to view the IPv4-to-MAC address mappings for the LAN. The neighbor table shows the IPv6-to-MAC address mappings of each neighbor. To open this screen, click **System Monitor** > **ARP Table**.

Figure 215 System Monitor > ARP Table

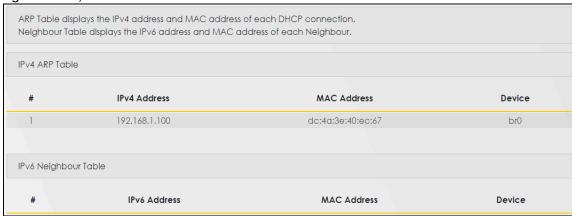


Table 143 System Monitor > ARP Table

LABEL	DESCRIPTION
#	This is the ARP table entry number.
IPv4/IPv6 Address	This is the learned IPv4 or IPv6 IP address of a device connected to a port.
MAC Address	This is the MAC address of the device with the listed IP address.
Device	This is the type of interface used by the device. You can click on the device type to go to its configuration screen.

CHAPTER 28 Routing Table

28.1 Routing Table Overview

Routing is based on the destination address only and the Zyxel Device takes the shortest path to forward a packet.

28.2 The Routing Table Screen

The table below shows IPv4 and IPv6 routing information. The IPv4 subnet mask is '255.255.255' for a host destination and '0.0.0.0' for the default route. The gateway address is written as '*'(IPv4)/'::'(IPv6) if none is set

Click **System Monitor** > **Routing Table** to open the following screen.

Figure 216 System Monitor > Routing Table Destination: The destination network or destination host. Gateway: The gateway address or '*'(IPv4)/'::'(IPv6) if none set. Subnet Mask (IPv4): The netmask for the destination net; '255.255.255.255' for a host destination and '0.0.0.0' for the default route. Flags: U - up, ! - reject, G - gateway, C - cache, H - host, R - reinstate, D - dynamic (redirect), M - modified (redirect). Metric: The distance to the target (usually counted in hops). Interface: Interface to which packets for this route will be sent. IPv4 Routing Table Destination Gateway Subnet Mask Flag Metric Interface 192.168.1.0 255,255,255,0 IPv6 Routing Table Destination Flag Interface Gateway Metric fe80::/64 256 eth1.0 fe80::/64 U 256 eth2.0 U fe80::/64 256 eth3.0 U 256 fe80::/64 eth4.0 U fe80::/64 256 br0 fe80::/64 256 WI0.5 ::1/128 U

Table 144 System Monitor > Routing Table

LABEL	DESCRIPTION
IPv4/IPv6 Routing	g Table
Destination	This indicates the destination IPv4 address or IPv6 address and prefix of this route.
Gateway	This indicates the IPv4 address or IPv6 address of the gateway that helps forward this route's traffic.
Subnet Mask	This indicates the destination subnet mask of the IPv4 route.
Flag	This indicates the route status.
	U-Up: The route is up.
	!-Reject: The route is blocked and will force a route lookup to fail.
	G-Gateway: The route uses a gateway to forward traffic.
	H-Host: The target of the route is a host.
	R-Reinstate: The route is reinstated for dynamic routing.
	D-Dynamic (redirect) : The route is dynamically installed by a routing daemon or redirect.
	M-Modified (redirect): The route is modified from a routing daemon or redirect.
Metric	The metric represents the "cost of transmission". A router determines the best route for transmission by choosing a path with the lowest "cost". The smaller the number, the lower the "cost".
Interface	This indicates the name of the interface through which the route is forwarded.
	brx indicates a LAN interface where x can be 0~3 to represent LAN1 to LAN4 respectively.
	ptm0 indicates a VDSL WAN interface using IPoE or in bridge mode.
	ethx indicates an Ethernet WAN interface using IPoE or in bridge mode.
	ppp0 indicates a WAN interface using PPPoE.
	wlx indicates a wireless interface where x can be 0~1. For VMG4927-B10A, wl1 indicates 5 GHz wireless interface, and wl0 indicates 2.4 GHz wireless interface. For the other models, wl1 indicates 5 GHz wireless interface, and wl0 indicates 2.4 GHz wireless interface.

CHAPTER 29 Multicast Status

29.1 Multicast Status Overview

Use the Multicast Status screens to look at IGMP/MLD group status and traffic statistics.

29.2 The IGMP Status Screen

Use this screen to look at the current list of multicast groups the Zyxel Device manages through IGMP. Configure IGMP in **Network Setting > IGMP/MLD**. To open this screen, click **System Monitor > Multicast Status > IGMP Status**.

Figure 217 System Monitor > Multicast Status > IGMP Status

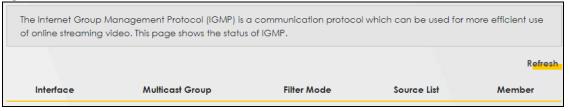


Table 145 System Monitor > Multicast Status > IGMP Status

LABEL	DESCRIPTION
Refresh	Click this button to update the information on this screen.
Interface	This field displays the name of an interface on the Zyxel Device that belongs to an IGMP multicast group.
Multicast Group	This field displays the name of the IGMP multicast group to which the interface belongs.
Filter Mode	INCLUDE means that only the IP addresses in the Source List get to receive the multicast group's traffic.
	EXCLUDE means that the IP addresses in the Source List are not allowed to receive the multicast group's traffic but other IP addresses can.
Source List	This is the list of IP addresses that are allowed or not allowed to receive the multicast group's traffic depending on the filter mode.
Member	This is the list of the members of the multicast group.

29.3 The MLD Status Screen

Use this screen to look at the current list of multicast groups the Zyxel Device manages through MLD. Configure MLD in **Network Setting > IGMP/MLD**. To open this screen, click **System Monitor > Multicast Status > MLD Status**.

Figure 218 System Monitor > Multicast Status > MLD Status

The Multicast Listener Discovery (MLD) is a communication protocol for IPv6 which can be used for more efficient use of online streaming video. This page shows the status of MLD.

Refresh

Interface Multicast Group Filter Mode Source List Member

Table 146 System Monitor > Multicast Status > MLD Status

LABEL	DESCRIPTION
Refresh	Click this button to update the status on this screen.
Interface	This field displays the name of an interface on the Zyxel Device that belongs to an MLD multicast group.
Multicast Group	This field displays the name of the MLD multicast group to which the interface belongs.
Filter Mode	INCLUDE means that only the IP addresses in the Source List get to receive the multicast group's traffic.
	EXCLUDE means that the IP addresses in the Source List are not allowed to receive the multicast group's traffic but other IP addresses can.
Source List	This is the list of IP addresses that are allowed or not allowed to receive the multicast group's traffic depending on the filter mode.
Member	This is the list of members in the multicast group.

CHAPTER 30 xDSL Statistics

30.1 xDSL Statistics Overview

Use this screen to view detailed DSL information. It allows you to see the DSL status, check port details, and see DSL counters. Click **System Monitor** > **xDSL Statistics** to open the following screen.

Figure 219 System Monitor > xDSL Statistics

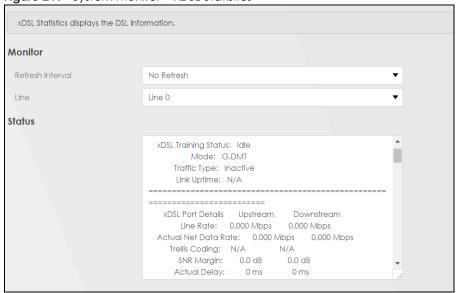


Table 147 System > xDSL Statistics

LABEL	DESCRIPTION
Monitor	
Refresh Interval	Select the time interval for refreshing statistics.
Line	Select which DSL line's statistics you want to display.
Status	
xDSLFw Status	This displays the current firmware and hardware versions of the VMG.
Line State	This displays the current state of the DSL connection.
Modulation	This displays the modulation method of the DSL connection.
Annex Mode	This displays the annex mode of the DSL connection.
xDSL Training Status	This displays the current state of setting up the DSL connection.
Mode	This displays the ITU standard used for this connection.
Traffic Type	This displays the type of traffic the DSL port is sending and receiving. Inactive displays if the DSL port is not currently sending or receiving traffic.

Table 147 System > xDSL Statistics (continued)

Link Uptime This displays how long the port has been running (or connected) since the last time it was started. XDSL Port Details These are the statistics for the traffic direction going out from the port to the service provider. These are the statistics for the traffic direction coming into the port from the service provider. These are the statistics for the traffic direction coming into the port from the service provider. These are the data transfer rates at which the port is sending and receiving data. Actual Net Data Rate These are the data transfer rates at which the port is sending and receiving the payload data without transport layer protocol headers and traffic. Trellis Coding This displays whether or not the port is sending and receiving the payload data without transport layer protocol headers and traffic. Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but it makes the connection more stable. SNR Margin This is the upstream and downstream Signal-to-Noise Ratio margin (in dB). A DMT sub-carrier's SNR is the ratio between the received signal power and the received noise power. The signal-to-noise ratio margin is the maximum that the received noise power could increase with the system still being oble to meet its transmission targets. Actual Delay This is the upstream and downstream interleave delay, it is the wait (in millisconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted, Interleave delay is used when transmission error correction (Reed-Solomon) is necessary due to a less than ideal telephone line. The bigger the data block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream far end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the service provider. Downstream how much port the service provider is single to transmit to the service from the port how much port provider is u	,		
Upstream Ups	LABEL	DESCRIPTION	
Upstream These are the statistics for the traffic direction going out from the port to the service provider. Downstream These are the statistics for the traffic direction coming into the part from the service provider. In Rate These are the data transfer rates at which the port is sending and receiving data. Actual Net Data These are the rates at which the port is sending and receiving the payload data without transport layer protocol headers and traffic. Trellis Coding This displays whether or not the port is using Trellis coding for traffic it is sending and receiving. Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but it makes the connection more stable. SNR Margin This is the upstream and downstream Signal-to-Noise Ratio margin (in dB). A DMT sub-carrier's SNR is the ratio between the received signal power and the received noise power. The signal to-noise ratio margin is the maximum that the received noise power could increase with the system still being able to meet its transmission targets. Actual Delay This is the upstream and downstream interleave delay, it is the wait (in milliseconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleave delay is used when transmission error correction (Reed-Solomon) is necessary due to a less than ideal felephone line. The bigger the delay, the bigger the data block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream for end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the service provider. Downstream how much power the port is using to transmit to the service provider. Receive Power Upstream is how much power the service provider is receiving from the port. Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia fraffic su	Link Uptime		
Downstream These are the statistics for the traffic direction coming into the port from the service provider. Line Rate These are the data transfer rates at which the port is sending and receiving data. These are the rates at which the port is sending and receiving the payload data without transport layer protocol headers and traffic. Trellis Coding This displays whether or not the port is using Trellis coding for traffic it is sending and receiving. I Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but in makes the connection more stately. SNR Margin This is the upstream and downstream Signal-to-Noise Ratio margin (in dB). A DMI sub-carriers SNR is the tario between the received signal power and the received noise power. The signal to-noise ratio margin is the moximum that the received noise power could increase with the system still being able to meet its transmission targets. Actual Delay This is the upstream and downstream interleave delay, it is the wait (in milliseconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleave delay is used when transmission error correction (Reed-Solman) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream far end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the service provider. Downstream how much port the service provider is using to transmit to the service provider. Downstream how much power the port is receiving from the port. Downstream is how much power the service provider is receiving from the port. Downstream is how much power the service provider is receiving from the port. Downstream is how much power the service provider is receiving from the port to bownstream construction of errors caused by error correction to deal with this. The num	CDSL Port Details		
These are the data transfer rates at which the port is sending and receiving data. Actual Net Data Rate These are the rates at which the port is sending and receiving the payload data without transport layer protocol headers and traffic. Trellis Coding Trellis coding between the rates of the port is using Trellis coding for traffic it is sending and receiving. Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput built makes the connection more stable. SNR Margin This is the upstream and downstream Signal-to-Noise Ratio margin (in dB). A DMT sub-corrier's SNR is the ratio between the received signal power and the received noise power. The signation-hoise ratio margin is the maximum that the received noise power could increase with the system still being able to meet its transmission targets. Actual Delay This is the upstream and downstream interleave delay, It is the wait (in milliseconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleave delay is used when transmission error correction (Reed-Solomon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the delay, the bigger the delay the block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream for end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the port. Downstream how much port the service provider is using to transmit to the port. Receive Power Upstream is how much power the service provider is receiving from the port. Downstream is how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or vide. Impulse noise protection (for the upstream and downstream traffic. A hymbol value provides higher	Upstream	These are the statistics for the traffic direction going out from the port to the service provider.	
Actual Net Data Rate These are the rates at which the port is sending and receiving the payload data without transport layer protocol headers and traffic. Trellis Coding This displays whether or not the port is using Trellis coding for traffic it is sending and receiving. Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but it makes the connection more stable. SNR Margin This is the upstream and downstream Signat-to-Noise Ratio margin (in dB). A DMT sub-carrier's SNR is the ratio between the received signal power and the received noise power. The signal to-noise ratio margin is the maximum that the received noise power could increase with the systems till being able to meet its transmission tragets. Actual Delay This is the upstream and downstream interleave delay. It is the wait (in milliseconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleave delay is used when transmission error correction (Reed-Solmon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data block size, allowing bether error correction to be performed. Transmit Power This is the upstream and downstream for end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the service provider. Downstream how much power the service provider is receiving from the port. Downstream is how much power the service provider is receiving from the port. Downstream is how much power the service provider is receiving from the port in both power and the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially inpact the quality of multimedia traffic such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction of errors cause by error correction to deal with this. The number of buff (Datorette Multi-Tone) symbols shows the	Downstream	These are the statistics for the traffic direction coming into the port from the service provider.	
Trailis Coding This displays whether or not the port is using Trellis coding for traffic it is sending and receiving. Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but it makes the connection more stable. SNR Margin This is the upstream and downstream Signal-to-Noise Ratio margin (in dB). A DMT sub-carrier's SNR is the ratio between the received signal power and the received noise power. The signal-to-noise ratio margin is the maximum that the received noise power could increase with the system still being able to meet its transmission targets. Actual Delay This is the upstream and downstream interleave delay, It is the wait (in milliseconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleaved edelay is used when transmission error correction (Rece Solomon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream for end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the service provider. Downstream how much port the service provider is using to transmit to the port. Downstream how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or video. Impulse noise protection in the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes averhead and higher delay which may increase error rates in received multimedia data. Attainable Net provides higher error correction capability, but it causes averhead and higher delay which may increase error rates in received multimedia data. These are the highest theoretically possible transfer rates at	Line Rate	These are the data transfer rates at which the port is sending and receiving data.	
Irellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but it makes the connection more stable. SNR Margin This is the upstream and downstream Signal-to-Noise Ratio margin (in dB). A DMT sub-carrier's SNR is the ratio between the received signal power and the received noise power. The signal-to-noise ratio margin is the maximum that the received noise power could increase with the system still being able to meet its transmission targets. Actual Delay This is the upstream and downstream interleave delay, it is the wall imiliseconds) that determines the size of a single block of data to be interleaved (assemblea) and then transmitted. Interleave delay is used when transmission error correction (Reed-Solomon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream for end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the service provider. Receive Power Upstream is how much power the service provider is receiving from the port. Downstream in how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or video, impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction and advantage of DMT (Discrete Multi-Traing brubbas shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data. Attainable Net These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport lay			
SNR is the ratio between the received signal power and the received noise power. The signal to-noise ratio margin is the maximum that the received noise power could increase with the system still being able to meet its transmission targets. Actual Delay This is the upstream and downstream interleave delay, it is the wait (in milliseconds) that determines the size of a single block of data to be interleaved (assembled) and then transmitted, Interleaved delay is used when transmission error correction (Reed-Solomon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream far end actual aggregate transmit power (in dBm). Upstream is how much power the port is using to transmit to the service provider. Downstream how much port the service provider is using to transmit to the port. Receive Power Upstream is how much power the service provider is receiving from the port. Downstream is how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedial ratific such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction derors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data. Attainable Net These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport layer protocol headers and traffic. REC This is the number of Far End Corrected blocks. This is the number of Far End Corrected blocks. T	Trellis Coding	Trellis coding helps to reduce the noise in ADSL transmissions. Trellis may reduce throughput but	
determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleave delay is used when transmission error correction (Reed-Solomon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data block size, allowing better error correction to be performed. Transmit Power This is the upstream and downstream far end actual aggregate transmit power (lin dBm). Upstream is how much power the port is using to transmit to the service provider. Downstream how much port the service provider is using to transmit to the port. Receive Power Upstream is how much power the service provider is receiving from the port. Downstream is how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data. Attainable Net Data Rate These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport layer protocol headers and traffic. xDSL Counters Downstream These are the statistics for the traffic direction coming into the port from the service provider. These are the statistics for the traffic direction going out from the port to the service provider. EC This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. This is the number of Severely Errored Seconds meaning the number of econds	SNR Margin	SNR is the ratio between the received signal power and the received noise power. The signal-to-noise ratio margin is the maximum that the received noise power could increase with the	
Upstream is how much power the port is using to transmit to the service provider. Downstream how much port the service provider is using to transmit to the port. Receive Power Upstream is how much power the service provider is receiving from the port. Downstream is how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data. Attainable Net Data Rate These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport layer protocol headers and traffic. XDSL Counters Downstream These are the statistics for the traffic direction coming into the port from the service provider. Upstream These are the statistics for the traffic direction going out from the port to the service provider. CRC This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 303 or more errored blocks or at least one defect. This is the number of UnAvailable Seconds. CRC This is the number of Loss Of Signal seconds. LOS This is the number of Loss Of Frame seconds.	Actual Delay	determines the size of a single block of data to be interleaved (assembled) and then transmitted. Interleave delay is used when transmission error correction (Reed-Solomon) is necessary due to a less than ideal telephone line. The bigger the delay, the bigger the data	
Receive Power Upstream is how much power the service provider is receiving from the port. Downstream is how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data. Attainable Net Data Rate These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport layer protocol headers and traffic. xDSL Counters Downstream These are the statistics for the traffic direction coming into the port from the service provider. Upstream These are the statistics for the traffic direction going out from the port to the service provider. FEC This is the number of Far End Corrected blocks. CRC This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 305 or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds.	Transmit Power	This is the upstream and downstream far end actual aggregate transmit power (in dBm).	
how much power the port is receiving from the service provider. Actual INP Sudden spikes in the line's level of external noise (impulse noise) can cause errors and result in lost packets. This could especially impact the quality of multimedia traffic such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data. Attainable Net These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport layer protocol headers and traffic. ***XDSL Counters*** Downstream These are the statistics for the traffic direction coming into the port from the service provider. These are the statistics for the traffic direction going out from the port to the service provider. FEC This is the number of Far End Corrected blocks. CRC This is the number of Cyclic Redundancy Checks. ES This is the number of Erored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 305 or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of Loss Of Signal seconds. LOS This is the number of Loss Of Frame seconds. LOF This is the number of Loss Of Frame seconds.		Upstream is how much power the port is using to transmit to the service provider. Downstream is how much port the service provider is using to transmit to the port.	
lost packets. This could especially impact the quality of multimedia traffic such as voice or video. Impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay which may increase error rates in received multimedia data. Attainable Net Data Rate These are the highest theoretically possible transfer rates at which the port could send and receive payload data without transport layer protocol headers and traffic. xDSL Counters Downstream These are the statistics for the traffic direction coming into the port from the service provider. Upstream These are the statistics for the traffic direction going out from the port to the service provider. FEC This is the number of Far End Corrected blocks. CRC This is the number of Cyclic Redundancy Checks. ES This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds.	Receive Power		
Data Rate receive payload data without transport layer protocol headers and traffic. xDSL Counters Downstream These are the statistics for the traffic direction coming into the port from the service provider. Upstream These are the statistics for the traffic direction going out from the port to the service provider. FEC This is the number of Far End Corrected blocks. CRC This is the number of Cyclic Redundancy Checks. ES This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. This is the number of Loss of Margin seconds.	Actual INP	video. Impulse noise protection (INP) provides a buffer to allow for correction of errors caused by error correction to deal with this. The number of DMT (Discrete Multi-Tone) symbols shows the level of impulse noise protection for the upstream and downstream traffic. A higher symbol value provides higher error correction capability, but it causes overhead and higher delay	
These are the statistics for the traffic direction coming into the port from the service provider. Upstream These are the statistics for the traffic direction going out from the port to the service provider. FEC This is the number of Far End Corrected blocks. CRC This is the number of Cyclic Redundancy Checks. ES This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.			
Upstream These are the statistics for the traffic direction going out from the port to the service provider. FEC This is the number of Far End Corrected blocks. CRC This is the number of Cyclic Redundancy Checks. ES This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	xDSL Counters		
FEC This is the number of Far End Corrected blocks. CRC This is the number of Cyclic Redundancy Checks. ES This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	Downstream	These are the statistics for the traffic direction coming into the port from the service provider.	
CRC This is the number of Cyclic Redundancy Checks. ES This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	Upstream	These are the statistics for the traffic direction going out from the port to the service provider.	
ES This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	FEC	This is the number of Far End Corrected blocks.	
errored block or at least one defect. SES This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	CRC	This is the number of Cyclic Redundancy Checks.	
or more errored blocks or at least one defect. This is a subset of ES. UAS This is the number of UnAvailable Seconds. LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	ES	This is the number of Errored Seconds meaning the number of seconds containing at least one errored block or at least one defect.	
LOS This is the number of Loss Of Signal seconds. LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	SES	This is the number of Severely Errored Seconds meaning the number of seconds containing 30% or more errored blocks or at least one defect. This is a subset of ES.	
LOF This is the number of Loss Of Frame seconds. LOM This is the number of Loss of Margin seconds.	UAS	This is the number of UnAvailable Seconds.	
LOM This is the number of Loss of Margin seconds.	LOS	This is the number of Loss Of Signal seconds.	
<u> </u>	LOF	This is the number of Loss Of Frame seconds.	
Retr. This is the number of DSL retraining count in the BRCM DSL driver.	LOM	This is the number of Loss of Margin seconds.	
	Retr.	This is the number of DSL retraining count in the BRCM DSL driver.	

Table 147 System > xDSL Statistics (continued)

LABEL	DESCRIPTION
HostInitRetr	This is the number of the retraining counts the host initiated.
FastRetr	This is the number of DSL fast retraining counts.
FailedRetr	This is the number of failed retraining attempts.
FailedFastRetr	This is the number of failed fast retraining attempts.

CHAPTER 31 WLAN Status

31.1 WLAN Station Status Overview

Click **System Monitor** > **WLAN Station Status** to open the following screen. Use this screen to view information and status of the wireless stations (wireless clients) that are currently associated with the Zyxel Device. Being associated means that a wireless client (for example, your network or computer with a wireless network card) has connected successfully to the AP (or wireless router) using the same SSID, channel, and security settings.

Figure 220 System Monitor > WLAN Station Status



Table 148 System Monitor > WLAN Station Status

LABEL	DESCRIPTION
#	This is the index number of an associated wireless station.
MAC Address	This field displays the MAC address of an associated wireless station.
Rate (Mbps)	This field displays the transmission rate of the wireless LAN traffic between an associated wireless station and an AP.
RSSI (dBm)	This field displays the strength of the wireless LAN signal between an associated wireless station and an AP.
	The normal range is -30dBm to -79dBm. If the value drops below -80dBm, try moving the associated wireless station closer to the Zyxel Device to get better signal strength.

Table 148 System Monitor > WLAN Station Status

LABEL	DESCRIPTION
SNR	SNR (Signal-to-Noise Ratio) measures the strength of the wireless LAN signal and the background noise on the line. The greater the number, the better the quality of the wireless LAN.
	The normal range is 15 to 40. If the value drops below 15, try moving the associated wireless station closer to the Zyxel Device to get better quality of wireless LAN.
Level	This field displays a number which represents the strength of the wireless LAN signal between an associated wireless station and an AP. The Zyxel Device uses the RSSI and SNR values to determine the strength of the wireless LAN signal.
	5 means the Zyxel Device is receiving an excellent wireless LAN signal.
	4 means the Zyxel Device is receiving a very good wireless LAN signal.
	3 means the Zyxel Device is receiving a weak wireless LAN signal,
	2 means the Zyxel Device is receiving a very weak wireless LAN signal.
	1 means the Zyxel Device is not receiving a wireless LAN signal.

CHAPTER 32 Cellular Statistics

32.1 Cellular Statistics Overview

Use the **Cellular Statistics** screens to look at cellular Internet connection status. By default, a cellular WAN connection is used as a backup for the wired DSL/Ethernet WAN connections.

32.2 The Cellular Statistics Screen

To open this screen, click **System Monitor** > **Cellular Statistics**. Cellular information is available on this screen only when you insert a compatible cellular dongle in the USB port on the Zyxel Device.



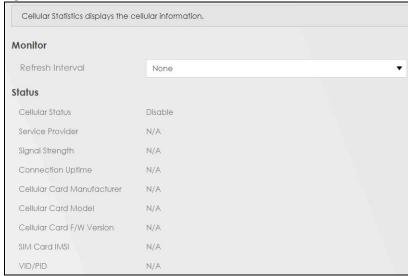


Table 149 System Monitor > Cellular Statistics

LABEL	DESCRIPTION
Refresh Interval	Select how often you want the Zyxel Device to update this screen. Select No Refresh to stop refreshing.
Cellular Status	This field displays the status of the cellular Internet connection. This field can display:
	GSM - Global System for Mobile Communications, 2G
	GPRS - General Packet Radio Service, 2.5G
	EDGE - Enhanced Data rates for GSM Evolution, 2.75G
	WCDMA - Wideband Code Division Multiple Access, 3G
	HSDPA - High-Speed Downlink Packet Access, 3.5G
	HSUPA - High-Speed Uplink Packet Access, 3.75G
	HSPA - HSDPA+HSUPA, 3.75G
Service Provider	This field displays the name of the service provider.
Signal Strength	This field displays the strength of the signal in dBm.
Connection Uptime	This field displays the time the connection has been up.
Cellular Card Manufacturer	This field displays the manufacturer of the cellular card.
Cellular Card Model	This field displays the model name of the cellular card.
Cellular Card F/ W Version	This field displays the firmware version of the cellular card.
SIM Card IMSI	The International Mobile Subscriber Identity or IMSI is a unique identification number associated with all cellular networks. This number is provisioned in the SIM card.
VID/PID	This field displays the USB Vendor ID and Product ID of the cellular card.

CHAPTER 33 System

33.1 System Overview

Use this screen to name your Zyxel Device (Host) and give it an associated domain name for identification purposes.

33.2 The System Screen

Click **Maintenance** > **System** to open the following screen. Assign a unique name to this device so it can be easily recognized on your network. You can use up to 30 characters, including spaces.

Figure 222 Maintenance > System



Table 150 Maintenance > System

LABEL	DESCRIPTION
Host Name	Type a host name for your Zyxel Device. Enter a descriptive name of up to 16 alphanumeric characters, not including spaces, underscores, and dashes.
Domain Name	Type a Domain name for your host Zyxel Device.
Cancel	Click Cancel to abandon this screen without saving.
Apply	Click Apply to save your changes.

CHAPTER 34 User Account

34.1 User Account Overview

In the **User Account** screen, you can view the settings of the "admin" and other user accounts that you use to log into the Zyxel Device.

34.2 The User Account Screen

Click **Maintenance** > **User Account** to open the following screen. Use this screen to create or manage user accounts and their privileges on the Zyxel Device.

Figure 223 Maintenance > User Account

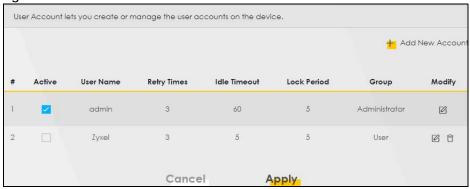


Table 151 Maintenance > User Account

LABEL	DESCRIPTION
Add New Account	Click this button to add a new user account.
#	This is the index number
Active	This field indicates whether the user account is active or not.
	Clear the check box to disable the user account. Select the check box to enable it.
User Name	This field displays the name of the account used to log into the Zyxel Device web configurator.
Retry Times	This field displays the number of times consecutive wrong passwords can be entered for this account. 0 means there is no limit.
Idle Timeout	This field displays the length of inactive time before the Zyxel Device will automatically log the user out of the web configurator.

Table 151 Maintenance > User Account (continued)

LABEL	DESCRIPTION
Lock Period	This field displays the length of time a user must wait before attempting to log in again after a number if consecutive wrong passwords have been entered as defined in Retry Times .
Group	This field displays whether this user has Administrator or User privileges.
Modify	Click the Edit icon to configure the entry.
	Click the Delete icon to remove the entry.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

34.2.1 The User Account Add/Edit Screen

Click **Add New Account** or the **Edit** icon of an existing account in the **Maintenance** > **User Account** to open the following screen.

Figure 224 Maintenance > User Account > Add/Edit

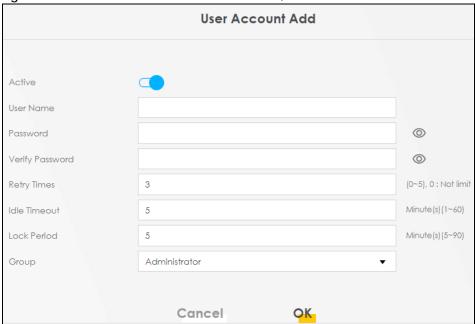


Table 152 Maintenance > User Account > Add/Edit

LABEL	DESCRIPTION
Active	Select Enable or Disable to activate or deactivate the user account.
User Name	Type a new name for the account. This field displays the name of an existing account.
Password	Type your new system password (up to 256 characters). Note that as you type a password, the screen displays a (*) for each character you type. After you change the password, use the new password to access the Zyxel Device.
Verify New Password	Type the new password again for confirmation.
Retry Times	Type the number of times consecutive wrong passwords can be entered for this account. 0 means there is no limit.

Table 152 Maintenance > User Account > Add/Edit (continued) (continued)

LABEL	DESCRIPTION
Idle Timeout	Type the length of inactive time before the Zyxel Device will automatically log the user out of the web configurator.
Lock Period	Type the length of time a user must wait before attempting to log in again after a number if consecutive wrong passwords have been entered as defined in Retry Times .
Group	Specify whether this user will have Administrator or User privileges.
Cancel	Click Cancel to restore your previously saved settings.
OK	Click OK to save your changes.

CHAPTER 35 Remote Management

35.1 Remote Management Overview

Use remote management to control through which interface(s), each service can access the Zyxel Device.

Note: The Zyxel Device is managed using the Web Configurator.

35.2 The MGMT Services Screen

Use this screen to configure the interfaces through which services can access the Zyxel Device. You can also specify service port numbers computers must use to connect to the Zyxel Device. Click Maintenance > Remote Management > MGMT Services to open the following screen.

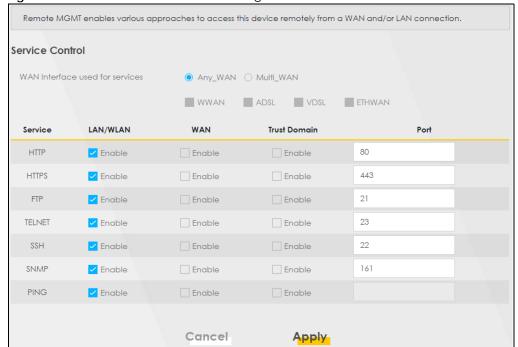


Figure 225 Maintenance > Remote Management > MGMT Services

Table 153 Maintenance > Remote Management > MGMT Services

LABEL	DESCRIPTION
WAN Interface used for services	Select Any_WAN to have the Zyxel Device automatically activate the remote management service when any WAN connection is up.
	Select Multi_WAN and then select one or more WAN connections to have the Zyxel Device activate the remote management service when the selected WAN connections are up.
Service	This is the service you may use to access the Zyxel Device.
LAN/WLAN	Select the Enable check box for the corresponding services that you want to allow access to the Zyxel Device from the LAN/WLAN.
WAN	Select the Enable check box for the corresponding services that you want to allow access to the Zyxel Device from all WAN connections.
Trust Domain	Select the Enable check box for the corresponding services that you want to allow access to the Zyxel Device from the trusted hosts configured in the Maintenance > Remote MGMT > Trust Domain screen.
	If you only want certain WAN connections to have access to the Zyxel Device using the corresponding services, then clear WAN , select Trust Domain and configure the allowed IP address(es) in the Trust Domain screen.
Port	You may change the server port number for a service if needed, however you must use the same port number in order to use that service for remote management.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes back to the Zyxel Device.

35.3 The Trust Domain Screen

Use this screen to view a list of public IP addresses which are allowed to access the Zyxel Device through the services configured in the **Maintenance** > **Remote Management** > **MGMT Services** screen.

Click Maintenance > Remote Management > Trust Domain to open the following screen.

Note: If this list is empty, all public IP addresses can't access the Zyxel Device from the WAN through the specified services.

Figure 226 Maintenance > Remote Management > Trust Domain

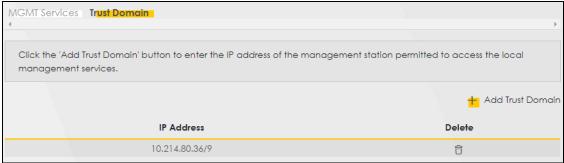


Table 154 Maintenance > Remote Management > Trust Domain

LABEL	DESCRIPTION
Add Trust Domain	Click this to add a trusted host IP address.
IP Address	This field shows a trusted host IP address.
Delete	Click the Delete icon to remove the trusted IP address.

35.4 The Add Trust Domain Screen

Use this screen to configure a public IP address which is allowed to access the Zyxel Device. Click the **Add Trust Domain** button in the **Maintenance** > **Remote Management** > **Trust Domain** screen to open the following screen.

Figure 227 Maintenance > Remote Management > Trust Domain > Add Trust Domain



Table 155 Maintenance > Remote Management > Trust Domain > Add Trust Domain

LABEL	DESCRIPTION
IP Address	Enter a public IPv4 IP address which is allowed to access the service on the Zyxel Device from the WAN.
OK	Click OK to save your changes back to the Zyxel Device.
Cancel	Click Cancel to restore your previously saved settings.

CHAPTER 36 SNMP

36.1 SNMP Overview

This screen allows you to configure the SNMP settings on the Zyxel Device.

The Simple Network Management Protocol is a protocol used for exchanging management information between network devices. Your Zyxel Device supports SNMP agent functionality, which allows a manager station to manage and monitor the Zyxel Device through the network. The next figure illustrates an SNMP management operation.

MANAGER

SNMP

AGENT

AGENT

MIB

Managed Device

Managed Device

Managed Device

Figure 228 SNMP Management Model

An SNMP managed network consists of two main types of components: agents and a manager.

An agent is a management software module that resides in a managed device (the Zyxel Device). An agent translates the local management information from the managed device into a form compatible with SNMP. The manager is the console through which network administrators perform network management functions. It executes applications that control and monitor managed devices.

The managed devices contain object variables/managed objects that define each piece of information to be collected about a device. Examples of variables include the number of packets received, node port status, and so on. A Management Information Base (MIB) is a collection of

managed objects. SNMP allows a manager and agents to communicate for the purpose of accessing these objects.

SNMP itself is a simple request/response protocol based on the manager/agent model. The manager issues a request and the agent returns responses using the following protocol operations:

- Get Allows the manager to retrieve an object variable from the agent.
- GetNext Allows the manager to retrieve the next object variable from a table or list within an agent.
 In SNMPv1, when a manager wants to retrieve all elements of a table from an agent, it initiates a Get operation, followed by a series of GetNext operations.
- Set Allows the manager to set values for object variables within an agent.

Trap - Used by the agent to inform the manager of some events.

36.2 The SNMP Screen

Click **Maintenance** > **SNMP** to open the following screen. Use this screen to configure the Zyxel Device SNMP settings.

Configure how the Zyxel Device reports to the Network Management System (NMS) via SNMP using the screen below

Figure 229 Maintenance > SNMP

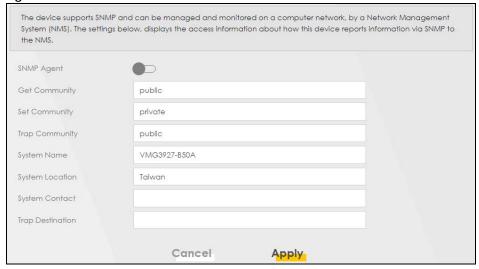


Table 156 Maintenance > SNMP

LABEL	DESCRIPTION
SNMP Agent	Enable this switch to let the Zyxel Device act as an SNMP agent, which allows a manager station to manage and monitor the Zyxel Device through the network, Click on this switch to enable/disable it. When the switch goes to the right, the function is enabled.
Get Community	Enter the Get Community , which is the password for the incoming Get and GetNext requests from the management station.
Set Community	Enter the Set Community , which is the password for the incoming Set requests from the management station.

Table 156 Maintenance > SNMP

LABEL	DESCRIPTION
Trap Community	Enter the Trap Community , which is the password sent with each trap to the SNMP manager. The default is public and allows all requests.
System Name	Enter the SNMP system name.
System Location	Enter the SNMP system location.
System Contact	Enter the SNMP system contact.
Trap Destination	Type the IP address of the station to send your SNMP traps to.
Apply	Click Apply to save your changes back to the Zyxel Device.
Cancel	Click Cancel to restore your previously saved settings.

CHAPTER 37 Time Settings

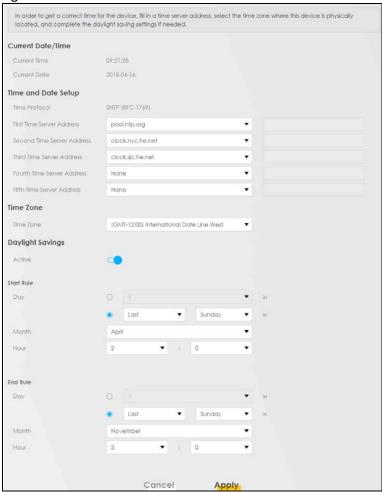
37.1 Time Settings Overview

This chapter shows you how to configure system related settings, such as system time, password, name, the domain name and the inactivity timeout interval.

37.2 The Time Screen

To change your Zyxel Device's time and date, click **Maintenance > Time**. The screen appears as shown. Use this screen to configure the Zyxel Device's time based on your local time zone. You can enter a time server address, select the time zone where the Zyxel Device is physically located, and configure Daylight Savings settings if needed.

Figure 230 Maintenance > Time



The following table describes the fields in this screen.

Table 157 Maintenance > Time

Table 15/ Maintenance > Time		
DESCRIPTION		
This field displays the time of your Zyxel Device.		
Each time you reload this page, the Zyxel Device synchronizes the time with the time server.		
This field displays the date of your Zyxel Device.		
Each time you reload this page, the Zyxel Device synchronizes the date with the time server.		
0		
Select an NTP time server from the drop-down list box.		
Otherwise, select Other and enter the IP address or URL (up to 29 extended ASCII characters in length) of your time server.		
Select None if you don't want to configure the time server.		
Check with your ISP/network administrator if you are unsure of this information.		
Choose the time zone of your location. This will set the time difference between your time zone and Greenwich Mean Time (GMT).		

Table 157 Maintenance > Time (continued)

LABEL	DESCRIPTION
Daylight Savings	Daylight Saving Time is a period from late spring to early fall when many countries set their clocks ahead of normal local time by one hour to give more daytime light in the evening.
Active	Click this switch to enable or disable Daylight Saving Time. When the switch goes to the right , the function is enabled. Otherwise, it's not.
Start Rule	Configure the day and time when Daylight Saving Time starts if you enabled Daylight Saving. You can select a specific date in a particular month or a specific day of a specific week in a particular month. The Time field uses the 24 hour format. Here are a couple of examples:
	Daylight Saving Time starts in most parts of the United States on the second Sunday of March. Each time zone in the United States starts using Daylight Saving Time at 2 A.M. local time. So in the United States, set the day to Second , Sunday , the month to March and the time to 2 in the Hour field.
	Daylight Saving Time starts in the European Union on the last Sunday of March. All of the time zones in the European Union start using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would set the day to Last, Sunday and the month to March. The time you select in the o'clock field depends on your time zone. In Germany for instance, you would select 2 in the Hour field because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).
End Rule	Configure the day and time when Daylight Saving Time ends if you enabled Daylight Saving. You can select a specific date in a particular month or a specific day of a specific week in a particular month. The Time field uses the 24 hour format. Here are a couple of examples:
	Daylight Saving Time ends in the United States on the first Sunday of November. Each time zone in the United States stops using Daylight Saving Time at 2 A.M. local time. So in the United States you would set the day to First , Sunday , the month to November and the time to 2 in the Hour field.
	Daylight Saving Time ends in the European Union on the last Sunday of October. All of the time zones in the European Union stop using Daylight Saving Time at the same moment (1 A.M. GMT or UTC). So in the European Union you would set the day to Last, Sunday, and the month to October. The time you select in the o'clock field depends on your time zone. In Germany for instance, you would select 2 in the Hour field because Germany's time zone is one hour ahead of GMT or UTC (GMT+1).
Cancel	Click Cancel to exit this screen without saving.
Apply	Click Apply to save your changes.

CHAPTER 38 Email Notification

38.1 Email Notification Overview

A mail server is an application or a computer that can receive, forward and deliver email messages.

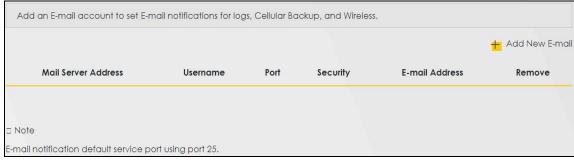
To have the Zyxel Device send reports, logs or notifications via email, you must specify an email server and the email addresses of the sender and receiver.

38.2 The Email Notification Screen

Click Maintenance > Email Notification to open the Email Notification screen. Use this screen to view, remove and add Email account information on the Zyxel Device. This account can be set to receive email notifications for logs.

Note: The default port number of the mail server is 25.

Figure 231 Maintenance > Email Notification



The following table describes the labels in this screen.

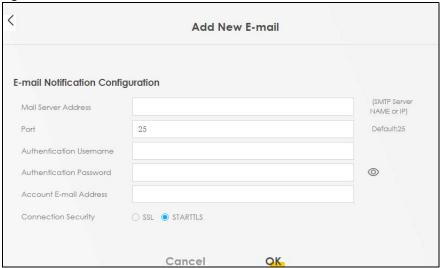
Table 158 Maintenance > Email Notification

LABEL	DESCRIPTION
Add New Email	Click this button to create a new entry.
Mail Server Address	This field displays the server name or the IP address of the mail server.
Username	This field displays the user name of the sender's mail account.
Port	This field displays the port number of the mail server.
Security	This field displays the protocol used for encryption.
Email Address	This field displays the email address that you want to be in the from/sender line of the email that the Zyxel Device sends.
Remove	Click this button to delete the selected entry(ies).

38.2.1 Email Notification Edit

Click the **Add** button in the **Email Notification** screen. Use this screen to configure the required information for sending email via a mail server.

Figure 232 Email Notification > Add



The following table describes the labels in this screen.

Table 159 Email Notification > Add

LABEL	DESCRIPTION
Mail Server Address	Enter the server name or the IP address of the mail server for the email address specified in the Account Email Address field.
	If this field is left blank, reports, logs or notifications will not be sent via email.
Port	Enter the same port number here as is on the mail server for mail traffic.
Authentication Username	Enter the user name (up to 32 characters). This is usually the user name of a mail account you specified in the Account Email Address field.
Authentication Password	Enter the password associated with the user name above.
Account Email Address	Enter the email address that you want to be in the from/sender line of the email notification that the Zyxel Device sends.
	If you activate SSL/TLS authentication, the email address must be able to be authenticated by the mail server as well.
Connection Security	Select SSL to use Secure Sockets Layer (SSL) or Transport Layer Security (TLS) if you want encrypted communications between the mail server and the Zyxel Device.
	Select STARTTLS to upgrade a plain text connection to a secure connection using SSL/TLS.
Cancel	Click this button to begin configuring this screen afresh.
OK	Click this button to save your changes and return to the previous screen.

CHAPTER 39 Log Setting

39.1 Logs Setting Overview

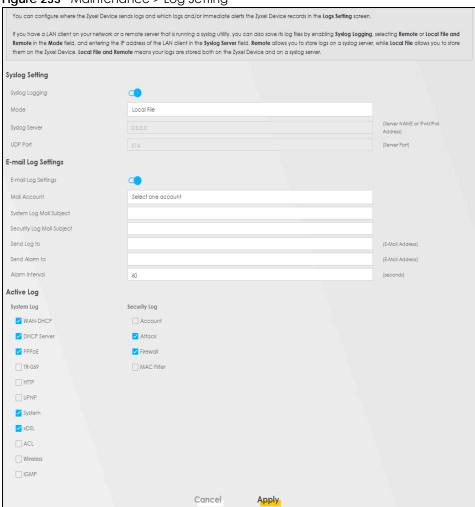
Use this screen to configure where the Zyxel Device sends logs, and which type of logs the Zyxel Device records.

39.2 The Log Settings Screen

To change your Zyxel Device's log settings, click **Maintenance > Log Setting**. The screen appears as shown.

If you have a server that is running a syslog service, you can also save log files to it by enabling **Syslog Logging** and then entering the IP address of the server in the **Syslog Server** field. Select **Remote** to store logs on the syslog server, or select **Local File** to store logs on the Zyxel Device. Select **Local File and Remote** to store logs on both the Zyxel Device and on the syslog server.

Figure 233 Maintenance > Log Setting



The following table describes the fields in this screen.

Table 160 Maintenance > Log Setting

LABEL	DESCRIPTION		
Syslog Setting	Syslog Setting		
Syslog Logging	The Zyxel Device sends a log to an external syslog server. Click this switch to enable or disable to enable syslog logging. When the switch goes to the right , the function is enabled. Otherwise, it's not.		
Mode	Select the syslog destination from the drop-down list box.		
	If you select Remote , the log(s) will be sent to a remote syslog server. If you select Local File , the log(s) will be saved in a local file. If you want to send the log(s) to a remote syslog server and save it in a local file, select Local File and Remote .		
Syslog Server	Type the server name or IP address of the syslog server that will log the selected categories of logs.		
UDP Port	Type the port number used by the syslog server.		
Email Log Settings			
Email Log Settings	Click this switch to have the Zyxel Device send logs and alarm messages to the configured email addresses. When the switch goes to the right, the function is enabled. Otherwise, it's not.		

Table 160 Maintenance > Log Setting (continued)

LABEL	DESCRIPTION
Mail Account	Select a mail account from which you want to send logs. You can configure mail accounts in the Maintenance > Email Notification screen.
System Log Mail Subject	Type a title that you want to be in the subject line of the system log email message that the Zyxel Device sends.
Security Log Mail Subject	Type a title that you want to be in the subject line of the security log email message that the Zyxel Device sends.
Send Log to	The Zyxel Device sends logs to the email address specified in this field. If this field is left blank, the Zyxel Device does not send logs via email.
Send Alarm to	Alerts are real-time notifications that are sent as soon as an event, such as a DoS attack, system error, or forbidden web access attempt occurs. Enter the email address where the alert messages will be sent. Alerts include system errors, attacks and attempted access to blocked web sites. If this field is left blank, alert messages will not be sent via email.
Alarm Interval	Specify how often the alarm should be updated.
Active Log	
System Log	Select the categories of system logs that you want to record.
Security Log	Select the categories of security logs that you want to record.
Cancel	Click Cancel to restore your previously saved settings.
Apply	Click Apply to save your changes.

39.2.1 Example Email Log

An "End of Log" message displays for each mail in which a complete log has been sent. The following is an example of a log sent by email.

- You may edit the subject title.
- The date format here is Day-Month-Year.
- The date format here is Month-Day-Year. The time format is Hour-Minute-Second.
- $\bullet\,$ "End of Log" message shows that a complete log has been sent.

Figure 234 Email Log Example

```
Subject:
       Firewall Alert From
  Date:
       Fri, 07 Apr 2000 10:05:42
  From:
       user@zyxel.com
    To:
       user@zyxel.com
 1|Apr 7 00 | From:192.168.1.1 To:192.168.1.255
                                                 |default policy |forward
   | 09:54:03 | UDP | src port:00520 dest port:00520 | <1,00>
 2 | Apr 7 00 | From: 192.168.1.131 To: 192.168.1.255 | default policy | forward
  | 09:54:17 | UDP | src port:00520 dest port:00520 | <1,00>
  3 | Apr 7 00 | From:192.168.1.6 To:10.10.10.10 | match
                                                             forward
  | 09:54:19 | UDP | src port:03516 dest port:00053 | <1,01>
126 | Apr 7 00 | From: 192.168.1.1
                                                                 forward
                                To:192.168.1.255
                                                  match
   | 10:05:00 | UDP | src port:00520 dest port:00520 | <1,02>
127 Apr 7 00 From:192.168.1.131 To:192.168.1.255
                                                  match
                                                                 forward
   | 10:05:17 | UDP | src port:00520 dest port:00520 | <1,02>
128 Apr 7 00 From:192.168.1.1 To:192.168.1.255
                                                  match
                                                                 forward
  | 10:05:30 | UDP | src port:00520 dest port:00520 | <1,02>
End of Firewall Log
```

CHAPTER 40 Firmware Upgrade

40.1 Firmware Upgrade Overview

This screen lets you upload new firmware to your Zyxel Device. You can download new firmware releases from your nearest Zyxel FTP site (or www.zyxel.com) to upgrade your device's performance.

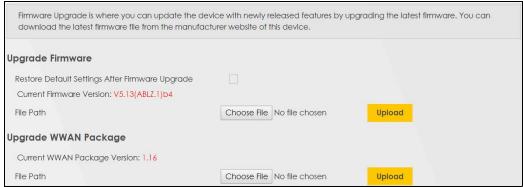
Only use firmware for your device's specific model. Refer to the label on the bottom of your Zyxel Device.

40.2 The Firmware Screen

Click **Maintenance** > **Firmware Upgrade** to open the following screen. Download the latest firmware file from the Zyxel website and upload it to your Zyxel Device using this screen. The upload process uses HTTP (Hypertext Transfer Protocol) and may take up to two minutes. After a successful upload, the Zyxel Device will reboot.

Do NOT turn off the Zyxel Device while firmware upload is in progress!

Figure 235 Maintenance > Firmware Upgrade



The following table describes the labels in this screen. After you see the firmware updating screen, wait two minutes before logging into the Zyxel Device again.

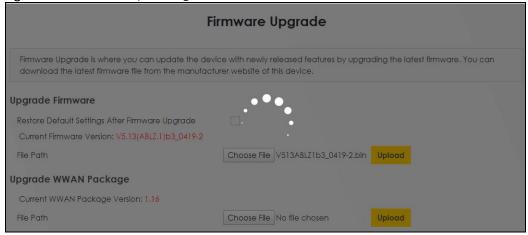
Table 161 Maintenance > Firmware Upgrade

LABEL	DESCRIPTION	
Upgrade Firmware		
Restore Default Settings After Firmware Upgrade	Select the check box to have the Zyxel Device automatically reset itself after the new firmware is uploaded.	

Table 161 Maintenance > Firmware Upgrade

LABEL	DESCRIPTION
Current Firmware Version	This displays the present Firmware version and the date created.
File Path	Type in the location of the file you wasn't to upload in this field or click Choose File to find it.
Choose File	Click this to find the .bin file you want to upload. Remember that you must decompress compressed (.zip) files before you can upload them.
Upload	Click this to begin the upload process. This process may take up to two minutes.
Upgrade WWAN	Package
Current WWAN Package Version	This is displays the present WWAN Package version and the date created.
File Path	Type in the location of the file you want to upload in this field or click Choose File to find it.
Choose File	Click this to find the .bin file you want to upload. Remember that you must decompress compressed (.zip) files before you can upload them.
Upload	Click this to begin the upload process. This process may take up to two minutes.

Figure 236 Firmware Uploading



After two minutes, log in again and check your new firmware version in the Status screen.

If the upload was not successful, the following screen will appear. Click **OK** to go back to the **Firmware Upgrade** screen.

Figure 237 Error Message



Note that the Zyxel Device automatically restarts during the upload, causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Network Temporarily Disconnected



CHAPTER 41 Backup Restore

41.1 Backup Restore Overview

The **Backup Restore** screen allows you to backup and restore device configurations. You can also reset your device settings back to the factory default.

41.2 The Backup Restore Screen

Click **Maintenance** > **Backup Restore**. Information related to factory default settings and backup configuration are shown in this screen. You can also use this to restore previous device configurations.

Figure 238 Maintenance > Backup Restore You can save the current settings in a backup file on your computer, or restore previous settings from a backup file. You can also reset the device back to its factory default state. **Backup Configuration** Click Backup to save the current configuration of your system to your computer. Backup **Restore Configuration** To restore a previously saved configuration file to your system, browse to the location of the configuration file and click Upload. Choose File No file chosen Upload **Back to Factory Default Settings** Click Reset to clear all user-entered configuration information and return to factory default settings. After resetting, the - Password is printed on a label on the bottom of the device, written after the text "Password". - LAN IP address will be 192,168,1,1 - DHCP will be reset to default setting Reset

Backup Configuration

Backup Configuration allows you to back up (save) the Zyxel Device's current configuration to a file on your computer. Once your Zyxel Device is configured and functioning properly, it is highly recommended that you back up your configuration file before making configuration changes. The backup configuration file will be useful in case you need to return to your previous settings.

Click **Backup** to save the Zyxel Device's current configuration to your computer.

Restore Configuration

Restore Configuration allows you to upload a new or previously saved configuration file from your computer to your Zyxel Device.

Table 162 Restore Configuration

LABEL	DESCRIPTION
File Path	Type in the location of the file you want to upload in this field or click Choose File to find it.
Choose File	Click this to find the file you want to upload. Remember that you must decompress compressed (.ZIP) files before you can upload them.
Upload	Click this to begin the upload process.

Do not turn off the Zyxel Device while configuration file upload is in progress.

After the Zyxel Device configuration has been restored successfully, the login screen appears. Login again to restart the Zyxel Device.

The Zyxel Device automatically restarts in this time causing a temporary network disconnect. In some operating systems, you may see the following icon on your desktop.

Figure 239 Network Temporarily Disconnected



If you uploaded the default configuration file you may need to change the IP address of your computer to be in the same subnet as that of the default device IP address (192.168.1.1).

If the upload was not successful, the following screen will appear. Click **OK** to go back to the **Configuration** screen.

Figure 240 Configuration Upload Error



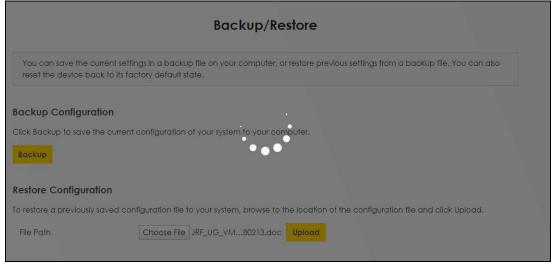
Reset to Factory Default settings

Click the **Reset** button to clear all user-entered configuration information and return the Zyxel Device to its factory defaults. The following warning screen appears.

Figure 241 Reset Warning Message



Figure 242 Reset In Process Message



You can also press the **RESET** button on the rear panel to reset the factory defaults of your Zyxel Device. Refer to Section 1.4.5 on page 55 for more information on the **RESET** button.

41.3 The Reboot Screen

System Reboot allows you to reboot the Zyxel Device remotely without turning the power off. You may need to do this if the Zyxel Device hangs, for example.

Click **Maintenance** > **Reboot**. Click **Reboot** to have the Zyxel Device reboot. This does not affect the Zyxel Device's configuration.

Figure 243 Maintenance > Reboot

Reboot performs a software restart of the device. It takes a few minutes before you can log into the device again after reboot.

System Reboot

Reboot

CHAPTER 42 Diagnostic

42.1 Diagnostic Overview

The Diagnostic screens display information to help you identify problems with the Zyxel Device.

The route between a Central Office Very-high-bit-rate Digital Subscriber Line (CO VDSL) switch and one of its Customer-Premises Equipment (CPE) may go through switches owned by independent organizations. A connectivity fault point generally takes time to discover and impacts subscriber's network access. In order to eliminate the management and maintenance efforts, IEEE 802.1ag is a Connectivity Fault Management (CFM) specification which allows network administrators to identify and manage connection faults. Through discovery and verification of the path, CFM can detect, analyze and isolate connectivity faults in bridged LANs.

42.1.1 What You Can Do in this Chapter

- The Ping & TraceRoute & NsLookup screen lets you ping an IP address or trace the route packets take to a host (Section 42.3 on page 376).
- The 802.1ag screen lets you perform CFM actions (Section 42.6 on page 379).
- The 802.3ah screen lets you configure link OAM port parameters (Section 42.5 on page 378).
- The OAM Ping screen lets you send an ATM OAM (Operation, Administration and Maintenance) packet to verify the connectivity of a specific PVC. (Section 42.6 on page 379).

42.2 What You Need to Know

The following terms and concepts may help as you read through this chapter.

How CFM Works

A Maintenance Association (MA) defines a VLAN and associated Maintenance End Point (MEP) ports on the device under a Maintenance Domain (MD) level. An MEP port has the ability to send Connectivity Check Messages (CCMs) and get other MEP ports information from neighbor devices' CCMs within an MA.

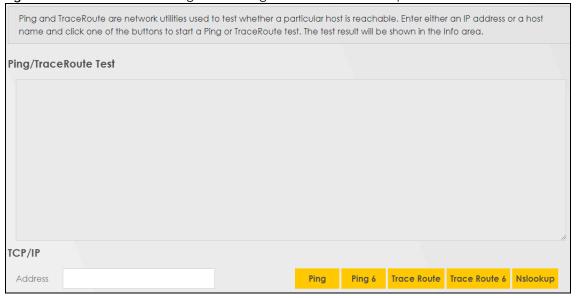
CFM provides two tests to discover connectivity faults.

 Loopback test - checks if the MEP port receives its Loop Back Response (LBR) from its target after it sends the Loop Back Message (LBM). If no response is received, there might be a connectivity fault between them. Link trace test - provides additional connectivity fault analysis to get more information on where the
fault is. If an MEP port does not respond to the source MEP, this may indicate a fault. Administrators
can take further action to check and resume services from the fault according to the line
connectivity status report.

42.3 Ping & TraceRoute & NsLookup

Use this screen use ping, traceroute, or nslookup for troubleshooting. Ping and traceroute are used to test whether a particular host is reachable. After entering an IP address and clicking on one of the buttons to start a test, the results will be shown in the Ping/Traceroute Test area. Use nslookup to find the IP address for a host name and vice versa. Click Maintenance > Diagnostic > Ping&TraceRoute&NsLookup to open the screen shown next.

Figure 244 Maintenance > Diagnostic > Ping&TraceRoute&Nslookup



The following table describes the fields in this screen.

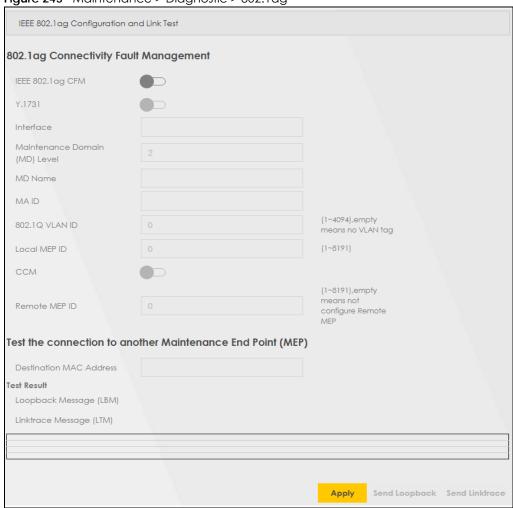
Table 163 Maintenance > Diagnostic > Ping & TraceRoute & NsLookup

LABEL	DESCRIPTION
URL or IP Address	Type the IP address of a computer that you want to perform ping, traceroute, or nslookup in order to test a connection.
Ping	Click this to ping the IPv4 address that you entered.
Ping 6	Click this to ping the IPv6 address that you entered.
Trace Route	Click this to display the route path and transmission delays between the Zyxel Device to the IPv4 address that you entered.
Trace Route 6	Click this to display the route path and transmission delays between the Zyxel Device to the IPv6 address that you entered.
Nslookup	Click this button to perform a DNS lookup on the IP address of a computer you enter.

42.4 The 802.1ag (CFM) Screen

Click Maintenance > Diagnostic > 802.1ag to open the following screen. Use this screen to configure and perform Connectivity Fault Management (CFM) actions as defined by the IEEE 802.1ag standard. CFM protocols include Continuity Check Protocol (CCP), Link Trace (LT), and Loopback (LB).

Figure 245 Maintenance > Diagnostic > 802.1ag



The following table describes the fields in this screen.

Table 164 Maintenance > Diagnostic > 802.1ag

LABEL	DESCRIPTION	
802.1ag Connec	802.1ag Connectivity Fault Management	
IEEE 802.1ag CFM	Click this switch to enable or disable the IEEE802.1ag CFM specification, which allows network administrators to identify and manage connection faults. When the switch goes to the right , the function is enabled. Otherwise, it's not.	
Y.1731	Click this switch to enable or disable Y.1731, which monitors Ethernet performance. When the switch goes to the right, the function is enabled. Otherwise, it's not.	
Interface	Select the interface on which you want to enable the IEE 802.1ag CFM.	

Table 164 Maintenance > Diagnostic > 802.1ag (continued)

LABEL	DESCRIPTION		
Maintenance Domain (MD) Level	Select a level (0-7) under which you want to create an MA.		
MEG ID	Type a descriptive name for the MEG ID (Maintenance Entity Group ID).		
MD Name	Type a descriptive name for the MD (Maintenance Domain).		
MA ID	Type a descriptive name to identify the Maintenance Association.		
802.1Q VLAN ID	Type a VLAN ID (1-4094) for this MA.		
Local MEP ID	Enter the local Maintenance Endpoint Identifier (1~8191).		
ССМ	Select Enable to continue sending MEP information by CCM (Connectivity Check Messages).		
	When CCMs are received the VMG will always process it, whether CCM is enabled or not.		
Remote MEP ID	Type the remote Maintenance Endpoint Identifier (1~8191).		
Test the connecti	Test the connection to another Maintenance End Point (MEP)		
Destination MAC Address	Type the target device's MAC address to which the Zyxel Device performs a CFM loopback and linktrace test.		
Test Result	Test Result		
Loopback Message (LBM)	This shows Pass if a Loop Back Messages (LBMs) responses are received. If LBMs do not get a response it shows Fail .		
Linktrace Message (LTM)	This shows the MAC address of MEPs that respond to the LTMs.		
Apply	Click this button to save your changes.		
Send Loopback	Click this button to have the selected MEP send the LBM (Loop Back Message) to a specified remote end point.		
Send Linktrace	Click this button to have the selected MEP send the LTMs (Link Trace Messages) to a specified remote end point.		

42.5 The 802.3ah (OAM) Screen

Click Maintenance > Diagnostic > 803.ah to open the following screen. Link layer Ethernet OAM (Operations, Administration and Maintenance) as described in IEEE 802.3ah is a link monitoring protocol. It utilizes OAM Protocol Data Units (OAM PDU's) to transmit link status information between directly connected Ethernet devices. Both devices must support IEEE 802.3ah.

Figure 246 Maintenance > Diagnostic > 802.3ah



The following table describes the labels in this screen.

Table 165 Maintenance > Diagnostics > 802.3ah

LABEL	DESCRIPTION
IEEE 802.3ah Ethernet OAM	Click this switch to enable or disable the Ethernet OAM on the specified interface. When the switch goes to the right , the function is enabled. Otherwise, it's not.
Interface	Select the interface on which you want to enable the IEEE802.3ah.
OAM ID	Type a positive integer to identify this node.
Auto Event	Click this switch to detect link status and send a notification when an error (such as errors in symbol, frames, or seconds) is detected. Otherwise, disable this and you will not be notified. When the switch goes to the right , the function is enabled. Otherwise, it's not.
Features	Select Variable Retrieval so the Zyxel Device can respond to requests for information, such as requests for Ethernet counters and statistics, about link events. Select Link Events so the Zyxel Device can interpret link events, such as link fault and dying asp.Link events are set in event notification PDUs (Protocol Data Units), and indicate when the number of errors in a certain given interval (time, number of frames, number of symbols, or number of errored frame seconds) exceeds a specified threshold. Organizations may create organization-specific link event TLVs as well. Select Remote Loopback so the Zyxel Device can accept loopback control PDUs to convert VMG into loopback mode. Select Active Mode so the Zyxel Device initiates OAM discovery, send information PDUs; and may send event notification PDUs, variable request/response PDUs, or loopback control PDUs.
Apply	Click this button to save your changes.

42.6 The OAM Ping Screen

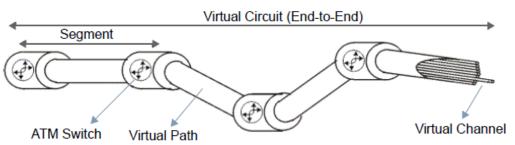
Click Maintenance > Diagnostic > OAM Ping to open the screen shown next. Use this screen to perform an OAM (Operation, Administration and Maintenance) F4 or F5 loopback test on a PVC. The Zyxel Device sends an OAM F4 or F5 packet to the DSLAM or ATM switch and then returns it to the Zyxel Device. The test result then displays in the text box. ATM sets up virtual circuits over which end systems communicate. The terminology for virtual circuits is as follows:

Virtual Channel (VC)
 Logical connections between ATM devices

• Virtual Path (VP) A bundle of virtual channels

Virtual Circuits
 A series of virtual paths between circuit end points

Figure 247 Virtual Circuit Topology



Think of a virtual path as a cable that contains a bundle of wires. The cable connects two points and wires within the cable provide individual circuits between the two points. In an ATM cell header, a VPI (Virtual Path Identifier) identifies a link formed by a virtual path; a VCI (Virtual Channel Identifier) identifies a channel within a virtual path. A series of virtual paths make up a virtual circuit.

F4 cells operate at the virtual path (VP) level, while F5 cells operate at the virtual channel (VC) level. F4 cells use the same VPI as the user data cells on VP connections, but use different predefined VCI values. F5 cells use the same VPI and VCI as the user data cells on the VC connections, and are distinguished from data cells by a predefined Payload Type Identifier (PTI) in the cell header. Both F4 flows and F5 flows are bidirectional and have two types.

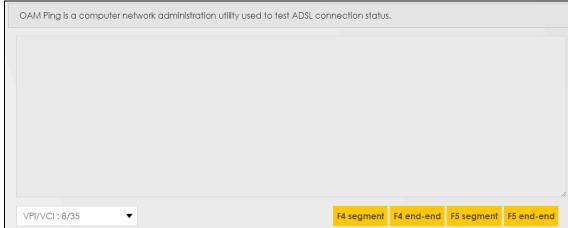
- segment F4 flows (VCI=3)
- end-to-end F4 flows (VCI=4)
- segment F5 flows (PTI=100)
- end-to-end F5 flows (PTI=101)

OAM F4 or F5 tests are used to check virtual path or virtual channel availability between two DSL devices. Segment flows are terminated at the connecting point which terminates a VP or VC segment. End-to-end flows are terminated at the end point of a VP or VC connection, where an ATM link is terminated. Segment loopback tests allow you to verify integrity of a PVC to the nearest neighboring ATM device. End-to-end loopback tests allow you to verify integrity of an end-to-end PVC.

Note: The DSLAM to which the Zyxel Device is connected must also support ATM F4 and/or F5 to use this test.

Note: This screen is available only when you configure an ATM layer-2 interface.

Figure 248 Maintenance > Diagnostic > OAM Ping



The following table describes the fields in this screen.

Table 166 Maintenance > Diagnostic > OAM Ping

LABEL	DESCRIPTION
	Select a PVC on which you want to perform the loopback test.
F4 segment	Press this to perform an OAM F4 segment loopback test.
F4 end-end	Press this to perform an OAM F4 end-to-end loopback test.
F5 segment	Press this to perform an OAM F5 segment loopback test.
F5 end-end	Press this to perform an OAM F5 end-to-end loopback test.

CHAPTER 43 Troubleshooting

This chapter offers some suggestions to solve problems you might encounter. The potential problems are divided into the following categories.

- Power, Hardware Connections, and LEDs
- Zyxel Device Access and Login
- Internet Access
- Wireless Internet Access
- USB Device Connection
- UPnP

43.1 Power, Hardware Connections, and LEDs

The Zyxel Device does not turn on. None of the LEDs turn on.

- 1 Make sure the Zyxel Device is turned on.
- 2 Make sure you are using the power adaptor or cord included with the Zyxel Device.
- 3 Make sure the power adaptor or cord is connected to the Zyxel Device and plugged in to an appropriate power source. Make sure the power source is turned on.
- 4 Turn the Zyxel Device off and on.
- 5 If the problem continues, contact the vendor.

One of the LEDs does not behave as expected.

- 1 Make sure you understand the normal behavior of the LED. See Section Figure 19 on page 30.
- 2 Check the hardware connections.
- 3 Inspect your cables for damage. Contact the vendor to replace any damaged cables.
- 4 Turn the Zyxel Device off and on.

5 If the problem continues, contact the vendor.

43.2 Zyxel Device Access and Login

I forgot the IP address for the Zyxel Device.

- 1 The default LAN IP address is 192.168.1.1.
- 2 If you changed the IP address and have forgotten it, you might get the IP address of the Zyxel Device by looking up the IP address of the default gateway for your computer. To do this in most Windows computers, click Start > Run, enter cmd, and then enter ipconfig. The IP address of the Default Gateway might be the IP address of the Zyxel Device (it depends on the network), so enter this IP address in your Internet browser.
- 3 If this does not work, you have to reset the device to its factory defaults. See Section 1.4.5 on page 55.

I forgot the password.

- 1 See the cover page for the default login names and associated passwords.
- 2 If those do not work, you have to reset the device to its factory defaults. See Section 1.4.5 on page 55.

I cannot see or access the **Login** screen in the web configurator.

- 1 Make sure you are using the correct IP address.
 - The default IP address is 192.168.1.1.
 - If you changed the IP address (Section 8.2 on page 185), use the new IP address.
 - If you changed the IP address and have forgotten it, see the troubleshooting suggestions for I forgot the IP address for the Zyxel Device.
- 2 Check the hardware connections, and make sure the LEDs are behaving as expected. See Section Figure 19 on page 30.
- 3 Make sure your Internet browser does not block pop-up windows and has JavaScripts and Java enabled.
- 4 If it is possible to log in from another interface, check the service control settings for HTTP and HTTPS (Maintenance > Remote MGMT).
- 5 Reset the device to its factory defaults, and try to access the Zyxel Device with the default IP address. See Section 1.4.5 on page 55.

If the problem continues, contact the network administrator or vendor, or try one of the advanced suggestions.

Advanced Suggestions

- Make sure you have logged out of any earlier management sessions using the same user account even if they were through a different interface or using a different browser.
- Try to access the Zyxel Device using another service, such as Telnet. If you can access the Zyxel Device, check the remote management settings and firewall rules to find out why the Zyxel Device does not respond to HTTP.

I can see the **Login** screen, but I cannot log in to the Zyxel Device.

- 1 Make sure you have entered the password correctly. See the cover page for the default login names and associated passwords. The field is case-sensitive, so make sure [Caps Lock] is not on.
- 2 You cannot log in to the web configurator while someone is using Telnet to access the Zyxel Device. Log out of the Zyxel Device in the other session, or ask the person who is logged in to log out.
- 3 Turn the Zyxel Device off and on.
- 4 If this does not work, you have to reset the device to its factory defaults. See Section 43.1 on page 381.

I cannot Telnet to the Zyxel Device.

See the troubleshooting suggestions for I cannot see or access the Login screen in the web configurator. Ignore the suggestions about your browser.

I cannot use FTP to upload / download the configuration file. / I cannot use FTP to upload new firmware.

See the troubleshooting suggestions for I cannot see or access the Login screen in the web configurator. Ignore the suggestions about your browser.

43.3 Internet Access

I cannot access the Internet.

1 Check the hardware connections, and make sure the LEDs are behaving as expected. See the **Quick** Start Guide and Section Figure 19 on page 30.

- 2 Make sure you entered your ISP account information correctly in the **Network Setting > Broadband** screen. These fields are case-sensitive, so make sure [Caps Lock] is not on.
- 3 If you are trying to access the Internet wirelessly, make sure that you enabled the wireless LAN in the Zyxel Device and your wireless client and that the wireless settings in the wireless client are the same as the settings in the Zyxel Device.
- 4 Disconnect all the cables from your device and reconnect them.
- 5 If you're connecting an Ethernet cable to the WAN port for Ethernet WAN connections, and an RJ-11 cable to the DSL port for DSL connections at the same time. Make sure you have the Ethernet WAN port connected to a MODEM or Router that has Internet access. If it doesn't, remove the Ethernet cable or restore the fourth LAN port back from a WAN port to a LAN port. See
 - The Ethernet WAN connection has priority over the DSL connection. The Zyxel Device follows this rule, even the Ethernet WAN port doesn't have an IP for Internet connections. See Section 1.1.5 on page 22 for more information about WAN priority.
- 6 If the problem continues, contact your ISP.

I cannot access the Internet through a DSL connection.

- 1 Make sure you have the **DSL WAN** port connected to a telephone jack (or the DSL or modem jack on a splitter if you have one).
- 2 Make sure you configured a proper DSL WAN interface (**Network Setting > Broadband** screen) with the Internet account information provided by your ISP and that it is enabled.
- 3 Check that the LAN interface you are connected to is in the same interface group as the DSL connection (Network Setting > Interface Grouping).
- 4 If you set up a WAN connection using bridging service, make sure you turn off the DHCP feature in the LAN screen to have the clients get WAN IP addresses directly from your ISP's DHCP server.

I cannot connect to the Internet using a second DSL connection.

ADSL and VDSL connections cannot work at the same time. You can only use one type of DSL connection, either ADSL or VDSL connection at one time.

I cannot connect to the Internet using an Ethernet connection.

- 1 Make sure you have the Ethernet WAN port connected to a MODEM or Router.
- 2 Make sure you configured a proper Ethernet WAN interface (**Network Setting > Broadband** screen) with the Internet account information provided by your ISP and that it is enabled.

- 3 Check that the WAN interface you are connected to is in the same interface group as the Ethernet connection (Network Setting > Interface Group).
- 4 If you set up a WAN connection using bridging service, make sure you turn off the DHCP feature in the LAN screen to have the clients get WAN IP addresses directly from your ISP's DHCP server.

I cannot connect to the Internet using a cellular connection.

- 1 The DSL and Ethernet connections have priority in that order. If the DSL or Ethernet connection is up, then the cellular connection will be down.
- 2 Make sure you have connected a compatible cellular dongle to the USB port.
- 3 Make sure you have configured **Network Setting > Broadband > Cellular Backup** correctly.
- 4 Check that the Zyxel Device is within range of a cellular base station.

I cannot access the Zyxel Device anymore. I had access to the Zyxel Device, but my connection is not available anymore.

- 1 Your session with the Zyxel Device may have expired. Try logging into the Zyxel Device again.
- 2 Check the hardware connections, and make sure the LEDs are behaving as expected. See the Quick Start Guide and Section Figure 19 on page 30.
- 3 Turn the Zyxel Device off and on.
- 4 If the problem continues, contact your vendor.

43.4 Wireless Internet Access

What factors may cause intermittent or unstabled wireless connection? How can I solve this problem?

The following factors may cause interference:

- Obstacles: walls, ceilings, furniture, and so on.
- Building Materials: metal doors, aluminum studs.
- Electrical devices: microwaves, monitors, electric motors, cordless phones, and other wireless devices.

To optimize the speed and quality of your wireless connection, you can:

- Move your wireless device closer to the AP if the signal strength is low.
- Reduce wireless interference that may be caused by other wireless networks or surrounding wireless electronics such as cordless phones.
- Place the AP where there are minimum obstacles (such as walls and ceilings) between the AP and the wireless client.
- Reduce the number of wireless clients connecting to the same AP simultaneously, or add additional APs if necessary.
- Try closing some programs that use the Internet, especially peer-to-peer applications. If the wireless
 client is sending or receiving a lot of information, it may have too many programs open that use the
 Internet.

What is a Server Set ID (SSID)?

An SSID is a name that uniquely identifies a wireless network. The AP and all the clients within a wireless network must use the same SSID.

43.5 USB Device Connection

The Zyxel Device fails to detect my USB device.

- 1 Disconnect the USB device.
- 2 Reboot the Zyxel Device.
- 3 If you are connecting a USB hard drive that comes with an external power supply, make sure it is connected to an appropriate power source that is on.
- 4 Re-connect your USB device to the Zyxel Device.

43.6 UPnP

When using UPnP and the Zyxel Device reboots, my computer cannot detect UPnP and refresh My Network Places > Local Network.

- 1 Disconnect the Ethernet cable from the Zyxel Device's LAN port or from your computer.
- 2 Re-connect the Ethernet cable.

The Local Area Connection icon for UPnP disappears in the screen.	
Restart your computer.	

PART III Appendices

Appendices contain general information. Some information may not apply to your device.

APPENDIX A Customer Support

In the event of problems that cannot be solved by using this manual, you should contact your vendor. If you cannot contact your vendor, then contact a Zyxel office for the region in which you bought the device.

See https://www.zyxel.com/homepage.shtml and also https://www.zyxel.com/about_zyxel/zyxel_worldwide.shtml for the latest information.

Please have the following information ready when you contact an office.

Required Information

- Product model and serial number.
- Warranty Information.
- Date that you received your device.
- Brief description of the problem and the steps you took to solve it.

Corporate Headquarters (Worldwide)

Taiwan

- Zyxel Communications Corporation
- https://www.zyxel.com

Asia

China

- Zyxel Communications (Shanghai) Corp.
 Zyxel Communications (Beijing) Corp.
 Zyxel Communications (Tianjin) Corp.
- https://www.zyxel.com/cn/zh/

India

- Zyxel Technology India Pvt Ltd
- https://www.zyxel.com/in/en/

Kazakhstan

- Zyxel Kazakhstan
- https://www.zyxel.kz

Korea

- Zyxel Korea Corp.
- http://www.zyxel.kr

Malaysia

- Zyxel Malaysia Sdn Bhd.
- http://www.zyxel.com.my

Pakistan

- Zyxel Pakistan (Pvt.) Ltd.
- http://www.zyxel.com.pk

Philippines

- Zyxel Philippines
- http://www.zyxel.com.ph

Singapore

- Zyxel Singapore Pte Ltd.
- http://www.zyxel.com.sg

Taiwan

- Zyxel Communications Corporation
- https://www.zyxel.com/tw/zh/

Thailand

- Zyxel Thailand Co., Ltd
- https://www.zyxel.com/th/th/

Vietnam

- Zyxel Communications Corporation-Vietnam Office
- https://www.zyxel.com/vn/vi

Europe

Belarus

- Zyxel BY
- https://www.zyxel.by

Belgium

- Zyxel Communications B.V.
- https://www.zyxel.com/be/nl/

• https://www.zyxel.com/be/fr/

Bulgaria

- Zyxel България
- https://www.zyxel.com/bg/bg/

Czech Republic

- Zyxel Communications Czech s.r.o
- https://www.zyxel.com/cz/cs/

Denmark

- Zyxel Communications A/S
- https://www.zyxel.com/dk/da/

Estonia

- Zyxel Estonia
- https://www.zyxel.com/ee/et/

Finland

- Zyxel Communications
- https://www.zyxel.com/fi/fi/

France

- Zyxel France
- https://www.zyxel.fr

Germany

- Zyxel Deutschland GmbH
- https://www.zyxel.com/de/de/

Hungary

- Zyxel Hungary & SEE
- https://www.zyxel.com/hu/hu/

Italy

- Zyxel Communications Italy
- https://www.zyxel.com/it/it/

Latvia

- Zyxel Latvia
- https://www.zyxel.com/lv/lv/

Lithuania

- Zyxel Lithuania
- https://www.zyxel.com/lt/lt/

Netherlands

- Zyxel Benelux
- https://www.zyxel.com/nl/nl/

Norway

- Zyxel Communications
- https://www.zyxel.com/no/no/

Poland

- Zyxel Communications Poland
- https://www.zyxel.com/pl/pl/

Romania

- Zyxel Romania
- https://www.zyxel.com/ro/ro

Russia

- Zyxel Russia
- https://www.zyxel.com/ru/ru/

Slovakia

- Zyxel Communications Czech s.r.o. organizacna zlozka
- https://www.zyxel.com/sk/sk/

Spain

- Zyxel Communications ES Ltd
- https://www.zyxel.com/es/es/

Sweden

- Zyxel Communications
- https://www.zyxel.com/se/sv/

Switzerland

- Studerus AG
- https://www.zyxel.ch/de
- https://www.zyxel.ch/fr

Turkey

- Zyxel Turkey A.S.
- https://www.zyxel.com/tr/tr/

UK

- Zyxel Communications UK Ltd.
- https://www.zyxel.com/uk/en/

Ukraine

- Zyxel Ukraine
- http://www.ua.zyxel.com

South America

Argentina

- Zyxel Communications Corporation
- https://www.zyxel.com/co/es/

Brazil

- Zyxel Communications Brasil Ltda.
- https://www.zyxel.com/br/pt/

Colombia

- Zyxel Communications Corporation
- https://www.zyxel.com/co/es/

Ecuador

- Zyxel Communications Corporation
- https://www.zyxel.com/co/es/

South America

- Zyxel Communications Corporation
- https://www.zyxel.com/co/es/

Middle East

Israel

- Zyxel Communications Corporation
- http://il.zyxel.com/

Middle East

- Zyxel Communications Corporation
- https://www.zyxel.com/me/en/

North America

USA

- Zyxel Communications, Inc. North America Headquarters
- https://www.zyxel.com/us/en/

Oceania

Australia

- Zyxel Communications Corporation
- https://www.zyxel.com/au/en/

Africa

South Africa

- Nology (Pty) Ltd.
- https://www.zyxel.com/za/en/

APPENDIX B Wireless LANs

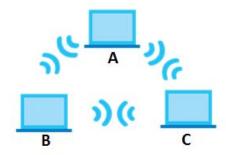
Wireless LAN Topologies

This section discusses ad-hoc and infrastructure wireless LAN topologies.

Ad-hoc Wireless LAN Configuration

The simplest WLAN configuration is an independent (Ad-hoc) WLAN that connects a set of computers with wireless adapters (A, B, C). Any time two or more wireless adapters are within range of each other, they can set up an independent network, which is commonly referred to as an ad-hoc network or Independent Basic Service Set (IBSS). The following diagram shows an example of notebook computers using wireless adapters to form an ad-hoc wireless LAN.

Figure 249 Peer-to-Peer Communication in an Ad-hoc Network

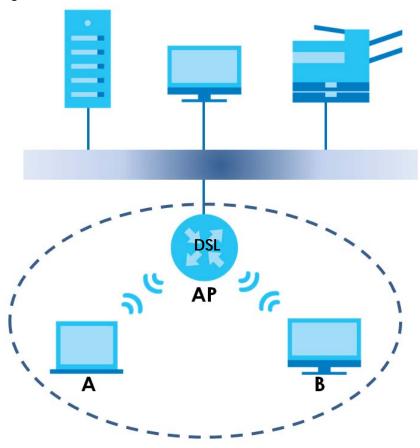


BSS

A Basic Service Set (BSS) exists when all communications between wireless clients or between a wireless client and a wired network client go through one access point (AP).

Intra-BSS traffic is traffic between wireless clients in the BSS. When Intra-BSS is enabled, wireless client **A** and **B** can access the wired network and communicate with each other. When Intra-BSS is disabled, wireless client **A** and **B** can still access the wired network but cannot communicate with each other.

Figure 250 Basic Service Set



ESS

An Extended Service Set (ESS) consists of a series of overlapping BSSs, each containing an access point, with each access point connected together by a wired network. This wired connection between APs is called a Distribution System (DS).

This type of wireless LAN topology is called an Infrastructure WLAN. The Access Points not only provide communication with the wired network but also mediate wireless network traffic in the immediate neighborhood.

An ESSID (ESS IDentification) uniquely identifies each ESS. All access points and their associated wireless clients within the same ESS must have the same ESSID in order to communicate.

Ethernet

DSL AP2
BSS2

BSS1

ESS

Channel

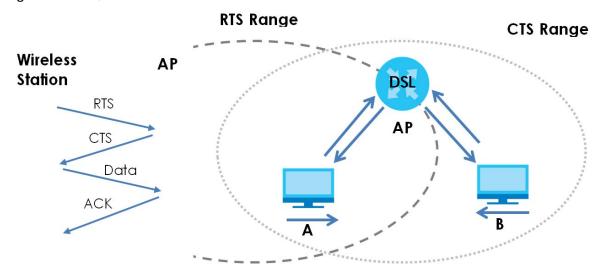
A channel is the radio frequency(ies) used by wireless devices to transmit and receive data. Channels available depend on your geographical area. You may have a choice of channels (for your region) so you should use a channel different from an adjacent AP (access point) to reduce interference. Interference occurs when radio signals from different access points overlap causing interference and degrading performance.

Adjacent channels partially overlap however. To avoid interference due to overlap, your AP should be on a channel at least five channels away from a channel that an adjacent AP is using. For example, if your region has 11 channels and an adjacent AP is using channel 1, then you need to select a channel between 6 or 11.

RTS/CTS

A hidden node occurs when two stations are within range of the same access point, but are not within range of each other. The following figure illustrates a hidden node. Both stations (STA) are within range of the access point (AP) or wireless gateway, but out-of-range of each other, so they cannot "hear" each other, that is they do not know if the channel is currently being used. Therefore, they are considered hidden from each other.

Figure 252 RTS/CTS



When station **A** sends data to the AP, it might not know that the station **B** is already using the channel. If these two stations send data at the same time, collisions may occur when both sets of data arrive at the AP at the same time, resulting in a loss of messages for both stations.

RTS/CTS is designed to prevent collisions due to hidden nodes. An RTS/CTS defines the biggest size data frame you can send before an RTS (Request To Send)/CTS (Clear to Send) handshake is invoked.

When a data frame exceeds the RTS/CTS value you set (between 0 to 2432 bytes), the station that wants to transmit this frame must first send an RTS (Request To Send) message to the AP for permission to send it. The AP then responds with a CTS (Clear to Send) message to all other stations within its range to notify them to defer their transmission. It also reserves and confirms with the requesting station the time frame for the requested transmission.

Stations can send frames smaller than the specified **RTS/CTS** directly to the AP without the RTS (Request To Send)/CTS (Clear to Send) handshake.

You should only configure RTS/CTS if the possibility of hidden nodes exists on your network and the "cost" of resending large frames is more than the extra network overhead involved in the RTS (Request To Send)/CTS (Clear to Send) handshake.

If the RTS/CTS value is greater than the Fragmentation Threshold value (see next), then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach RTS/CTS size.

Note: Enabling the RTS Threshold causes redundant network overhead that could negatively affect the throughput performance instead of providing a remedy.

Fragmentation Threshold

A **Fragmentation Threshold** is the maximum data fragment size (between 256 and 2432 bytes) that can be sent in the wireless network before the AP will fragment the packet into smaller data frames.

A large **Fragmentation Threshold** is recommended for networks not prone to interference while you should set a smaller threshold for busy networks or networks that are prone to interference.

If the **Fragmentation Threshold** value is smaller than the **RTS/CTS** value (see previously) you set then the RTS (Request To Send)/CTS (Clear to Send) handshake will never occur as data frames will be fragmented before they reach **RTS/CTS** size.

IEEE 802.11g Wireless LAN

IEEE 802.11g is fully compatible with the IEEE 802.11b standard. This means an IEEE 802.11b adapter can interface directly with an IEEE 802.11g access point (and vice versa) at 11 Mbps or lower depending on range. IEEE 802.11g has several intermediate rate steps between the maximum and minimum data rates. The IEEE 802.11g data rate and modulation are as follows:

Table 167 IEEE 802.11g

DATA RATE (MBPS)	MODULATION		
1	DBPSK (Differential Binary Phase Shift Keyed)		
2	DQPSK (Differential Quadrature Phase Shift Keying)		
5.5 / 11	CCK (Complementary Code Keying)		
6/9/12/18/24/36/48/54	OFDM (Orthogonal Frequency Division Multiplexing)		

Wireless Security Overview

Wireless security is vital to your network to protect wireless communication between wireless clients, access points and the wired network.

Wireless security methods available on the Zyxel Device are data encryption, wireless client authentication, restricting access by device MAC address and hiding the Zyxel Device identity.

The following figure shows the relative effectiveness of these wireless security methods available on your Zyxel Device.

Table 168 Wireless Security Levels

SECURITY LEVEL	SECURITY TYPE		
Least Secure	Unique SSID (Default)		
	Unique SSID with Hide SSID Enabled		
	MAC Address Filtering		
	WEP Encryption		
	IEEE802.1x EAP with RADIUS Server Authentication		
	WiFi Protected Access (WPA)		
Most Secure	WPA2		

Note: You must enable the same wireless security settings on the Zyxel Device and on all wireless clients that you want to associate with it.

IEEE 802.1x

In June 2001, the IEEE 802.1x standard was designed to extend the features of IEEE 802.11 to support extended authentication as well as providing additional accounting and control features. It is supported by Windows XP and a number of network devices. Some advantages of IEEE 802.1x are:

- User based identification that allows for roaming.
- Support for RADIUS (Remote Authentication Dial In User Service, RFC 2138, 2139) for centralized user profile and accounting management on a network RADIUS server.
- Support for EAP (Extensible Authentication Protocol, RFC 2486) that allows additional authentication methods to be deployed with no changes to the access point or the wireless clients.

RADIUS

RADIUS is based on a client-server model that supports authentication, authorization and accounting. The access point is the client and the server is the RADIUS server. The RADIUS server handles the following tasks:

Authentication

Determines the identity of the users.

Authorization

Determines the network services available to authenticated users once they are connected to the network.

Accounting

Keeps track of the client's network activity.

RADIUS is a simple package exchange in which your AP acts as a message relay between the wireless client and the network RADIUS server.

Types of RADIUS Messages

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user authentication:

Access-Request

Sent by an access point requesting authentication.

Access-Reject

Sent by a RADIUS server rejecting access.

Access-Accept

Sent by a RADIUS server allowing access.

Access-Challenge

Sent by a RADIUS server requesting more information in order to allow access. The access point sends a proper response from the user and then sends another Access-Request message.

The following types of RADIUS messages are exchanged between the access point and the RADIUS server for user accounting:

Accounting-Request

Sent by the access point requesting accounting.

• Accounting-Response

Sent by the RADIUS server to indicate that it has started or stopped accounting.

In order to ensure network security, the access point and the RADIUS server use a shared secret key, which is a password, they both know. The key is not sent over the network. In addition to the shared key, password information exchanged is also encrypted to protect the network from unauthorized access.

Types of EAP Authentication

This section discusses some popular authentication types: EAP-MD5, EAP-TLS, EAP-TTLS, PEAP and LEAP. Your wireless LAN device may not support all authentication types.

EAP (Extensible Authentication Protocol) is an authentication protocol that runs on top of the IEEE 802.1x transport mechanism in order to support multiple types of user authentication. By using EAP to interact with an EAP-compatible RADIUS server, an access point helps a wireless station and a RADIUS server perform authentication.

The type of authentication you use depends on the RADIUS server and an intermediary AP(s) that supports IEEE 802.1x.

For EAP-TLS authentication type, you must first have a wired connection to the network and obtain the certificate(s) from a certificate authority (CA). A certificate (also called digital IDs) can be used to authenticate users and a CA issues certificates and guarantees the identity of each certificate owner.

EAP-MD5 (Message-Digest Algorithm 5)

MD5 authentication is the simplest one-way authentication method. The authentication server sends a challenge to the wireless client. The wireless client 'proves' that it knows the password by encrypting the password with the challenge and sends back the information. Password is not sent in plain text.

However, MD5 authentication has some weaknesses. Since the authentication server needs to get the plaintext passwords, the passwords must be stored. Thus someone other than the authentication server may access the password file. In addition, it is possible to impersonate an authentication server as MD5 authentication method does not perform mutual authentication. Finally, MD5 authentication method does not support data encryption with dynamic session key. You must configure WEP encryption keys for data encryption.

EAP-TLS (Transport Layer Security)

With EAP-TLS, digital certifications are needed by both the server and the wireless clients for mutual authentication. The server presents a certificate to the client. After validating the identity of the server, the client sends a different certificate to the server. The exchange of certificates is done in the open before a secured tunnel is created. This makes user identity vulnerable to passive attacks. A digital certificate is an electronic ID card that authenticates the sender's identity. However, to implement EAP-TLS, you need a Certificate Authority (CA) to handle certificates, which imposes a management overhead.

EAP-TTLS (Tunneled Transport Layer Service)

EAP-TLS is an extension of the EAP-TLS authentication that uses certificates for only the server-side authentications to establish a secure connection. Client authentication is then done by sending username and password through the secure connection, thus client identity is protected. For client authentication, EAP-TTLS supports EAP methods and legacy authentication methods such as PAP, CHAP, MS-CHAP and MS-CHAP v2.

PEAP (Protected EAP)

Like EAP-TTLS, server-side certificate authentication is used to establish a secure connection, then use simple username and password methods through the secured connection to authenticate the clients, thus hiding client identity. However, PEAP only supports EAP methods, such as EAP-MD5, EAP-MSCHAPv2 and EAP-GTC (EAP-Generic Token Card), for client authentication. EAP-GTC is implemented only by Cisco.

LEAP

LEAP (Lightweight Extensible Authentication Protocol) is a Cisco implementation of IEEE 802.1x.

Dynamic WEP Key Exchange

The AP maps a unique key that is generated with the RADIUS server. This key expires when the wireless connection times out, disconnects or reauthentication times out. A new WEP key is generated each time reauthentication is performed.

If this feature is enabled, it is not necessary to configure a default encryption key in the wireless security configuration screen. You may still configure and store keys, but they will not be used while dynamic WEP is enabled.

Note: EAP-MD5 cannot be used with Dynamic WEP Key Exchange

For added security, certificate-based authentications (EAP-TLS, EAP-TTLS and PEAP) use dynamic keys for data encryption. They are often deployed in corporate environments, but for public deployment, a simple user name and password pair is more practical. The following table is a comparison of the features of authentication types.

Table 169 Comparison of	of EAP Authentication Types
-------------------------	-----------------------------

	EAP-MD5	EAP-TLS	EAP-TTLS	PEAP	LEAP
Mutual Authentication	No	Yes	Yes	Yes	Yes
Certificate – Client	No	Yes	Optional	Optional	No
Certificate – Server	No	Yes	Yes	Yes	No
Dynamic Key Exchange	No	Yes	Yes	Yes	Yes
Credential Integrity	None	Strong	Strong	Strong	Moderate
Deployment Difficulty	Easy	Hard	Moderate	Moderate	Moderate
Client Identity Protection	No	No	Yes	Yes	No

WPA and WPA2

WiFi Protected Access (WPA) is a subset of the IEEE 802.11i standard. WPA2 (IEEE 802.11i) is a wireless security standard that defines stronger encryption, authentication and key management than WPA.

Key differences between WPA or WPA2 and WEP are improved data encryption and user authentication.

If both an AP and the wireless clients support WPA2 and you have an external RADIUS server, use WPA2 for stronger data encryption. If you don't have an external RADIUS server, you should use WPA2-PSK (WPA2-Pre-Shared Key) that only requires a single (identical) password entered into each access point,

wireless gateway and wireless client. As long as the passwords match, a wireless client will be granted access to a WLAN.

If the AP or the wireless clients do not support WPA2, just use WPA or WPA-PSK depending on whether you have an external RADIUS server or not.

Select WEP only when the AP and/or wireless clients do not support WPA or WPA2. WEP is less secure than WPA or WPA2.

Encryption

WPA improves data encryption by using Temporal Key Integrity Protocol (TKIP), Message Integrity Check (MIC) and IEEE 802.1x. WPA2 also uses TKIP when required for compatibility reasons, but offers stronger encryption than TKIP with Advanced Encryption Standard (AES) in the Counter mode with Cipher block chaining Message authentication code Protocol (CCMP).

TKIP uses 128-bit keys that are dynamically generated and distributed by the authentication server. AES (Advanced Encryption Standard) is a block cipher that uses a 256-bit mathematical algorithm called Rijndael. They both include a per-packet key mixing function, a Message Integrity Check (MIC) named Michael, an extended initialization vector (IV) with sequencing rules, and a re-keying mechanism.

WPA and WPA2 regularly change and rotate the encryption keys so that the same encryption key is never used twice.

The RADIUS server distributes a Pairwise Master Key (PMK) key to the AP that then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients. This all happens in the background automatically.

The Message Integrity Check (MIC) is designed to prevent an attacker from capturing data packets, altering them and resending them. The MIC provides a strong mathematical function in which the receiver and the transmitter each compute and then compare the MIC. If they do not match, it is assumed that the data has been tampered with and the packet is dropped.

By generating unique data encryption keys for every data packet and by creating an integrity checking mechanism (MIC), with TKIP and AES it is more difficult to decrypt data on a WiFi network than WEP and difficult for an intruder to break into the network.

The encryption mechanisms used for WPA(2) and WPA(2)-PSK are the same. The only difference between the two is that WPA(2)-PSK uses a simple common password, instead of user-specific credentials. The common-password approach makes WPA(2)-PSK susceptible to brute-force password-guessing attacks but it's still an improvement over WEP as it employs a consistent, single, alphanumeric password to derive a PMK which is used to generate unique temporal encryption keys. This prevent all wireless devices sharing the same encryption keys. (a weakness of WEP)

User Authentication

WPA and WPA2 apply IEEE 802.1x and Extensible Authentication Protocol (EAP) to authenticate wireless clients using an external RADIUS database. WPA2 reduces the number of key exchange messages from six to four (CCMP 4-way handshake) and shortens the time required to connect to a network. Other WPA2 authentication features that are different from WPA include key caching and pre-authentication. These two features are optional and may not be supported in all wireless devices.

Key caching allows a wireless client to store the PMK it derived through a successful authentication with an AP. The wireless client uses the PMK when it tries to connect to the same AP and does not need to go with the authentication process again.

Pre-authentication enables fast roaming by allowing the wireless client (already connecting to an AP) to perform IEEE 802.1x authentication with another AP before connecting to it.

Wireless Client WPA Supplicants

A wireless client supplicant is the software that runs on an operating system instructing the wireless client how to use WPA. At the time of writing, the most widely available supplicant is the WPA patch for Windows XP, Funk Software's Odyssey client.

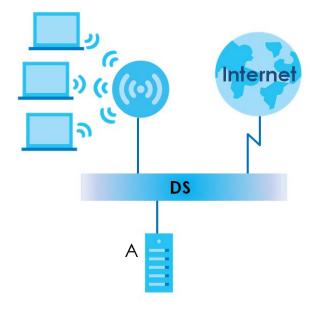
The Windows XP patch is a free download that adds WPA capability to Windows XP's built-in "Zero Configuration" wireless client. However, you must run Windows XP to use it.

WPA(2) with RADIUS Application Example

To set up WPA(2), you need the IP address of the RADIUS server, its port number (default is 1812), and the RADIUS shared secret. A WPA(2) application example with an external RADIUS server looks as follows. "A" is the RADIUS server. "DS" is the distribution system.

- 1 The AP passes the wireless client's authentication request to the RADIUS server.
- 2 The RADIUS server then checks the user's identification against its database and grants or denies network access accordingly.
- **3** A 256-bit Pairwise Master Key (PMK) is derived from the authentication process by the RADIUS server and the client.
- 4 The RADIUS server distributes the PMK to the AP. The AP then sets up a key hierarchy and management system, using the PMK to dynamically generate unique data encryption keys. The keys are used to encrypt every data packet that is wirelessly communicated between the AP and the wireless clients.

Figure 253 WPA(2) with RADIUS Application Example

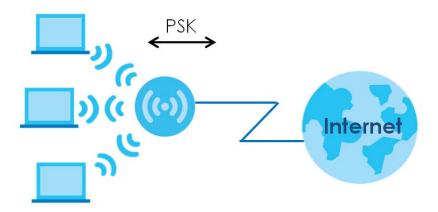


WPA(2)-PSK Application Example

A WPA(2)-PSK application looks as follows.

- 1 First enter identical passwords into the AP and all wireless clients. The Pre-Shared Key (PSK) must consist of between 8 and 63 ASCII characters or 64 hexadecimal characters (including spaces and symbols).
- 2 The AP checks each wireless client's password and allows it to join the network only if the password matches.
- The AP and wireless clients generate a common PMK (Pairwise Master Key). The key itself is not sent over the network, but is derived from the PSK and the SSID.
- The AP and wireless clients use the TKIP or AES encryption process, the PMK and information exchanged in a handshake to create temporal encryption keys. They use these keys to encrypt data exchanged between them.

Figure 254 WPA(2)-PSK Authentication



Security Parameters Summary

Refer to this table to see what other security parameters you should configure for each authentication method or key management protocol type. MAC address filters are not dependent on how you configure these security features.

Table 170 Wireless Security Relational Matrix

AUTHENTICATION METHOD/ KEY MANAGEMENT PROTOCOL	ENCRYPTION METHOD	ENTER MANUAL KEY	IEEE 802.1X
Open	None	No	Disable
			Enable without Dynamic WEP Key
Open	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable
Shared	WEP	No	Enable with Dynamic WEP Key
		Yes	Enable without Dynamic WEP Key
		Yes	Disable

Table 170 Wireless Security Relational Matrix (continued)

AUTHENTICATION METHOD/ KEY MANAGEMENT PROTOCOL	ENCRYPTION METHOD	ENTER MANUAL KEY	IEEE 802.1X
WPA	TKIP/AES	No	Enable
WPA-PSK	TKIP/AES	Yes	Disable
WPA2	TKIP/AES	No	Enable
WPA2-PSK	TKIP/AES	Yes	Disable

Antenna Overview

An antenna couples RF signals onto air. A transmitter within a wireless device sends an RF signal to the antenna, which propagates the signal through the air. The antenna also operates in reverse by capturing RF signals from the air.

Positioning the antennas properly increases the range and coverage area of a wireless LAN.

Antenna Characteristics

Frequency

An antenna in the frequency of 2.4GHz (IEEE 802.11b and IEEE 802.11g) or 5GHz (IEEE 802.11a) is needed to communicate efficiently in a wireless LAN

Radiation Pattern

A radiation pattern is a diagram that allows you to visualize the shape of the antenna's coverage area.

Antenna Gain

Antenna gain, measured in dB (decibel), is the increase in coverage within the RF beam width. Higher antenna gain improves the range of the signal for better communications.

For an indoor site, each 1 dB increase in antenna gain results in a range increase of approximately 2.5%. For an unobstructed outdoor site, each 1 dB increase in gain results in a range increase of approximately 5%. Actual results may vary depending on the network environment.

Antenna gain is sometimes specified in dBi, which is how much the antenna increases the signal power compared to using an isotropic antenna. An isotropic antenna is a theoretical perfect antenna that sends out radio signals equally well in all directions. dBi represents the true gain that the antenna provides.

Types of Antennas for WLAN

There are two types of antennas used for wireless LAN applications.

Omni-directional antennas send the RF signal out in all directions on a horizontal plane. The coverage
area is torus-shaped (like a donut) which makes these antennas ideal for a room environment. With a
wide coverage area, it is possible to make circular overlapping coverage areas with multiple access
points.

• Directional antennas concentrate the RF signal in a beam, like a flashlight does with the light from its bulb. The angle of the beam determines the width of the coverage pattern. Angles typically range from 20 degrees (very directional) to 120 degrees (less directional). Directional antennas are ideal for hallways and outdoor point-to-point applications.

Positioning Antennas

In general, antennas should be mounted as high as practically possible and free of obstructions. In point-to-point application, position both antennas at the same height and in a direct line of sight to each other to attain the best performance.

For omni-directional antennas mounted on a table, desk, and so on, point the antenna up. For omni-directional antennas mounted on a wall or ceiling, point the antenna down. For a single AP application, place omni-directional antennas as close to the center of the coverage area as possible.

For directional antennas, point the antenna in the direction of the desired coverage area.

APPENDIX C IPv6

Overview

IPv6 (Internet Protocol version 6), is designed to enhance IP address size and features. The increase in IPv6 address size to 128 bits (from the 32-bit IPv4 address) allows up to 3.4×10^{38} IP addresses.

IPv6 Addressing

The 128-bit IPv6 address is written as eight 16-bit hexadecimal blocks separated by colons (:). This is an example IPv6 address 2001:0db8:1a2b:0015:0000:0000:1a2f:0000.

IPv6 addresses can be abbreviated in two ways:

- Leading zeros in a block can be omitted. So 2001:0db8:1a2b:0015:0000:0000:1a2f:0000 can be written as 2001:db8:1a2b:15:0:0:1a2f:0.
- Any number of consecutive blocks of zeros can be replaced by a double colon. A double colon can only appear once in an IPv6 address. So 2001:0db8:0000:0000:1a2f:0000:0000:0015 can be written as 2001:0db8::1a2f:0000:0000:0015, 2001:0db8:0000:0000:1a2f::0015, 2001:db8::1a2f:0:0:15 or 2001:db8:0:0:1a2f::15.

Prefix and Prefix Length

Similar to an IPv4 subnet mask, IPv6 uses an address prefix to represent the network address. An IPv6 prefix length specifies how many most significant bits (start from the left) in the address compose the network address. The prefix length is written as "/x" where x is a number. For example,

```
2001:db8:1a2b:15::1a2f:0/32
```

means that the first 32 bits (2001:db8) is the subnet prefix.

Link-local Address

A link-local address uniquely identifies a device on the local network (the LAN). It is similar to a "private IP address" in IPv4. You can have the same link-local address on multiple interfaces on a device. A link-local unicast address has a predefined prefix of fe80::/10. The link-local unicast address format is as follows.

Table 171 Link-local Unicast Address Format

1111 1110 10	0	Interface ID
10 bits	54 bits	64 bits

Global Address

A global address uniquely identifies a device on the Internet. It is similar to a "public IP address" in IPv4. A global unicast address starts with a 2 or 3.

Unspecified Address

An unspecified address (0:0:0:0:0:0:0:0 or ::) is used as the source address when a device does not have its own address. It is similar to "0.0.0.0" in IPv4.

Loopback Address

A loopback address (0:0:0:0:0:0:0:0:1 or ::1) allows a host to send packets to itself. It is similar to "127.0.0.1" in IPv4.

Multicast Address

In IPv6, multicast addresses provide the same functionality as IPv4 broadcast addresses. Broadcasting is not supported in IPv6. A multicast address allows a host to send packets to all hosts in a multicast group.

Multicast scope allows you to determine the size of the multicast group. A multicast address has a predefined prefix of ff00::/8. The following table describes some of the predefined multicast addresses.

Table 172 Predefined Multicast Address

MULTICAST ADDRESS	DESCRIPTION
FF01:0:0:0:0:0:0:1	All hosts on a local node.
FF01:0:0:0:0:0:0:2	All routers on a local node.
FF02:0:0:0:0:0:0:1	All hosts on a local connected link.
FF02:0:0:0:0:0:0:2	All routers on a local connected link.
FF05:0:0:0:0:0:0:2	All routers on a local site.
FF05:0:0:0:0:0:1:3	All DHCP severs on a local site.

The following table describes the multicast addresses which are reserved and can not be assigned to a multicast group.

Table 173 Reserved Multicast Address

MULTICAST ADDRESS
FF00:0:0:0:0:0:0
FF01:0:0:0:0:0:0
FF02:0:0:0:0:0:0
FF03:0:0:0:0:0:0
FF04:0:0:0:0:0:0
FF05:0:0:0:0:0:0
FF06:0:0:0:0:0:0
FF07:0:0:0:0:0:0
FF08:0:0:0:0:0:0
FF09:0:0:0:0:0:0
FF0A:0:0:0:0:0:0
FF0B:0:0:0:0:0:0
FF0C:0:0:0:0:0:0
FF0D:0:0:0:0:0:0

Table 173 Reserved Multicast Address (continued)

MULTICAST ADDRESS		
FF0E:0:0:0:0:0:0		
FF0F:0:0:0:0:0:0		

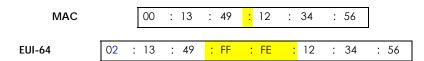
Subnet Masking

Interface ID

In IPv6, an interface ID is a 64-bit identifier. It identifies a physical interface (for example, an Ethernet port) or a virtual interface (for example, the management IP address for a VLAN). One interface should have a unique interface ID.

EUI-64

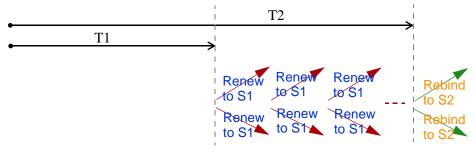
The EUI-64 (Extended Unique Identifier) defined by the IEEE (Institute of Electrical and Electronics Engineers) is an interface ID format designed to adapt with IPv6. It is derived from the 48-bit (6-byte) Ethernet MAC address as shown next. EUI-64 inserts the hex digits fffe between the third and fourth bytes of the MAC address and complements the seventh bit of the first byte of the MAC address. See the following example.



Identity Association

An Identity Association (IA) is a collection of addresses assigned to a DHCP client, through which the server and client can manage a set of related IP addresses. Each IA must be associated with exactly one interface. The DHCP client uses the IA assigned to an interface to obtain configuration from a DHCP server for that interface. Each IA consists of a unique IAID and associated IP information. The IA type is the type of address in the IA. Each IA holds one type of address. IA_NA means an identity association for non-temporary addresses and IA_TA is an identity association for temporary addresses. An IA_NA option contains the T1 and T2 fields, but an IA_TA option does not. The DHCPv6 server uses T1 and T2 to control the time at which the client contacts with the server to extend the lifetimes on any addresses in the IA_NA before the lifetimes expire. After T1, the client sends the server (\$1) (from which the addresses in the IA_NA were obtained) a Renew message. If the time T2 is reached and the server

does not respond, the client sends a Rebind message to any available server (S2). For an IA_TA, the client may send a Renew or Rebind message at the client's discretion.



DHCP Relay Agent

A DHCP relay agent is on the same network as the DHCP clients and helps forward messages between the DHCP server and clients. When a client cannot use its link-local address and a well-known multicast address to locate a DHCP server on its network, it then needs a DHCP relay agent to send a message to a DHCP server that is not attached to the same network.

The DHCP relay agent can add the remote identification (remote-ID) option and the interface-ID option to the Relay-Forward DHCPv6 messages. The remote-ID option carries a user-defined string, such as the system name. The interface-ID option provides slot number, port information and the VLAN ID to the DHCPv6 server. The remote-ID option (if any) is stripped from the Relay-Reply messages before the relay agent sends the packets to the clients. The DHCP server copies the interface-ID option from the Relay-Forward message into the Relay-Reply message and sends it to the relay agent. The interface-ID should not change even after the relay agent restarts.

Prefix Delegation

Prefix delegation enables an IPv6 router to use the IPv6 prefix (network address) received from the ISP (or a connected uplink router) for its LAN. The Zyxel Device uses the received IPv6 prefix (for example, 2001:db2::/48) to generate its LAN IP address. Through sending Router Advertisements (RAs) regularly by multicast, the Zyxel Device passes the IPv6 prefix information to its LAN hosts. The hosts then can use the prefix to generate their IPv6 addresses.

ICMPv6

Internet Control Message Protocol for IPv6 (ICMPv6 or ICMP for IPv6) is defined in RFC 4443. ICMPv6 has a preceding Next Header value of 58, which is different from the value used to identify ICMP for IPv4. ICMPv6 is an integral part of IPv6. IPv6 nodes use ICMPv6 to report errors encountered in packet processing and perform other diagnostic functions, such as "ping".

Neighbor Discovery Protocol (NDP)

The Neighbor Discovery Protocol (NDP) is a protocol used to discover other IPv6 devices and track neighbor's reachability in a network. An IPv6 device uses the following ICMPv6 messages types:

- Neighbor solicitation: A request from a host to determine a neighbor's link-layer address (MAC address) and detect if the neighbor is still reachable. A neighbor being "reachable" means it responds to a neighbor solicitation message (from the host) with a neighbor advertisement message.
- Neighbor advertisement: A response from a node to announce its link-layer address.

- Router solicitation: A request from a host to locate a router that can act as the default router and forward packets.
- Router advertisement: A response to a router solicitation or a periodical multicast advertisement from a router to advertise its presence and other parameters.

IPv6 Cache

An IPv6 host is required to have a neighbor cache, destination cache, prefix list and default router list. The Zyxel Device maintains and updates its IPv6 caches constantly using the information from response messages. In IPv6, the Zyxel Device configures a link-local address automatically, and then sends a neighbor solicitation message to check if the address is unique. If there is an address to be resolved or verified, the Zyxel Device also sends out a neighbor solicitation message. When the Zyxel Device receives a neighbor advertisement in response, it stores the neighbor's link-layer address in the neighbor cache. When the Zyxel Device uses a router solicitation message to query for a router and receives a router advertisement message, it adds the router's information to the neighbor cache, prefix list and destination cache. The Zyxel Device creates an entry in the default router list cache if the router can be used as a default router.

When the Zyxel Device needs to send a packet, it first consults the destination cache to determine the next hop. If there is no matching entry in the destination cache, the Zyxel Device uses the prefix list to determine whether the destination address is on-link and can be reached directly without passing through a router. If the address is unlink, the address is considered as the next hop. Otherwise, the Zyxel Device determines the next-hop from the default router list or routing table. Once the next hop IP address is known, the Zyxel Device looks into the neighbor cache to get the link-layer address and sends the packet when the neighbor is reachable. If the Zyxel Device cannot find an entry in the neighbor cache or the state for the neighbor is not reachable, it starts the address resolution process. This helps reduce the number of IPv6 solicitation and advertisement messages.

Multicast Listener Discovery

The Multicast Listener Discovery (MLD) protocol (defined in RFC 2710) is derived from IPv4's Internet Group Management Protocol version 2 (IGMPv2). MLD uses ICMPv6 message types, rather than IGMP message types. MLDv1 is equivalent to IGMPv2 and MLDv2 is equivalent to IGMPv3.

MLD allows an IPv6 switch or router to discover the presence of MLD listeners who wish to receive multicast packets and the IP addresses of multicast groups the hosts want to join on its network.

MLD snooping and MLD proxy are analogous to IGMP snooping and IGMP proxy in IPv4.

MLD filtering controls which multicast groups a port can join.

MLD Messages

A multicast router or switch periodically sends general queries to MLD hosts to update the multicast forwarding table. When an MLD host wants to join a multicast group, it sends an MLD Report message for that address.

An MLD Done message is equivalent to an IGMP Leave message. When an MLD host wants to leave a multicast group, it can send a Done message to the router or switch. The router or switch then sends a group-specific query to the port on which the Done message is received to determine if other devices connected to this port should remain in the group.

Example - Enabling IPv6 on Windows XP/2003/Vista

By default, Windows XP and Windows 2003 support IPv6. This example shows you how to use the ipv6 install command on Windows XP/2003 to enable IPv6. This also displays how to use the ipconfig command to see auto-generated IP addresses.

```
C:\>ipv6 install
Installing...
Succeeded.

C:\>ipconfig

Windows IP Configuration

Ethernet adapter Local Area Connection:

Connection-specific DNS Suffix .:
    IP Address. . . . . . . . . : 10.1.1.46
    Subnet Mask . . . . . . . . : 255.255.255.0
    IP Address. . . . . . . . . : fe80::2d0:59ff:feb8:103c%4
    Default Gateway . . . . . . : 10.1.1.254
```

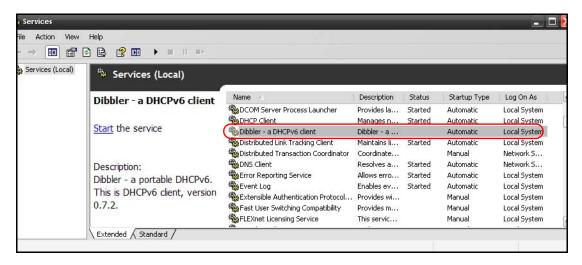
IPv6 is installed and enabled by default in Windows Vista. Use the ipconfig command to check your automatic configured IPv6 address as well. You should see at least one IPv6 address available for the interface on your computer.

Example - Enabling DHCPv6 on Windows XP

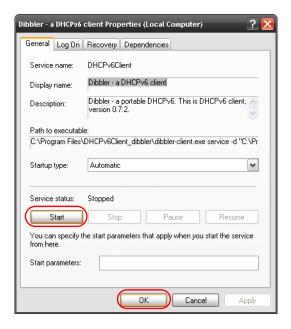
Windows XP does not support DHCPv6. If your network uses DHCPv6 for IP address assignment, you have to additionally install a DHCPv6 client software on your Windows XP. (Note: If you use static IP addresses or Router Advertisement for IPv6 address assignment in your network, ignore this section.)

This example uses Dibbler as the DHCPv6 client. To enable DHCPv6 client on your computer:

- 1 Install Dibbler and select the DHCPv6 client option on your computer.
- 2 After the installation is complete, select Start > All Programs > Dibbler-DHCPv6 > Client Install as service.
- 3 Select Start > Control Panel > Administrative Tools > Services.
- 4 Double click Dibbler a DHCPv6 client.



5 Click Start and then OK.



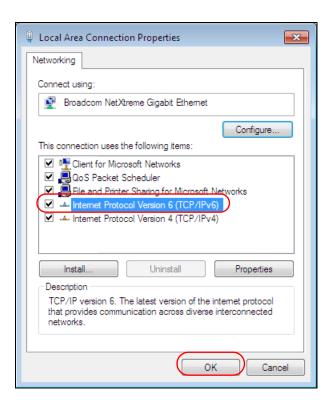
6 Now your computer can obtain an IPv6 address from a DHCPv6 server.

Example - Enabling IPv6 on Windows 7

Windows 7 supports IPv6 by default. DHCPv6 is also enabled when you enable IPv6 on a Windows 7 computer.

To enable IPv6 in Windows 7:

- 1 Select Control Panel > Network and Sharing Center > Local Area Connection.
- 2 Select the Internet Protocol Version 6 (TCP/IPv6) checkbox to enable it.
- 3 Click OK to save the change.



- 4 Click Close to exit the Local Area Connection Status screen.
- 5 Select Start > All Programs > Accessories > Command Prompt.
- 6 Use the ipconfig command to check your dynamic IPv6 address. This example shows a global address (2001:b021:2d::1000) obtained from a DHCP server.

APPENDIX D Services

The following table lists some commonly-used services and their associated protocols and port numbers.

- Name: This is a short, descriptive name for the service. You can use this one or create a different one, if you like.
- **Protocol**: This is the type of IP protocol used by the service. If this is **TCP/UDP**, then the service uses the same port number with TCP and UDP. If this is **USER-DEFINED**, the **Port(s)** is the IP protocol number, not the port number.
- Port(s): This value depends on the Protocol.
 - If the Protocol is TCP, UDP, or TCP/UDP, this is the IP port number.
 - If the **Protocol** is **USER**, this is the IP protocol number.
- **Description**: This is a brief explanation of the applications that use this service or the situations in which this service is used.

Table 174 Examples of Services

NAME	PROTOCOL	PORT(S)	DESCRIPTION
AH (IPSEC_TUNNEL)	User-Defined	51	The IPSEC AH (Authentication Header) tunneling protocol uses this service.
AIM	TCP	5190	AOL's Internet Messenger service.
AUTH	TCP	113	Authentication protocol used by some servers.
BGP	TCP	179	Border Gateway Protocol.
BOOTP_CLIENT	UDP	68	DHCP Client.
BOOTP_SERVER	UDP	67	DHCP Server.
CU-SEEME	TCP/UDP	7648	A popular videoconferencing solution from White
	TCP/UDP	24032	Pines Software.
DNS	TCP/UDP	53	Domain Name Server, a service that matches web names (for instance www.zyxel.com) to IP numbers.
ESP (IPSEC_TUNNEL)	User-Defined	50	The IPSEC ESP (Encapsulation Security Protocol) tunneling protocol uses this service.
FINGER	TCP	79	Finger is a UNIX or Internet related command that can be used to find out if a user is logged on.
FTP	TCP	20	File Transfer Protocol, a program to enable fast
	TCP	21	transfer of files, including large files that may not be possible by email.
H.323	TCP	1720	NetMeeting uses this protocol.
НТТР	TCP	80	Hyper Text Transfer Protocol - a client/server protocol for the world wide web.
HTTPS	TCP	443	HTTPS is a secured http session often used in e-commerce.
ICMP	User-Defined	1	Internet Control Message Protocol is often used for diagnostic purposes.
ICQ	UDP	4000	This is a popular Internet chat program.
IGMP (MULTICAST)	User-Defined	2	Internet Group Multicast Protocol is used when sending packets to a specific group of hosts.
IKE	UDP	500	The Internet Key Exchange algorithm is used for key distribution and management.
IMAP4	TCP	143	The Internet Message Access Protocol is used for email.
IMAP4S	TCP	993	This is a more secure version of IMAP4 that runs over SSL.
IRC	TCP/UDP	6667	This is another popular Internet chat program.
MSN Messenger	TCP	1863	Microsoft Networks' messenger service uses this protocol.
NetBIOS	TCP/UDP	137	The Network Basic Input/Output System is used for
	TCP/UDP	138	communication between computers in a LAN.
	TCP/UDP	139	
	TCP/UDP	445	
NEW-ICQ	TCP	5190	An Internet chat program.
NEWS	TCP	144	A protocol for news groups.

Table 174 Examples of Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
NFS	UDP	2049	Network File System - NFS is a client/server distributed file service that provides transparent file sharing for network environments.
NNTP	TCP	119	Network News Transport Protocol is the delivery mechanism for the USENET newsgroup service.
PING	User-Defined	1	Packet INternet Groper is a protocol that sends out ICMP echo requests to test whether or not a remote host is reachable.
POP3	TCP	110	Post Office Protocol version 3 lets a client computer get email from a POP3 server through a temporary connection (TCP/IP or other).
POP3S	TCP	995	This is a more secure version of POP3 that runs over SSL.
PPTP	TCP	1723	Point-to-Point Tunneling Protocol enables secure transfer of data over public networks. This is the control channel.
PPTP_TUNNEL (GRE)	User-Defined	47	PPTP (Point-to-Point Tunneling Protocol) enables secure transfer of data over public networks. This is the data channel.
RCMD	TCP	512	Remote Command Service.
REAL_AUDIO	TCP	7070	A streaming audio service that enables real time sound over the web.
REXEC	TCP	514	Remote Execution Daemon.
RLOGIN	TCP	513	Remote Login.
ROADRUNNER	TCP/UDP	1026	This is an ISP that provides services mainly for cable modems.
RTELNET	TCP	107	Remote Telnet.
RTSP	TCP/UDP	554	The Real Time Streaming (media control) Protocol (RTSP) is a remote control for multimedia on the Internet.
SFTP	TCP	115	The Simple File Transfer Protocol is an old way of transferring files between computers.
SMTP	TCP	25	Simple Mail Transfer Protocol is the message- exchange standard for the Internet. SMTP enables you to move messages from one email server to another.
SMTPS	TCP	465	This is a more secure version of SMTP that runs over SSL.
SNMP	TCP/UDP	161	Simple Network Management Program.
SNMP-TRAPS	TCP/UDP	162	Traps for use with the SNMP (RFC:1215).
SQL-NET	TCP	1521	Structured Query Language is an interface to access data on many different types of database systems, including mainframes, midrange systems, UNIX systems and network servers.
SSDP	UDP	1900	The Simple Service Discovery Protocol supports Universal Plug-and-Play (UPnP).
SSH	TCP/UDP	22	Secure Shell Remote Login Program.
STRM WORKS	UDP	1558	Stream Works Protocol.
SYSLOG	UDP	514	Syslog allows you to send system logs to a UNIX server.

Table 174 Examples of Services (continued)

NAME	PROTOCOL	PORT(S)	DESCRIPTION
TACACS	UDP	49	Login Host Protocol used for (Terminal Access Controller Access Control System).
TELNET	TCP	23	Telnet is the login and terminal emulation protocol common on the Internet and in UNIX environments. It operates over TCP/IP networks. Its primary function is to allow users to log into remote host systems.
VDOLIVE	TCP UDP	7000 user- defined	A videoconferencing solution. The UDP port number is specified in the application.

APPENDIX E Legal Information

Copyright

Copyright © 2020 by Zyxel Communications Corporation.

The contents of this publication may not be reproduced in any part or as a whole, transcribed, stored in a retrieval system, translated into any language, or transmitted in any form or by any means, electronic, mechanical, magnetic, optical, chemical, photocopying, manual, or otherwise, without the prior written permission of Zyxel Communications Corporation.

Published by Zyxel Communications Corporation. All rights reserved.

Disclaimer

Zyxel does not assume any liability arising out of the application or use of any products, or software described herein. Neither does it convey any license under its patent rights nor the patent rights of others. Zyxel further reserves the right to make changes in any products described herein without notice. This publication is subject to change without notice.

Regulatory Notice and Statement

UNITED STATES of AMERICA



The following information applies if you use the product within USA area.

FCC EMC Statement

- The device complies with Part 15 of FCC rules. Operation is subject to the following two conditions:
 - (1) This device may not cause harmful interference, and
 - (2) This device must accept any interference received, including interference that may cause undesired operation.
- Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the
 device.
- This product has been tested and complies with the specifications for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This device generates, uses, and can radiate radio frequency energy and, if not installed and used according to the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation.
- If this device does cause harmful interference to radio or television reception, which is found by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:
 - Reorient or relocate the receiving antenna
 - Increase the separation between the devices
 - · Connect the equipment to an outlet other than the receiver's
 - Consult a dealer or an experienced radio/TV technician for assistance

The following information applies if you use the product with RF function within USA area.

FCC Radiation Exposure Statement

- This device complies with FCC RF radiation exposure limits set forth for an uncontrolled environment.
- This transmitter must be at least 20 cm from the user and must not be co-located or operating in conjunction with any other antenna or transmitter.
- Operation of this device is restricted to indoor use only, except for relevant user's manual mention that this device can be installed into the
 external environment.

FCC Part 68 Statement

- This equipment complies with Part 68 of the FCC rules and the requirements adopted by the ACTA.
- List all applicable certification jack Universal Service Order Codes ("USOC") for the equipment. USOC JACK: RJ11C(Depend on EUT interface)
- A plug and jack used to connect this equipment to the premises wiring and telephone network must comply with the applicable FCC Part 68
 rules and requirements adopted by the ACTA. A compliant telephone cord and modular plug is provided with this product. It is designed to
 be connected to a compatible modular jack that is also compliant. See installation instructions for details.

- The REN is used to determine the number of devices that may be connected to a telephone line. Excessive RENs on a telephone line may result in the devices not ringing in response to an incoming call. In most but not all areas, the sum of RENs should not exceed five (5.0). To be certain of the number of devices that may be connected to a line, as determined by the total RENs, contact the local telephone company. For products approved after July 23, 2001, the REN for this product is part of the product identifier that has the format US:AAAEQ##TXXXX. The digits represented by ## are the REN without a decimal point (e.g., 03 is a REN of 0.3). For earlier products, the REN is separately shown on the label.
- If this equipment causes harm to the telephone network, the telephone company will notify you in advance that temporary discontinuance of service may be required. But if advance notice isn't practical, the telephone company will notify the customer as soon as possible. Also, you will be advised of your right to file a complaint with the FCC if you believe it is necessary.
- The telephone company may make changes in its facilities, equipment, operations or procedures that could affect the operation of the
 equipment. If this happens the telephone company will provide advance notice in order for you to make necessary modifications to
 maintain uninterrupted service.
- If trouble is experienced with this equipment, for repair or warranty information, please contact Zyxel Communication Inc.; 1130 N Miller street
 Anaheim, CA 92806-2001, USA; TEL: 002 + 1714-6320882. If the equipment is causing harm to the telephone network, the telephone company
 may request that you disconnect the equipment until the problem is resolved.
- Connection to party line service is subject to state tariffs. Contact the state public utility commission, public service commission or corporation commission for information.
- If your home has specially wired alarm equipment connected to the telephone line, ensure the installation of this does not disable your alarm
 equipment. If you have questions about what will disable alarm equipment, consult your telephone company or a qualified installer.

CANADA

The following information applies if you use the product within Canada area.

Innovation, Science and Economic Development Canada ICES Statement

CAN ICES-3 (B)/NMB-3(B)

Industry Canada CS-03 Statement

- This product meets the applicable Innovation, Science and Economic Development Canada technical specifications.
 The Ringer Equivalence Number (REN) indicates the maximum number of devices allowed to be connected to a telephone interface. The
- The Ringer Equivalence Number (REN) indicates the maximum number of devices allowed to be connected to a telephone interface. The
 termination of an interface may consist of any combination of devices subject only to the requirement that the sum of the RENs of all the
 devices not exceed five.

Déclaration de conformité

- Le présent produit est conforme aux spécifications techniques applicables d'Innovation, Sciences et Développement économique Canada.
- L'indice d'équivalence de la sonnerie (IES) sert à indiquer le nombre maximal de dispositifs qui peuvent être raccordés à une interface téléphonique. La terminaison d'une interface peut consister en une combinaison quelconque de dispositifs, à la seule condition que la somme des IES de tous les dispositifs n'excède pas cinq.

Innovation, Science and Economic Development Canada RSS-GEN & RSS-247 Statement

- This device contains licence-exempt transmitter(s)/receiver(s) that comply with Innovation, Science and Economic Development Canada's licence-exempt RSS(s). Operation is subject to the following two conditions: (1) this device may not cause interference, and (2) this device must accept any interference, including interference that may cause undesired operation of the device.
 This radio transmitter (IC ID) has been approved by Innovation. Science and Economic Development Canada to operate with the antenna
- This radio transmitter (IC ID) has been approved by Innovation, Science and Economic Development Canada to operate with the antenne types listed below with the maximum permissible gain indicated. Antenna types not included in this list that have, a gain greater than the maximum gain indicated for any type listed, are strictly prohibited for use with this device.

If the product with 5G wireless function operating in 5150-5250 MHz and 5725-5850 MHz, the following attention must be paid,

- The device for operation in the band 5150-5250 MHz is only for indoor use to reduce the potential for harmful interference to co-channel mobile satellite systems.
- For devices with detachable antenna(s), the maximum antenna gain permitted for devices in the band 5725-5850 MHz shall be such that the
 equipment still complies with the e.i.r.p. limits as appropriate; and
- Where applicable, antenna type(s), antenna models(s), and the worst-case tilt angle(s) necessary to remain compliant with the e.i.r.p. elevation mask requirement set forth in Section 6.2.2.3 of RSS 247 shall be clearly indicated.

If the product with 5G wireless function operating in 5250-5350 MHz and 5470-5725 MHz, the following attention must be paid.

- For devices with detachable antenna(s), the maximum antenna gain permitted for devices in the bands 5250-5350 MHz and 5470-5725 MHz shall be such that the equipment still complies with the e.i.r.p. limit.
- L'émetteur/récepteur exempt de licence contenu dans le présent appareil est conforme aux CNR d'Innovation, Sciences et Développement économique Canada applicables aux appareils radio exempts de licence. L'exploitation est autorisée aux deux conditions suivantes: (1) l'appareil ne doit pas produire de brouillage; (2) L'appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d'en compromettre le fonctionnement.
- Le présent émetteur radio (???IC ID) a été approuvé par Innovation, Sciences et Développement économique Canada pour fonctionner avec les types d'antenne énumérés ci dessous et ayant un gain admissible maximal. Les types d'antenne non inclus dans cette liste, et dont le gain est supérieur au gain maximal indiqué pour tout type figurant sur la liste, sont strictement interdits pour l'exploitation de l'émetteur.

Lorsque la fonction sans fil 5G fonctionnant en 5150-5250 MHz and 5725-5850 MHz est activée pour ce produit , il est nécessaire de porter une attention particulière aux choses suivantes

- Les dispositifs fonctionnant dans la bande de 5 150 à 5 250 MHz sont réservés uniquement pour une utilisation à l'intérieur afin de réduire les risques de brouillage préjudiciable aux systèmes de satellites mobiles utilisant les mêmes canaux;
- Pour les dispositifs munis d'antennes amovibles, le gain maximal d'antenne permis (pour les dispositifs utilisant la bande de 5 725 à 5 850 MHz)
 doit être conforme à la limite de la p.i.r.e. spécifiée, selon le cas;
- Lorsqu'il y a lieu, les types d'antennes (s'il y en a plusieurs), les numéros de modèle de l'antenne et les pires angles d'inclinaison nécessaires pour rester conforme à l'exigence de la p.i.r.e. applicable au masque d'élévation, énoncée à la section 6.2.2.3 du CNR-247, doivent être clairement indiqués.

Lorsque la fonction sans fil 5G fonctionnant en 5250-5350 MHz et 5470-5725 MHz est activée pour ce produit, il est nécessaire de porter une attention particulière aux choses suivantes.

 Pour les dispositifs munis d'antennes amovibles, le gain maximal d'antenne permis pour les dispositifs utilisant les bandes de 5 250 à 5 350 MHz et de 5 470 à 5 725 MHz doit être conforme à la limite de la p.i.r.e.

Industry Canada radiation exposure statement

This device complies with ISED radiation exposure limits set forth for an uncontrolled environment. This device should be installed and operated with a minimum distance of 20 cm between the radiator and your body.

Déclaration d'exposition aux radiations:

Cet équipement est conforme aux limites d'exposition aux rayonnements ISED établies pour un environnement non contrôlé. Cet équipement doit être installé et utilisé avec un minimum de 20 cm de distance entre la source de rayonnement et votre corps.

EUROPEAN UNION



The following information applies if you use the product within the European Union.

Declaration of Conformity with Regard to EU Directive 2014/53/EU (Radio Equipment Directive, RED)

- Compliance information for wireless products relevant to the EU and other Countries following the EU Directive 2014/53/EU (RED). And this
 product may be used in all EU countries (and other countries following the EU Directive 2014/53/EU) without any limitation except for the
 countries mentioned below table:
- In the majority of the EU and other European countries, the 5GHz bands have been made available for the use of wireless local area
 networks (LANS). Later in this document you will find an overview of countries in which additional restrictions or requirements or both are
 applicable. The requirements for any country may evolve. Zyxel recommends that you check with the local authorities for the latest status of
 their national regulations for the 5GHz wireless LANs.
- If this device for operation in the band 5150-5350 MHz, it is for indoor use only.
- · This equipment should be installed and operated with a minimum distance of 20cm between the radio equipment and your body.
- The maximum RF power operating for each band as follows:

VMG3625-T20A

- the band 2,400 to 2,483.5 MHz is 86.3 mW,
- the bands 5,150 MHz to 5,350 MHz is 173 mW,
- the 5,470 MHz to 5,725 MHz is 412 mW.

VMG3925-B10C

- the band 2,400 to 2,483.5 MHz is 97.72 mW,
- the bands 5,150 MHz to 5,350 MHz is 193.29 mW,
- the 5,470 MHz to 5,725 MHz is 939.72 mW.

VMG8823-BX0B

- the band 2,400 to 2,483.5 MHz is 198.609 mW,
- the bands 5,150 MHz to 5,350 MHz is 199.067 mW,
- the 5,470 MHz to 5,725 MHz is 981.748 mW.

VMG8924-B10D

- the band 2,400 to 2,483.5 MHz is 81.85 mW,
- the bands 5,150 MHz to 5,350 MHz is 166.34 mW,
- the 5,470 MHz to 5,725 MHz is 548.28 mW.

VMG1312-B10D

the band 2,400 to 2,483.5 MHz is 98.4 mW,

VMG3312-T20A

the band 2,400 to 2,483.5 MHz is 99.08 mW,

VMG3925-B10B

- the band 2.400 to 2.483.5 MHz is 82.6 mW.
- the bands 5,150 MHz to 5,350 MHz is 165.2 mW,
- the 5,470 MHz to 5,725 MHz is 233.88 mW.

VMG3927-B50A, VMG3927-B60A, XMG3927-B50A, VMG8825-B50A, VMG8825-B60A

- the band 2,400 to 2,483.5 MHz is 92.27 mW,
- the bands 5,150 MHz to 5,350 MHz is 175.79 mW,
- the 5,470 MHz to 5,725 MHz is 845.28 mW.

VMG8825-T50

- the band 2,400 to 2,483.5 MHz is 99.54 mW,
- the band 5,150 MHz to 5,350 MHz is 199.07 mW,
- the band 5,470 MHz to 5,725 MHz is 606.74 mW.

VMG8623-T50A, VMG3625-T50A

- the band 2,400 to 2,483.5 MHz is 99.77 mW,
- the band 5,150 to 5,350 MHz is 190.55 mW,
- the band 5,470 to 5,725 MHz is 903.65 mW.

VMG8825-BX0B/BX0C

- the band 2,400 to 2,483.5 MHz is 99.77 mW,
- the bands 5,150 MHz to 5,350 MHz is 199.07 mW,
- the 5,470 MHz to 5,725 MHz is 977.24 mW.

VMG1312-T20B

the band 2,400 to 2,483.5 MHz is 96.16 mW,

Български (Bulgarian)	С настоящото Zyxel декларира, че това оборудване е в съответствие със съществените изисквания и другите приложими разпоредбите на Директива 2014/53/EC.
	National Restrictions
	 The Belgian Institute for Postal Services and Telecommunications (BIPT) must be notified of any outdoor wireless link having a range exceeding 300 meters. Please check http://www.bipt.be for more details. Draadloze verbindingen voor buitengebruik en met een reikwijdte van meer dan 300 meter dienen aangemeld te worden bij het Belgisch Instituut voor postdiensten en telecommunicatie (BIPT). Zie http://www.bipt.be voor meer gegevens.
	 Les liaisons sans fil pour une utilisation en extérieur d'une distance supérieure à 300 mètres doivent être notifiées à l'Institut Belge des services Postaux et des Télécommunications (IBPT). Visitez http://www.ibpt.be pour de plus amples détails.
Español (Spanish)	Por medio de la presente Zyxel declara que el equipo cumple con los requisitos esenciales y cualesquiera otras disposiciones aplicables o exigibles de la Directiva 2014/53/UE
Čeština (Czech)	Zyxel tímto prohlašuje, že tento zařízení je ve shodě se základními požadavky a dalšími příslušnými ustanoveními směrnice 2014/53/EU.
Dansk (Danish)	Undertegnede Zyxel erklærer herved, at følgende udstyr udstyr overholder de væsentlige krav og øvrige relevante krav i direktiv 2014/53/EU.
	National Restrictions
	 In Denmark, the band 5150 - 5350 MHz is also allowed for outdoor usage. I Danmark må frekvensbåndet 5150 - 5350 også anvendes udendørs.
Deutsch (German)	Hiermit erklärt Zyxel, dass sich das Gerät Ausstattung in Übereinstimmung mit den grundlegenden Anforderungen und den Übrigen einschlägigen Bestimmungen der Richtlinie 2014/53/EU befindet.
Eesti keel (Estonian)	Käesolevaga kinnitab Zyxel seadme seadmed vastavust direktiivi 2014/53/EL põhinõuetele ja nimetatud direktiivist tulenevatele teistele asjakohastele sätetele.
Ελληνικά (Greek)	ΜΕ ΤΗΝ ΠΑΡΟΥΣΑ ΖΥΧΕΙ ΔΗΛΩΝΕΙ ΟΤΙ εξοπλισμός ΣΥΜΜΟΡΦΩΝΕΤΑΙ ΠΡΟΣ ΤΙΣ ΟΥΣΙΩΔΕΙΣ ΑΠΑΙΤΗΣΕΙΣ ΚΑΙ ΤΙΣ ΛΟΙΠΕΣ ΣΧΕΤΙΚΕΣ ΔΙΑΤΑΞΕΙΣ ΤΗΣ ΟΔΗΓΙΑΣ 2014/53/ΕΕ.
English	Hereby, Zyxel declares that this device is in compliance with the essential requirements and other relevant provisions of Directive 2014/53/EU.
Français (French)	Par la présente Zyxel déclare que l'appareil équipements est conforme aux exigences essentielles et aux autres dispositions pertinentes de la directive 2014/53/UE.
Hrvatski (Croatian)	Zyxel ovime izjavljuje da je radijska oprema tipa u skladu s Direktivom 2014/53/UE.
Íslenska (Icelandic)	Hér með lýsir, Zyxel því yfir að þessi búnaður er í samræmi við grunnkröfur og önnur viðeigandi ákvæði tilskipunar 2014/53/ UE.
Italiano (Italian)	Con la presente Zyxel dichiara che questo attrezzatura è conforme ai requisiti essenziali ed alle altre disposizioni pertinenti stabilite dalla direttiva 2014/53/UE.
	National Restrictions
	This product meets the National Radio Interface and the requirements specified in the National Frequency Allocation Table for Italy. Unless this wireless LAN product is operating within the boundaries of the owner's property, its use requires a "general authorization." Please check http://www.sviluppoeconomico.gov.it/ for more details. Questo prodotto è conforme alla specifiche di Interfaccia Radio Nazionali e rispetta il Piano Nazionale di ripartizione delle frequenze in Italia. Se non viene installato all "interno del proprio fondo, l'utilizzo di prodotti Wireless LAN richiede una "Autorizzazione Generale". Consultare http://www.sviluppoeconomico.gov.it/ per maggiori dettagli.
Latviešu valoda	Ar šo Zyxel deklarē, ka iekārtas atbilst Direktīvas 2014/53/ES būtiskajām prasībām un citiem ar to saistītajiem noteikumiem.
(Latvian)	National Restrictions
	 The outdoor usage of the 2.4 GHz band requires an authorization from the Electronic Communications Office. Please check http://www.esd.lv for more details. 2.4 GHz frekvenèu joslas izmantoðanai ârpus telpâm nepiecieðama afïauja no Elektronisko sakaru direkcijas. Vairāk informācijas: http://www.esd.lv.
Lietuvių kalba (Lithuanian)	Šiuo Zyxel deklaruoja, kad šis įranga atitinka esminius reikalavimus ir kitas 2014/53/ES Direktyvos nuostatas.
Magyar (Hungarian)	Alulírott, Zyxel nyilatkozom, hogy a berendezés megfelel a vonatkozó alapvető követelményeknek és az 2014/53/EU irányelv egyéb előírásainak.
Malti (Maltese)	Hawnhekk, Zyxel, jiddikjara li dan tagħmir jikkonforma mal-ħtiģijiet essenzjali u ma provvedimenti oħrajn relevanti li hemm fid-Dirrettiva 2014/53/UE.
Nederlands (Dutch)	Hierbij verklaart Zyxel dat het toestel uitrusting in overeenstemming is met de essentiële eisen en de andere relevante bepalingen van richtlijn 2014/53/EU.
Polski (Polish)	Niniejszym Zyxel oświadcza, że sprzęt jest zgodny z zasadniczymi wymogami oraz pozostałymi stosownymi postanowieniami Dyrektywy 2014/53/UE.
Português (Portuguese)	Zyxel declara que este equipamento está conforme com os requisitos essenciais e outras disposições da Directiva 2014/53/ UE.

Română (Romanian)	Prin prezenta, Zyxel declară că acest echipament este în conformitate cu cerințele esențiale și alte prevederi relevante ale Directivei 2014/53/UE.
Slovenčina (Slovak)	Zyxel týmto vyhlasuje, že zariadenia spĺňa základné požiadavky a všetky príslušné ustanovenia Smernice 2014/53/EÚ.
Slovenščina (Slovene)	Zyxel izjavlja, da je ta oprema v skladu z bistvenimi zahtevami in ostalimi relevantnimi določili direktive 2014/53/EU.
Suomi (Finnish)	Zyxel vakuuttaa täten että laitteet tyyppinen laite on direktiivin 2014/53/EU oleellisten vaatimusten ja sitä koskevien direktiivin muiden ehtojen mukainen.
Svenska (Swedish)	Härmed intygar Zyxel att denna utrustning står I överensstämmelse med de väsentliga egenskapskrav och övriga relevanta bestämmelser som framgår av direktiv 2014/53/EU.
Norsk (Norwegian)	Erklærer herved Zyxel at dette utstyret er I samsvar med de grunnleggende kravene og andre relevante bestemmelser I direktiv 2014/53/EU.

Notes:

- Although Norway, Switzerland and Liechtenstein are not EU member states, the EU Directive 2014/53/EU has also been implemented in those countries
- The regulatory limits for maximum output power are specified in EIRP. The EIRP level (in dBm) of a device can be calculated by adding the gain of the antenna used (specified in dBi) to the output power available at the connector (specified in dBm).

List of national codes

COUNTRY	ISO 3166 2 LETTER CODE	COUNTRY	ISO 3166 2 LETTER CODE
Austria	AT	Liechtenstein	LI
Belgium	BE	Lithuania	LT
Bulgaria	BG	Luxembourg	LU
Croatia	HR	Malta	MT
Cyprus	CY	Netherlands	NL
Czech Republic	CZ	Norway	NO
Denmark	DK	Poland	PL
Estonia	EE	Portugal	PT
Finland	FI	Romania	RO
France	FR	Serbia	RS
Germany	DE	Slovakia	SK
Greece	GR	Slovenia	SI
Hungary	HU	Spain	ES
Iceland	IS	Switzerland	CH
Ireland	IE	Sweden	SE
Italy	IT	Turkey	TR
Latvia	LV	United Kingdom	GB

Safety Warnings

- Do not use this product near water, for example, in a wet basement or near a swimming pool.
- Do not expose your device to dampness, dust or corrosive liquids.
- Do not store things on the device.
- Do not obstruct the device ventilation slots as insufficient airflow may harm your device. For example, do not place the device in an enclosed space such as a box or on a very soft surface such as a bed or sofa.

 Do not install, use, or service this device during a thunderstorm. There is a remote risk of electric shock from lightning.
- Connect ONLY suitable accessories to the device.
- Do not open the device or unit. Opening or removing covers can expose you to dangerous high voltage points or other risks.
- Only qualified service personnel should service or disassemble this device. Please contact your vendor for further information.
- Make sure to connect the cables to the correct ports.
- Place connecting cables carefully so that no one will step on them or stumble over them.
- Always disconnect all cables from this device before servicing or disassembling.
- Do not remove the plug and connect it to a power outlet by itself; always attach the plug to the power adaptor first before connecting it to a power outlet.
- Do not allow anything to rest on the power adaptor or cord and do NOT place the product where anyone can walk on the power adaptor or cord.
- Please use the provided or designated connection cables/power cables/adaptors. Connect it to the right supply voltage (for example, 110V AC in North America or 230V AC in Europe). If the power adaptor or cord is damaged, it might cause electrocution. Remove it from the device and the power source, repairing the power adapter or cord is prohibited. Contact your local vendor to order a new one.
- Do not use the device outside, and make sure all the connections are indoors. There is a remote risk of electric shock from lightning.

- CAUTION: Risk of explosion if battery is replaced by an incorrect type, dispose of used batteries according to the instruction. Dispose them at the applicable collection point for the recycling of electrical and electronic devices. For detailed information about recycling of this product, please contact your local city office, your household waste disposal service or the store where you purchased the product.
- The following warning statements apply, where the disconnect device is not incorporated in the device or where the plug on the power supply cord is intended to serve as the disconnect device,
 - For permanently connected devices, a readily accessible disconnect device shall be incorporated external to the device;
 - For pluggable devices, the socket-outlet shall be installed near the device and shall be easily accessible.

Important Safety Instructions

- Caution! The RJ-45 jacks are not used for telephone line connection.
- Caution! Do not use this product near water, for example a wet basement or near a swimming pool.
- Caution! Avoid using this product (other than a cordless type) during an electrical storm. There may be a remote risk of electric shock from
 liahtning.
- · Caution! Always disconnect all telephone lines from the wall outlet before servicing or disassembling this product.
- Attention: Les prises RJ-45 ne sont pas utilisés pour la connexion de la ligne téléphonique.
- Attention: Ne pas utiliser ce produit près de l'eau, par exemple un sous-sol humide ou près d'une piscine.
- Attention: Évitez d'utiliser ce produit (autre qu'un type sans fil) pendant un orage. Il peut y avoir un risque de choc électrique de la foudre.
- Attention: Toujours débrancher toutes les lignes téléphoniques de la prise murale avant de réparer ou de démonter ce produit.

Environment Statement

ErP (Energy-related Products)

Zyxel products put on the EU market in compliance with the requirement of the European Parliament and the Council published Directive 2009/ 125/EC establishing a framework for the setting of ecodesign requirements for energy-related products (recast), so called as "ErP Directive (Energy-related Products directive) as well as ecodesign requirement laid down in applicable implementing measures, power consumption has satisfied regulation requirements which are:

- Network standby power consumption < 8W, and/or
- Off mode power consumption < 0.5W, and/or
- Standby mode power consumption < 0.5W.

(Wireless setting, please refer to the chapter about wireless settings for more detail.)

European Union - Disposal and Recycling Information

The symbol below means that according to local regulations your product and/or its battery shall be disposed of separately from domestic waste. If this product is end of life, take it to a recycling station designated by local authorities. At the time of disposal, the separate collection of your product and/or its battery will help save natural resources and ensure that the environment is sustainable development.

Die folgende Symbol bedeutet, dass Ihr Produkt und/oder seine Batterie gemäß den örtlichen Bestimmungen getrennt vom Hausmüll entsorgt werden muss. Wenden Sie sich an eine Recyclingstation, wenn dieses Produkt das Ende seiner Lebensdauer erreicht hat. Zum Zeitpunkt der Entsorgung wird die getrennte Sammlung von Produkt und/oder seiner Batterie dazu beitragen, natürliche Ressourcen zu sparen und die Umwelt und die menschliche Gesundheit zu schützen.

El símbolo de abajo indica que según las regulaciones locales, su producto y/o su batería deberán depositarse como basura separada de la doméstica. Cuando este producto alcance el final de su vida útil, llévelo a un punto limpio. Cuando llegue el momento de desechar el producto, la recogida por separado éste y/o su batería ayudará a salvar los recursos naturales y a proteger la salud humana y medioambiental.

Le symbole ci-dessous signifie que selon les réglementations locales votre produit et/ou sa batterie doivent être éliminés séparément des ordures ménagères. Lorsque ce produit atteint sa fin de vie, amenez-le à un centre de recyclage. Au moment de la mise au rebut, la collecte séparée de votre produit et/ou de sa batterie aidera à économiser les ressources naturelles et protéger l'environnement et la santé humaine.

Il simbolo sotto significa che secondo i regolamenti locali il vostro prodotto e/o batteria deve essere smaltito separatamente dai rifiuti domestici. Quando questo prodotto raggiunge la fine della vita di servizio portarlo a una stazione di riciclaggio. Al momento dello smaltimento, la raccolta separata del vostro prodotto e/o della sua batteria aiuta a risparmiare risorse naturali e a proteggere l'ambiente e la salute umana.

Symbolen innebär att enligt lokal lagstiftning ska produkten och/eller dess batteri kastas separat från hushållsavfallet. När den här produkten når slutet av sin livslängd ska du ta den till en återvinningsstation. Vid tiden för kasseringen bidrar du till en bättre miljö och mänsklig hälsa genom att göra dig av med den på ett återvinningsställe.



台灣



以下訊息僅適用於產品具有無線功能且銷售至台灣地區

- 第十二條 經型式認證合格之低功率射頻電機,非經許可,公司,商號或使用者均不得擅自變更頻率、加大功率或變更原設計之特性及功能。
- 第十四條 低功率射頻電機之使用不得影響飛航安全及干擾合法通信;經發現有干擾現象時,應立即停用,並改善至無干擾時方得繼續使用。 前項合法通信,指依電信法規定作業之無線電通信。低功率射頻電機須忍受合法通信或工業、科學及醫療用電波輻射性電機設備之干擾。
- 無線資訊傳輸設備忍受合法通信之干擾且不得干擾合法通信;如造成干擾,應立即停用, 俟無干擾之虞,始得繼續使用。
- 無線資訊傳輸設備的製造廠商應確保頻率穩定性,如依製造廠商使用手冊上所述正常操作,發射的信號應維持於操作頻帶中
- 使用無線產品時,應避免影響附近雷達系統之操作。
- 高增益指向性天線只得應用於固定式點對點系統

以下訊息僅適用於產品屬於專業安裝並銷售至台灣地區

• 本器材須經專業工程人員安裝及設定,始得設置使用,且不得直接販售給一般消費者。

安全警告 - 為了您的安全,請先閱讀以下警告及指示:

- 請勿將此產品接近水、火焰或放置在高溫的環境。
- 避免設備接觸:
 - 任何液體 切勿讓設備接觸水、雨水、高濕度、污水腐蝕性的液體或其他水份。
 - 灰塵及污物 切勿接觸灰塵、污物、沙土、食物或其他不合適的材料。
- 雷雨天氣時,不要安裝,使用或維修此設備。有遭受電擊的風險。
- 切勿重摔或撞擊設備,並勿使用不正確的電源變壓器。
- 若接上不正確的電源變壓器會有爆炸的風險。
- 請勿隨意更換產品內的電池。
- 如果更換不正確之電池型式,會有爆炸的風險,請依製造商說明書處理使用過之電池。
- 請將廢電池丟棄在適當的電器或電子設備回收處。
- 請勿將設備解體。
- 請勿阻礙設備的散熱孔,空氣對流不足將會造成設備損害。
- 請插在正確的電壓供給插座 (如:北美/台灣電壓 110V AC,歐洲是 230V AC)。
- 假若電源變壓器或電源變壓器的纜線損壞,請從插座拔除,若您還繼續插電使用,會有觸電死亡的風險。
- 請勿試圖修理電源變壓器或電源變壓器的纜線,若有毀損,請直接聯絡您購買的店家,購買一個新的電源變壓器。
- 請勿將此設備安裝於室外,此設備僅適合放置於室內。
- 請勿隨一般垃圾丟棄。
- 請參閱產品背貼上的設備額定功率。
- 請參考產品型錄或是彩盒上的作業溫度。
- 產品沒有斷電裝置或者採用電源線的插頭視為斷電裝置的一部分,以下警語將適用:
 - 對永久連接之設備, 在設備外部須安裝可觸及之斷電裝置;
 - 對插接式之設備, 插座必須接近安裝之地點而且是易於觸及的。

About the Symbols

Various symbols are used in this product to ensure correct usage, to prevent danger to the user and others, and to prevent property damage. The meaning of these symbols are described below. It is important that you read these descriptions thoroughly and fully understand the contents

Explanation of the Symbols

SYMBOL	EXPLANATION
\sim	Alternating current (AC): AC is an electric current in which the flow of electric charge periodically reverses direction.
	Direct current (DC): DC if the unidirectional flow or movement of electric charge carriers.
<u></u>	Earth; ground: A wiring terminal intended for connection of a Protective Earthing Conductor.
	Class II equipment: The method of protection against electric shock in the case of class II equipment is either double insulation or reinforced insulation.

Viewing Certifications

Go to http://www.zyxel.com to view this product's documentation and certifications.

Zyxel Limited Warranty

Zyxel warrants to the original end user (purchaser) that this product is free from any defects in material or workmanship for a specific period (the Warranty Period) from the date of purchase. The Warranty Period varies by region. Check with your vendor and/or the authorized Zyxel local distributor for details about the Warranty Period of this product. During the warranty period, and upon proof of purchase, should the product have indications of failure due to faulty workmanship and/or materials, Zyxel will, at its discretion, repair or replace the defective products or components without charge for either parts or labor, and to whatever extent it shall deem necessary to restore the product or components to proper operating condition. Any replacement will consist of a new or re-manufactured functionally equivalent product of equal or higher value, and will be solely at the discretion of Zyxel. This warranty shall not apply if the product has been modified, misused, tampered with, damaged by an act of God, or subjected to abnormal working conditions.

Note

Repair or replacement, as provided under this warranty, is the exclusive remedy of the purchaser. This warranty is in lieu of all other warranties, express or implied, including any implied warranty of merchantability or fitness for a particular use or purpose. Zyxel shall in no event be held liable for indirect or consequential damages of any kind to the purchaser.

To obtain the services of this warranty, contact your vendor. You may also refer to the warranty policy for the region in which you bought the device at http://www.zyxel.com/web/support_warranty_info.php.

Registration

Register your product online at www.zyxel.com to receive e-mail notices of firmware upgrades and related information.

Open Source Licenses

This product may contain in part some free software distributed under GPL license terms and/or GPL like licenses. Open source licenses are provided with the firmware package. You can download the latest firmware at www.zyxel.com. If you cannot find it there, contact your vendor or Zyxel Technical Support at support@zyxel.com.tw.

To obtain the source code covered under those Licenses, please contact your vendor or Zyxel Technical Support at support@zyxel.com.

Index

A	C
ACK message 318	CA 290 , 401
ACL rule 276	call history 313
activation	call hold 324 , 325
firewalls 272	call service mode 323, 325
media server 268	call transfer 324 , 325
SIP ALG 241	call waiting 324 , 325
SSID 154	Canonical Format Indicator See CF
Address Resolution Protocol 337	CCMs 375
antenna	certificate
directional 407 gain 406	factory default 291
omni-directional 406	Certificate Authority
AP (access point) 397	See CA.
applications	certificates 290
Internet access 19	authentication 290
media server 267	CA
activation 268	creating 291
iTunes server 267	public key 290
applications, NAT 246	replacing 291 storage space 291
ARP Table 337	
authentication 172, 174	Certification Authority 290
RADIUS server 174	Certification Authority, see CA
	certifications 424 viewing 427
	CFI 145
В	
_	CFM 375 CCMs 375
backup	link trace test 376
configuration 372	loopback test 375
Basic Service Set, See BSS 395	MA 375
Basic Service Set, see BSS	MD 375
blinking LEDs 33	MEP 375
Broadband 119	MIP 375
broadcast 146	channel 397
BSS 175, 395	interference 397
example 175	channel, wireless LAN 172
BYE request 318	Class of Service 322
5.2.090001 010	Class of Service, see CoS
	client list 189
	client-server protocol 315

comfort noise generation 320	DSCP 227, 322
configuration	dynamic DNS 249
backup 372	wildcard 249
firewalls 272	Dynamic Host Configuration Protocol, see DHCP
reset 373	dynamic WEP key exchange 402
restoring 373 static route 204 , 206 , 250	DYNDNS wildcard 249
Connectivity Check Messages, see CCMs	
contact information 389	<u>_</u>
copyright 420	E
CoS 227, 322	
CoS technologies 212	EAP Authentication 401
creating certificates 291	ECHO 247
CTS (Clear to Send) 398	echo cancellation 320
CTS threshold 164, 172	e-mail
customer support 389	log example 367
	Encapsulation 142
	MER 142 PPP over Ethernet 143
D	encapsulation
	RFC 1483 143
data fragment threshold 164, 172	encryption 174 , 403
DDo\$ 272	ESS 396
default server address 240	Europe type call service mode 323
Denials of Service, see DoS	Extended Service Set IDentification 151, 157
DHCP 184, 200	Extended Service Set, See ESS 396
differentiated services 322	Exteriord service ser, see Ess. 330
Differentiated Services, see DiffServ 227	
DiffSery 227	F
marking rule 227	F
DiffServ (Differentiated Services) 322	Forth annual OFF
code points 322	Fast Leave 255
marking rule 322	file sharing 23
digital IDs 290	filters
disclaimer 420	MAC address 158, 173
DLNA 267	Finger 247 firewalls 271
DMZ 239	add protocols 273
DNS 184, 201	configuration 272
DNS server address assignment 146	DDoS 272
Domain Name 247	DoS 272
Domain Name System, see DNS	LAND attack 272
Domain Name System. See DNS.	Ping of Death 272
Do\$ 272	SYN attack 272
DS field 227, 322	firmware 369
DS, dee differentiated services	version 109
20, acc amorormatoa sorvicos	flash key 323

flashing 323	Internet Protocol version 6, see IPv6
forwarding ports 232	Intra LAN Multicast 255
fragmentation threshold 164, 172, 398	IP address 184, 201
FTP 232 , 247	ping 376
	private 202
	WAN 120
G	IP Address Assignment 145
	IP alias
G.168 320	NAT applications 247
	IPv6 120, 408 addressing 121, 146, 408
	EUI-64 410
Н	global address 408
"	interface ID 410
hidden node 397	link-local address 408
HTTP 247	Neighbor Discovery Protocol 408
247	ping 408
	prefix 121, 147, 408
1	prefix delegation 123 prefix length 121, 147, 408
ı	unspecified address 409
IBSS 395	iTunes server 267
ICMPv6 253	ITU-T 320
IEEE 802.11g 399	
IEEE 802.1Q 145	
IGA 244	К
IGMP 146	K
multicast group list 253, 341, 342	key combinations 326
version 146	keypad 326
IGMP Fast Leave 253	, 0.00
IGMPv2 253	
IGMPv3 253	L
ILA 244	L
Independent Basic Service Set	LAN 183
See IBSS 395	client list 189
initialization vector (IV) 403	DHCP 184, 200
Inside Global Address, see IGA	DNS 184, 201
Inside Local Address, see ILA	IP address 184 , 185 , 201
installation	MAC address 169, 190
transceivers 54	status 110, 115 subnet mask 184, 185, 201
interface group 258	LAN to LAN multicast 255
Internet	LAND attack 272
wizard setup 68	LAND GIIGCK 272 LBR 375
Internet access 19	limitations
wizard setup 68	wireless LAN 174
Internet Protocol version 6 120	111101033 E/ (14 11 T

WPS 181	multiplexing 143	
link trace 376	LLC-based 143	
Link Trace Message, see LTM	VC-based 143	
Link Trace Response, see LTR	multiprotocol encapsulation 143	
listening port 306		
login 58		
passwords 58	N	
logs 327, 330, 341, 348, 365		
Loop Back Response, see LBR	NAT 231, 233, 244, 245	
loopback 375	applications 246	
LTM 376	IP alias 247	
LTR 376	example 246	
	global 245 IGA 244	
	ILA 244	
М	inside 245	
IVI	local 245	
MA 375	outside 245	
MAC address 159, 169, 190	port forwarding 232	
filter 158, 173	port number 247	
MAC authentication 158	services 247	
Mac filter 280	SIP ALG 240	
Maintenance Association, see MA	activation 241	
	NAT example 248	
Maintenance Domain, see MD	Network Address Translation, see NAT	
Maintenance End Point, see MEP	Network Map 107	
managing the device good habits 25	network map 62	
Maximum Burst Size (MBS) 144	NNTP 247	
MBSSID 175	non-proxy calls 311	
MD 375		
media server 267 activation 268	0	
iTunes server 267		
MEP 375	OK response 318 , 320	
MESH		
enable 166		
supported extenders 167	Р	
MLD 253		
MLDv1 253	Pairwise Master Key (PMK) 403, 405	
MLDv2 253	passwords 58	
MTU (Multi-Tenant Unit) 145	PBC 176	
multicast 146	Peak Cell Rate (PCR) 144	
Multicast Listener Discovery, see MLD	peer-to-peer calls 311	
multimedia 314	Per-Hop Behavior, see PHB 227	
Multiple BSS, see MBSSID	PHB 227 , 322	
- 1	,	

phone book	RFC 1058. See RIP.
speed dial 311	RFC 1389. See RIP.
phone functions 326	RFC 1483 143
PIN, WPS 177	RFC 1889 317
example 178	RFC 3164 327
Ping of Death 272	RIP 209
Point-to-Point Tunneling Protocol, see PPTP	router features 19
POP3 247	Routing Information Protocol. See RIP
port forwarding 232	Routing Table 339
ports 33	RTP 317
PPPoE 143	RTS (Request To Send) 398
Benefits 143	threshold 397 , 398
PPTP 247	RTS threshold 164 , 172
preamble 165 , 172	
preamble mode 176	
prefix delegation 123	S
private IP address 202	9
PSK 403	security
push button 54	wireless LAN 172
Push Button Configuration, see PBC	Security Log 328
push button, WPS 176	Security Parameter Index, see SPI
	service access control 354
	Service Set 151 , 157
Q	Services 247
	Session Initiation Protocol, see SIP
QoS 211, 227, 322	setup
marking 212	firewalls 272
setup 211	static route 204 , 206 , 250
tagging 212	silence suppression 320
versus CoS 212	Single Rate Three Color Marker, see srTCM
Quality of Service, see QoS	SIP 314
	account 314
	call progression 317
R	client 315
	identities 314
RADIUS 400	INVITE request 318, 319 number 314
message types 400	OK response 320
messages 400	proxy server 316
shared secret key 401	redirect server 316
RADIUS server 174	register server 317
Real time Transport Protocol, see RTP	servers 315
reset 55 , 373	service domain 315
restart 374	URI 314
restoring configuration 373	user agent 315

SIP ALG 240	three-way conference 325, 326
activation 241	thresholds
SMTP 247	data fragment 164, 172
SNMP 247	RTS/CTS 164, 172
SNMP trap 247	time 360
speed dial 311	ToS 322
SPI 272	TPID 145
srTCM 229	traffic shaping 143
SSID 173	transceivers
activation 154	installation 54
MBSSID 175	removal 54
static route 203, 209	trTCM 230
configuration 204, 206, 250	Two Rate Three Color Marker, see trTCM
example 203	Type of Service, see ToS
static VLAN	
status 107	
firmware version 109	U
LAN 110, 115	•
WAN 109	unicast 146
wireless LAN 110	Uniform Resource Identifier 314
status indicators 33	Universal Plug and Play, see UPnP
subnet mask 184 , 201	upgrading firmware 369
supplementary services 322	UPnP 191
Sustained Cell Rate (SCR) 144	cautions 185
SYN attack 272	NAT traversal 184
syslog	USA type call service mode 325
protocol 327	USB features 23
severity levels 327	osb ledioles 25
system	
firmware 369	
version 109 passwords 58	V
reset 55	
status 107	VAD 320
LAN 110, 115	Vendor ID 198
WAN 109	VID
wireless LAN 110	Virtual Circuit (VC) 143
time 360	Virtual Local Area Network See VLAN
	VLAN 145
	Introduction 145
Т	number of possible VIDs
	priority frame
Tag Control Information See TCI	static
Tag Protocol Identifier See TPID	VLAN ID 145
TCI	VLAN Identifier See VID
The 120	VLAN tag 145
1110 120	

voice activity detection 320	wizard setup
voice coding 320	Internet 68
VoIP 314	WLAN
peer-to-peer calls 311	interference 397
VoIP features 24	security parameters 405
VoIP status 334	WPA 402
	key caching 404
	pre-authentication 404
***	user authentication 403
W	vs WPA-PSK 403
	wireless client supplicant 404
Wake on LAN 198	with RADIUS application example 404
WAN	WPA2 402
status 109	user authentication 403
Wide Area Network, see WAN 119	vs WPA2-PSK 403
warranty 427	wireless client supplicant 404
note 427	with RADIUS application example 404
web configurator	WPA2-Pre-Shared Key 402
login 58	WPA2-PSK 402, 403
passwords 58	application example 405
WEP Encryption 153	WPA-PSK 403
Wi-Fi Protected Access 402	application example 405
wireless client WPA supplicants 404	WPS 176, 178
wireless LAN 148, 171	example 179
authentication 172, 174	limitations 181 PIN 177
BSS 175	
example 175	example 178 push button 54, 176
channel 172	position of, its
encryption 174	
example 171	_
fragmentation threshold 164, 172	Z
MAC address filter 158, 173	
MBSSID 175	ZyXEL Family Safety page 286
preamble 165 , 172	
RADIUS server 174	
RTS/CTS threshold 164, 172	
security 172	
SSID 173	
activation 154	
status 110	
WPS 176 , 178	
example 179	
limitations 181	
PIN 177	
push button 54 , 176	
wireless security 399	
Wireless tutorial 80	